

NAME : SUDHIKSHA V

REG NO : 717823E257

DEPT : ELECTRICAL AND ELETRONICS ENGINEERING

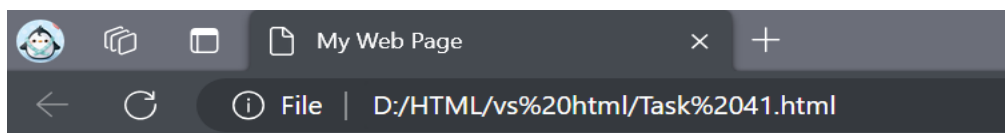
MERN STACK TASK 41-55

TASK 41 : Evaluate various combinations of logical operators (&&, ||, !).

Program :

```
<!DOCTYPE html>
<html>
  <head>
    <title>
      My Web Page
    </title>
  </head>
  <body>
    <script>
      let a = 3, b = 5;
      document.writeln(a && b);
      document.writeln(a || b);
      document.writeln(a != b);
    </script>
  </body>
</html>
```

Output :



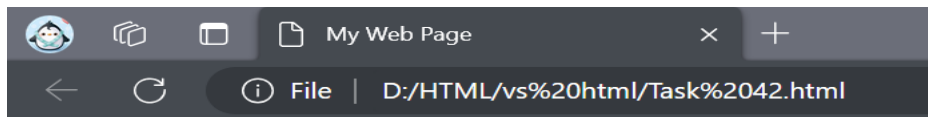
5 3 true

TASK 42 : Use logical operators to write a condition that checks if a number is in a given range.

Program :

```
<DOCTYPE html>
<html>
  <head>
    <title>
      My Web Page
    </title>
  </head>
  <body>
    <script>
      let a = 45;
      if ((a > 0) && (a <= 100 )){
        document.writeln(a , " lies between the range 0-100.")
      }
    </script>
  </body>
</html>
```

Output :



TASK 43 : Use the NOT (!) operator to invert a boolean value.

Program :

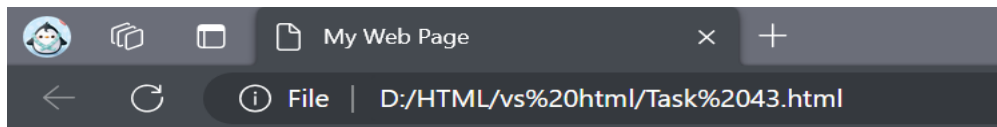
```
<DOCTYPE html>
<html>
  <head>
    <title>
      My Web Page
    </title>
  </head>
```

```

    <body>
      <script>
        let a = false
        document.writeln("The inverted value of ", a, " is ", !a)
      </script>
    </body>
  </html>

```

Output :



The inverted value of false is true

TASK 44 : Evaluate the short-circuiting nature of logical operators.

Program :

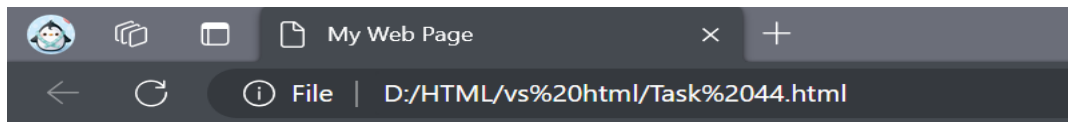
```

<DOCTYPE html>
<html>
  <head>
    <title>
      My Web Page
    </title>
  </head>
  <body>
    <script>
      let a = true, b = true;
      if((a == true) && (b == true)){
        document.writeln("Both is under ON condition")
      }else if ((a == true) && (b == false)) {
        document.writeln("Both is under OFF condition")
      }else if ((a == false) && (b == true)) {
        document.writeln("Both is under OFF condition")
      }else {//(a == false) && (b == false))
        document.writeln("Both is under OFF condition")
      }
      /* Under || if both a and b are false then the circuit will be
short circuited.

```

```
Hence the circuit under OFF condition. Other than that the
circuit will open circuited and will be under ON condition.*/
</script>
</body>
</html>
```

Output :



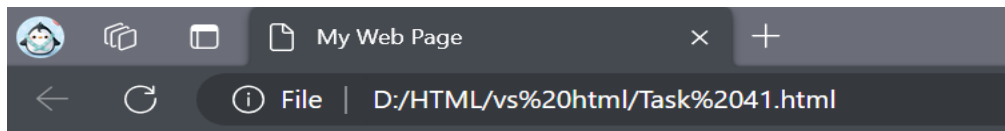
Both is under ON condition

TASK 45 : Compare two non-boolean values using logical operators and observe the result.

