



# 机器人原理课程

## 05. 速度与静力a

课件来自于台湾大学 林沛群 教授“机器人学导论”课程课件，在此表示感谢！

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- Differentiation of a position vector  $P_Q$

$${}^B V_Q = \frac{d}{dt} {}^B P_Q = \lim_{\Delta t \rightarrow 0} \frac{{}^B P_Q(t + \Delta t) - {}^B P_Q(t)}{\Delta t}$$

Derivative of position vector  ${}^B P_Q$  relative to frame  $\{B\}$

$${}^A ({}^B V_Q) = {}^A \left( \frac{d}{dt} {}^B P_Q \right)$$

Expressed in frame  $\{A\}$

$$= \underline{{}^A_B R} \underline{{}^B ({}^B V_Q)} = \underline{{}^A_B R} \underline{{}^B V_Q}$$

When both frames are the same

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$$v_C = {}^U V_{C \text{ ORG}}$$

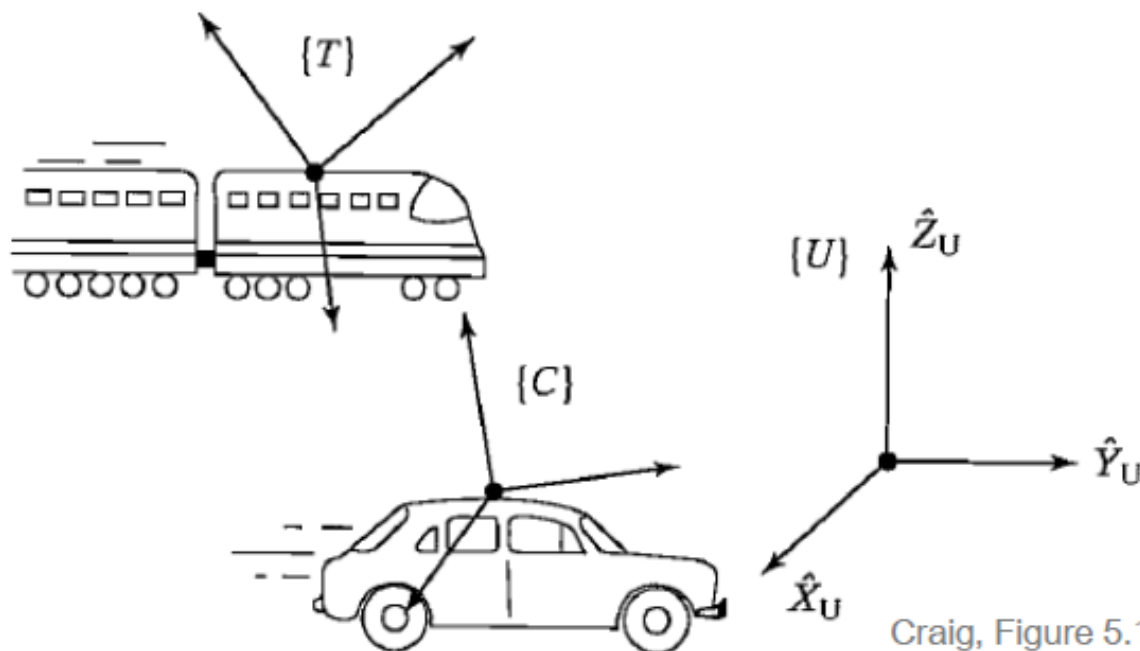
Velocity of the origin of frame  $\{C\}$  relative to the universe reference frame  $\{U\}$

# 速度与静力

## □ Example

$${}^U V_T = 100\hat{i}$$

$${}^U V_C = 30\hat{i}$$



$${}^U \left( \frac{d}{dt} {}^U P_{C\ ORG} \right) = {}^U V_{C\ ORG} = v_C = 30\hat{i}$$

$${}^C ({}^U V_{T\ ORG}) = {}^C v_T = {}^C_U R(v_T) = {}^C_U R(100\hat{i}) = {}^U_C R^{-1} 100\hat{i}$$

$$\begin{aligned} {}^C ({}^T V_{C\ ORG}) &= {}^C_T R({}^T ({}^T V_{C\ ORG})) = {}^C_T R({}^T V_{C\ ORG}) \\ &= {}^C_U R {}^U_T R(-70\hat{i}) = -{}^U_C R^{-1} {}^U_T R 70\hat{i} \end{aligned}$$

# 速度与静力

## □ Angular velocity vector ${}^A\Omega_B$

- ◆ The rotation of frame  $\{B\}$  relative to frame  $\{A\}$
- ◆ Direction of  ${}^A\Omega_B$ : The instantaneous axis of rotation
- ◆ Magnitude of  ${}^A\Omega_B$ : The speed of rotation

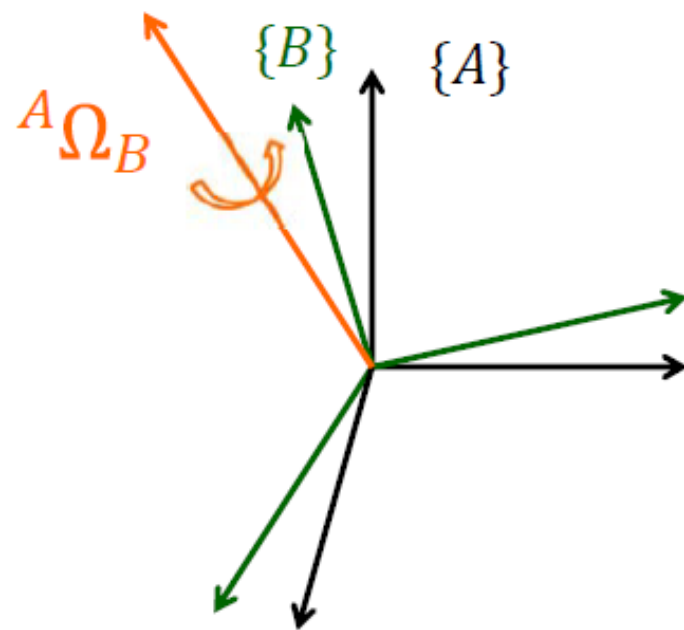
$${}^C({}^A\Omega_B)$$

Expressed in frame  $\{C\}$

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$$\omega_c = {}^U\Omega_c$$

Angular velocity of frame  $\{C\}$  relative to the universe reference frame  $\{U\}$



