

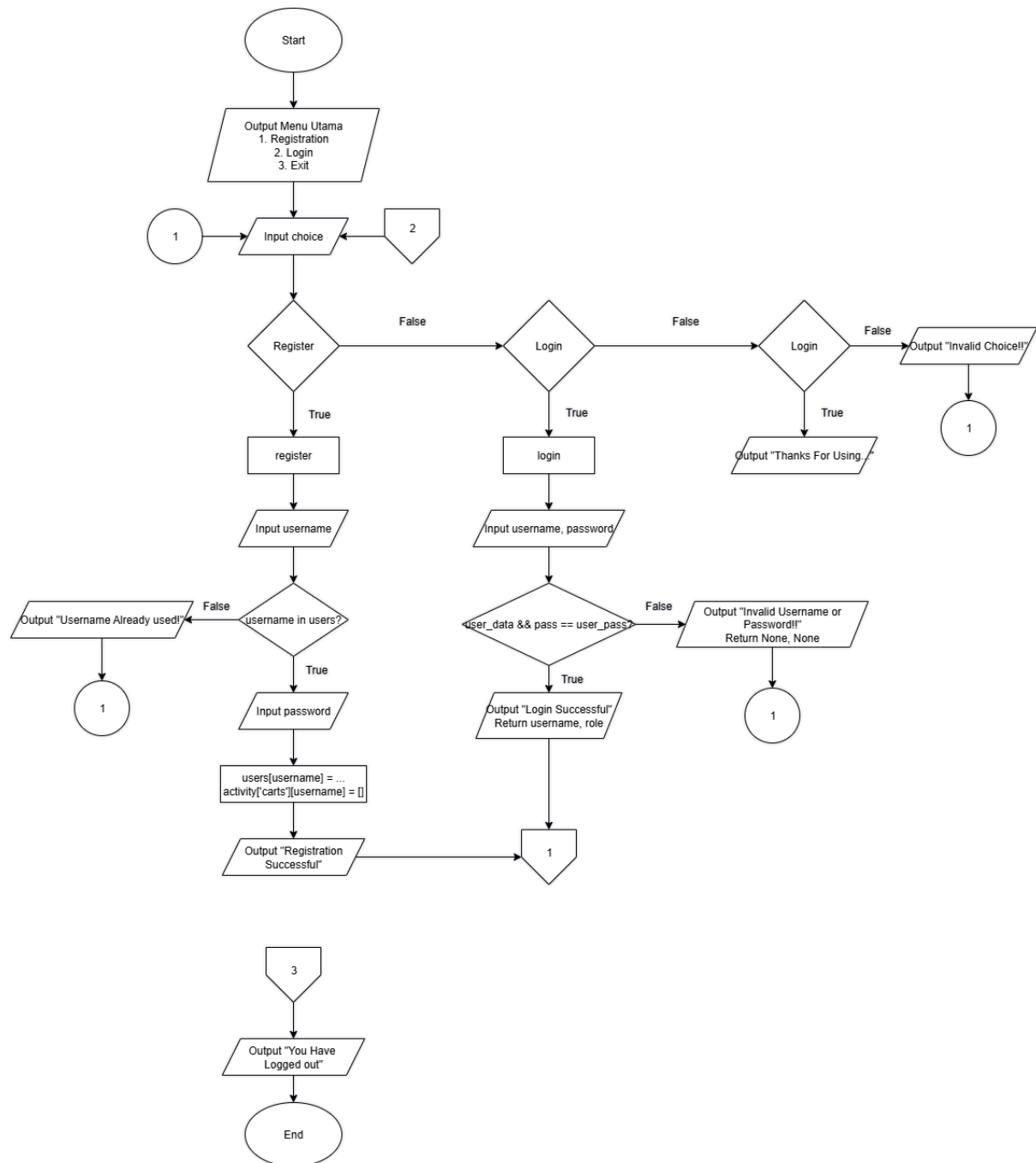
LAPORAN PRAKTIKUM
POSTTEST 7
ALGORITMA PEMROGRAMAN DASAR

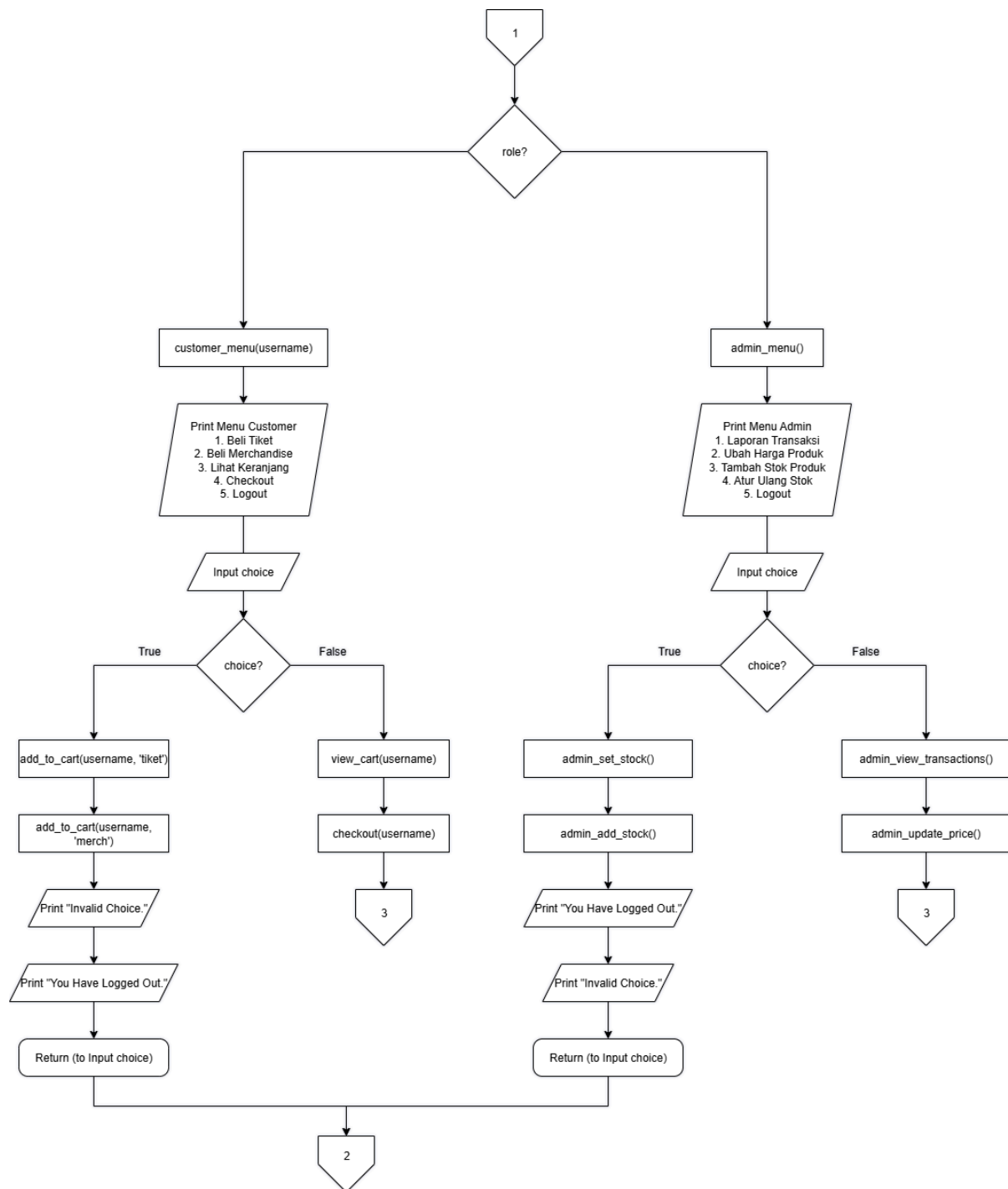


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PROGRAM STUDI INFORMATIKA
UNIVERSITAS MULAWARMAN
SAMARINDA
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1. Flowchart





Gambar 1.0 Flowchart

2. Deskripsi Program

Program ini dibuat sebagai bentuk aplikasi yang dapat digunakan pengguna untuk membeli sebuah tiket dan merchandise pada sebuah balapan 24 Jam Nürburgring Nordschleife yang ada di Jerman dan mempermudah pengguna untuk mengakses pembelian tiket dimanapun dan kapanpun pengguna berada tanpa harus datang langsung ke tempat penjualan tiketnya dan aplikasi ini cukup praktis pada penggunaannya yang dimana pengguna cukup registrasi dan login untuk membeli tiket tersebut dengan mudah dan cepat.