Program :

```
<DOCTYPE html>
<html>
  <head>
    <title>
      My Web Page
    </title>
  </head>
  <body>
    <script>
      let a = 3, b = 5;
      document.writeln(a && b);
      document.writeln(a || b);
      document.writeln(a != b);
    </script>
  </body>
</html>
```

Output :



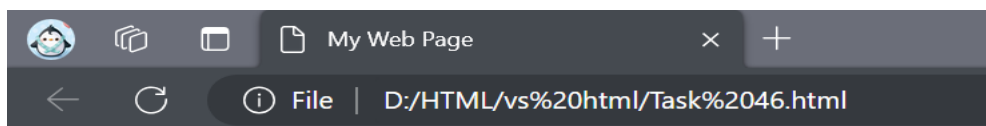
5 3 true

TASK 46 : Write a function that takes two numbers as arguments and returns their sum.

Program :

```
<DOCTYPE html>
<html>
  <head>
    <title>
      My Web Page
    </title>
  </head>
  <body>
    <script>
      function add (a, b){
        return a+b;
      }
      let sum = add(2, 4)
      document.writeln(sum)
    </script>
  </body>
</html>
```

Output :



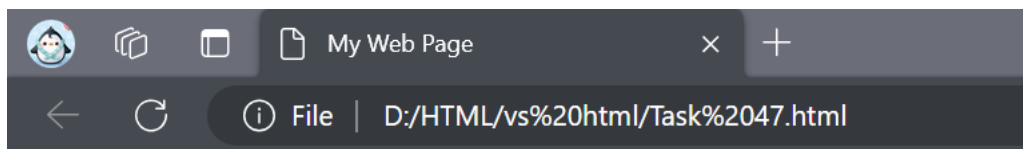
6

TASK 47 : Create a function that calculates the area of a rectangle.

Program :

```
<DOCTYPE html>
<html>
  <head>
    <title>
      My Web Page
    </title>
  </head>
  <body>
    <script>
      function areaOfRectangle (a, b){
        return a*b;
      }
      let area = areaOfRectangle(12, 4)
      document.writeln("The Area of the Rectangle ",area)
    </script>
  </body>
</html>
```

Output :



The Area of the Rectangle 48

TASK 48: Declare a function without parameters and call it.

Program :

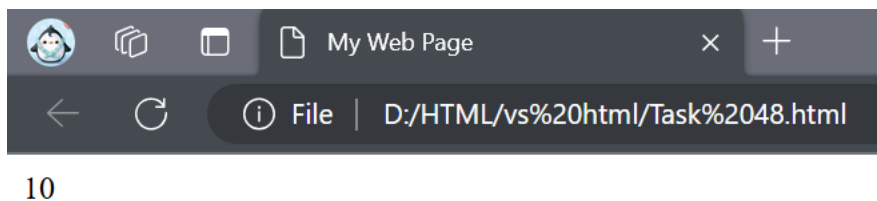
```
<DOCTYPE html>
<html>
  <head>
    <title>
      My Web Page
    </title>
  </head>
  <body>
```

```

    <script>
        function sub(){
            let a = 15, b = 5;
            return a-b;
        }
        let res = sub()
        document.writeln(res)
    </script>
</body>
</html>

```

Output :



TASK 49 : Write a function that returns nothing and observe the default return value.

Program :

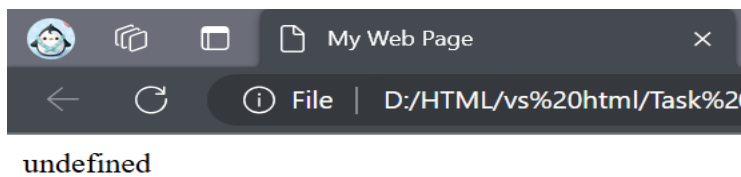
```

<DOCTYPE html>
<html>
    <head>
        <title>
            My Web Page
        </title>
    </head>
    <body>
        <script>
            function user(){

            }
            let res = user()
            document.writeln(res)
        </script>
    </body>
</html>

```

Output :

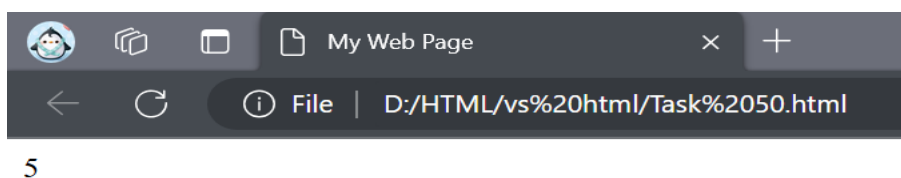


TASK 50: Declare a function with default parameters and call it with different arguments.