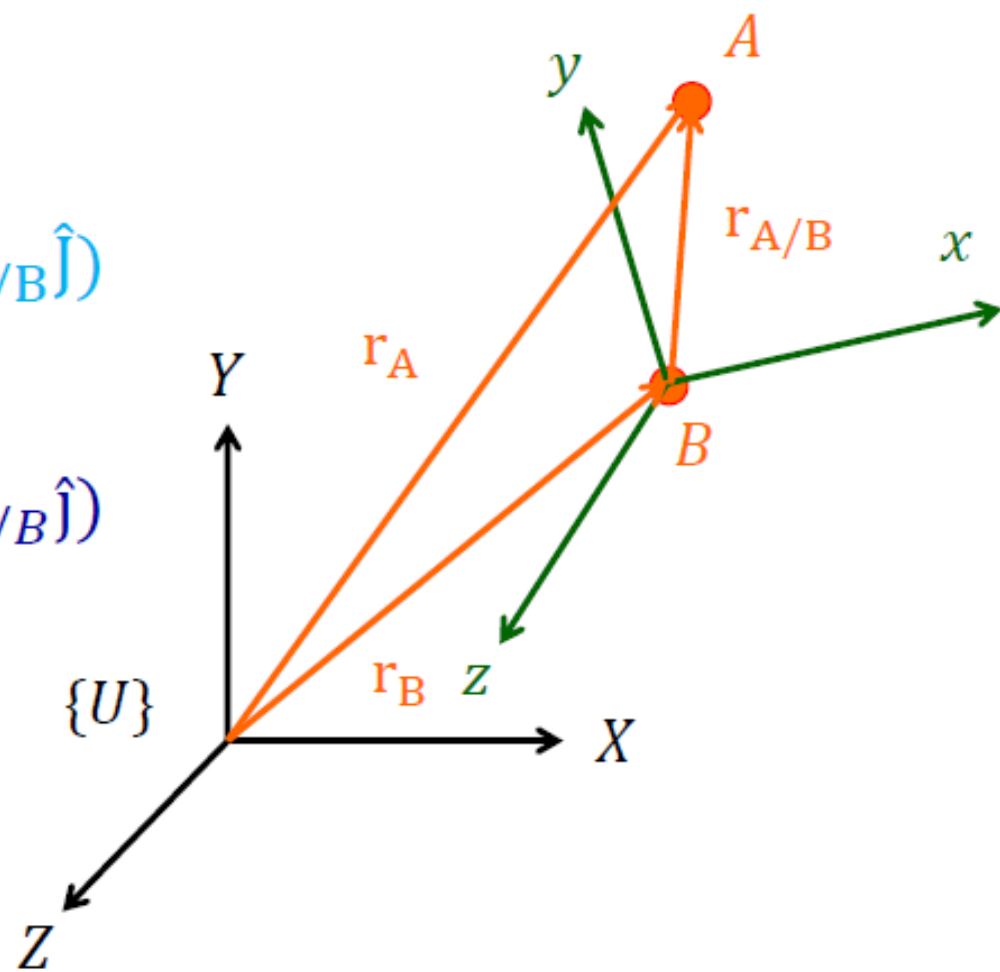


# 速度与静力

$$\begin{aligned}\vec{r}_A &= x_A \hat{I} + y_A \hat{J} \\ &= \vec{r}_B + \vec{r}_{A/B} \\ &= (x_B \hat{I} + y_B \hat{J}) + (x_{A/B} \hat{I} + y_{A/B} \hat{J}) \\ &= \vec{r}_B + \vec{r}_{A/B} \\ &= (x_B \hat{I} + y_B \hat{J}) + (x_{A/B} \hat{i} + y_{A/B} \hat{j})\end{aligned}$$

↓ diff.

$$\begin{aligned}\vec{v}_A = \dot{\vec{r}}_A &= \dot{x}_A \hat{I} + \dot{y}_A \hat{J} \\ &= \dot{\vec{r}}_B + \dot{\vec{r}}_{A/B} \\ &= (\dot{x}_B \hat{I} + \dot{y}_B \hat{J}) + (\dot{x}_{A/B} \hat{I} + \dot{y}_{A/B} \hat{J})\end{aligned}$$

