

PODCAST PLUS: A REDUX-INSPIRED PODCAST APP WITH DYNAMIC THEMES FOR ANDROID

ABSTRACT:

A project that demonstrates the use of Android Jetpack Compose to build a UI for a podcast player app. The app allows users to choose , play and pause podcasts.

INTRODUCTION

I have built a basic podcast app with an interactive UI, as well as some of its functionalities :

- Like System
- Multi-word search system.

The app currently has 5 screens :

- Home: With a hard-coded list of podcasts and an integrated search field. The screen adapts automatically depending on whether the TextField is empty or not.
- Favorite: Displays liked podcasts and a button for each podcast to unlike it.
- Podcast: Displays information and the episodes list of a particular podcast.
- Episode: Displays information about the episode, a dynamic slider that changes the duration synchronously, and other non-functional UI Buttons (Inspired from an existing UI).
- About: Displays basic information about the app.

Free React resources are very difficult to find when searching for templates and themes on the Internet.

Even if you don't care about the quality, they seem pretty undiscoverable, so moved by curiosity, I spent hours digging around on Google and Github, and the result is this nice collection of 35+ free React templates and themes. I wouldn't have bet on it, but they are also high-quality resources.

So, in this list will you find a vast variety of templates and themes to build pretty much anything you can imagine. For example:

- Admin dashboards
- Websites
- Landing pages
- Online portfolios
- Blogs
- Design systems

I've not distributed the resources into sections (e.g. website templates) because not everything in this list falls under a specific category (e.g. component libraries, UI Kits, etc.), so I would suggest you browse the entire article and bookmark your favorite ones. A last point: Even although we can't consider component libraries and UI Kits as templates and themes, they are amazing starting points to kickstart new projects, so I thought it was worth mentioning a few of them in this collection.

Open is a free React template created for developers who want to create a quick and professional landing page for their open source projects, online services, digital products, and more. With an aim to capture leads and email subscribers, Open offers a versatile library of sleek, minimalistic, and reusable components and elements.

Features:

- Designed for open source products and online services
- Dark and minimalistic design
- Fully downloadable via Github

Atomize

Atomize is a React UI framework designed to help developers cooperate with designers and build consistent and harmonious user interfaces without efforts. Thanks to a perfect combination of resources such as style guides and flexible grids, Atomize is suitable to create any kind of responsive websites.

Features:

- Designed for open source products and online services
- Dark and minimalistic design
- Fully downloadable via Github

Treact

Treact is a gallery of free and modern React templates and UI components developed using TailwindCSS as the front-end framework. This archive of beautiful resources provides 7 pre-built main pages, 8 secondary pages, and 52 pre-designed elements and sections. Every piece of content is fully customisable and scalable for desktop, tablet, and mobile.

Features:

- Rich gallery of templates and blocks
- Consistent imagery and illustrations
- Modern and versatile look and feel

