```
classdef firebaseRealtimeDatabase < matlab.apps.AppBase</pre>
     % Properties that correspond to app components
     properties (Access = public)
          UIFigure
                                           matlab.ui.Figure
          RetrieveDataButton
                                           matlab.ui.control.Button
          ResponseparametersPanel
                                          matlab.ui.container.Panel
          SWITCHLamp
                                           matlab.ui.control.Lamp
          SWITCHLampLabel
                                           matlab.ui.control.Label
                                           matlab.ui.control.SemicircularGauge
          CurrentGauge
          CurrentGaugeLabel
                                           matlab.ui.control.Label
          VoltageGauge
                                           matlab.ui.control.SemicircularGauge
          VoltageGaugeLabel
                                           matlab.ui.control.Label
          FirebasedatabaseLabel
                                          matlab.ui.control.Label
     % Callbacks that handle component events
     methods (Access = private)
          % Button pushed function: RetrieveDataButton
          function RetrieveDataButtonPushed(app, event)
                response = webread('https://pythondevelopment-649e0-default-rtdb.asia-southeast1.firebasedatabase.app/.json?print=pretty');
                app. CurrentGauge. Value = response.current;
app. VoltageGauge. Value = response.voltage;
switchPosition = strcmp(response.switch, "ON");
                if(switchPosition == 1)
                    app.SWITCHLamp.Color = [1 1 1];
                else
                    app.SWITCHLamp.Color = [0 0 0];
               end
          end
     end
     % Component initialization
     methods (Access = private)
          % Create UIFigure and components
          function createComponents(app)
                % Create UIFigure and hide until all components are created
               app.UIFigure = uifigure('Visible', 'off');
app.UIFigure.Position = [100 100 640 480];
app.UIFigure.Name = 'MATLAB App';
               % Create FirebasedatabaseLabel
                app.FirebasedatabaseLabel = uilabel(app.UIFigure);
                app.FirebasedatabaseLabel.BackgroundColor = [1 0 0];
                app.FirebasedatabaseLabel.HorizontalAlignment = 'center';
app.FirebasedatabaseLabel.Position = [1 410 640 71];
                app.FirebasedatabaseLabel.Text = 'Firebase database';
               % Create ResponseparametersPanel
                app.ResponseparametersPanel = uipanel(app.UIFigure);
app.ResponseparametersPanel.Title = 'Response parame'
                app.ResponseparametersPanel.Position = [18 130 391 261];
               % Create VoltageGaugeLabel
                app.VoltageGaugeLabel = uilabel(app.ResponseparametersPanel);
app.VoltageGaugeLabel.HorizontalAlignment = 'center';
                app.VoltageGaugeLabel.Position = [56 99 45 22];
app.VoltageGaugeLabel.Text = 'Voltage';
               % Create VoltageGauge
               app.VoltageGauge = uigauge(app.ResponseparametersPanel, 'semicircular');
app.VoltageGauge.Limits = [0 300];
app.VoltageGauge.Position = [18 136 120 65];
               % Create CurrentGaugeLabel
                app.CurrentGaugeLabel = uilabel(app.ResponseparametersPanel);
                app.CurrentGaugeLabel.HorizontalAlignment =
                app.CurrentGaugeLabel.Position = [281 99 45 22];
                app.CurrentGaugeLabel.Text = 'Current';
               % Create CurrentGauge
               app.CurrentGauge = uigauge(app.ResponseparametersPanel, 'semicircular');
app.CurrentGauge.Position = [243 136 120 65];
               % Create SWITCHLampLabel
                app.SWITCHLampLabel = uilabel(app.ResponseparametersPanel);
app.SWITCHLampLabel.HorizontalAlignment = 'right';
app.SWITCHLampLabel.Position = [51 23 52 22];
                app.SWITCHLampLabel.Text = 'SWITCH';
               % Create SWITCHLamp
               app.SWITCHLamp = uilamp(app.ResponseparametersPanel);
app.SWITCHLamp.Position = [118 23 20 20];
               % Create RetrieveDataButton
               app.RetrieveDataButton = uibutton(app.UIFigure, 'push');
app.RetrieveDataButton.ButtonPushedFcn = createCallbackFcn(app, @RetrieveDataButtonPushed, true);
app.RetrieveDataButton.Position = [492 249 100 22];
                app.RetrieveDataButton.Text = 'RetrieveData';
               % Show the figure after all components are created
               app.UIFigure.Visible = 'on';
```