3. Source Code

```
import os
os.system("cls")

users = {
    'Admin': {'password': 'Sufi123', 'role': 'admin'},
    'Sufi': {'password': 'Sufi321', 'role': 'customer'}
}

products = {
    'tickets': [
        [1, "Event Ticket (Thur-Sun)", 1500000, 100],
        [2, "Weekend Ticket (Fri-Sun)", 1300000, 200],
        [3, "Race Ticket", 1150000, 300],
        [4, "Day Ticket", 700000, 350],
        [5, "Paddock Access Add-on", 1000000, 75]
    ],
    'merchandise': [
        [1, "N24H Official T-Shirt", 1200000, 100],
        [2, "N24H Cap", 600000, 120],
        [3, "N24H SunGlasses", 2700000, 75],
        [4, "Wall Clock (NBR)", 700000, 100],
        [5, "Scale Model Car 1:43", 1300000, 75]
    ]
}

activity = {
    'carts': {
        'Sufi': []
    },
    'transactions': []
}

def register():
    print("\n ==| User Registration |==")

    username = input("New Username: ")

    if username in users:
        print("\nUsername Already used!")
        return

    password = input("New Password: ")
    users[username] = {'password': password, 'role': 'customer'}
    activity['carts'][username] = []
```



```

        activity['transactions'].append({'customer': username, 'items':
user_cart, 'total': total_price})
        activity['carts'][username] = []
        print(f"Transaction Successful, Total Payment: Rp{total_price}.
Thanks!")

def admin_view_transactions():
    print("\n ==| Report Of All Transactions |==")

print("+-----+
+")

    if not activity['transactions']:
        print("None Transaction.")
        return

    for i, trans in enumerate(activity['transactions'], 1):
        print(f"Transaction #{i}")
        print(f"  Customer: {trans['customer']}")
        print(f"  Total      : Rp{trans['total']:,.}")
        print("  Detail Item:")
        for cart_item in trans['items']:
            item = cart_item['item']
            quantity = cart_item['quantity']
            print(f"    - {item[1]} (x{quantity})")
        print("-" * 30)

def admin_select_product():
    choice = input("Select Product Category (1: Ticket, 2: Merchandise): ")
    if choice == '1':
        product_list = products['tickets']
        display_products(product_list, "Ticket List")
    elif choice == '2':
        product_list = products['merchandise']
        display_products(product_list, "Merchandise List")
    else:
        print("Invalid Category.")
        return None

    item_id_str = input("Enter The Product To Be Set: ")
    if not item_id_str.isdigit():
        print("Invalid ID Input, Must Be A Number.")
        return None

    item_id = int(item_id_str)
    for item in product_list:
        if item[0] == item_id:

```



```

        return item

    print("Product Not Found.")
    return None

def admin_update_price():
    print("\n ==| Change Price |==")
    print("+-----+")
    item_to_manage = admin_select_product()

    if not item_to_manage:
        return

    print(f"Change The Price For: '{item_to_manage[1]}'")
    print(f"Current Price: Rp{item_to_manage[2]}")

    new_price_str = input("Enter New Price: ")
    if not new_price_str.isdigit() or int(new_price_str) < 0:
        print("Invalid Price, Must Be A Non-Negative Number.")
        return

    item_to_manage[2] = int(new_price_str)
    print("Price Changed Successfully")

def admin_add_stock():
    print("\n ==| Add Product Stock |==")
    print("+-----+")
    item_to_manage = admin_select_product()

    if not item_to_manage:
        return

    print(f"Add Stock To: '{item_to_manage[1]}'")
    print(f"Current Stock: {item_to_manage[3]}")

    amount_str = input("Stock Quantity Increased: ")
    if not amount_str.isdigit() or int(amount_str) <= 0:
        print("Invalid Number, Must Be A Positive Number.")
        return

    item_to_manage[3] += int(amount_str)
    print(f"Stock Added Successfully. New Stock: {item_to_manage[3]}")

def admin_set_stock():
    print("\n ==| Product Stock Reset |==")
    print("+-----+")
    item_to_manage = admin_select_product()