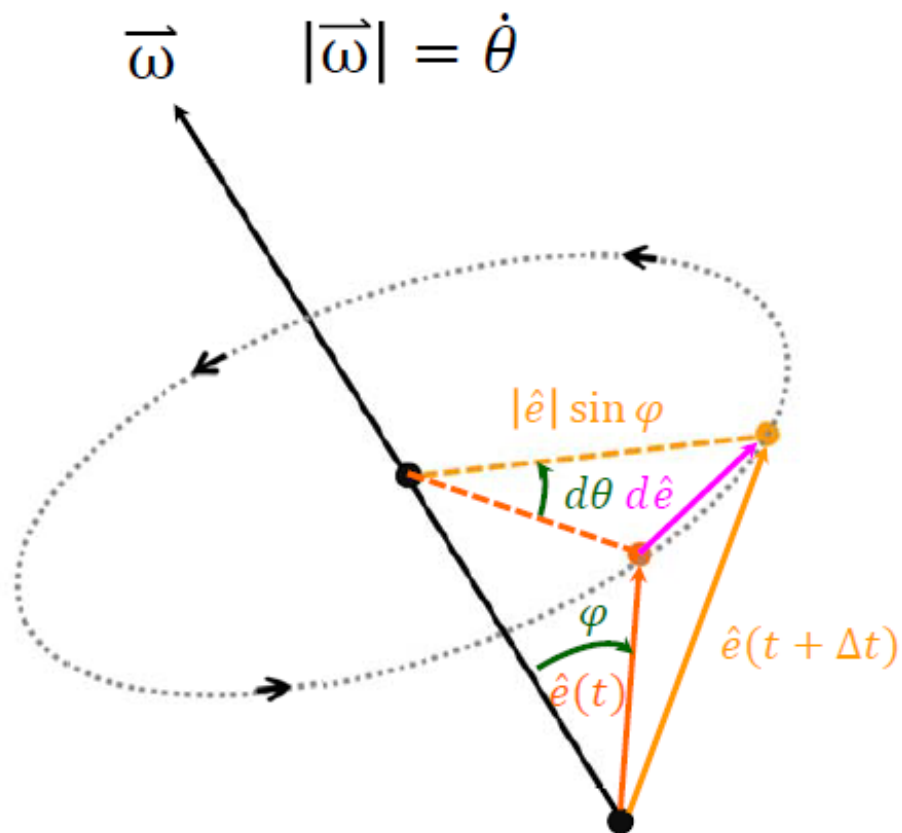


# 速度与静力

$$\square \quad \vec{v}_A = \dot{\vec{r}}_B + \dot{\vec{r}}_{A/B}$$

$$= (\dot{x}_B \hat{i} + \dot{y}_B \hat{j}) + (x_{A/B} \dot{\hat{i}} + y_{A/B} \dot{\hat{j}}) + \underline{(x_{A/B} \dot{\hat{i}} + y_{A/B} \dot{\hat{j}})}$$

$$= x_{A/B} (\vec{\omega} \times \hat{i}) + y_{A/B} (\vec{\omega} \times \hat{j})$$



Magnitude:

$$|d\hat{e}| = |\hat{e}| \sin \varphi d\theta$$

$$|\dot{\hat{e}}| = |\hat{e}| \sin \varphi \dot{\theta} = |\hat{e}| |\vec{\omega}| \sin \varphi$$

Direction:

$$d\hat{e} \perp \hat{e}$$

$$d\hat{e} \perp \vec{\omega}$$

$$\Rightarrow \dot{\hat{e}} = \vec{\omega} \times \hat{e}$$

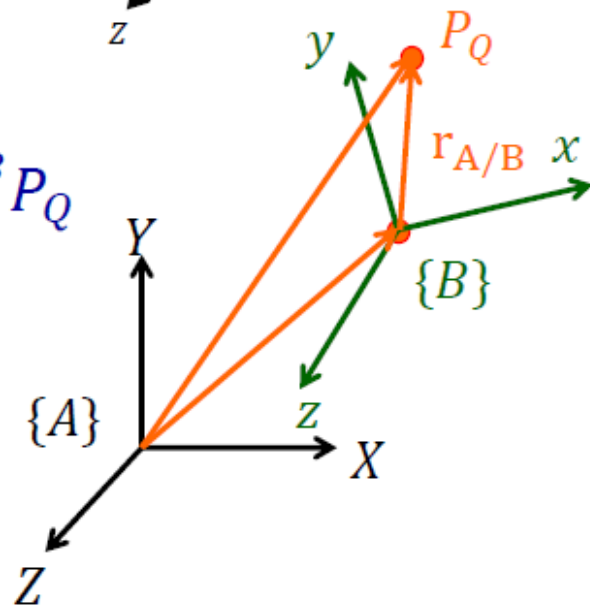
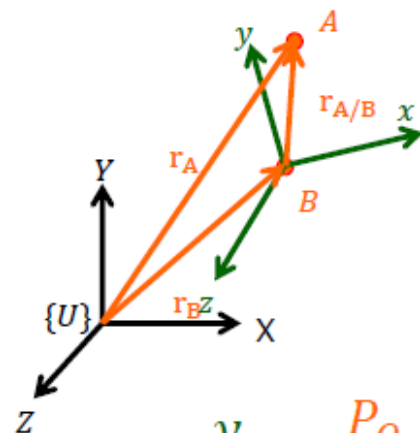
# 速度与静力

$$\begin{aligned}\vec{v}_A &= (\dot{x}_B \hat{i} + \dot{y}_B \hat{j}) + (\dot{x}_{A/B} \hat{i} + \dot{y}_{A/B} \hat{j}) + \vec{\omega} \times (x_{A/B} \hat{i} + y_{A/B} \hat{j}) \\ &= (\dot{x}_B \hat{i} + \dot{y}_B \hat{j}) + (\dot{x}_{A/B} \hat{i} + \dot{y}_{A/B} \hat{j}) + \vec{\omega} \times (x_{A/B} \hat{i} + y_{A/B} \hat{j})\end{aligned}$$

$\Rightarrow \vec{v}_A = \vec{v}_B + \underbrace{\vec{v}_{rel}}_{\text{"relative" velocity}} + \vec{\omega} \times \vec{r}_{A/B}$

