

Question 1

Graphs: Which traversal naturally finds the shortest path in an **unweighted** graph?

- A) BFS
- B) DFS
- C) Dijkstra
- D) Topological sort

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Solution

Correct option: A

Question 2

Big-O: Checking if an array of size n contains any duplicate using a HashSet.

- A)** $O(n \log n)$ time, $O(1)$ space
- B)** $O(n^2)$ time, $O(1)$ space
- C)** $O(n)$ time, $O(n)$ space
- D)** $O(\log n)$ time, $O(n)$ space

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Solution

Correct option: C

Question 3

Sorting: Which sorting algorithm is **stable** in its standard form?

- A) Heap sort
- B) Selection sort
- C) Quick sort
- D) Merge sort

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Solution

Correct option: D

Question 4

Binary search: What must be true to use classic binary search on an array?

- A)** Array must have unique elements
- B)** Array must be sorted/monotonic by key
- C)** Array must have only positive numbers
- D)** Array must have even length

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Solution

Correct option: B

Question 5

Best pattern for “pair sum = target” on a **sorted** array.

- A) Two pointers (left/right)
- B) Sliding window
- C) Heap
- D) DFS

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Solution

Correct option: A

Question 6

Sliding window: Which is the key condition that makes sliding window work well?

- A) Input must be sorted
- B) Graph must be acyclic
- C) Problem is about a **contiguous** subarray/substring
- D) Values must be unique

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Solution

Correct option: C

Question 7

String building in
appends in a loop?

loops: Which is typically better for repeated

- A)** String with +
- B)** charAt() on a String
- C)** StringTokenizer
- D)** StringBuilder

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Solution

Correct option: D

Question 8

Complexity: Two nested loops each running n times, but the inner loop breaks after 1 iteration always.

- A)** $O(n^2)$
- B)** $O(n)$
- C)** $O(n \log n)$
- D)** $O(1)$

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- C) $O(n \log n)$
- D) $O(1)$

Solution

Correct option: B

Question 9

Recursion: The most common reason recursion causes stack overflow is:

- A)** Missing/incorrect base case
- B)** Using arrays
- C)** Too many parameters
- D)** Using global variables

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Solution

Correct option: A

Question 10

Backtracking: In “choose \rightarrow explore \rightarrow unchoose”, what does “unchoose” usually mean?

- A)** Sorting the array
- B)** Returning the final answer immediately
- C)** Removing last choice / undoing state
- D)** Marking visited as true

Question 10

Backtracking: In “choose \rightarrow explore \rightarrow unchoose”, what does “unchoose” usually mean?

- A) Sorting the array
- B) Returning the final answer immediately
- C) Removing last choice / undoing state
- D) Marking visited as true

Solution

Correct option: C

Question 11

Memoization: What problem symptom most strongly signals memoization will help?

- A)** Input is already sorted
- B)** All elements are unique
- C)** Always one pass
- D)** Same state recomputed many times (overlapping subproblems)

Question 11

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- A)** Input is already sorted
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- C)** Always one pass
- D)** Same state recomputed many times (overlapping subproblems)

Solution

Correct option: D

Question 12

Linked list: Best approach to find the middle node in one pass.

- A)** Hashing
- B)** Fast & slow pointers
- C)** Sorting
- D)** Stack

Question 12

Linked list: Best approach to find the middle node in one pass.

- A) Hashing
- B) Fast & slow pointers
- C) Sorting
- D) Stack

Solution

Correct option: B

Question 13

Linked list reversal (iterative): At each step, you primarily rewire:

A) `current.next`

B) `head.next`

C) `tail.next`

D) `current.prev`

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Solution

Correct option: A

Question 14

Cycle detection : If slow and fast pointers meet, the linked list:

- A)** Has duplicates
- B)** Is sorted
- C)** Has a cycle
- D)** Has odd length

Question 14

Cycle detection : If slow and fast pointers meet, the linked list:

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- B) Is sorted
- C) Has a cycle
- D) Has odd length

Solution

Correct option: C

Question 15

Stack: Classic use case.

- A)** Level order traversal
- B)** BFS shortest path in an unweighted graph
- C)** Topological sorting
- D)** Valid parentheses / matching brackets

Question 15

Stack: Classic use case.

