

Computational Physics I

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Falling body problem:

In the problem, a body is falling under a velocity-dependent damping due to the damping force F_D as well as the height-dependent gravitational field of the earth due to gravitational force F_G . Mathematically:

$$F_G - F_D = ma$$

$$a = \frac{-G \cdot M}{R^2 \cdot \left(1 + \frac{y}{R}\right)^2} + \frac{k}{m} \cdot v^2$$

The terminal velocity can be calculated using the formula:

$$v_{terminal} = \sqrt{\frac{(m \cdot g)}{k}}$$

For our given height of 5000 m, the terminal velocity was not achieved.

The respective graph of position, velocity, and acceleration vs time were observed respectively. Obtained result was not as expected for velocity as the object never reached the terminal velocity because of which acceleration never reached zero. The same computation can be calculated for higher heights and bigger k value as shown below in the graph where the velocity vs time graph reaches the terminal velocity.

Validation of Euler Algorithm

For the validation of the computed euler algorithm a special case with $k=0$ i.e. no velocity based damping was observed. In the case we have analytical solution to the problem which is shown below as position vs time graph.

```
In [4]: import numpy as np
import matplotlib.pyplot as plt

#Setting the constants and initial conditions

M = 5.99 * 10**(24)           # Mass of the earth
m = 50                        # mass of the object
k = 10**(-4)
G = 6.67*10**(-11)           # Gravitational constant
R = 6370000                   # Radius of the earth
t0 = 0
y0 = 5000
v0 = 0
g = -9.81                     # Acceleration due to gravity

#velocity-dependent damping as well as the height-dependent acceleration
```

```

def acc(y, v):
    return -(G*M)/(R**2*(1 + y/R)**2) + (k/m)*v**2

#Euler method
def Euler(y0, k):

    (y, v, t)=(y0, v0, t0)
    yarr, varr, tarr, aarr = [y0], [v0], [t0], [g]

    dt = 0.5
    while y>0:
        a = acc(y, v)
        v = v - dt*a
        y = y - dt*v
        t = t + dt
        tarr.append(t)