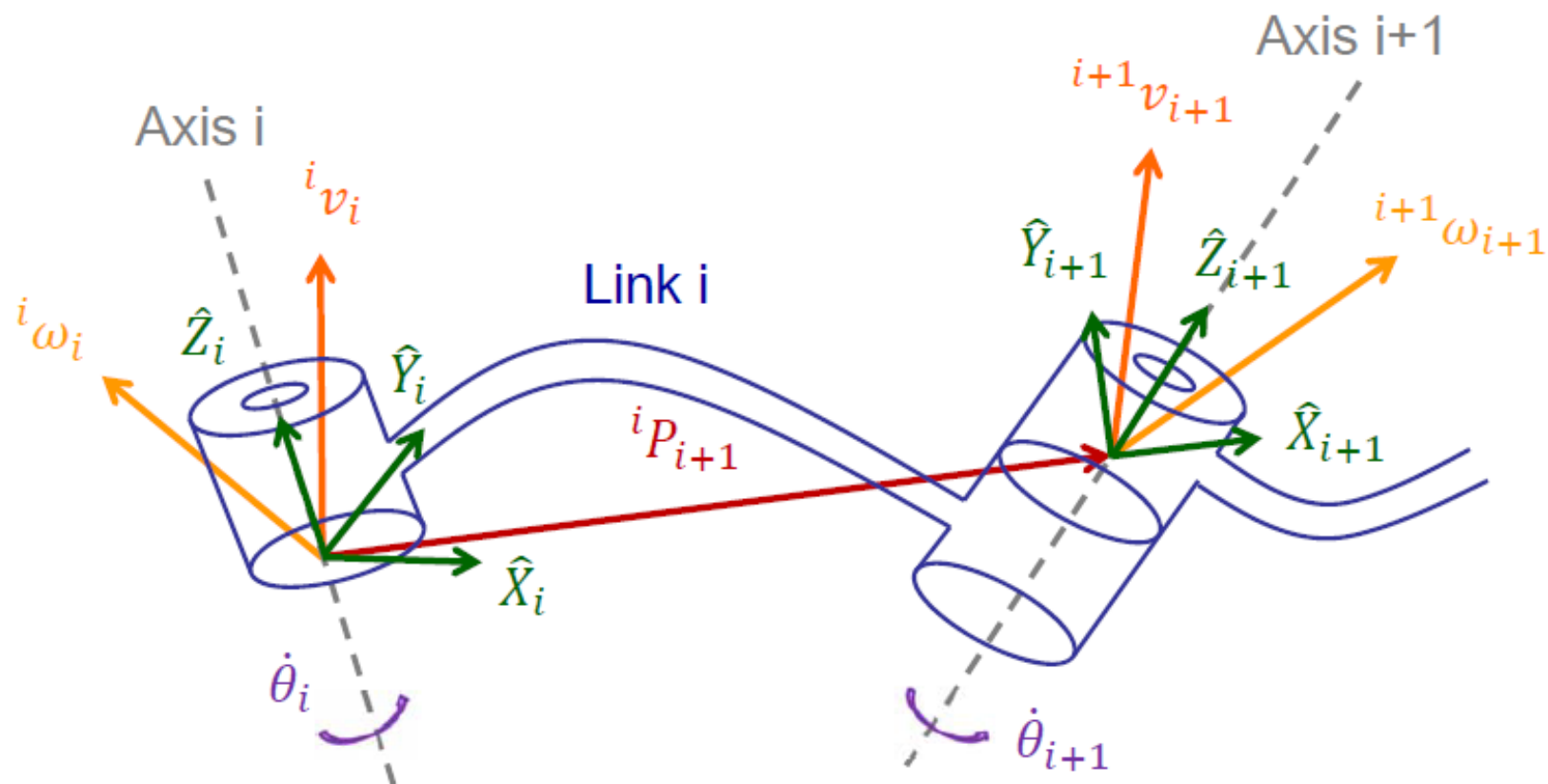
□ Thus,

$${}^A V_Q = {}^A V_{B\ ORG} + \underbrace{{}^A R {}^B V_Q}_{\text{"relative" velocity}} + {}^A \Omega_B \times {}^A R {}^B P_Q$$



# 速度与静力

- Strategy: Represent linear and angular velocities of link  $i$  in frame  $\{i\}$ , and find their relationship to those of neighboring links





# 速度与静力

## □ Rotational Joint (Link i+1)

### ◆ Angular velocity propagation

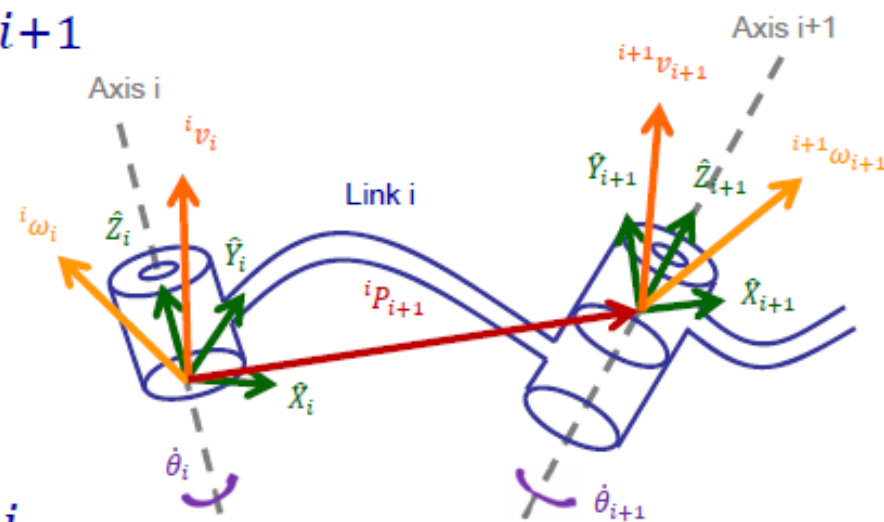
$${}^i\omega_{i+1} = {}^i\omega_i + \underbrace{{}^{i+1}_iR \dot{\theta}_{i+1} {}^{i+1}\hat{Z}_{i+1}}_{{}^{i+1}_iR \dot{\theta}_{i+1} {}^{i+1}\hat{Z}_{i+1} = \begin{bmatrix} 0 \\ 0 \\ \dot{\theta}_{i+1} \end{bmatrix}}$$

$${}^{i+1}\omega_{i+1} = {}^{i+1}_iR {}^i\omega_i + \dot{\theta}_{i+1} {}^{i+1}\hat{Z}_{i+1}$$

