## **Software Engineering (SE-303)**

## **Course Outline**

Week 01.			
Week 01:			
Lecture 01: Chapter 1 Introduction to software engineering			
Lecture 02: Chapter 1 Introduction to software engineering			
Lecture 03: Chapter 1 Introduction to software engineering			
Week 02:			
Lecture 01: Chapter 2 Software Process./Process Improvement			
Lecture 02: Chapter 2 Software Process			
Lecture 03: Chapter 2 Software Process			
Week 03: // Project Announce			
Lecture 01: Chapter 3 Agile Methods			
Lecture 02: Chapter 3 Agile Methods			
Lecture 03: Chapter 3 Agile Methods			
Week 04:			
Lecture 01: Chapter 4 Agile Methods// User Story			
Lecture 02: Chapter 4 Agile Methods// User Story			
Lecture 03: Chapter 4 Requirement Engineering			
Week 05:			
Lecture 01: Chapter 4 Requirement Engineering			
Lecture 02: Wide band Delphi			
Lecture 03: Work Breakdown Structure			
Week 06:			
MID WEEK-			
Week 07:			
Lecture 01: Chapter 8 Design concepts //Project Proposal			
Lecture 02: Chapter 8 Design concepts (Pressman)			
Lecture 03: Chapter 8 Design concepts (Pressman)			
Week 08:			
Lecture 01: Chapter 6 Architectural Design (Sommerville)			
Lecture 02: Chapter 6 Architectural Design (Sommerville)			
Lecture 03: Chapter 6 Architectural Design (Sommerville)			
Week 09:			
Lecture 01: Chapter 11 UI Design (Pressman)			
Lecture 02: Chapter 11 UI Design (Pressman)			
Lecture 03: Chapter 11 UI Design (Pressman)			
Week 10:			
Lecture 01: Chapter 8 Software Testing (Sommerville)			
Lecture 02: Chapter 8 Software Testing (Sommerville)			
Lecture 03: Chapter 8 Software Testing (Sommerville)			
Week 11:			
MID WEEK -			
Week 12:			
Lecture 01: Chapter 24 Quality Management (Sommerville)			
Lecture 02: Chapter 24 Quality Management (Sommerville)			
Lecture 03: Chapter 24 Quality Management (Sommerville)			
Week 13: Project			
110000			

## **Marks Distribution**

Sr#	Evaluation Name	Weightage
1	Assignment	10
2	Final Exam	50
3	Project	10
4	Sessional-I	15
5	Sessional-II	15