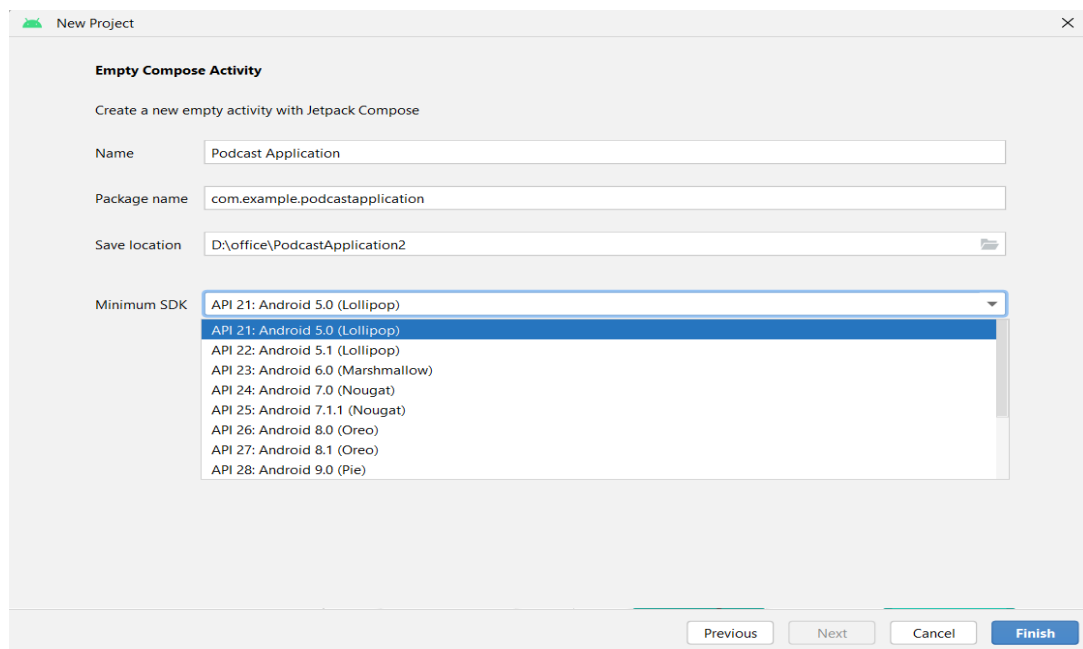
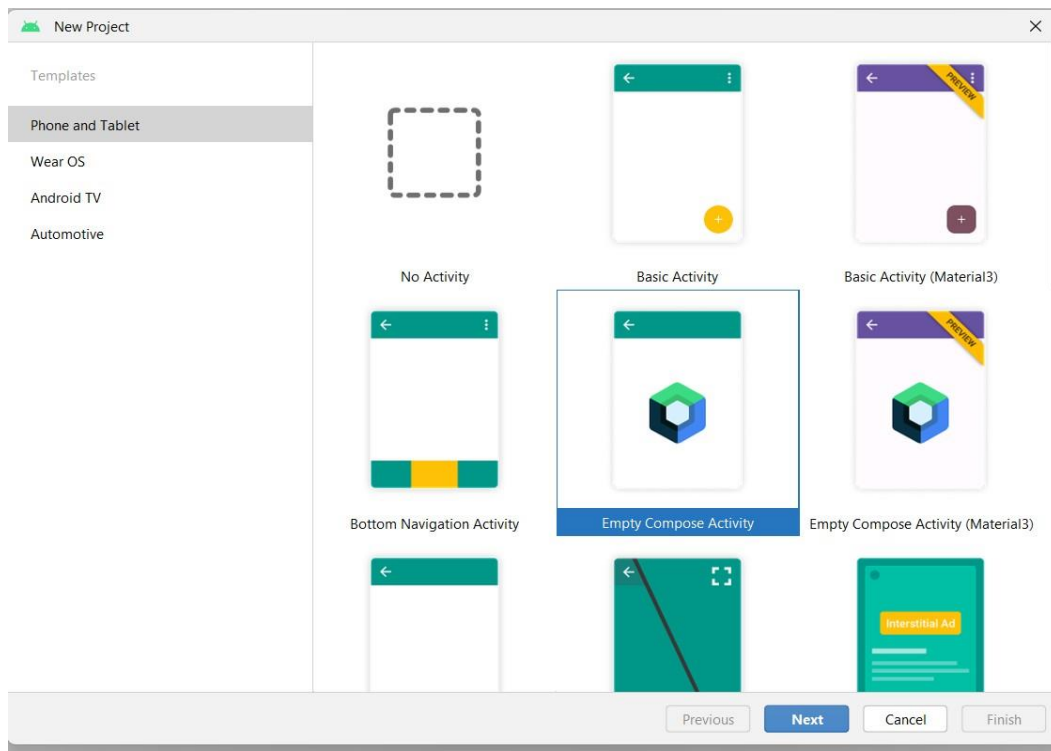
MatX

MatX is a beautifully-crafted React Native template built on top of Material Design. This Admin Dashboard template was built using React, Redux, and Material UI, and it includes all the essential features you may need to give your web application a new house. The free version of MatX can be used to easily set up admin panels, user management systems, and project management systems.