        yarr.append(y)
        varr.append(v)
        aarr.append(a)
    return [tarr, yarr, varr, aarr]

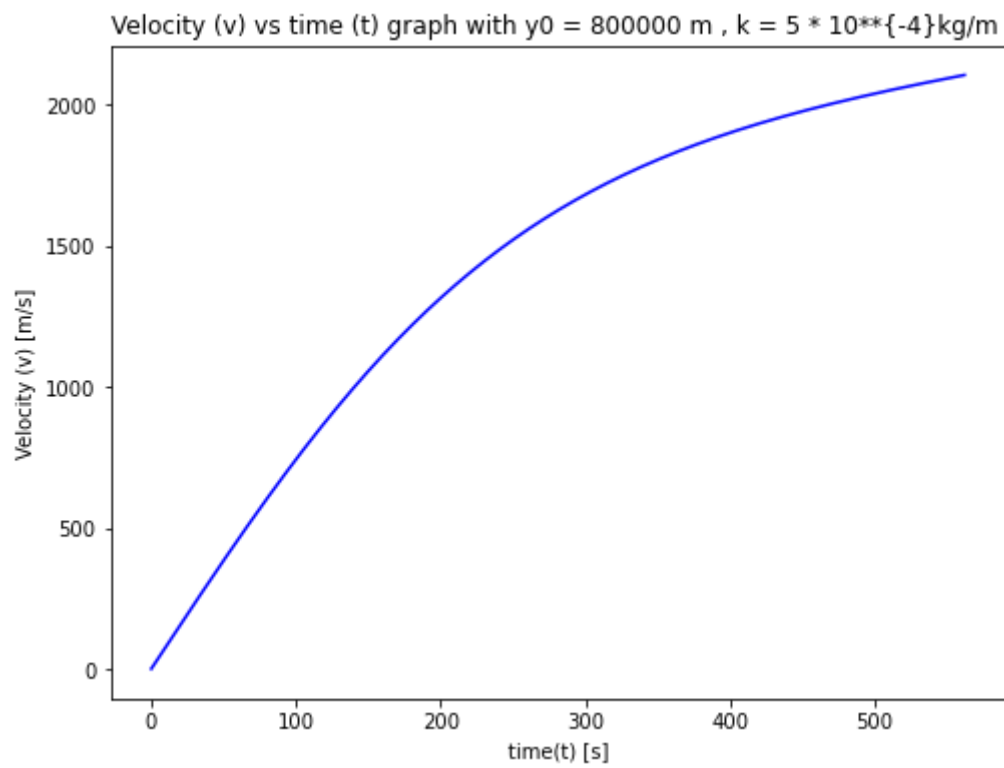
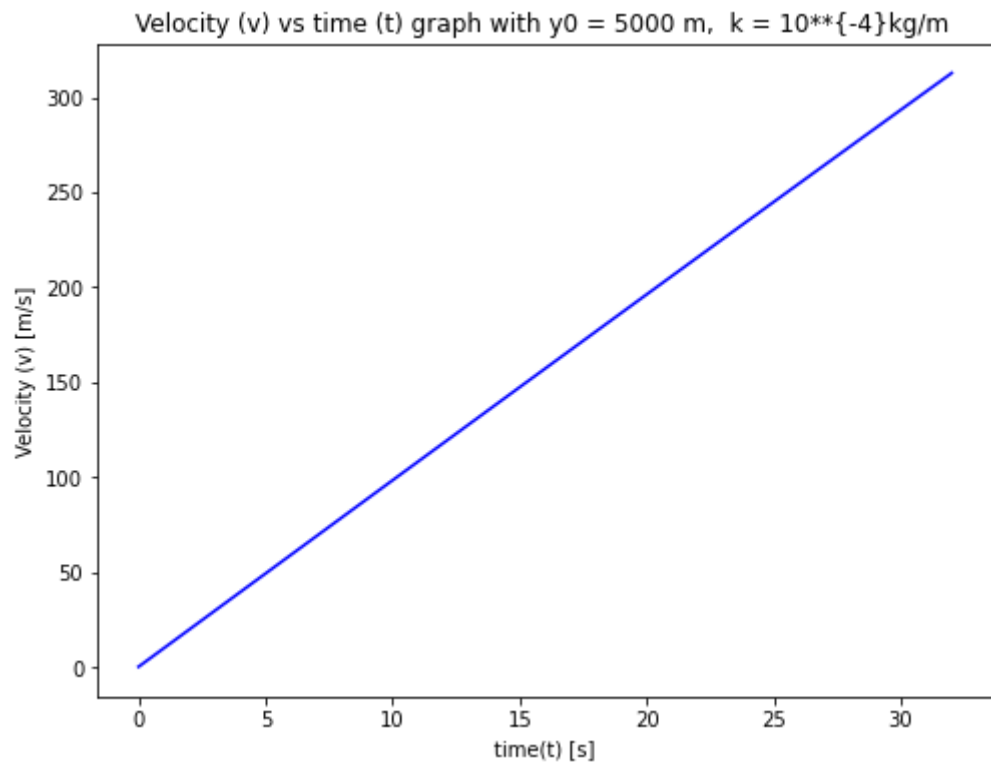
t1, y1, v1, a1 = Euler(5000, 10**(-4))
t1, y1a, v1, a1 = Euler(5000, 0)
t2, y2, v2, a2 = Euler(800000, 5*10**(-4))

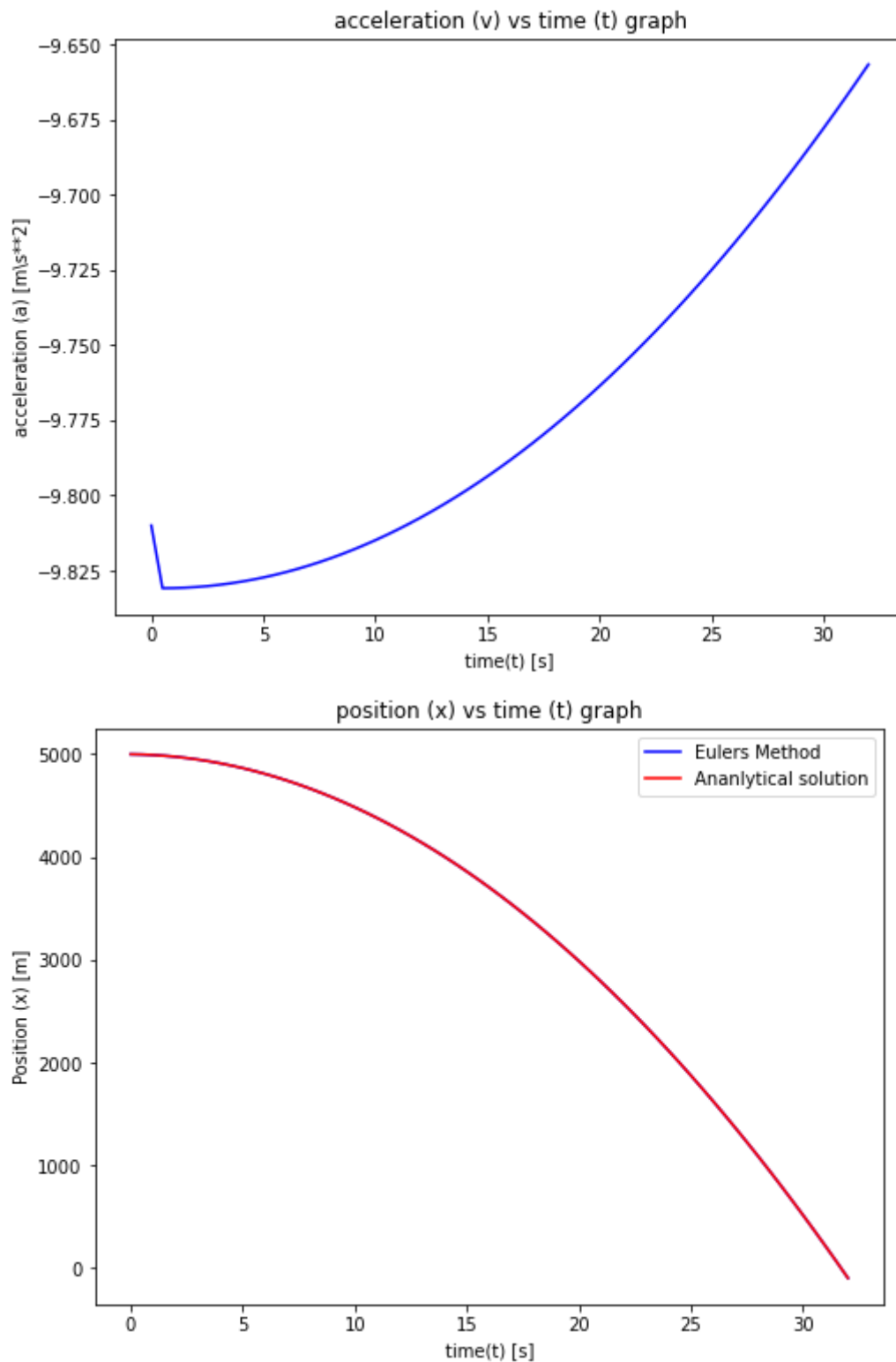
def plot(x, y, xlabel, ylabel, title):
    plt.figure(1, figsize=(8,6))
    plt.plot(x, y, 'b-')
    plt.xlabel(xlabel)
    plt.ylabel(ylabel)
    plt.title(title)
    plt.show()

plot (t1, v1, 'time(t) [s]', 'Velocity (v) [m/s]', 'Velocity (v) vs time (t) graph')
plot (t2, v2, 'time(t) [s]', 'Velocity (v) [m/s]', 'Velocity (v) vs time (t) graph')
plot (t1, a1, 'time(t) [s]', 'acceleration (a) [m\s**2]', 'acceleration (v) vs time (t) graph')

#plotting x(t)
plt.figure(1, figsize=(8,6))
plt.plot(t1, y1, 'b-', label = 'Eulers Method')
plt.plot(t1, y1a, 'r-', label = 'Analytical solution')
plt.xlabel('time(t) [s]')
plt.ylabel('Position (x) [m]')
plt.title('position (x) vs time (t) graph')
plt.legend()
plt.show()

