

ANIMAL GAME

ANIMALGAME IS AN AI POWERED 3D

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ANIMAL GAME

WELCOME TO OUR GAME



AnimalGame is an AI-powered 3D + 4D blockchain-based gaming platform where players unlock animal characters, purchase coins, and engage in head-to-head battles for rewards.



Each character has a fixed price, unique HARVEST TRACKs, and access to special powers for better gameplay.

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YOU CAN

UNLOCK CHARACTERS: by paying their price in USDT.

PLAY WITH COINS: your in-game currency for battles.

WIN BATTLES: to double your coins.

BUY POWERS: to increase your chances of winning.

EARN PASSIVE INCOME : through our Matrix Referral Plan.

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HOW GAMEPLAY WORKS

- **REGISTRATION:** by paying their price in USDT.
- **CHARACTER UNLOCKING:** Buy a character to unlock it permanently.
- **COINS FOR PLAYING :** Receive coins with every character purchase.

- BATTLES:** Select how many coins you want to bet (minimum 20 coins).
- Opponent will match your coin bet.
 - Winner takes all coins from that round.

BUYING ADDITIONAL CHARACTERS : You can unlock more characters anytime for more HARVEST potential.

IF COINS END: Buy more coins to continue playing.





ANIMAL GAME



GRID & TRACKS OVERVIEW

EACH ANIMAL CHARACTER IS CALLED A GRID

Every GRID has its own price, number of TRACKs, and commission percentage per TRACK. In AnimalGame, characters are organized into 8 distinct Characters. Each GRID represents a unique animal with its own purchase price, TRACK structure, and HARVEST potential. Players unlock characters by purchasing them, which grants access to exclusive gameplay, battle opportunities, and reward TRACKs..

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ANIMAL GAME

CHARACTERS, COINS & MINIMUM PLAY REQUIREMENTS

Each character in AnimalGame comes with its own price, starting coin balance, and minimum coin requirement to participate in battles. Players can only play if they have enough coins. Once coins are finished, they must be re-purchased to continue gameplay.



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ANIMAL GAME

CHARACTER

CAT 10\$



PLAY



COINS

100 COINS



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ANIMAL GAME

CHARACTER

PLAY

COINS

RAT 20\$

200 COINS



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ANIMAL GAME

CHARACTER

DOG 50\$



PLAY



COINS

500 COINS



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ANIMAL GAME

CHARACTER

GORILLA 100\$



PLAY

COINS

1000 COINS



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ANIMAL GAME

CHARACTER

PLAY

COINS

PANDA 200\$

2000 COINS



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ANIMAL GAME

CHARACTER

RABBIT 400\$



PLAY



COINS

4000 COINS



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ANIMAL GAME

PLAY

CHARACTER

WOLF 800\$



COINS

8000 COINS



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ANIMAL GAME

CHARACTER

LION 1000\$



PLAY

COINS

100000 COINS



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ANIMAL GAME

CHARACTERS



CAT 20 COINS



RAT 40 COINS



DOG 100 COINS



GORILLA 200 COINS

MINIMUM COINS TO PLAY

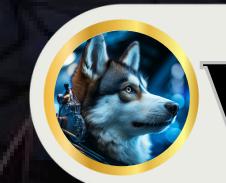
COINS



PANDA 400 COINS



RABBIT 800 COINS



WOLF 1600 COINS



LION 2000 COINS





ANIMAL GAME

CAT GRID

CREW 39

HARVEST 23.4\$



3 TRACK

TRACK 1 4%

TRACK 2 2%

TRACK 3 2%

GRID MANUAL REFERRAL (SHARE YOUR LINK TO FILL TEAM).

3 MEMBERS PER USER IN LEFT-TO-RIGHT FILLING.

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ANIMAL GAME

RAT GRID

CREW 39

HARVEST 74\$

3 TRACK

TRACK 1 4.5%

TRACK 2 3%

TRACK 3 2%

GRID 1 & 2 - MANUAL REFERRAL (SHARE YOUR LINK TO FILL TEAM).

3 MEMBERS PER USER IN LEFT-TO-RIGHT FILLING.

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ANIMAL GAME

DOG GRID

CREW 243

HARVEST 1458\$



5 TRACK

TRACK 1 5%

TRACK 2 2.5%

TRACK 3 2%

TRACK 4 1.5%

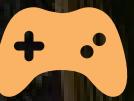
TRACK 5 1%

GRID 3 TO 8 - AUTO-GRID (TEAM FILLS AUTOMATICALLY IN PURCHASE ORDER).
3 MEMBERS PER USER IN LEFT-TO-RIGHT FILLING.