```

```

    if not item_to_manage:
        return

    print(f"Reset Stock For: '{item_to_manage[1]}'")
    print(f"Current Stock: {item_to_manage[3]}")

    new_stock_str = input("Enter New Stock Quantity: ")
    if not new_stock_str.isdigit() or int(new_stock_str) < 0:
        print("Invalid Number, Must Be A Non-Negative Number.")
        return

    item_to_manage[3] = int(new_stock_str)
    print(f"Stock Successfully Reset, New Stock: {item_to_manage[3]}")

def customer_menu(username):
    print("\n ==| Customer Menu |==")
    print("+-----+")
    print("| 1. Beli Tiket      |")
    print("| 2. Beli Merchandise |")
    print("| 3. Lihat Keranjang |")
    print("| 4. Checkout        |")
    print("| 5. Logout          |")
    print("+-----+")
    choice = input("Enter Your Choice: ")

    if choice == '1':
        add_to_cart(username, 'tiket')
        customer_menu(username)
    elif choice == '2':
        add_to_cart(username, 'merch')
        customer_menu(username)
    elif choice == '3':
        view_cart(username)
        customer_menu(username)
    elif choice == '4':
        checkout(username)
        customer_menu(username)
    elif choice == '5':
        print("You Have Logged Out.")
        return
    else:
        print("Invalid Choice.")
        customer_menu(username)

def admin_menu():
    print("\n ==| Admin Menu |==")
    print("+-----+")
    print("| 1. Laporan Transaksi |")

```

```

print("| 2. Ubah Harga Produk      |")
print("| 3. Tambah Stok Produk      |")
print("| 4. Atur Ulang Stok Produk   |")
print("| 5. Logout                    |")
print("+-----+")
choice = input("Enter Your Choice: ")

if choice == '1':
    admin_view_transactions()
    admin_menu()
elif choice == '2':
    admin_update_price()
    admin_menu()
elif choice == '3':
    admin_add_stock()
    admin_menu()
elif choice == '4':
    admin_set_stock()
    admin_menu()
elif choice == '5':
    print("You Have Logged Out.")
    return
else:
    print("Invalid Choice.")
    admin_menu()

def main_menu():
    print("\n ==| Welcome To Nürburgring |==")
    print("+-----+")
    print("|      1. Registration      |")
    print("|      2. Login            |")
    print("|      3. Exit              |")
    print("+-----+")
    choice = input("Enter Your Choice: ")

    if choice == '1':
        register()
        main_menu()
    elif choice == '2':
        username, role = login()
        if username and role == 'customer':
            customer_menu(username)
        elif username and role == 'admin':
            admin_menu()
        main_menu()
    elif choice == '3':
        print("Thanks For Using Nürburgring")
        return

```

```

else:
    print("Invalid Choice!!, Try Again")
    main_menu()

if __name__ == "__main__":
    main_menu()

```

Code Blocks 1.1 Source Code

4. Hasil Output

4.1 Hasil Output Registrasi

```

==| Welcome To Nürburgring |==
+-----+
|      1. Registration      |
|      2. Login            |
|      3. Exit              |
+-----+
Enter Your Choice: 1

==| User Registration |==
New Username: Tono
New Password: heru
Registration Successful: Tono

```

Code Blocks 1.2 Output Registrasi

4.2 Hasil Output Login Customer

```

==| Welcome To Nürburgring |==
+-----+
|      1. Registration      |
|      2. Login            |
|      3. Exit              |
+-----+
Enter Your Choice: 2

==| Login Admin/Customer |==
+-----+
Username: Tono
Password: heru

Login Successful, Welcome Tono!