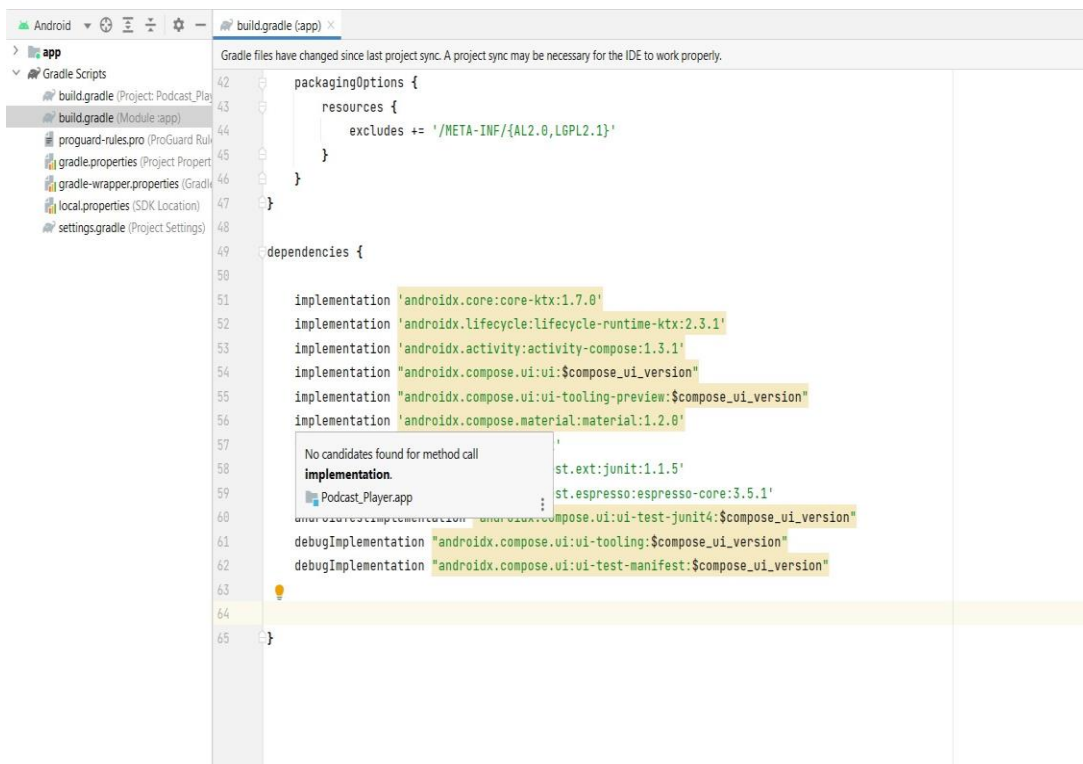
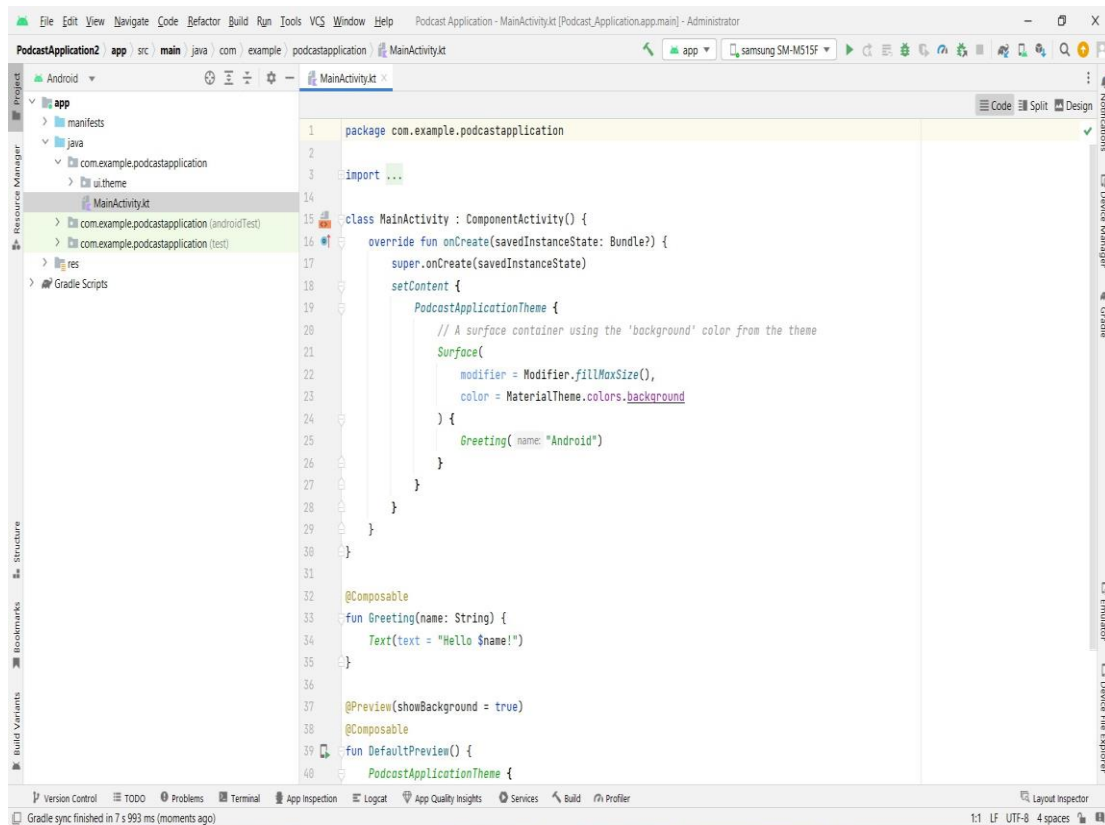
Features:

