

LAB # 3

Introduction to Concurrency

OBJECTIVE

Understanding and implementing the concept of concurrency through different mechanisms of multithreading.

Lab Task:

1. Implement the following program on eclipse IDE and answer the following questions:

- How many threads are running?
- How many tasks are running?
- If more tasks are added than what will be the impact on number of threads?
- Explain the flow of program:

Explanation:

1. Number of Threads Running

- The program creates three separate threads (t_1 , t_2 , and t_3) by calling the `start()` method on each object.
- In addition to these, the main thread executes the `main()` method.

Total Threads = 4 (3 user threads + 1 main thread)

2. Number of Tasks Running

- Each thread executes the `run()` method once, which prints "task one".
- Therefore, there are three independent tasks running concurrently.

Total Tasks = 3

3. Impact of Adding More Tasks

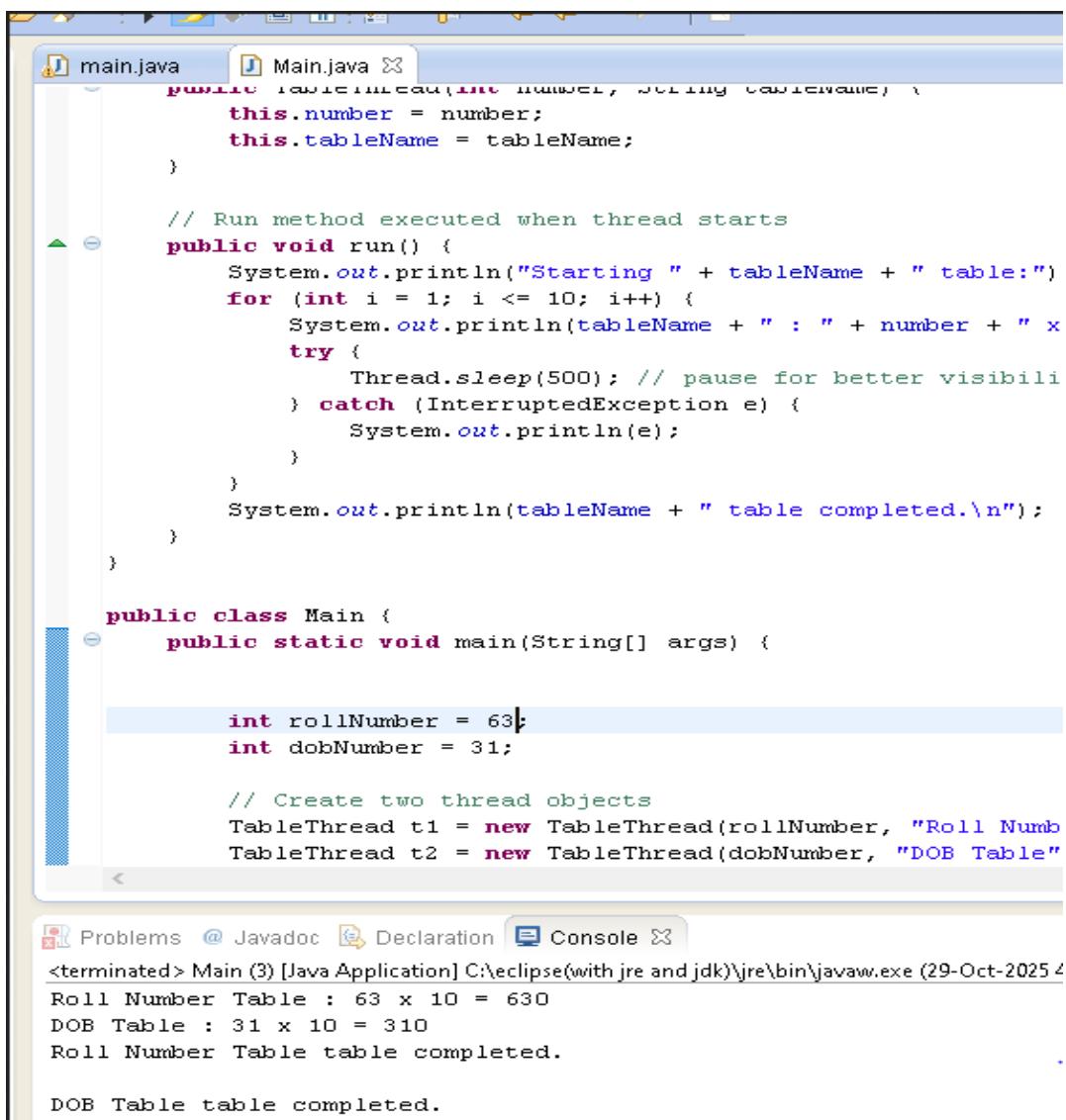
- If additional Main thread objects are created and started, each new task will run in its own thread.
- This means the number of threads will increase linearly with the number of tasks.
- However, creating too many threads may lead to performance issues due to overhead from context switching and memory usage.

More tasks → More threads → Increased CPU and memory usage

4. Program Flow

1. The program starts executing in the main thread.

2. Three Main objects (t1, t2, t3) are created.
 3. Each start() call creates a new thread and invokes its run() method.
 4. All three threads execute concurrently, printing "task one".
 5. The order of output is not guaranteed because thread scheduling is handled by the JVM and operating system.
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2. With the help of threading print two tables concurrently, print one table number of student roll number e.g. 2019-SE-092 and second number should be date of birth e.g. 05-April.

CODE:

The screenshot shows the Eclipse IDE interface with two open files: `main.java` and `Main.java`. The `main.java` file contains the main class definition and the creation of two `TableThread` objects. The `Main.java` file contains the implementation of the `TableThread` class, which prints a multiplication table for a given number and table name. The console output shows the concurrent execution of the two threads, with the `Roll Number Table` and `DOB Table` being printed simultaneously.

```
main.java
public TableThread(int number, String tableName) {
    this.number = number;
    this.tableName = tableName;
}

// Run method executed when thread starts
public void run() {
    System.out.println("Starting " + tableName + " table:");
    for (int i = 1; i <= 10; i++) {
        System.out.println(tableName + " : " + number + " x " + i);
        try {
            Thread.sleep(500); // pause for better visibility
        } catch (InterruptedException e) {
            System.out.println(e);
        }
    }
    System.out.println(tableName + " table completed.\n");
}

public class Main {
    public static void main(String[] args) {

        int rollNumber = 63;
        int dobNumber = 31;

        // Create two thread objects
        TableThread t1 = new TableThread(rollNumber, "Roll Number Table");
        TableThread t2 = new TableThread(dobNumber, "DOB Table");
    }
}
```

```
Problems @ Javadoc Declaration Console
<terminated> Main (3) [Java Application] C:\eclipse\with jre and jdk\jre\bin\javaw.exe (29-Oct-2025)
Roll Number Table : 63 x 10 = 630
DOB Table : 31 x 10 = 310
Roll Number Table table completed.

DOB Table table completed.
```