540 760 8492

User Experience Designer, San Jose



#### Profile

8 years of experience as User Experience Designer + Masters in Design from Arizona State University

#### Skills

Gathering Requirements
Concept Creation
Story Boarding
End to end User Flows
Information Architecture
Persona Creation

**Usability Testing** 

# Wire Framing Low Fidelity Mocks High Fidelity Mocks Prototypes

Visual Design
Typography
Color
Icon Creation
Branding
Style Guides

Coding	Tools
HTML	Axure
CSS	Sketch
javaScript	Invision
jQuery	Omnigraffle
	Adobe CS



# **Employment History**

Experience in designing enterprise and customer facing web and mobile applications

### April 2015 - Present

# User Experience Designer, Cisco

- Showing the ability as an all rounded designer with both **Interaction** and **Visual design skills** with **self direction** in projects related to **managing data centers and Infrastructure of Service Providers**.
- Single handedly collaborating and designing in a fast paced **agile work environment** and simultaneously providing designs for ten development scrum teams.
- Achieving very complex networking functionalities through simple and delighful UI where some of the features were considered for patenting in Cisco.
- Facilitating **usability studies**, exhaustive **heuristic evaluations** and **analyzing research reports** at every stage of the project to provide the best possible user experience.

Oct 2014 - Mar 2015

# User Experience Designer, Cisco

- Designing the core features through multiple phases for a very complex Cisco's Intercloud Services Platform
  (CIS) that focused on Software-as-a-Service (SaaS), Network Function Virtualization (NFV) for Service Provider,
  enterprise customers and Hybrid Cloud enablement.
- Establishing design process and visual style guidelines for multiple releases in CIS. Designed for critical
  components such as CIS Landing Page, Project Management, Monitoring, Business Management Console
  and Support Portal.
- Constantly producing new ideas, solutions and designing Proof of Concepts that were presented at Cisco Live
  which won many customers for CIS.
- Organizing UI/UX demos, reviews and signing off designs being pushed to production at regular cadence.
- Collaborating with large team of designers, developers and mentoring junior designers in familiarizing with Design process, Design Thinking and Methodology.

# Interaction Designer, Cisco

- Envisioning and designing best in-class user experience for Cisco's largest Small Medium Business
   Market place (SMB) by partnering with cross functional teams and defining the user experience for buyers
   and sellers at a large scale functioning in 6 countries India, China, Brazil, Indonesia, Mexico and EMEA.
- Combining the usability research results with clear design insights and providing the most consitent, simple
  and delightful UI with localizations for all countries' platforms that were responsive produced for
  Desktop, Tablets and Mobiles
- Complete ownership of user experience as well as visual assets and also developing front end UI in HTML, CSS and javaScript.

Mar 2011 - Feb 2014

# Interaction Designer, Navitas Consulting

- Delivering designs that span all project phases from concept and design to production and documentation (task flows, scenarios, information architectures, interaction models, wireframes, storyboards, low-fidelity prototypes, specs, and guidelines) across multiple domains such as Education, Entertainment and social networking.
- Showcasing the ability to deal with ambiguity and successfully **juggling multiple**, **varying assignments** from conception to completion in a fast-paced environment while working with **direct clients**.
- Hands on experience in developing quality prototypes with Front End Development Tools and Code.

Mar 2010 - Feb 2011

# Graphic Designer, Venchars Media Communications, India

- Designing graphic, video, and audio support to media, product, by mainly supporting clients from Pharmaceutical and marketing industry.
- Complete responsibility of creating user-centered interaction models, wireframes, user flows, and screen mockups, providing comprehensive Visual Style guide and closely working with developers to sign off development work.