### ◆ Linear velocity propagation

$${}^iv_{i+1} = {}^iv_i + {}^i\omega_i \times {}^iP_{i+1}$$

$$\begin{matrix} \downarrow {}^{i+1}_iR \\ {}^{i+1}v_{i+1} = {}^{i+1}_iR ({}^iv_i + {}^i\omega_i \times {}^iP_{i+1}) \end{matrix}$$



# 速度与静力

## □ Prismatic joint (Link i+1)

### ◆ Angular velocity propagation

$${}^i\omega_{i+1} = {}^i\omega_i$$

$$\downarrow {}^{i+1}_i R$$

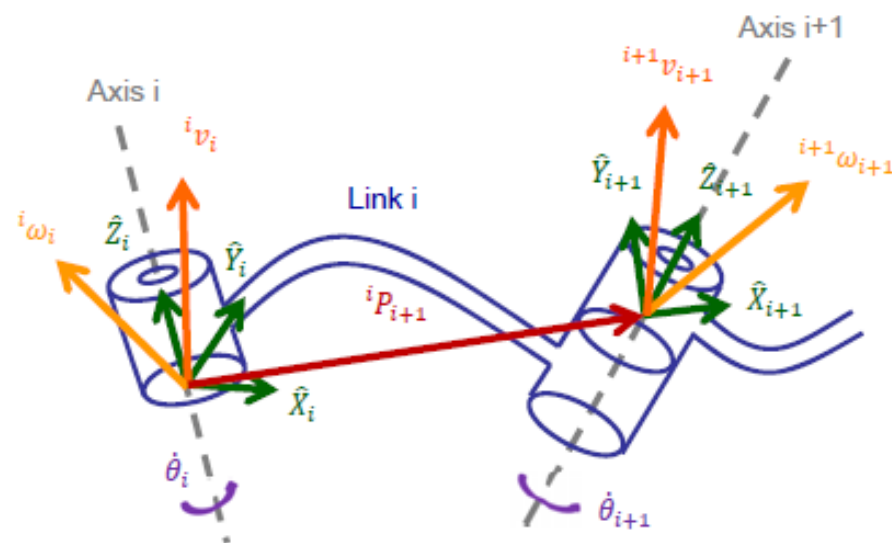
$${}^{i+1}\omega_{i+1} = {}^{i+1}_i R {}^i\omega_i$$

### ◆ Linear velocity propagation

$${}^i v_{i+1} = ({}^i v_i + {}^i \omega_i \times {}^i P_{i+1}) + \underbrace{{}_{i+1}^i R \dot{d}_{i+1}}_{{}^{i+1}\hat{Z}_{i+1}}$$

$$\downarrow {}^{i+1}_i R$$

$${}^{i+1} v_{i+1} = {}^{i+1}_i R ({}^i v_i + {}^i \omega_i \times {}^i P_{i+1}) + \dot{d}_{i+1} {}^{i+1}\hat{Z}_{i+1}$$



$$\dot{d}_{i+1} {}^{i+1}\hat{Z}_{i+1} = \begin{bmatrix} 0 \\ 0 \\ \dot{d}_{i+1} \end{bmatrix}$$



## Jacobians -1

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- A multidimensional form of the derivative

$$y_1 = f_1(x_1, x_2, x_3, x_4, x_5, x_6)$$

$$y_2 = f_2(x_1, x_2, x_3, x_4, x_5, x_6)$$

$$\vdots$$

$$y_6 = f_6(x_1, x_2, x_3, x_4, x_5, x_6)$$

$$\Rightarrow Y = F(X)$$

# 速度与静力

- Calculating the differentials of  $y_i$  as a function of differentials of  $x_i$

$$\delta y_1 = \frac{\partial f_1}{\partial x_1} \delta x_1 + \frac{\partial f_1}{\partial x_2} \delta x_2 + \cdots + \frac{\partial f_1}{\partial x_6} \delta x_6$$

$$\delta y_2 = \frac{\partial f_2}{\partial x_1} \delta x_1 + \frac{\partial f_2}{\partial x_2} \delta x_2 + \cdots + \frac{\partial f_2}{\partial x_6} \delta x_6$$

$\vdots$

$$\delta y_6 = \frac{\partial f_6}{\partial x_1} \delta x_1 + \frac{\partial f_6}{\partial x_2} \delta x_2 + \cdots + \frac{\partial f_6}{\partial x_6} \delta x_6$$

→  $\delta Y = \frac{\partial F}{\partial X} \delta X = \underbrace{J(X)}_{\text{Function of } X, \text{ if } f_i \text{ is nonlinear}} \delta X$

Jacobian, "linear transformation"

→  $\dot{Y} = J(X) \dot{X}$

## □ In robotics

- ◆ Relating joint velocities to Cartesian velocities of the tip of the arm

$${}^0\mathbf{v} = \begin{bmatrix} {}^0v \\ {}^0\omega \end{bmatrix} = {}^0J(\Theta)\dot{\Theta}$$