Program :

```
<DOCTYPE html>
<html>
  <head>
    <title>
      My Web Page
    </title>
  </head>
  <body>
    <script>
      function user(a = 12, b ){
        document.writeln(a/b)
      }
      user(10, 2)
    </script>
  </body>
</html>
```

Output :



TASK 51 : Declare a simple arrow function named greet that takes one parameter name and returns the string “Hello, name!”. Test your function with various names.

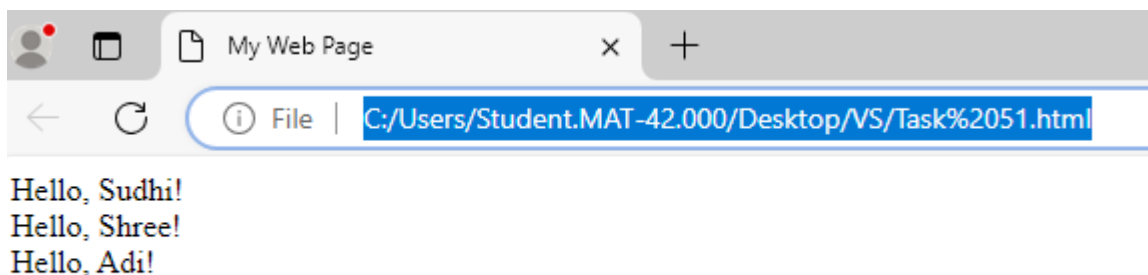
Program :

```
<!DOCTYPE html>
<html>
  <head>
    <title>

    </title>
  </head>
  <body>
    <script>
      let greet = name =>
        document.writeln "Hello, " + name + "!"
        document.writeln "<br>"

      let name1 = 'Sudhi'
      greet name1
      let name2 = 'Shree'
      greet name2
      let name3 = 'Adi'
      greet name3
    </script>
  </body>
</html>
```

Output :



TASK 52 : Write an arrow function named add that takes two parameters and returns their sum. Validate your function with several pairs of numbers.

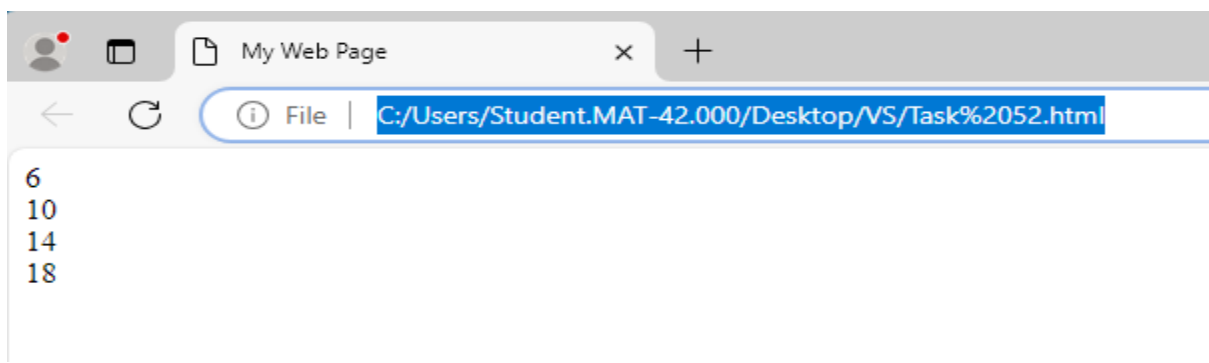
Program :

```

<!DOCTYPE html>
<html>
  <head>
    <title>
      My Web Page
    </title>
  </head>
  <body>
    <script>
      let add = (num1, num2)=>{
        document.writeln(num1 + num2)
        document.writeln("<br>")
      }
      let res1 = add(2, 4)
      let res2 = add(4, 6)
      let res3 = add(6, 8)
      let res4 = add(8, 10)
    </script>
  </body>
</html>

```

Output :



TASK 53 : Declare an arrow function named isEven that checks if a number is even. If the number is even, it should return true; otherwise, false. Remember that if the arrow function body has a single statement, you can omit the curly braces.

