

# Lab 4

## 1. Constant vs Immutable Variables

In Solidity, there are two main types of variables that can't be changed after being set: constant and immutable.

### a. Constant Variables:

- i. Can be viewed as compile-time constants. They cannot be modified and their values have to be set at compile time.
- ii. Suitable for values which will never change across all instances.
- iii. Example :

```
.....  
pragma solidity ^0.8.0;  
contract ConstantExample {  
    uint256 constant MY_CONSTANT = 12345;  
}  
.....
```

### b. Immutable Variables:

- i. These variables can be assigned once during the contract creation but cannot be modified after that.
- ii. The actual value of immutable variables is set in the constructor and gets stored in the bytecode of the contract.
- iii. Example :

```
.....  
pragma solidity ^0.8.0;  
contract ImmutableExample {  
    uint256 public immutable creationTimestamp;  
    constructor() {  
        creationTimestamp = block.timestamp;  
    }  
}  
.....
```

## 2. Optimization using Constant or Immutable Variables

Constant and immutable variables can optimize gas usage and performance in Solidity contracts:

- They reduce storage costs. In the case of constant, the value doesn't need to be stored on-chain at all. For immutable, the value gets baked into the contract's bytecode and doesn't need a separate storage slot.

Example: Suppose you have a contract that needs to know the maximum number of tokens for its logic. Instead of storing it as a state variable, you can use an immutable variable if it's decided at deployment or constant if it's a pre-defined value.

```
.....  
pragma solidity ^0.8.0;  
  
contract Token {  
    uint256 public immutable MAX_SUPPLY;  
  
    constructor(uint256 maxSupply) {  
        MAX_SUPPLY = maxSupply;  
    }  
}  
.....
```

### 3. Diamond Pattern

The Diamond pattern addresses Ethereum's contract size limits by dividing a contract's functionality into smaller parts called "facets".

Key Components:

- Diamond Contract (Dispatcher): Users interact with this main contract. It doesn't hold business logic but delegates calls to the appropriate facet based on the function invoked.
- Facets: These are smaller contracts containing specific logic. The Diamond contract delegates function calls to these facets.

Advantages:

- Enables scalability beyond contract size limits.
- Facilitates contract upgradability.
- Offers modular development, where facets can be independently managed or upgraded.

In essence, the Diamond contract acts as a router, directing function calls to the appropriate facet for execution, thus allowing for modular and upgradable contract structures.

Github link : [LINK](#)

Reference :

[ERC-2535: Diamonds, Multi-Facet Proxy](#)

[Diamond Standard with Nick Mudge | Solidity Fridays](#)

[GitHub - mudgen/diamond: Information about three diamond reference implementations.](#)

[Louper - Diamond](#)