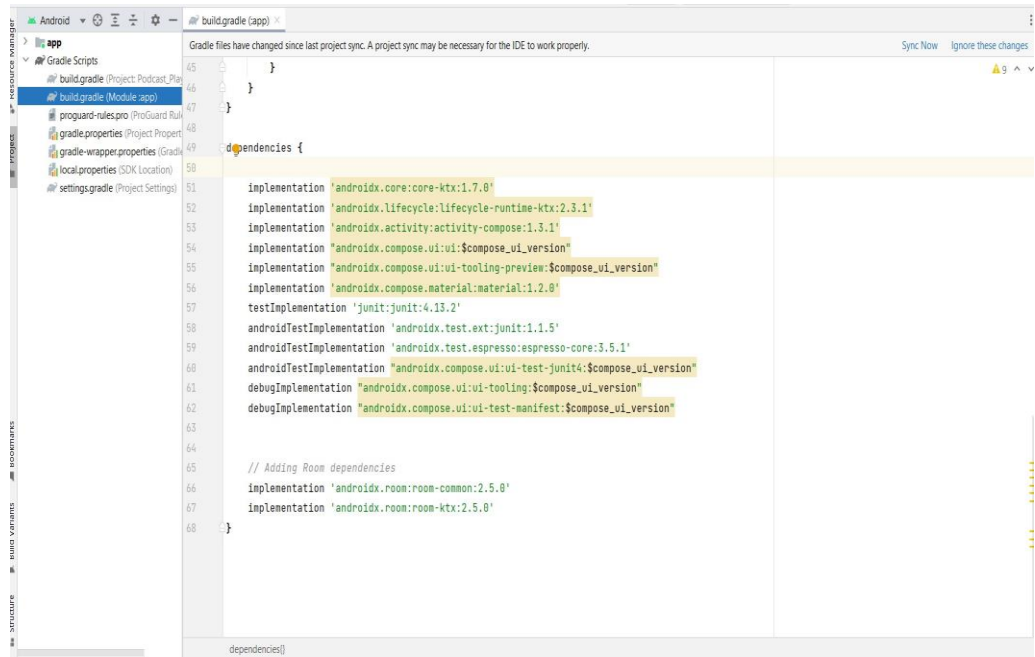
- Material UI components and elements
- Dashboard and analytics views
- Beautiful palette combination

Creating a new project



Main activity file





CODE

Themes.xml

```
<resources xmlns:tools="http://schemas.android.com/tools">
    <item name="colorPrimary">@color/orange_700</item>
    <item name="colorOnPrimary">@color/white</item>
    <item name="colorOnSecondary">@color/black</item>
    <item name="backgroundColor">@color/black</item>
    <item name="android:statusBarColor">@android:color/transparent</item>
    <item
name="android:navigationBarColor">@android:color/transparent</item>
    <item name="android:windowLightStatusBar">false</item>
    <item name="android:windowLightNavigationBar"
tools:targetApi="o_mr1">false</item>
</style>
</resources>
```

```
package com.fabirt.podcastapp.util

<?xml version="1.0" encoding="utf-8"?>
    package="com.fabirt.podcastapp">

    <uses-permission android:name="android.permission.INTERNET"
/>

    <uses-permission
android:name="android.permission.FOREGROUND_SERVICE" />

    <application
    android:name=".application.PodcastApplication"
    android:allowBackup="true"
    android:fullBackupOnly="true"
    android:icon="@mipmap/ic_launcher"
```

```

        android:label="@string/app_name"
        android:roundIcon="@mipmap/ic_launcher_round"
        android:supportsRtl="true"
        android:theme="@style/Theme.PodcastApp">
<activity
    android:name=".ui.MainActivity"
    android:exported="true"
    android:label="@string/app_name"
    android:launchMode="singleTop"
    android:screenOrientation="portrait"
    android:theme="@style/Theme.PodcastApp.Launch"
    android:windowSoftInputMode="adjustResize">
    <intent-filter>
        <action android:name="android.intent.action.MAIN" />

        <category
            android:name="android.intent.category.LAUNCHER" />
        </intent-filter>

        <intent-filter>
            <action android:name="android.intent.action.VIEW" />

            <category
                android:name="android.intent.category.DEFAULT" />
            <category
                android:name="android.intent.category.BROWSABLE" />

            <data
                android:host="www.listennotes.com"
                android:pathPrefix="/e"
                android:scheme="https" />
            </intent-filter>
        </activity>

```



```

        <service
            android:name=".data.service.MediaPlayerService"
            android:exported="false">
            <intent-filter>
                <action
                    android:name="android.media.browse.MediaBrowserService" />
            </intent-filter>
        </service>
    </application>

</manifest>

```

plugins

```

{
    id 'com.android.application'
    id 'kotlin-android'
    id 'kotlin-kapt'
    id 'dagger.hilt.android.plugin'
}

```

```

def localProperties = new Properties()
localProperties.load(new FileInputStream(rootProject.file("local.properties")))

```

```

android {
    compileSdk 30
    buildToolsVersion "31.0.0"

    defaultConfig {
        applicationId "com.fabirt.podcastapp"
        minSdk 26
        targetSdk 30
        versionCode 2
    }
}

```

```

versionName "1.0.1"

testInstrumentationRunner "androidx.test.runner.AndroidJUnitRunner"
vectorDrawables {
    useSupportLibrary true
}

buildConfigField "String", "API_KEY", "\"" + localProperties['apiKey']
+ "\""
}

buildTypes {
    release {
        minifyEnabled false
        proguardFiles getDefaultProguardFile('proguard-android-optimize.txt'),
'proguard-rules.pro'
    }
}
compileOptions {
    sourceCompatibility JavaVersion.VERSION_1_8
    targetCompatibility JavaVersion.VERSION_1_8
}
kotlinOptions {
    jvmTarget = '1.8'
    useIR = true
}
buildFeatures {
    compose true
}
composeOptions {
    kotlinCompilerExtensionVersion compose_version
    kotlinCompilerVersion '1.4.32'
}

