

Name: (no name no grade)

Submit into Canvas, as a MS Word or pdf document by the due date.

## **Shell Commands**

CS 333

The first command to become familiar with are the commands used to get information about commands. To find out about the ls command, you can type "man ls". Once you find what you're looking for, you can type q to quit from man.

What do the following commands do? Give a brief description. (Use the man pages or just experiment to find out.)

1)	man	opens manual page
2)	cd	change directory
3)	ls	list files (try'ls -tral')
4)	rm	remove
5)	mkdir	make (empty) directory
6)	rmdir	1emare (empty) directory
7)	diff	Compare files line by line
8)	echo	display strings/files
9)	chmod	Change mode bits
10)	mv	MOVE / rename
11)	ср	Copy
12)	cat	display file contents
13)	less	low-resource text viewer
14)	W	display user info
15)	finger	fetch into abt user (try 'finger rchaney')
16)	history	Shows command history
17)	grep	Search + regex
18)	exit	exit shell (what do you see?)
19)	pwd	Print working directory
20)	clear	clears screen
21)	WC	word count
22)	seq	generate sequence
23)	ln	linde file (think shortest)
24)	time	Acasves exectine
		of file/commd



## **C Programming Functions**

What do the following functions do? Give a brief description, identify the include file necessary to call the function from a C program, and write down the return type. (Use the man.) There are functions what have the same name as commands. Be sure you are looking at a C function, NOT a command.

	1)	chdir()	change working div. unistall int	
	2)	unlink()	deletes link file unistelly int	
	3)	mkdir()	Make directory sys/stath int	
	4)	chmod()	change file's mode bits sys/stat. In +	•
	5)	fopen()	operts file & streams stdio. h FIL	E ptr
	6)	fclose()	closes strem stdio.h int	<u> </u>
	7)	open()	opens file descriptor font 1 h int	
	8)	close()	closes file descriptor unistally int	
	9)	<pre>printf()</pre>	write to stabut Stab.h int	
	10)	scanf()	reacls from stdin stdio.h int	
	11)	<pre>fprintf()</pre>	write to specified stream station int	
	12)	fscanf()	read from specified station int	
	13)	read()	attempts to read to bytes unisted in ssize	_+ (# ex bytes)
	14)	write()	writes to count bytes unistein ssize.	-+ (# of bytes)
	15)	perror()	prints last error stdien void	
	16)	fgets()	gets string from stream stolioch char	<u> </u>
	17)	strlen()	returns # of bytes string.h size	<u>_+</u>
	18)	strcmp()	compares 2 strings string h int	
>	_	str <b>n</b> cmp()	compares x bytes string.h int	
	20)	strcasecmp()	() compare, ignore case strings. h int	<del></del>
(	21)	str <b>n</b> casecmp	on compares x, ignore cose strings. In int	
	22)	strcpy()	copies string from s-il string. h char	, <b>米</b> ———
	$\Sigma_{23)}$	strncmp()		
	24)	str <b>n</b> cpy()	copies x bytes s->d string.h char	· <del>+</del> 
	25)	strcat()	cot 5 -> d string.h char	· <del>*</del>
	26)	index()	returns index of 1st strings. L chan	<u>^</u> オ 
	27)	rindex()	vetures incles of last strings. In cha	<u>~ 4 </u>
	28)	malloc()	allocate memory stallish void	<b>T</b>
	29)	calloc()	allocate contry, nemory stallib. In void	<del>7</del>
	30)	free()	frees memory stalib.h vois	λ
			•	



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memset()	till memory a byte string. h	void *	
strdup()	duplicates string string.h	char +	
strfry()	mindomize strong Straigh	char ¥	
isalnum()	tests is alphanumenz ctype. L	_int	
iscntrl()	tests is control ctype.h	_int	
isdigit()	tests is number etype. h	<u>int</u>	
isspace()	test is apace ctype. h	_int	
isupper()	• • • • • • • • • • • • • • • • • • • •	_i^t	
getopt()		int	
assert()	abort/error of false assert. h	void	
strtol()	convert char -> long std lib.h	long	
strtoul()		uncired	long
strtof()		float	σ
atoi()		Mt	
atoll()	1 1 0 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	1',	
time()	H seconds since epoch time. h	time_t	
	<pre>strdup() strfry() isalnum() iscntrl() iscntrl() isdigit() isspace() isupper() getopt() assert() strtol() strtoul() strtoul() atoi() atoi()</pre>	strdup() strfry() isalnum() isalnum() iscntrl() isdigit() isspace() isupper() getopt() assert() strtol() strtol() strtol() convert char > Plout strlib.h convert stryy > Stryy.h stryy.h stryye.h strype.h chype.h chype.h chype.h strype.h strype.h chype.h strype.h strype.h strype.h strype.h strype.h strype.h chype.h strype.h str	strdup()  strfry()  isalnum()  isalnum()  iscntrl()  iscntrl()  iscoper()  isalnum()  iscntrl()  is

## **Using some Shell Commands**

Write down the command and options for doing the following (use man to help find answers)

- 1. List all files, including "hidden" files. \_\_\_\_\_\_\_ To search for ignore within the man page for ls, type the following '/ignore' and press return.
- 2. List all files, including their sizes and timestamps.  $\sqrt{5-a-5-t}$
- 3. List all files, including their sizes and timestamps sorted so that the newest file is listed last. ullet

Make sure you are in your "home" directory (type cd and press enter). Typing just 'cd' followed by return is <u>like Dorothy clicking her heels</u> together and saying "There's no place like home." Use the pwd command to see that you are in your "home" directory. This is your **home directory**.

The mkdir (make directory) is used to create a new directory. Use this command to create a directory called "cs333" in your home directory.





The cd (Change Directory) command is used to change your current directory (cd cs333). Use this command to change to your cs333 directory. Use pwd to make sure the cd command worked as expected. Create another directory called "Lab1" within the cs333 directory.

What happens when you type cd without any parameters?

Files have an associated protection (or mode) that limits who can do what with the files. Use the following command to create a file in your Lab1 directory:

The > symbol means redirect the output from the previous command (in this case echo) into the file name that follows (in this case my.file).

Add some more text into my.file by using this:

Yes, that is two greater than symbols.

echo "more stuff" >> my.file

The >> symbols means redirect and append the output from the previous command (in this case echo) into the file name that follows (in this case my.file).

Show the contents of the file in your terminal:

cat my.file

Use the chmod command to change the mode of the file so that you have full access, people in your group can read the file, and no one else can do anything with it.

What command line did you use? \_\_ ( \hat mod

Copy a file from my home directory into your Lab1 directory. To do this you should enter the command:

cp ~rchaney/file.txt .

Yes, that is a dot at the end of the command. It is required.

The ~ (a tilde) character is a reference to a home directory, in this case my home directory. If you use the ~ alone, without a user log name following it, it means your home directory. So,

cp ~rchaney/file.txt ~/cs333/Lab1

Means copy the file file.txt from my home directory to your cs333/Lab1 directory, under your home directory. Try it.



## Final note

The labs in this course are intended to give you basic skills. **In later labs, we** *assume* **that you have mastered the skills introduced in earlier labs.** If you don't understand, ask questions.

