

Control Structures

Decision Making & Branching



Structure of C program

C Program Structure

- An example of simple program in C

```
#include <stdio.h>
```

```
void main()
```

```
{
```

```
    printf("I love programming\n");
```

```
    printf("You will love it too once ");
```

```
    printf("you know the trick\n");
```

```
}
```

Adding two integers

```
#include <stdio.h>

int main( void )
{ /* start of function main */
    int sum; /* declaration: variable to store addition result */
    int integer1; /* declaration: first number to be input by user */
    int integer2; /* second number to be input by user */
    printf( "Enter first integer\n" );
    scanf( "%d", &integer1 ); /* read the first integer */
    printf( "Enter second integer\n" );
    scanf( "%d", &integer2 ); /* read the second integer */
    sum = integer1 + integer2; /* ADD the integers and assign total to sum */
    printf( "Sum is %d\n", sum ); /* print sum */
    return 0; /* indicate that program ended successfully */
} /* end function main */
```



`scanf()`

`scanf()` is used to obtain the value from the user

- It is included in `stdio.h`
 - E.g. `scanf("%d", &integer1);`

Format Specifiers

The format specifiers are used in C for input and output purposes. Using this concept the compiler can understand that what type of data is in a variable during taking input using the **`scanf()`** function and printing using **`printf()`** function.

Format Specifiers

Format Specifier	Type	Format Specifier	Type
%c	Character	%Lf	Long double
%d	Signed integer	%lu	Unsigned int or unsigned long
%e or %E	Scientific notation of floats	%lli or %lld	Long long
%f	Float values	%llu	Unsigned long long
%g or %G	Similar as %e or %E	%o	Octal representation
%hi	Signed integer (short)	%p	Pointer
%hu	Unsigned Integer (short)	%s	String
%i	Unsigned integer	%u	Unsigned int
%l or %ld or %li	Long	%x or %X	Hexadecimal representation
%lf	Double		



`printf()`

C provides the `printf()` to display the data on the monitor.

- It is included in `stdio.h`

Examples are:

- `Printf("programming is an art");`
- `Printf("%d", number);`
- `Printf("%f%f", p, q);`



Syntax and Logical errors

Syntax errors: violation of programming language rules (grammar)

- Detected by the compiler
- E.g. `printf ("hello world")` // semicolon missing

Logical errors: errors in meaning

- Programs are syntactically correct but don't produce the expected output
- User observes output of running program



Course Objectives

To learn and appreciate the following concepts

- The if Statement
- The if-else Statement



Course Outcome

At the end of session student will be able to learn and understand

- The if Statement
- The if-else Statement



Control Structures

- A **control structure** refers to the order of executing the program statements.
- The following three approaches can be chosen depending on the problem statement:

✓ Sequential (Serial)

- In a **Sequential approach**, all the statements are executed in the same order as it is written.

✓ Selectional (Decision Making and Branching)

- In a **Selectional approach**, based on some conditions, different set of statements are executed.

✓ Iterational (Repetition)

- In an **Iterational approach** certain statements are executed repeatedly.



Decision making and branching

C decision making and branching statements are:

1 . **if** statement

2 . **switch** statement



Different forms of **if** statement

1. Simple **if** statement.
2. **if...else** statement.
3. Nested **if...else** statement.
4. **else if** ladder.



Simple **if** Statement

General form of the simplest if statement:

```
if (test Expression)  
{  
    statement-block;  
}  
next_statement;
```

If expression is true
(non-zero), executes
statement.

It gives you the choice of
executing statement or
skipping it.