```

```
}
```

```
dependencies {
```

```
    implementation 'androidx.core:core-ktx:1.5.0'
```

```
    implementation 'androidx.appcompat:appcompat:1.3.0'
```

```
    implementation 'com.google.android.material:material:1.3.0'
```

```
    implementation "androidx.compose.ui:ui:$compose_version"
```

```
    implementation "androidx.compose.material:material:$compose_version"
```

```
    implementation "androidx.compose.ui:ui-tooling:$compose_version"
```

```
    implementation 'androidx.lifecycle:lifecycle-runtime-ktx:2.4.0-alpha02'
```

```
    implementation 'androidx.activity:activity-compose:1.3.0-beta02'
```

```
    implementation "androidx.lifecycle:lifecycle-viewmodel-compose:1.0.0-alpha07"
```

```
    testImplementation 'junit:junit:4.13.2'
```

```
    androidTestImplementation 'androidx.test.ext:junit:1.1.2'
```

```
    androidTestImplementation 'androidx.test.espresso:espresso-core:3.3.0'
```

```
    androidTestImplementation "androidx.compose.ui:ui-test-junit4:$compose_version"
```

```
    // Kotlin
```

```
    implementation "org.jetbrains.kotlin:kotlin-stdlib-jdk8:$kotlin_version"
```

```
    implementation "org.jetbrains.kotlinx:kotlinx-coroutines-core:$kotlin_coroutines_version"
```

```
    implementation "org.jetbrains.kotlinx:kotlinx-coroutines-android:$kotlin_coroutines_version"
```

```
    // Navigation
```

```
    implementation "androidx.navigation:navigation-compose:2.4.0-alpha03"
```

```
    // Compose Accompanist
```

```

        implementation "com.google.accompanist:accompanist-
insets:$accompanist_version"
        implementation "com.google.accompanist:accompanist-
coil:$accompanist_version"

// Hilt - dependency injection
implementation "com.google.dagger:hilt-android:$hilt_version"
kapt "com.google.dagger:hilt-compiler:$hilt_version"
implementation 'androidx.hilt:hilt-lifecycle-viewmodel:1.0.0-alpha03'
kapt 'androidx.hilt:hilt-compiler:1.0.0'

// Retrofit
implementation "com.squareup.retrofit2:retrofit:$retrofit_version"
implementation "com.squareup.retrofit2:converter-gson:$retrofit_version"

// Preferences DataStore
implementation "androidx.datastore:datastore-preferences:1.0.0-beta02"

// ExoPlayer
implementation
"com.google.android.exoplayer:exoplayer:$exo_player_version"
        implementation "com.google.android.exoplayer:extension-
mediasession:$exo_player_version"

// Glide image loading
implementation "com.github.bumptech.glide:glide:$glide_version"

// Palette API - Selecting colors
// implementation 'com.android.support:palette-v7:28.0.0'
implementation 'androidx.palette:palette-ktx:1.0.0'
}

```

PlaybackStateCompatExt.kt

```

package com.fabirt.podcastapp.util
import android.os.SystemClock
import android.support.v4.media.session.PlaybackStateCompat

inline val PlaybackStateCompat.isPrepared: Boolean
    get() = state == PlaybackStateCompat.STATE_BUFFERING ||
        state == PlaybackStateCompat.STATE_PLAYING ||
        state == PlaybackStateCompat.STATE_PAUSED

inline val PlaybackStateCompat.isPlaying: Boolean
    get() = state == PlaybackStateCompat.STATE_BUFFERING ||
        state == PlaybackStateCompat.STATE_PLAYING

inline val PlaybackStateCompat.isPlayEnabled: Boolean
    get() = actions and PlaybackStateCompat.ACTION_PLAY != 0L ||
        (actions and PlaybackStateCompat.ACTION_PLAY_PAUSE != 0L &&
            state == PlaybackStateCompat.STATE_PAUSED)

inline val PlaybackStateCompat.isStopped: Boolean
    get() = state == PlaybackStateCompat.STATE_NONE ||
        state == PlaybackStateCompat.STATE_ERROR

inline val PlaybackStateCompat.isError: Boolean
    get() = state == PlaybackStateCompat.STATE_ERROR

inline val PlaybackStateCompat.currentPosition: Long
    get() = if (state == PlaybackStateCompat.STATE_PLAYING) {
        val timeDelta = SystemClock.elapsedRealtime() - lastPositionUpdateTime
        (position + (timeDelta * playbackSpeed)).toLong()
    } else position

