


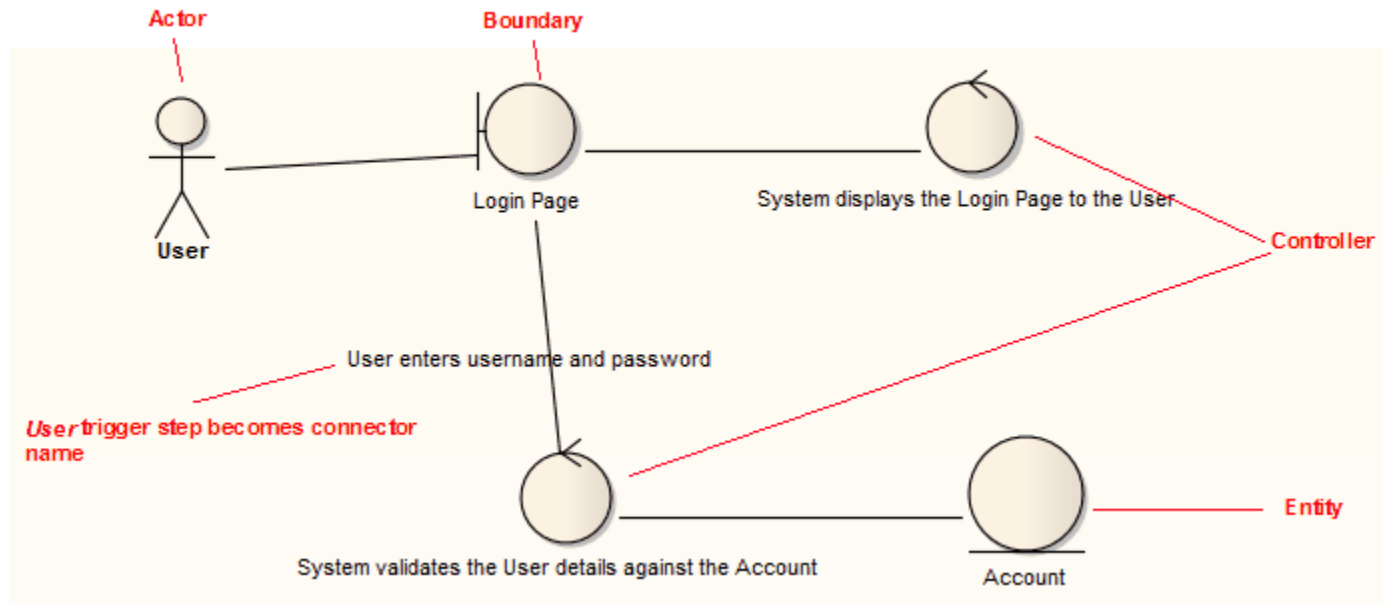


## Example

Step	Action
 1	System displays the <a href="#">Login Page</a> to the <a href="#">User</a>
 2	<a href="#">User</a> enters username and password
 3	System validates the <a href="#">User</a> details against the <a href="#">Account</a>



## Notes

- Each UI element in a step becomes a Boundary element
- Each Actor referenced in a step is dropped into the Robustness diagram
- Each Class referenced in a step is dropped into the Robustness diagram is given the stereotype entity
- Each step with a System trigger becomes a Controller