Program :

```

<!DOCTYPE html>
<html>
  <head>
    <title>

    </title>

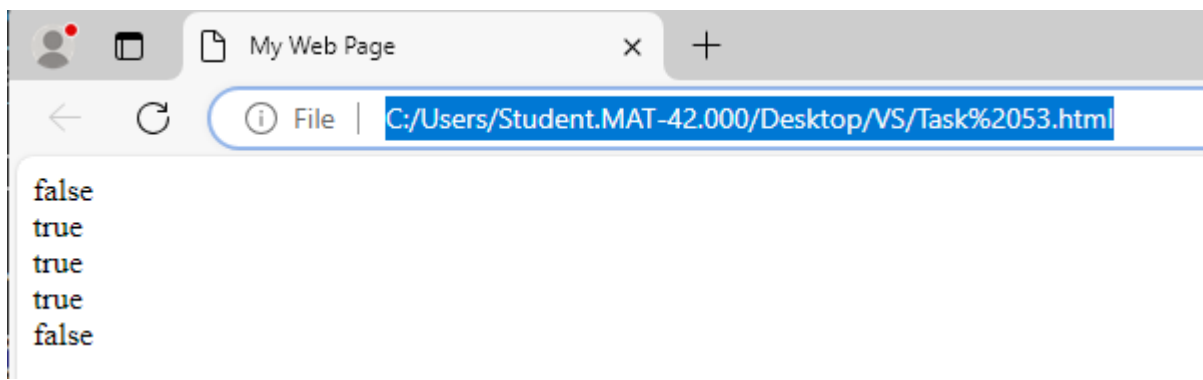
```

```

</head>
<body>
  <script>
    let iseven = num => num % 2 === 0
    let res1 = document.writeln iseven 7 "<br>"
    let res2 = document.writeln iseven 4 "<br>"
    let res3 = document.writeln iseven 0 "<br>"
    let res4 = document.writeln iseven 2 "<br>"
    let res5 = document.writeln iseven 5 "<br>"
  </script>
</body>
</html>

```

Output :



TASK 54 : Implement an arrow function named maxValue that takes two numbers as parameters and returns the larger number. Here, you'll need to use curly braces for the function body and the return statement.

Program :

```

<!DOCTYPE html>
<html>
  <head>
    <title>
      My Web Page
    </title>
  </head>
  <body>
    <script>
      let maxValue = (num1, num2)=>{
        if(num1 > num2){
          return num1
        }else{
          return num2
        }
      }
    </script>
  </body>
</html>

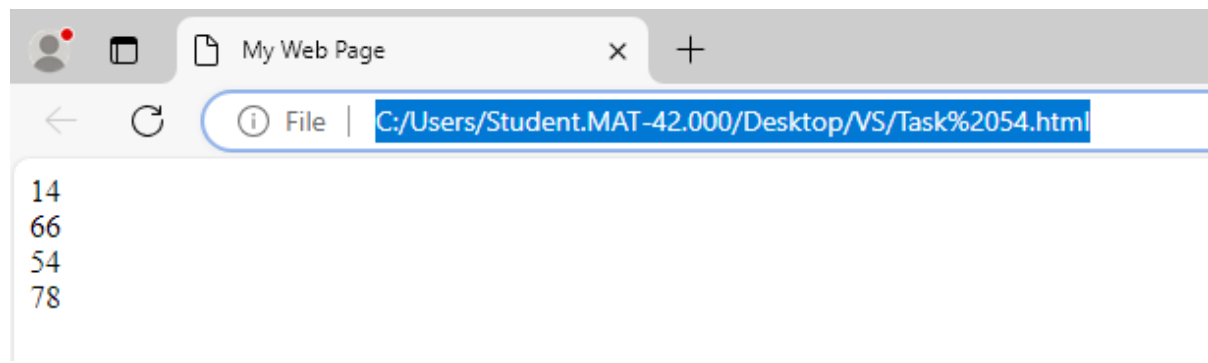
```

```

    }
  }
  let res1 = document.writeln(maxValue(7, 14), "<br>")
  let res2 = document.writeln(maxValue(66, 18), "<br>")
  let res3 = document.writeln(maxValue(54, 43), "<br>")
  let res4 = document.writeln(maxValue(78, 24), "<br>")
</script>
</body>
</html>

```

Output :



TASK 55 : Examine the behavior of the `this` keyword inside an arrow function vs a traditional function. Create an object named `myObject` with a property value set to 10 and two methods: `multiplyTraditional` using a traditional function and `multiplyArrow` using an arrow function. Both methods should attempt to multiply the value property by a number passed as a parameter. Check the value of `this` inside both methods.

Program :

```

<!DOCTYPE html>
<html>
  <head>
    <title>
      My Web Page
    </title>
  </head>
  <body>
    <script>
      const myObject = {
        value: 10,

        // Traditional function

```

```
multiplyTraditional: function(number) {
    document.writeln('Inside traditional function: ', this, "<br>");
    return this.value * number;
},

// Arrow function
multiplyArrow: (number) => {
    document.writeln('Inside arrow function: ', this, "<br>");
    return this.value * number;
}
};
```

```
// Testing both methods
document.writeln(myObject.multiplyTraditional(2), "<br>");
document.writeln(myObject.multiplyArrow(2), "<br>");
```

```
</script>
</body>
</html>
```

Output :

