Street Demon

A race cars driving down a street in a city

Description automatically generated

# Changelist

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| --- | --- | --- |
| Date | Author | Change |
| 11/01/25 | Sudhir | Initiation of LDD |
| 13/01/25 | Sudhir | Changed Setting and reference images |
| 16/01/25 | Sudhir | Added Cover Image and Layout Image |

# Table of Contents

Contents

[Changelist 2](#_Toc187919730)

[Table of Contents 3](#_Toc187919731)

[Story 4](#_Toc187919732)

[Environment 4](#_Toc187919733)

[Setting 4](#_Toc187919734)

[Act 1 4](#_Toc187919735)

[Act 2 4](#_Toc187919736)

[Act 3 4](#_Toc187919737)

[Characters 4](#_Toc187919738)

[Features 4](#_Toc187919739)

[Act 1 4](#_Toc187919740)

[Act 2 5](#_Toc187919741)

[Act 3 5](#_Toc187919742)

[Themes 5](#_Toc187919743)

[References 6](#_Toc187919744)

[Act 1 6](#_Toc187919745)

[Act 2 6](#_Toc187919746)

[Act 3 7](#_Toc187919747)

[Vehicles 8](#_Toc187919748)

[Obstacles 9](#_Toc187919749)

[Program 10](#_Toc187919750)

[Act 1 10](#_Toc187919751)

[Act 2 10](#_Toc187919752)

[Act 3 10](#_Toc187919753)

[Obstacles 10](#_Toc187919754)

[Character (Vehicles) 10](#_Toc187919755)

[Diagram 11](#_Toc187919756)

[Metrics 12](#_Toc187919757)

[Layout 13](#_Toc187919758)

[Walkthrough 14](#_Toc187919759)

# Story

The player is a street racer, racing in the streets of Rio. This specific race track tests player’s multiple skills. Act 1 tests players top speed, Act 2 tests players medium speed quick reactions and Act 3 tests player’s throttle control and cornering.

## Environment

* Beach
* Marketplace
* Residential Area

## Setting

### Act 1

* Long Beach road
* Ramps and curves

### Act 2

* Crowded marketplace
* Filled with obstacle
* Main path is longer but has less obstacle
* Short Path has more obstacle but can use various jumps to navigate it quicker
* Third Path is the most difficult with a lot of obstacles.

### Act 3

* Residential area – Favelas.
* It has a lot of tight corners and bends
* Have to navigate uphill and downhill

## Characters

* Cars
* Trucks
* Bikes

## Features

### Act 1

* Long Sandy roads
* High speed racing

### Act 2

* Crowded Streets
* Shops and Food Stalls on the road
* Smaller ramps to jump over obstacles
* Diverging paths

Main path – follows main road without entering the market area

Short Path – Goes through the market area navigating through several obstacles

Third Path – Harder market route possibly the longest route among the three

### Act 3

* Residential area – Tighter spaces
* Lot of Hairpin Bends
* Combination of uphill and downhill driving

## Themes

* Set in **Rio**
* Beaches
* Festive Market Place
* Favela

# References

## Act 1

|  |  |
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## Act 2

|  |  |
| --- | --- |
|  |  |
|  |  |

## Act 3

|  |  |
| --- | --- |
|  |  |
|  |  |

## Vehicles

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| --- |
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|  |

## Obstacles

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|  |  |
|  |  |

# Program

## Act 1

* Long straight roads
* Easier to help the player get the hang of the controls
* Allows the player to feel the speed
* 10 – 15 sec

## Act 2

* Medium roads
* Main road (15 – 20 sec)
* Short road (10 – 25 sec)
* Alternate road (15 – 30 sec)
* Lot of obstacles

## Act 3

* Short roads
* Hairpin Bends
* Difficult to maintain speed
* 25 – 35 sec
* Need to navigate both uphill and downhill

## Obstacles

* Vehicles – Cars and Trucks
* Stalls – In the Market Act
* Barrels and containers
* Electric poles and rope poles

## Character (Vehicles)

* Street legal Hyper cars and muscle cars
* Aston Martin Senna
* Lamborghini Aventador
* Dodge Challenger Hellcat
* Dodge SRT Viper

# Diagram

A drawing of a star and act

Description automatically generated with medium confidence

# Metrics

# Layout

# Walkthrough