```

[MediaPlayerService.kt](#)

```

package com.fabirt.podcastapp.data.service

```

```

import android.app.Service
import android.content.Intent
import android.os.Bundle
import android.support.v4.media.MediaBrowserCompat
import android.support.v4.media.MediaMetadataCompat
import android.support.v4.media.session.MediaSessionCompat
import android.util.Log
import androidx.media.MediaBrowserServiceCompat
import com.fabirt.podcastapp.constant.K
import com.fabirt.podcastapp.data.exoplayer.*
import com.fabirt.podcastapp.ui.MainActivity
import com.google.android.exoplayer2.SimpleExoPlayer
import com.google.android.exoplayer2.ext.mediasession.MediaSessionConnector
import com.google.android.exoplayer2.upstream.cache.CacheDataSource
import dagger.hilt.android.AndroidEntryPoint
import kotlinx.coroutines.CoroutineScope
import kotlinx.coroutines.Dispatchers
import kotlinx.coroutines.Job
import kotlinx.coroutines.cancel
import javax.inject.Inject

```

```

@AndroidEntryPoint

```

```

class MediaPlayerService : MediaBrowserServiceCompat() {

```

```

    @Inject

```

```

    lateinit var dataSourceFactory: CacheDataSource.Factory

```

```

    @Inject

```

```

    lateinit var exoPlayer: SimpleExoPlayer

```

```

    @Inject

```

```

    lateinit var mediaSource: PodcastMediaSource

```

```

    private val serviceJob = Job()

```

```

private val serviceScope = CoroutineScope(Dispatchers.Main + serviceJob)

private lateinit var mediaSession: MediaSessionCompat
private lateinit var mediaSessionConnector: MediaSessionConnector

private lateinit var mediaPlayerNotificationManager:
MediaPlayerNotificationManager

private var currentPlayingMedia: MediaMetadataCompat? = null

private var isPlayerInitialized = false

var isForegroundService: Boolean = false

companion object {
    private const val TAG = "MediaPlayerService"

    var currentDuration: Long = 0L
    private set
}

override fun onCreate() {
    super.onCreate()
    Log.i(TAG, "onCreate called")
    val activityPendingIntent = Intent(this, MainActivity::class.java)
        .apply {
            action = K.ACTION_PODCAST_NOTIFICATION_CLICK
        }
    .let {
        PendingIntent.getActivity(
            this,
            0,
            it,

```

```

        PendingIntent.FLAG_UPDATE_CURRENT or
PendingIntent.FLAG_IMMUTABLE
    )
}

mediaSession = MediaSessionCompat(this, TAG).apply {
    setSessionActivity(activityPendingIntent)
    isActive = true
}

val mediaPlaybackPreparer = MediaPlaybackPreparer(mediaSource) {
mediaMetadata ->
    currentPlayingMedia = mediaMetadata
    preparePlayer(mediaSource.mediaMetadataEpisodes, mediaMetadata,
true)
}
mediaSessionConnector = MediaSessionConnector(mediaSession).apply {
    setPlaybackPreparer(mediaPlaybackPreparer)
    setQueueNavigator(MediaPlayerQueueNavigator(mediaSession,
mediaSource))
    setPlayer(exoPlayer)
}

this.sessionToken = mediaSession.sessionToken

mediaPlayerNotificationManager = MediaPlayerNotificationManager(
    this,
    mediaSession.sessionToken,
    MediaPlayerNotificationListener(this)
) {
    currentDuration = exoPlayer.duration
}
}

```



```
override fun onStartCommand(intent: Intent?, flags: Int, startId: Int): Int {  
    return Service.START_STICKY  
}
```

```
override fun onCustomAction(action: String, extras: Bundle?, result:  
Result<Bundle>) {  
    super.onCustomAction(action, extras, result)  
    when (action) {  
        K.START_MEDIA_PLAYBACK_ACTION -> {  
            mediaPlayerNotificationManager.showNotification(exoPlayer)  
        }  
        K.REFRESH_MEDIA_BROWSER_CHILDREN -> {  
            mediaSource.refresh()  
            notifyChildrenChanged(K.MEDIA_ROOT_ID)  
        }  
        else -> Unit  
    }  
}
```

```
override fun onGetRoot(  
    clientPackageName: String,  
    clientId: Int,  
    rootHints: Bundle?  
): BrowserRoot {  
    return BrowserRoot(K.MEDIA_ROOT_ID, null)  
}
```

```
override fun onLoadChildren(  
    parentId: String,  
    result: Result<MutableList<MediaBrowserCompat.MediaItem>>  
) {  
    Log.i(TAG, "onLoadChildren called")  
}
```

```

when (parentId) {
    K.MEDIA_ROOT_ID -> {
        val resultsSent = mediaSource.whenReady { isInitialized ->
            if (isInitialized) {

                result.sendResult(mediaSource.asMediaItems())
                if (!isPlayerInitialized &&
mediaSource.mediaMetadataEpisodes.isEmpty()) {
                    isPlayerInitialized = true
                }
            } else {
                result.sendResult(null)
            }
        }
        if (!resultsSent) {
            result.detach()
        }
    }
    else -> Unit
}
}