- A) Level order traversal
- B) BFS shortest path in an unweighted graph
- C) Topological sorting
- D) Valid parentheses / matching brackets

Solution

Correct option: D

Question 16

Queue/Deque in Java: A common choice for queue operations
:

- A)** Deque (e.g., ArrayDeque)
- B)** HashSet
- C)** TreeMap
- D)** ArrayList

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Solution

Correct option: A

Question 17

Hashing: Why is a HashMap commonly used in “Two Sum”?

- A)** Maintains sorted order
- B)** Average $O(1)$ lookup for complement
- C)** Uses recursion internally
- D)** Guarantees no collisions

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Solution

Correct option: B

Question 18

Hashing: For grouping anagrams, the most common key is:

- A)** String length only
- B)** First character
- C)** Sorted characters (or a frequency signature)
- D)** Original string

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Hashing: For grouping anagrams, the most common key is:

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- C) Sorted characters (or a frequency signature)
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Solution

Correct option: C

Question 19

Trees: Which traversal visits nodes in “Root, Left, Right”?

- A)** Inorder (Left, Root, Right)
- B)** Postorder (Left, Right, Root)
- C)** Level order
- D)** Preorder (Root, Left, Right)

Question 19

Trees: Which traversal visits nodes in “Root, Left, Right”?

- A)** Inorder (Left, Root, Right)
- B)** Postorder (Left, Right, Root)
- C)** Level order
- D)** Preorder (Root, Left, Right)

Solution

Correct option: D

Question 20

Trees: Level-order traversal uses:

- A)** Queue
- B)** Stack
- C)** PriorityQueue
- D)** Set

Question 20

Trees: Level-order traversal uses:

- A) Queue
- B) Stack
- C) PriorityQueue
- D) Set

Solution

Correct option: A

Question 21

Tree height: If height is defined as the number of **edges** on the longest root→leaf path, height of a single-node tree is:

- A) 1
- B) 0
- C) n
- D) Depends on BFS/DFS

Question 21

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- A) 1
- B) 0
- C) n
- D) Depends on BFS/DFS

Solution

Correct option: B

Question 22

BST: Key property is:

- A)** All leaves at the same depth
- B)** Always balanced
- C)** Left subtree values $<$ node $<$ right subtree values
- D)** Each node has at most one child

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- A) All leaves at the same depth
- B) Always balanced
- C) Left subtree values $<$ node $<$ right subtree values
- D) Each node has at most one child

Solution

Correct option: C

Question 23

BST validation: A common correct strategy is:

- A)** Check only parent vs child values
- B)** Level order should be increasing
- C)** Postorder should be increasing
- D)** Inorder strictly increasing (or track min/max range)

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Solution

Correct option: D

Question 24

Heap: In a max-heap, which is always true?

- A) Parent \geq children
- B) Left child \geq right child always
- C) Array must be sorted
- D) Parent \leq children

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- A) Parent \geq children
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- C) Array must be sorted
- D) Parent \leq children

Solution

Correct option: A

Question 25

Top K frequent elements: Most common combo is:

- A)** Stack + Queue
- B)** HashMap + PriorityQueue
- C)** Bubble sort + Binary search
- D)** DFS only

Question 25

Top K frequent elements: Most common combo is:

- A) Stack + Queue
- B) HashMap + PriorityQueue
- C) Bubble sort + Binary search
- D) DFS only

Solution

Correct option: B

Question 26

Topological sorting is only possible if the directed graph is:

- A)** Complete
- B)** Connected
- C)** A DAG (no directed cycles)
- D)** Weighted

Question 26

Topological sorting is only possible if the directed graph is:

- A) Complete
- B) Connected
- C) A DAG (no directed cycles)
- D) Weighted

Solution

Correct option: C

Question 27

Time complexity: Average time for quicksort (typical implementation) is:

- A)** $O(n)$
- B)** $O(\log n)$
- C)** $O(n^2)$
- D)** $O(n \log n)$

Question 27

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- A)** $O(n)$
- B)** $O(\log n)$
- C)** $O(n^2)$
- D)** $O(n \log n)$

Solution

Correct option: D