```





In []:

Simple Harmonic Oscillator with Eulers Method

The code below describes the equation of motion of a simple harmonic oscillator for which:

$$F = -k \cdot x$$

Acceleration can then be defined as:

$$a = \frac{-k \cdot x}{m}$$

Analytically the position of the particle in SHM was calculated using the equation:

$$y = y_0 \sin \omega t \quad \omega = \sqrt{\frac{k}{m}}$$

Also, the position was calculated using Euler's method and the observed result is plotted below as a function of position vs time graph. As the plotted analytical and numerical values were not exactly overlapping, the new Euler-Richardson method was also used. However, the position-time graph using Euler-Richardson method was even worse compared to the one with Euler's method.

Checks performed

In order to validate the code, a case with $k = 0$ was taken with certain value of the velocity where position was linearly increasing with time as expected.

```
In [97]: import numpy as np
import matplotlib.pyplot as plt

#Setting the constants and initial conditions

m = 1
k = 1
t0 = 0
y0 = 10
v0 = 0
g = -9.81

# Defining acceleration for a object in harmonic oscillator

def acc(y, v):
    return -(k/m)*y

#Euler method

(y, v, t)=(y0, v0, t0)
yarr, varr, tarr, aarr = [y0], [v0], [t0], [g]

dt = 0.5
while t<50:
    a = acc(y, v)
    v = v + dt*a
    y = y + dt*v
    t = t + dt
    tarr.append(t)
    yarr.append(y)
    varr.append(v)