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ANIMAL GAME



GORILLA GRID

CREW 243

HARVEST 3159\$

5 TRACK

TRACK 1 5.5%

TRACK 2 3%

TRACK 3 2%

TRACK 4 1.5%

TRACK 5 1%

GRID 3 TO 8 - AUTO-GRID (TEAM FILLS AUTOMATICALLY IN PURCHASE ORDER).
3 MEMBERS PER USER IN LEFT-TO-RIGHT FILLING.

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PANDA GRID

CREW 729

HARVEST 21870\$



6 TRACK

TRACK 1 6%

TRACK 2 3.5%

TRACK 3 2%

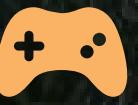
TRACK 4 1%

TRACK 5 1%

TRACK 6 1%

GRID 3 TO 8 - AUTO-GRID (TEAM FILLS AUTOMATICALLY IN PURCHASE ORDER).
3 MEMBERS PER USER IN LEFT-TO-RIGHT FILLING.

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RABBIT GRID

CREW 729

HARVEST 46456\$

6 TRACK

TRACK 1 8%

TRACK 2 3%

TRACK 3 2%

TRACK 4 1%

TRACK 5 1%

TRACK 6 1%

GRID 3 TO 8 - AUTO-GRID (TEAM FILLS AUTOMATICALLY IN PURCHASE ORDER).
3 MEMBERS PER USER IN LEFT-TO-RIGHT FILLING.

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WOLF GRID

CREW 2187

HARVEST 314928\$

7 TRACK

TRACK 1 8%

TRACK 2 4%

TRACK 3 2.5%

TRACK 4 15%

TRACK 5 1%

TRACK 6 0.5%

TRACK 7 0.5%

GRID 3 TO 8 - AUTO-GRID (TEAM FILLS AUTOMATICALLY IN PURCHASE ORDER).
3 MEMBERS PER USER IN LEFT-TO-RIGHT FILLING.

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LION GRID

CREW 2187

HARVEST 459270\$

7 TRACK

TRACK 1 10%

TRACK 2 5%

TRACK 3 3%

TRACK 4 1%

TRACK 5 1%

TRACK 6 0.5%

TRACK 7 0.5%

GRID 3 TO 8 - AUTO-GRID (TEAM FILLS AUTOMATICALLY IN PURCHASE ORDER).
3 MEMBERS PER USER IN LEFT-TO-RIGHT FILLING.

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KUNGFU COSTUME

GRID 1

20\$

GRID 2

30\$

GRID 3

50\$

GRID 4

60\$

GRID 5

80\$

GRID 6

100\$

GRID 7

150\$

GRID 8

270\$





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KING CROWN

GRID 1

20\$

GRID 2

40\$

GRID 3

50\$

GRID 4

80\$

GRID 5

90\$

GRID 6

120\$

GRID 7

170\$

GRID 8

300\$





ANIMAL GAME

NEON SWORD

GRID 1

30\$

GRID 2

50\$

GRID 3

70\$

GRID 4

90\$

GRID 5

100\$

GRID 6

150\$

GRID 7

200\$

GRID 8

330\$





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ENERGY POWER

GRID 1

50\$

GRID 2

70\$

GRID 3

100\$

GRID 4

120\$

GRID 5

150\$

GRID 6

150\$

GRID 7

250\$

GRID 8

400\$





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HARVEST POTENTIAL

- **BATTLE WINS - DOUBLE YOUR COINS BY WINNING FIGHTS.**
- **REFERRAL COMMISSIONS - EARN % FROM YOUR TEAM'S PURCHASES.**
- **POWER PURCHASES - PLAYERS BUYING POWERS GENERATE MORE ACTIVITY.**
- **MULTIPLE GRIDS - THE MORE CHARACTERS YOU OWN, THE HIGHER YOUR INCOME POTENTIAL.**
- **HARVEST FROM DIRECT & INDIRECT MEMBERS: YOU EARN COMMISSION FROM ALL TRACKS IN THE GRID YOU HAVE PURCHASED.**