```

Code Blocks 1.3 Output Login Customer

4.2 Hasil Output Login Admin

```
==| Welcome To Nürburgring |==
+-----+
|      1. Registration      |
|      2. Login             |
|      3. Exit              |
+-----+
Enter Your Choice: 2

==| Login Admin/Customer |==
+-----+
Username: Admin
Password: Sufi123

Login Successful, Welcome Admin!
```

Code Blocks 1.4 Output Login Admin

4.2 Hasil Output Admin Menu

```
==| Admin Menu |==
+-----+
| 1. Laporan Transaksi      |
| 2. Ubah Harga Produk      |
| 3. Tambah Stok Produk     |
| 4. Atur Ulang Stok Produk |
| 5. Logout                 |
+-----+
Enter Your Choice: 2

==| Change Price |==
+-----+
Select Product Category (1: Ticket, 2: Merchandise): 2

==| Merchandise List |==
+-----+-----+-----+-----+
| ID | Nama Produk          | Harga          | Stok |
+-----+-----+-----+-----+
| 1  | N24H Official T-Shirt | Rp 1,200,000   | 100  |
| 2  | N24H Cap              | Rp 600,000     | 120  |
```

3	N24H SunGlasses	Rp	2,700,000	75
4	Wall Clock (NBR)	Rp	700,000	100
5	Scale Model Car 1:43	Rp	1,300,000	75

Enter The Product To Be Set: 3
 Change The Price For: 'N24H SunGlasses'
 Current Price: Rp2700000
 Enter New Price: 2300000
 Price Changed Successfully

Code Blocks 1.5 Output Login Admin Menu

4.2 Hasil Output Customer Menu

```
==| Customer Menu |==
+-----+
| 1. Beli Tiket |
| 2. Beli Merchandise |
| 3. Lihat Keranjang |
| 4. Checkout |
| 5. Logout |
+-----+
Enter Your Choice: 1

==| Daftar Tiket |==
+-----+-----+-----+
| ID | Nama Produk | Harga | Stok |
+-----+-----+-----+
| 1 | Event Ticket (Thur-Sun) | Rp 1,500,000 | 100 |
| 2 | Weekend Ticket (Fri-Sun) | Rp 1,300,000 | 200 |
| 3 | Race Ticket | Rp 1,150,000 | 300 |
| 4 | Day Ticket | Rp 700,000 | 350 |
| 5 | Paddock Access Add-on | Rp 1,000,000 | 75 |
+-----+-----+-----+
Enter The Product ID You Want To Buy: 5
Amount 'Paddock Access Add-on' What You Want To Buy: 2
Successfully Added 2 x Paddock Access Add-on To Cart.
```

Code Blocks 1.6 Output Login Customer Menu

5. Langkah-langkah GIT

5.1 GIT Add

```
PS C:\Users\acer\Documents\Praktikum_APD_2025_C1> git add .
```

Gambar 1.3 GIT Add

GIT Add digunakan untuk menambahkan file ke *staging area* atau tempat penyimpanan sebelum disimpan secara permanen.

5.2 GIT Commit

```
PS C:\Users\acer\Documents\Praktikum_APD_2025_C1> git commit -m  
"Tugas_APD_C1"  
[main b88dcd8] Tugas_APD_C1
```

Gambar 1.4 GIT Commit

GIT Commit digunakan untuk menyimpan perubahan file yang telah diubah pada GIT *Add*.

5.3 GIT Push

```
PS C:\Users\acer\Documents\Praktikum_APD_2025_C1> git push -u origin  
main  
Enumerating objects: 13, done.  
Counting objects: 100% (11/11), done.  
Delta compression using up to 8 threads  
Compressing objects: 100% (7/7), done.  
Writing objects: 100% (7/7), 3.77 KiB | 3.77 MiB/s, done.  
Total 7 (delta 3), reused 0 (delta 0), pack-reused 0 (from 0)  
remote: Resolving deltas: 100% (3/3), completed with 2 local objects.  
To https://github.com/SufiRidhoUtomo/Praktikum_APD_2025_C1.git  
3f69734..cb26c39 main -> main  
branch 'main' set up to track 'origin/main'.
```

Gambar 1.5 GIT Push

GIT Push digunakan untuk mengirim perubahan file dari *local repository* ke *Remote* untuk diproses oleh *Remote* untuk dihubungkan menuju *online Repository*.