MODERN CONTROL THEORY

Canonical Forms of state - space representation

1. Controllable canonical form

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \vdots \\ \dot{x}_{n-1} \\ \dot{x}_n \end{bmatrix} = \begin{bmatrix} 0 & 1 & 0 & \cdots & 0 \\ 0 & 0 & 1 & \cdots & 0 \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 \\ -a_n & -a_{n-1} & -a_{n-2} & \cdots & -a_1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_{n-1} \\ x_n \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \vdots \\ 0 \\ 1 \end{bmatrix} u$$

$$y = [b_n - a_n b_0 \mid b_{n-1} - a_{n-1} b_0 \mid \cdots \mid b_1 - a_1 b_0] \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + b_0 u$$

2. Observable canonical form

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \vdots \\ \dot{x}_n \end{bmatrix} = \begin{bmatrix} 0 & 0 & \cdots & 0 & -a_n \\ 1 & 0 & \cdots & 0 & -a_{n-1} \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ \vdots & \ddots & \ddots & \ddots & \vdots \\ \vdots & \ddots & \ddots & \ddots & \vdots \\ 0 & 0 & \cdots & 1 & -a_1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} b_n - a_n b_0 \\ b_{n-1} - a_{n-1} b_0 \\ \vdots \\ b_1 - a_1 b_0 \end{bmatrix} u$$

$$y = \begin{bmatrix} 0 & 0 & \cdots & 0 & 1 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_{n-1} \\ x_n \end{bmatrix} + b_0 u$$

3. Diagonal canonical form

$$\begin{bmatrix} \dot{x}_1 \\ \dot{x}_2 \\ \vdots \\ \dot{x}_n \end{bmatrix} = \begin{bmatrix} -p_1 \\ -p_2 \\ \vdots \\ 0 \end{bmatrix} - p_2 = \begin{bmatrix} 0 \\ x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix} u$$

$$y = \begin{bmatrix} c_1 & c_2 & \cdots & c_n \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + b_0 u$$

4. Jordan canonical form

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \end{bmatrix} = \begin{bmatrix} -p_1 & 1 & 0 & 0 & \cdots & 0 \\ 0 & -p_1 & 1 & \cdot & & \cdot \\ 0 & 0 & -p_1 & 0 & \cdots & 0 \\ \hline 0 & \cdots & 0 & -p_4 \\ \vdots & \vdots & \ddots & \ddots & \vdots \\ 0 & \cdots & 0 & 0 & -p_n \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \\ x_4 \\ \vdots \\ x_n \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ 1 \\ 1 \\ \vdots \\ 1 \end{bmatrix} u$$

$$y = \begin{bmatrix} c_1 & c_2 & \cdots & c_n \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ \vdots \\ x_n \end{bmatrix} + b_0 u$$

State transition matrix

Using matrix exponential

$$e^{At} = I + At + \frac{1}{2!}A^2t^2 + \frac{1}{3!}A^3t^3 + \dots + \frac{1}{i!}A^it^i$$

Using Laplace transform method

$$e^{At} = \emptyset(t) = L^{-1}[(\emptyset(s)] = L^{-1}[(sI - A)^{-1}]$$

Solution of state equations

1. Solution of state equation without input or excitation

$$x(t) = e^{At} X_0$$

2. Solution of state equation without input or excitation

Method 1:

$$x(t) = e^{A(t-t_0)} X(t_0) + \int_{t_0}^{t} e^{A(t-\tau)} B U(\tau) d\tau$$

Method 2:

$$x(t) = \emptyset(t)X(0) + L^{-1}[\emptyset(s).B.U(s)]$$

Controllability matrix: $Q_c = [B \ AB \ A^2B \dots \dots A^{n-1}B]$

 $\underline{\text{Observability matrix:}} \ \ Q_0 = [C^T \ \ A^T C^T \ \ (A^T)^2 C^T \ \ (A^T)^3 C^T \ ... (A^T)^{n-1} C^T]$

Nonlinear systems

SNo.	Nonlinearity	Describing function
1	Saturation	$N = \frac{K}{\pi} [2\beta + \sin 2\beta]$
2	Dead Zone	$N = \frac{K}{\pi} [\pi - 2\beta - \sin 2\beta]$
3	Saturation with Dead zone	$N = \frac{K}{\pi} [2(\beta - \alpha) + (\sin 2\beta - \sin 2\alpha)]$
4	Ideal Relay (On-Off)	$N = \frac{4M}{\pi X} \angle 0$
5	Relay with dead zone	$N = \frac{4y}{\pi X} [\cos \beta]$
6	On off with Hysteresis	$N = \frac{4M}{\pi X} \angle - \beta$
7	Coulomb and Viscous friction	$N=\frac{4\mu}{\pi X}+K$

8	Linear transfer with dead zone	$N = \frac{K}{\pi} [\pi - 2\beta + \sin 2\beta]$
9	Quadratic nonlinearity	$N = \frac{8X}{3\pi}$
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10	Hysteresis with dead zone and Relay	$N = \frac{2M}{\pi X} [\cos \beta + \cos \alpha + j(\sin \beta - \sin \alpha)]$
11	Cubic Nonlinearity	$N = \frac{3}{4}X^2$
12	Backlash	$N = \frac{B_1 + jA_1}{X}$ Where $B_1 = \frac{\kappa X}{\pi} \left[\frac{\pi}{2} + \beta + \frac{b(X-b)}{X^2} \sqrt{\frac{2X}{b} - 1} \right]$
		$A_1 = \frac{4KX}{\pi} \left[\frac{\binom{b}{2}^2}{X^2} - \frac{\binom{b}{2}}{X} \right]$

Ackermann's formula for controller gain matrix $K = [k_1 \ k_2 \ k_3] = [0 \ 0 \ 1]Q_o^{-1}\Phi(F)$

$$L = \phi(F)Q_o^{-1} \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

Ackermann's formula for observer gain matrix.

Generations of Lyapunov function $V = X^T P X$.

Where P can be obtained by solving $A^TP + PA = -I$