3x1 : plane motion  
6x1 : spatial motion

## □ Changing a Jacobian's frame of reference (spatial motion)

$${}^B\mathbf{v} = \begin{bmatrix} {}^Bv \\ {}^B\omega \end{bmatrix} = {}^BJ(\Theta)\dot{\Theta}$$

$${}^A\mathbf{v} = \begin{bmatrix} {}^Av \\ {}^A\omega \end{bmatrix} = {}^AJ(\Theta)\dot{\Theta} = \begin{bmatrix} {}^A_BR & 0 \\ 0 & {}^A_BR \end{bmatrix} \begin{bmatrix} {}^Bv \\ {}^B\omega \end{bmatrix}$$

$$\Rightarrow {}^AJ(\Theta) = \begin{bmatrix} {}^A_BR & 0 \\ 0 & {}^A_BR \end{bmatrix} {}^BJ(\Theta)$$



## □ Invertibility

$$\dot{\theta} = J^{-1}(\theta)v$$

### ◆ Singular: When the Jacobian $J$ is NOT invertible

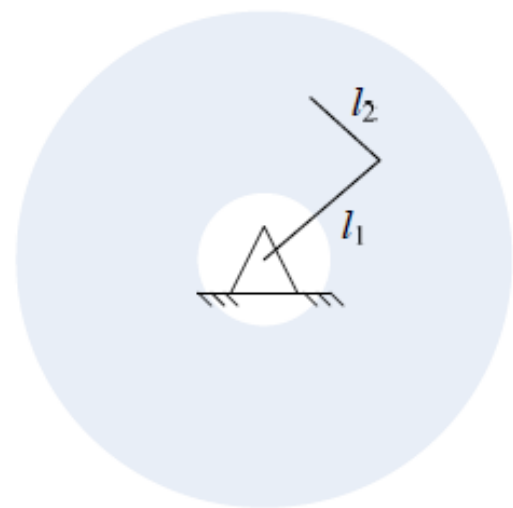
- Workspace-boundary singularities

Ex: When the manipulator is fully stretch out or folded back on itself

- Workspace-interior singularities

### ◆ When a manipulator is in a singular configuration

- Lost one or more DOF



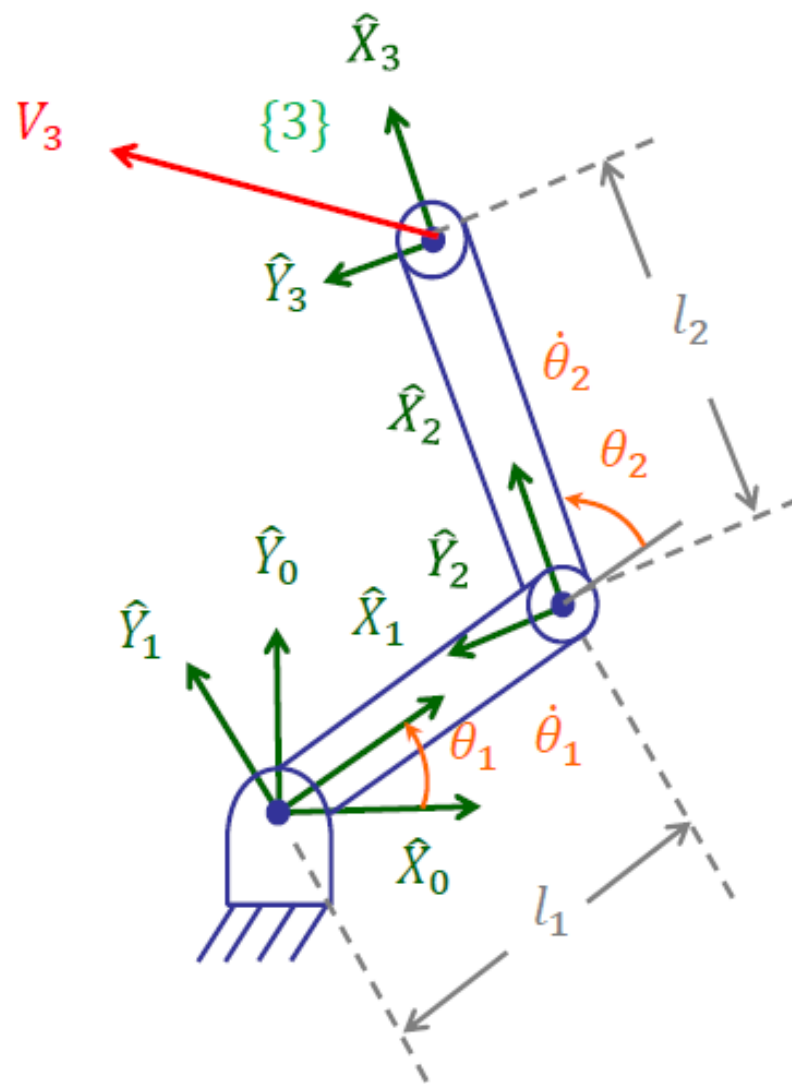
# 速度与静力

## □ Method 1: Velocity “propagation” from link to link

$${}^0_1T = \begin{bmatrix} c_1 & -s_1 & 0 & 0 \\ s_1 & c_1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^1_2T = \begin{bmatrix} c_2 & -s_2 & 0 & l_1 \\ s_2 & c_2 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

$${}^2_3T = \begin{bmatrix} 1 & 0 & 0 & l_2 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$