```

```

override fun onDestroy() {
    super.onDestroy()
    serviceScope.cancel()
    exoPlayer.release()
}

```

```

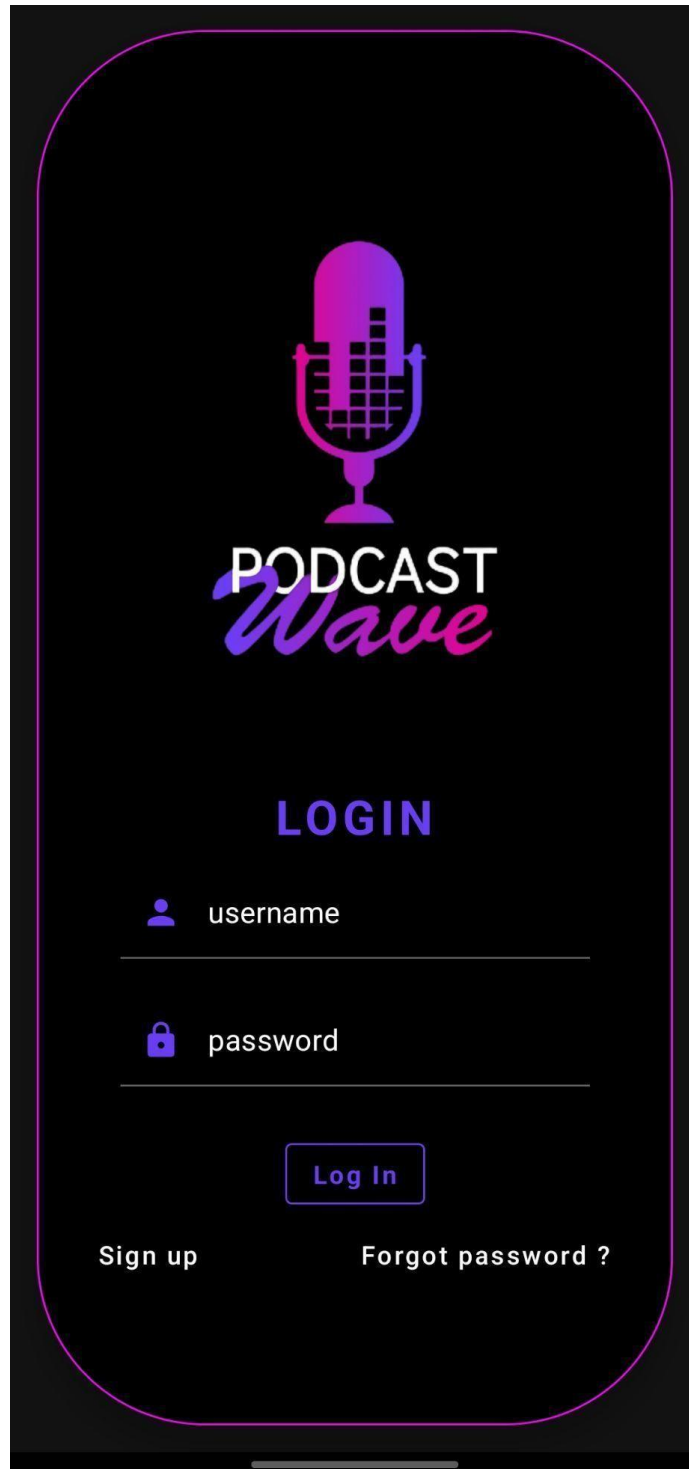
private fun preparePlayer(
    mediaMetaData: List<MediaMetadataCompat>,
    itemToPlay: MediaMetadataCompat?,
    playWhenReady: Boolean
) {

```

```
        val indexToPlay = if (currentPlayingMedia == null) 0 else  
mediaMetadata.indexOf(itemToPlay)  
  
exoPlayer.setMediaSource(mediaSource.asMediaSource(dataSourceFactory))  
    exoPlayer.prepare()  
    exoPlayer.seekTo(indexToPlay, 0L)  
    exoPlayer.playWhenReady = playWhenReady  
}  
}
```

OUTPUT


Login Page :




The image shows a mobile app login screen for 'Podcast Wave'. The background is dark grey. At the top, there is a rounded rectangle with a thin red border. Inside this rectangle, at the top center, is a red microphone icon with a white grid pattern. Below the icon, the word 'PODCAST' is written in white, uppercase, sans-serif font. Below that, the word 'Wave' is written in a red, cursive script font. Further down, the word 'LOGIN' is written in red, uppercase, sans-serif font. Below 'LOGIN', there are two input fields. The first field has a red user icon on the left and the text 'username' on the right. The second field has a red lock icon on the left and the text 'password' on the right. Below these fields is a red button with the text 'Log In' in white. At the bottom of the rounded rectangle, there are two links: 'Sign up' on the left and 'Forgot password ?' on the right. The entire rounded rectangle is centered on the dark grey background. At the very bottom of the screen, there is a thin horizontal line representing the home indicator bar.

