Suhail Ahmed

Motivated and detail-oriented individual with a strong foundation in web development. Skilled in JavaScript, React, Node.js, and MongoDB. Passionate about building user-friendly applications, solving problems efficiently, and continuously learning in a collaborative environment.

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WORK EXPERIENCE

Jan 2024 – Feb 2024
- Assisted in developing and maintaining responsive web pages using HTML, CSS, and JavaScript
- Collaborated with the team on frontend tasks using React.js
- Gained practical experience with REST APIs and basic backend logic using Node.js and Express

EDUCATION

Sukkur IBA University

Bachelor of Science in Computer Science   August 2022 - August 2026

Pursuing a strong foundation in computer science, including programming, software development, databases, and algorithms. Focused on building real-world skills through coursework, hands-on projects, and continuous learning in modern technologies like JavaScript, React, Node.js, and more.

PROJECTS

AI-Powered-Code-Reviewe 🔗   June 2025 - July 2025
Built a web app that gives instant AI feedback on code using Google Gemini. Supports multiple languages (JavaScript, Python, Java, etc.), detects language automatically, has light/dark mode, and lets users view review history. Used React, Express.js, MongoDB, and Gemini API.

Event Tracker 🔗   May 2025 - June 2025
Developed a full-stack Event Tracker web application using the MERN stack (MongoDB, Express.js, React.js, Node.js). The app allows users to create, view, update, and delete events with secure authentication using JWT. Implemented responsive UI, RESTful API routes, and form validations to ensure smooth user experience.

Notepad integrated with Java Compiler 🔗   February 2023 - March 2023
Built a customized Notepad with a built-in Java compiler to help users write and run Java code easily. Designed with a beginner-friendly interface and essential features to make Java programming more accessible and efficient.

Notepad with Real Time Spell checker 🔗   October 2023 - November 2023
Created a lightweight and user-friendly spell checker using Java. It quickly finds and corrects spelling mistakes using basic algorithms, helping improve the accuracy and clarity of your writing.

Simon-Game 🔗   June 2023 - July 2023
Developed a classic memory game where users repeat color and sound patterns that grow with each level. Focused on improving user engagement and testing short-term memory.

SKILLS

- **Programming Languages:** C, C++, Python, Java, JavaScript
- **Frameworks & Libraries:** React.js, Node.js, Express.js
- **Databases:** MongoDB, MySQL
- **Tools & Technologies:** Git, GitHub, Postman
- **Other:** Machine Learning