# 速度与静力

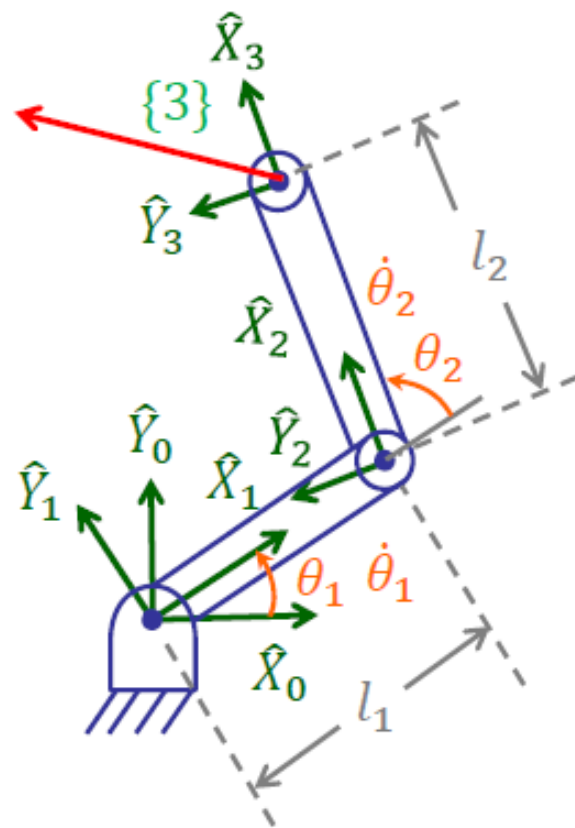
## ◆ Link “propagation”

$${}^1\omega_1 = {}^1_0R \cancel{{}^0\omega_0} + \dot{\theta}_1 {}^1\hat{Z}_1 = \dot{\theta}_1 {}^1\hat{Z}_1 = \begin{bmatrix} 0 \\ 0 \\ \dot{\theta}_1 \end{bmatrix} \quad \text{red arrow } v_3$$

$${}^1v_1 = {}^1_0R(\cancel{{}^0v_0} + \cancel{{}^0\omega_0} \times \cancel{{}^0p_1}) = \begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$$

$${}^2\omega_2 = {}^2_1R {}^1\omega_1 + \dot{\theta}_2 {}^2\hat{Z}_2 = \begin{bmatrix} 0 \\ 0 \\ \dot{\theta}_1 + \dot{\theta}_2 \end{bmatrix}$$

$${}^2v_2 = {}^2_1R(\cancel{{}^1v_1} + {}^1\omega_1 \times {}^1P_2) = \begin{bmatrix} c_2 & s_2 & 0 \\ -s_2 & c_2 & 0 \\ 0 & 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ l_1\dot{\theta}_1 \\ 0 \end{bmatrix} = \begin{bmatrix} l_1s_2\dot{\theta}_1 \\ l_1c_2\dot{\theta}_1 \\ 0 \end{bmatrix}$$



# 速度与静力

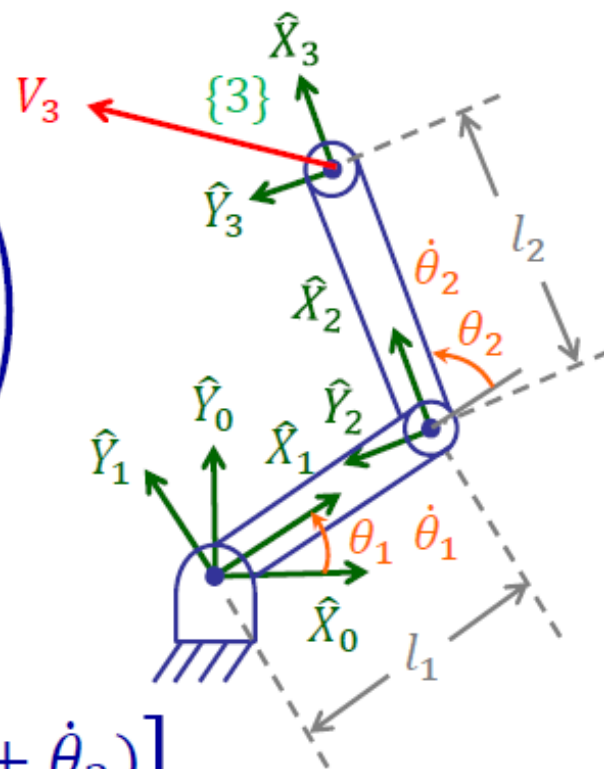
$${}^3\omega_3 = {}^2\omega_2$$

$${}^3v_3 = {}^3_2R({}^2v_2 + {}^2\omega_2 \times {}^2P_3)$$

$$= I \left( \begin{bmatrix} l_1 s_2 \dot{\theta}_1 \\ l_1 c_2 \dot{\theta}_1 \\ 0 \end{bmatrix} + \begin{bmatrix} 0 \\ 0 \\ \dot{\theta}_1 + \dot{\theta}_2 \end{bmatrix} \times \begin{bmatrix} l_1 \\ 0 \\ 0 \end{bmatrix} \right)$$
$$= \begin{bmatrix} l_1 s_2 \dot{\theta}_1 \\ l_1 c_2 \dot{\theta}_1 + l_2(\dot{\theta}_1 + \dot{\theta}_2) \\ 0 \end{bmatrix}$$

$${}^0v_3 = \underline{{}^0_3R} {}^3v_3 = \begin{bmatrix} -l_1 s_1 \dot{\theta}_1 - l_2 s_{12}(\dot{\theta}_1 + \dot{\theta}_2) \\ l_1 c_1 \dot{\theta}_1 + l_2 s_{12}(\dot{\theta}_1 + \dot{\theta}_2) \\ 0 \end{bmatrix}$$
$$= {}^0_1R {}^1_2R {}^2_3R$$

$$= \begin{bmatrix} c_{12} & -s_{12} & 0 \\ s_{12} & c_{12} & 0 \\ 0 & 0 & 1 \end{bmatrix}$$



