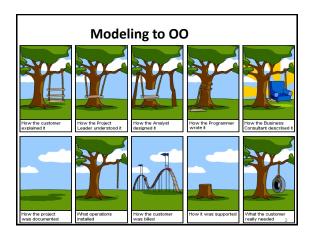
Traditional Development v/s OO Development

Topic #3



Software Crisis "The "software crises" came about when people realized the major problems in software development were ... caused by communication difficulties and the management of complexity" [Budd] What kind of language can alleviate difficulties with communication & complexity?

What is a model and why to use it?

- A model is a simplification of reality. E.g., a miniature bridge for a real bridge to be built

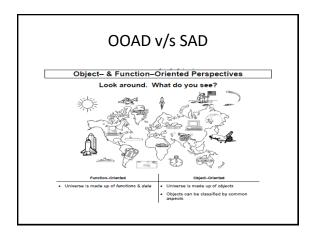
 — Well...sort of....but not quite
- A mental model is our simplification of our perception of reality
- A model is an abstraction of something for the purpose of understanding, be it the problem or a solution.
- To understand why a software system is needed, what it should do, and howit should do it.
- To communicate our understanding of why, what and how.
- To detect commonalities and differences in your perception, my perception, his perception and her perception of reality. To detect misunderstandings and miscommunications.

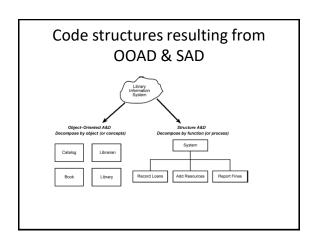
OO Analysis → OO Design → OO implementation

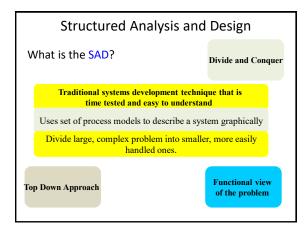
- The purpose of OO analysis and design can described as -
- · Identifying the objects of a system.
- Identifying their relationships.
- · Making a design, which can be converted to executables using OO languages.

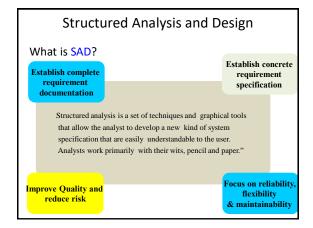
Advantages of Object Oriented

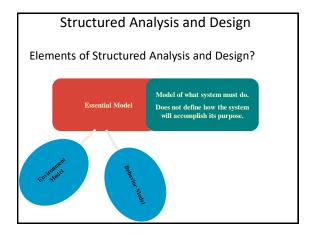
- Simplicity
- Reusability
- Increase quality
- Faster development
- Maintainability
- · Modifiability

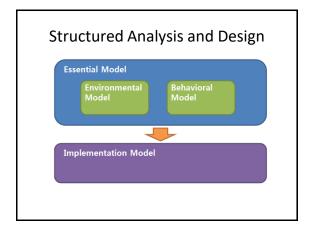


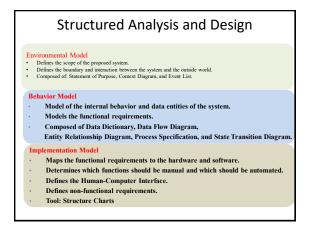


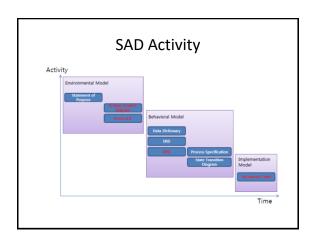


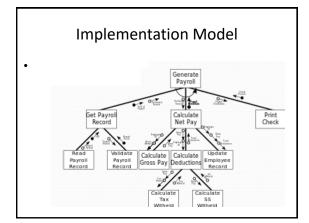


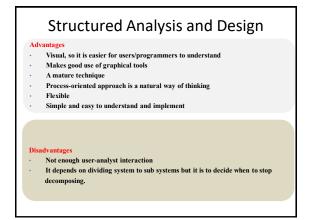


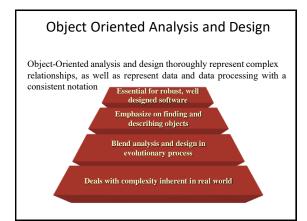


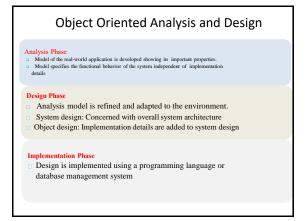


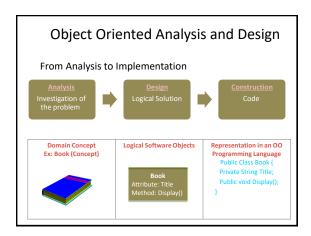


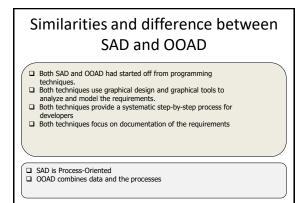


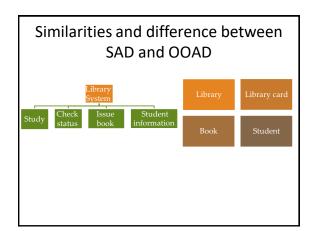


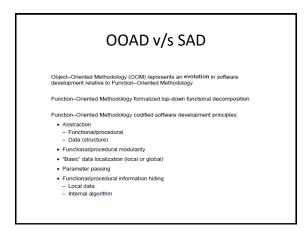




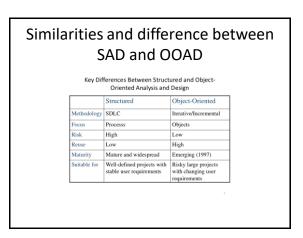








OOAD v/s SAD OOM applies principles of hardware component design to software e.g. Each car is built from components (objects) Each computer is built from components (objects) OOM builds a system from components (objects) OOM formalizes fundamental relations between: Data & operations (procedures & functions) that manipulate them Concurrent processes & the operations they perform upon request Concurrent processes and data OOM emphasizes concept of "Responsibility-based Collaboration" Modularity of behavior & structure Components working together



END OF TOPIC 3

-COMING UP!!!!!!
-Requirement Engineering
-UML & Use cases

25