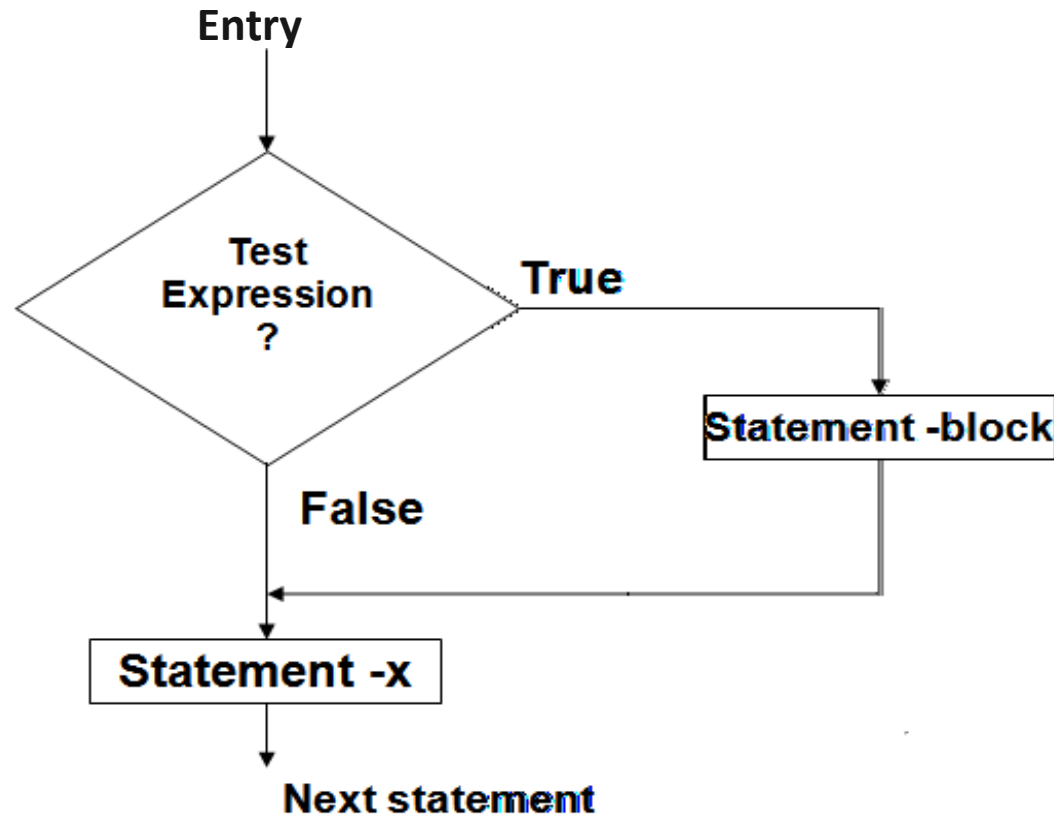


if Statement- explanation

- (**test Expression**) is first evaluated.
- If **TRUE** (non-zero), the 'if' statement block is executed.
- If **FALSE** (zero) the next statement following the if statement block is executed.
- So, during the execution, based on some condition, some code will not be executed (skipped).

For example: `bonus = 0;`
`if (hours > 70)`
`bonus = 10000;`
`salary= salary + bonus;`

Flow chart of simple **if**





Find out whether a number is even or odd.

```
#include <stdio.h>

int main() {
    int x;
    printf("input an integer\n");
    scanf("%d", &x);
    if ((x % 2) == 0) {
        printf("It is an even number\n");
    }
    if ((x%2) == 1) {
        printf("It is an odd number\n");
    }
    return 0;
}
```


Example - `if`

// Program to calculate the absolute value of an integer

```
int main ()
{
    int number;
    printf("Type in your number: ");
    scanf("%d", &number);
    if ( number < 0 )
        number = -number;
    printf("The absolute value is");
    printf("%d", number);
    return 0;
}
```



The *if-else* statement

**if-else statement:
enables you to
choose between
two statements**

```
if (test expression )  
    {  
        statement _block1  
    }  
else  
    {  
        statement _block2  
    }  
Next_statement
```



if-else statement

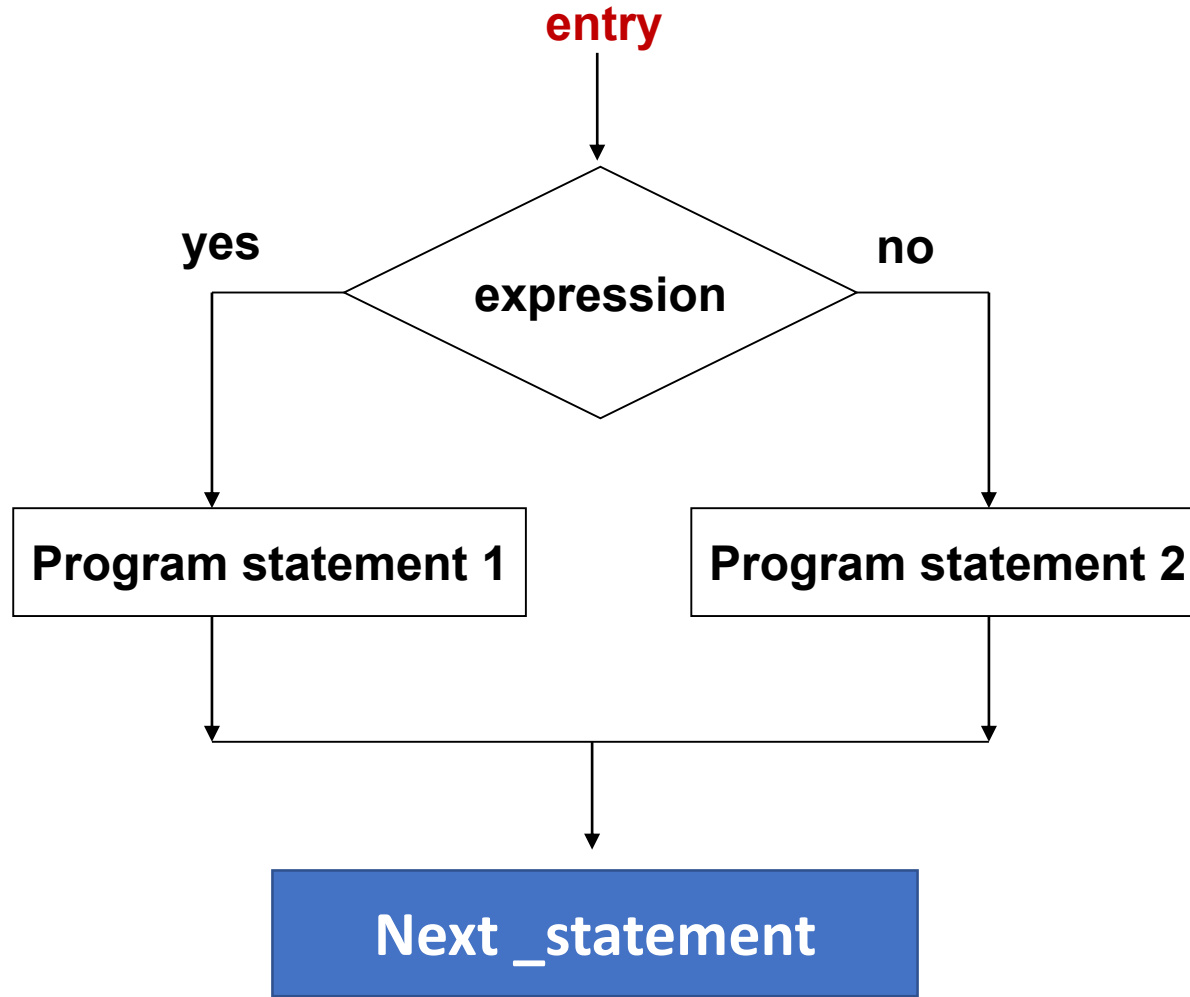
Explanation:

1. First, the (test expression) is evaluated.
2. If it evaluates to **non-zero (TRUE)**, statement_1 is executed, otherwise, if it evaluates to **zero (FALSE)**, statement_2 is executed.
3. They are **mutually exclusive**, meaning, either statement_1 is executed or statement_2, but not both.
4. If the statements_1 and statements_2 take the **form of block**, they must be put in curly braces.

Example:

```
if(job_code == 1)
    rate = 7.00;
else
    rate = 10.00;
printf("%d",rate);
```

The *if-else* statement





Find out whether a number is even or odd

```
#include <stdio.h>

int main() {
    int x;
    printf("Input an integer\n");
    scanf("%d",&x);
    if ((x % 2) == 0) {
        printf("It is an even number\n");
    }
    else
    {
        printf("It is an odd number\n");
    }
    return 0;
}
```



WAP to find largest of 2 numbers

```
#include<stdio.h>
int main()
{
    int a, b;
    printf("Enter 2 numbers\n");
    scanf("%d %d", &a, &b);

    if(a > b)
        printf("Large is %d\t",a);
    else
        printf("Large is %d\t",b);

    return 0;
}
```

Attention on *if-else* syntax !

```
if ( expression )  
    program statement 1  
else  
    program statement 2
```

In C, the ; is part
(end) of a statement !

```
if ( remainder == 0 )  
    printf("The number is even.\n");  
else  
    printf("The number is odd.\n");
```

Syntactically OK [void
(null) statements in *if*]
But a semantic error! !

```
if ( x == 0 )  
    printf("The number is zero.\n");
```



Problem: determine if a year is a **leap year**

```
#include<stdio.h>
```

```
int main() {
```

```
    int year;
```

```
    printf("Enter the year");
```

```
    scanf("%d", &year);
```

```
    if(year % 4 == 0) {
```

```
        if( year % 100 == 0) {
```

```
            if ( year % 400 == 0)
```

```
                printf("%d is a leap year", year);
```

```
            else
```

```
                printf("%d is not a leap year", year);
```

```
        } else
```

```
            printf("%d is a leap year", year);
```

```
    }
```

```
    else
```

```
        printf("%d is not a leap year", year);
```

```
    return 0;
```

```
}
```

A leap year is exactly divisible by 4 except for century years (years ending with 00). The century year which is evenly divisible by 100 is a leap year only if it is also divisible by 400.

e.g. 2000, 2004, 2020 are leap years
But 1900, 1400 is NOT

Testing for range

?

```
if (x >= 5 && x <= 10)
    printf("in range");
```

?

```
if (5 <= x <= 10)
    printf("in range");
```

Testing for range

YES

```
if (x >= 5 && x <= 10)
    printf("in range");
```

NO!

```
if (5 <= x <= 10)
    printf("in range");
```

Syntactically correct, but semantically an error !!!

Because the order of evaluation for the `<=` operator is left-to-right, the test expression is interpreted as follows:

`(5 <= x) <= 10`

The sub expression `5 <= x` either has the value 1 (for true) or 0 (for false). Either value is less than 10, **so the whole expression is always true, regardless of x !**



Poll Question

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[Submit your solution in next 2 minutes](#)

Click the result button to view your score



Summary

- The if Statement
- The if-else Statement