# 速度与静力

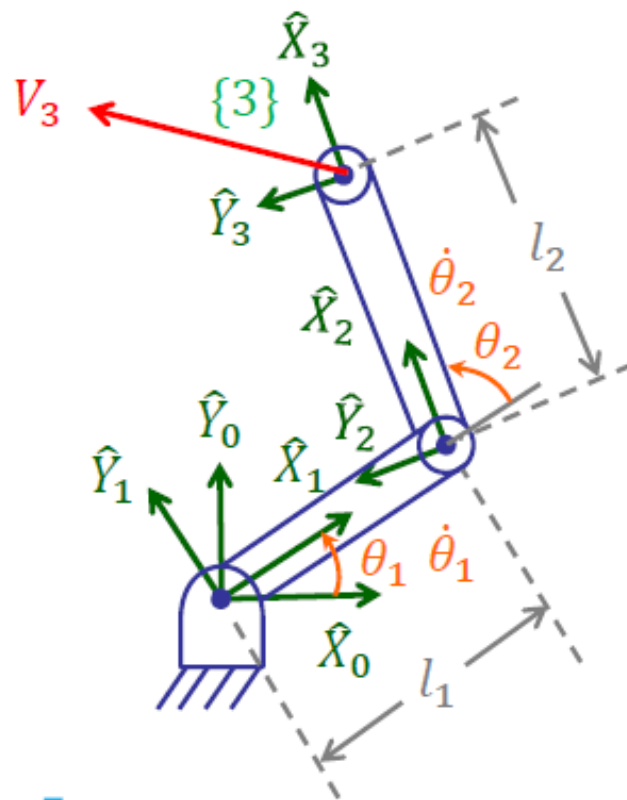
◆ Therefore

$${}^3\mathbf{v} = \begin{bmatrix} v_x \\ v_y \\ \omega \end{bmatrix} = \begin{bmatrix} l_1 s_2 & 0 \\ l_1 c_2 + l_2 & l_2 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \end{bmatrix} \\ = {}^3J(\Theta)\dot{\Theta}$$

$$\det \begin{vmatrix} l_1 s_2 & 0 \\ l_1 c_2 + l_2 & l_2 \end{vmatrix} = l_1 l_2 s_2 = 0$$

$$\Rightarrow \theta_2 = 0 \text{ or } 180$$

$${}^0\mathbf{v} = \begin{bmatrix} v_x \\ v_y \\ \omega \end{bmatrix} = \begin{bmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \\ 1 & 1 \end{bmatrix} \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \end{bmatrix} \\ = {}^0J(\Theta)\dot{\Theta}$$





# 速度与静力

## □ Method 2: Direct differentiation

$${}^0 \begin{bmatrix} p_x \\ p_y \\ \theta \end{bmatrix} = \begin{bmatrix} l_1 c_1 + l_2 c_{12} \\ l_1 s_1 + l_2 s_{12} \\ \theta_1 + \theta_2 \end{bmatrix}$$

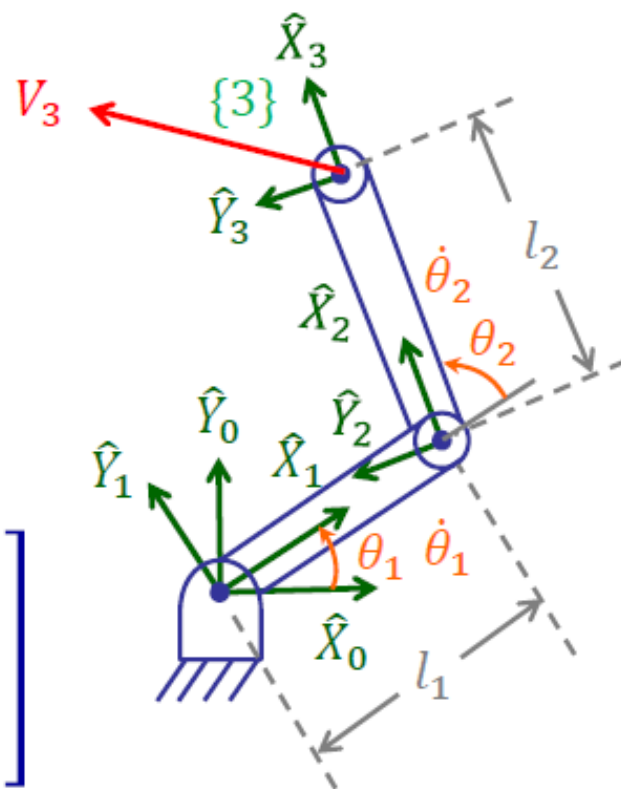
↓ diff.

$${}^0 \begin{bmatrix} v_x \\ v_y \\ \omega \end{bmatrix} = \begin{bmatrix} -l_1 s_1 \dot{\theta}_1 - l_2 s_{12} (\dot{\theta}_1 + \dot{\theta}_2) \\ l_1 c_1 \dot{\theta}_1 + l_2 s_{12} (\dot{\theta}_1 + \dot{\theta}_2) \\ \dot{\theta}_1 + \dot{\theta}_2 \end{bmatrix}$$

$$= \begin{bmatrix} -l_1 s_1 - l_2 s_{12} & -l_2 s_{12} \\ l_1 c_1 + l_2 c_{12} & l_2 c_{12} \\ 1 & 1 \end{bmatrix} \begin{bmatrix} \dot{\theta}_1 \\ \dot{\theta}_2 \end{bmatrix}$$

$$\dot{X} = {}^0 J(\Theta) \dot{\Theta}$$

Note: NO 3x1 orientation vector whose derivative is  $\omega$





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