    aarr.append(a)

# Numerical error in the position of SHM in Euler's method.

pos, err = [], []
for i in range(len(tarr)):
    ypos = y0 * np.cos(tarr[i])
```

```

e = np.absolute(ypos - yarr[i])
pos.append(ypos)
err.append(e)

#plotting x(t)
plt.figure(1, figsize=(8,6))
plt.plot(tarr, yarr, 'b-', label = 'Eulers Method')
plt.plot(tarr, pos, 'r-', label = 'Ananalytical solution')
plt.xlabel('time(t) [s]')
plt.ylabel('Position (x) [m]')
plt.title('position (x) vs time (t) graph')
plt.legend()
plt.show()

#Euler-Richardson Scheme

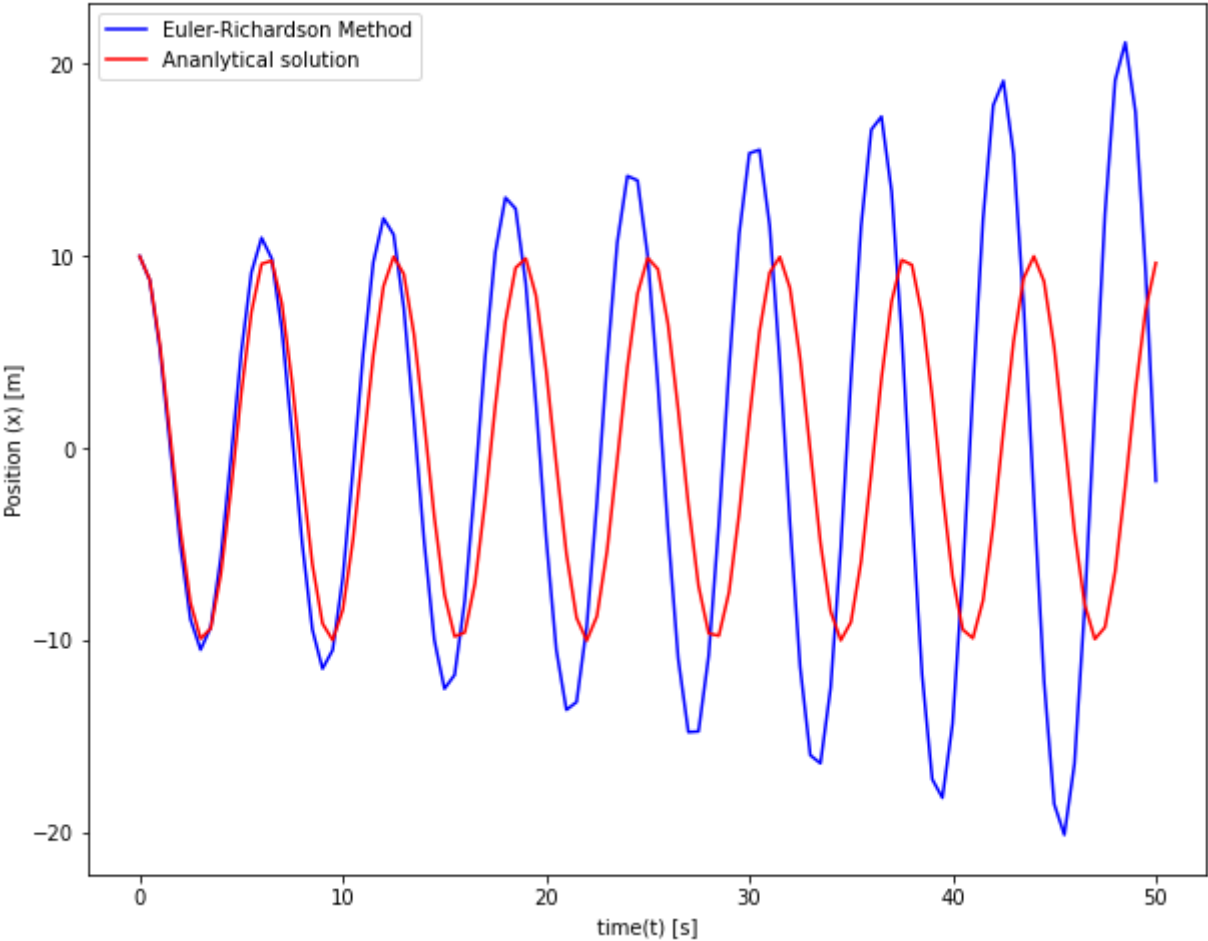
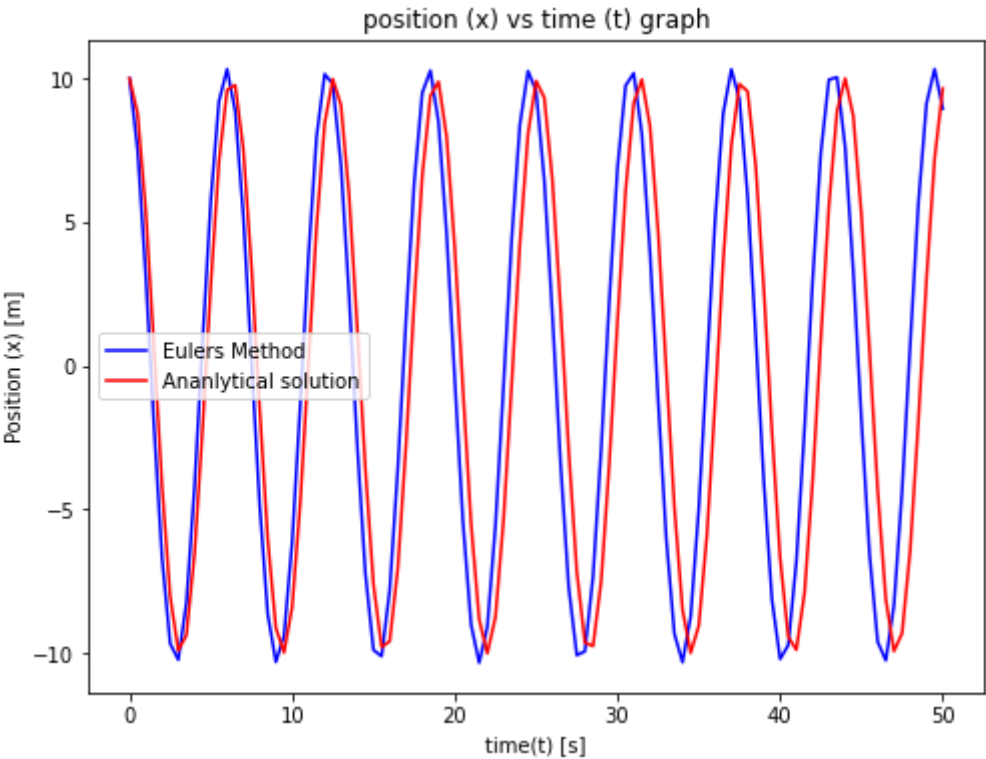
dt = 0.5
(y, v, t)=(y0, v0, t0)
yarr, varr, tarr, aarr = [y0], [v0], [t0], [g]
while t<50:
    a = acc(y, v)
    vmid = v + 0.5*a*dt
    ymid = y + 0.5*v*dt
    a = acc(ymid, vmid)
    v = v + a*dt
    y = y + vmid*dt
    t=t+dt
    tarr.append(t)
    yarr.append(y)
    varr.append(v)
    aarr.append(a)

# Calculting Analytical solution of Harmonic Oscillator

pos, err = [], []
for i in range(len(tarr)):
    ypos = y0 * np.cos(tarr[i])
    e = np.absolute(ypos - yarr[i])
    pos.append(ypos)
    err.append(e)

#plotting x(t)
plt.figure(1, figsize=(10,8))
plt.plot(tarr, yarr, 'b-', label = 'Euler-Richardson Method')
plt.plot(tarr, pos, 'r-', label = 'Ananalytical solution')
plt.xlabel('time(t) [s]')
plt.ylabel('Position (x) [m]')
plt.legend()
plt.show()

```



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