PODCAST
Wave

LOGIN

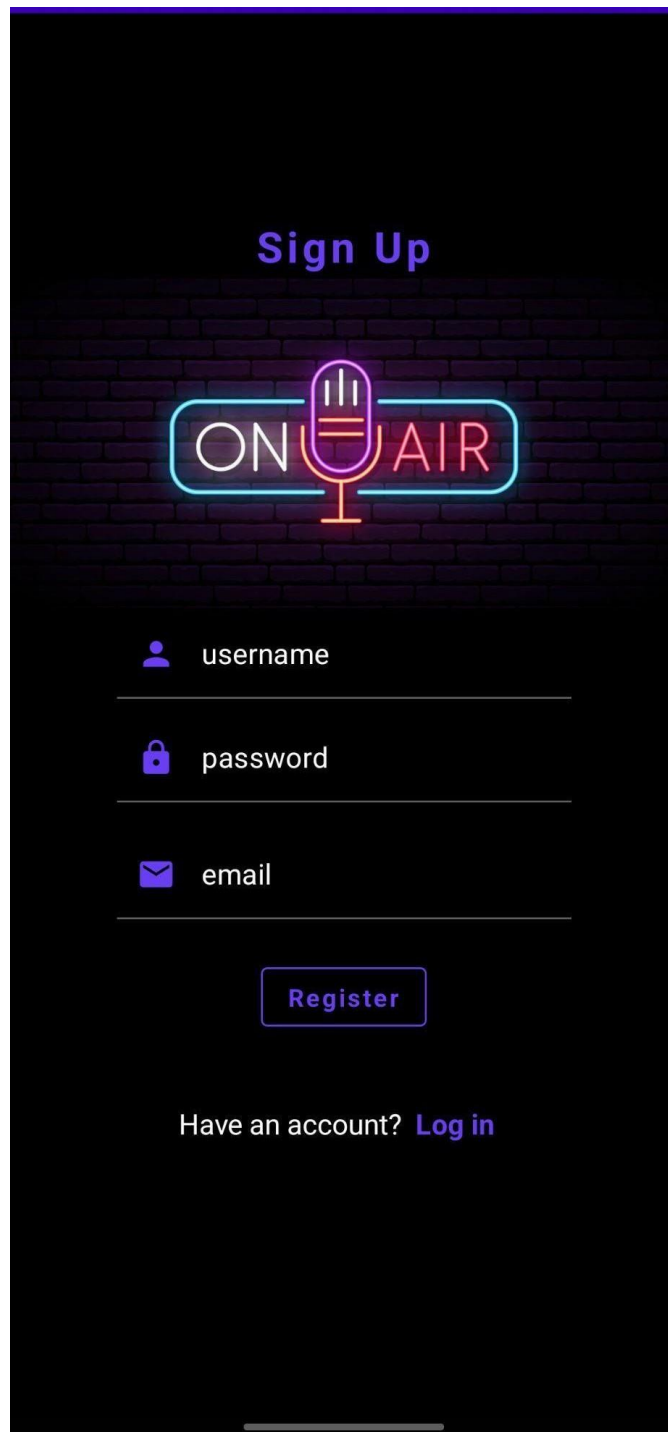
 username

 password

Log In

[Sign up](#) [Forgot password ?](#)


RegisterPage :





The image shows a mobile app registration screen with a dark background and a brick wall pattern. At the top, the text 'Sign Up' is displayed in a light blue font. Below it is a logo that says 'ON AIR' in a stylized, glowing font, with a microphone icon integrated into the letter 'U'. The registration form consists of three input fields: 'username' with a person icon, 'password' with a lock icon, and 'email' with an envelope icon. Each field has a light blue underline. Below the fields is a blue 'Register' button. At the bottom, there is a link that says 'Have an account? Log in'.

Sign Up

ON AIR

 username

 password

 email

Register

Have an account? [Log in](#)

MainPage :

PODCAST



GaurGopalDas Returns To TRS - Life,
Monkhood & Spirituality



Haunted Houses, Evil Spirits & The
Paranormal Explained | Sarbajeet Mohanty



Kaali Mata ki kahani - Black Magic &
Aghoris ft. Dr Vineet Aggarwal



CONCLUSIONS

Today's Internet user expects to experience personalized interaction with websites. If the company fails to deliver they run the risk of losing a potential customer forever. An important aspect of creating interactive web forms to collect information from users is to be able to check that the information entered is valid, therefore; information submitted through these forms should be extensively validated. Validation could be performed using client script where errors are detected when the form is submitted to the server and if any errors are found the submission of the form to the server is cancelled and all errors displayed to the user. This allows the user to correct their input before re-submitting the form to the server. We can not underestimate the importance of input validation which ensures that the application is robust against all forms of input data obtained from the user.