

Question	Answer
Q1.1 What color is the circle? What color is the square?	Blue and Red respectively
Q1.2 What change do you see when you inspect the object? What happens in the picture?	The blue circle moved
Q1.3 What method(s) did you use? How many times? Could you have achieved this without the picture being visible?	I used the void moveRight() method. I moved it three times. It could have not been possible for me to move the object without visualizing it.
Q1.4 What method(s) did you use? How did you specify the direction (up or down, left or right)?	This one was a little bit tricky but I used the void moveVertical(int distance) and void moveHorizontal(int distance) though the direction was not the same.
Q1.5 What is the data type of the parameter for this method call? What happens if you enter green, without quotes? What happens if you enter a number, again without quotes?	The data type of this parameter is a string and when written without commands it does not accept the changes.
Q1.6 How many Circle classes do you see in BlueJ? How many circle objects? How many circle objects do you think it would be possible to create?	There is only one circle class in BlueJ but I have 2 objects and one can make as many objects from one class.
Q1.7 What do the circle objects have in common? How do they differ? What makes a circle different from a square?	The diameters of the circles are the same and the boolean visibility is true the only difference between them is the color same for the square.
Q1.8 What keyword in code is used when creating an object?	I think the word "new" followed by the object's name.
Q2.1 How many objects, including the picture object are there? How many objects did you directly create? How do you think the other objects were created?	2 circles, 1 square, 1 triangle, and the picture object making a total of 5 objects. I only created 2. I think the objects were created in the same way I created mine.
Q2.2 How would you describe the relationship between the picture object and the other objects?	The picture object relates directly with other objects and how they should be positioned so that the picture appears perfect.
Q2.3 What color is the wall (square) object?	The wall square object is "red" in color.
Q2.4 What field of that object has changed? What method does a square object provide to	The private string color has changed from red to "black". The method that the square object

change its color? What method did you call? How did the square's method get called?	provides to change its color is void changeColor()