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Day-6

Functions in Python

→ a block of reusable code that performs a specific task.

Purpose: Avoid code repetition.
improve modularity and readability

Syntax

```
def function_name(parameters):  
    # Function body  
    return value
```

Function with parameters

```
def add(a, b):  
    return a + b
```

Pass Statement

```
def future_function():  
    pass # placeholder will add logic later
```

Return Statement

→ sends back a value from a function.

```
def square(n):  
    return n * n
```

```
result = square(4)  
print(result)
```

Global and local Variables

Local: inside function, accessible only there.

Global: Outside function, accessible throughout

x=10 # Global

```
def my-function():  
    y=5 #local  
    print(y)
```

Recursion - a function calling itself.

```
def factorial(n)  
    if n == 1:  
        return 1  
    return n * factorial(n-1)
```

* args → Allows passing multiple arguments as a tuple.

```
def add-numbers(*args):  
    return sum(args)  
Print(add-numbers(1, 2, 3, 4))
```

** Kwargs → allows passing multiple keywords arguments as a dictionary

First Class functions : functions can be Assigned to variables, Passed as arguments, Returned from other functions.

```
def greet(func):  
    print(func("hello"))
```

Lambda functions - asynchronous fn - defined using lambda keyword

square = lambda x: x * x

Map() - Apply function to all elements.

```
map(lambda x: x * x, [1, 2, 3])
```

filter() - Select elements based on condition

```
filter(lambda x: x % 2 == 0, [1, 2, 3])
```

reduce() - Combine elements to single value.

```
reduce(lambda x, y: x * y, [1, 2, 3])
```