B-tech ICT Second Year Fourth Semester

Course Name: Database Management System

Group Number 28.

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CHAT APPLICATION

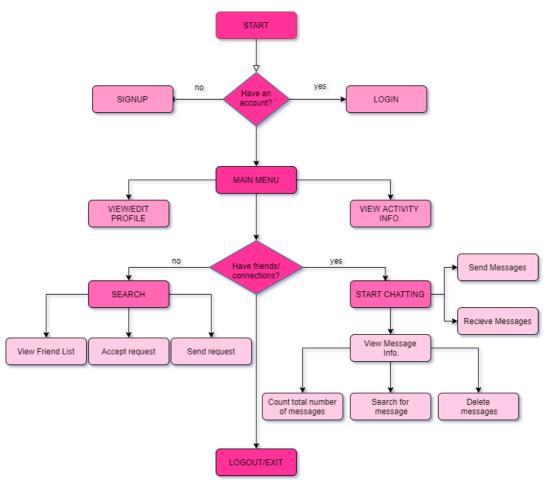
1. Project Description

We have tried to build a social media platform which would facilitate the user to create profile, develop social network via making friends and enjoy chatting with them.

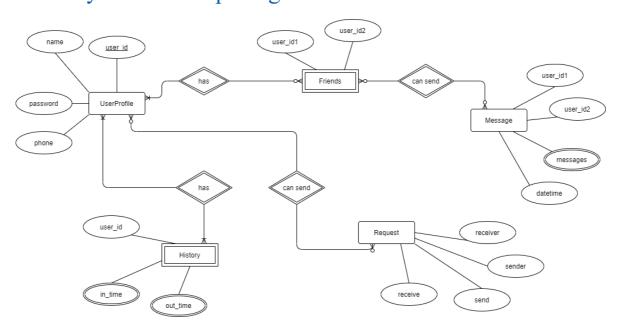
All the messaging and user related data would be stored in a database and accessed through it as per user demand. Here we have application which we have tried to develop doesn't require data transfer through internet, socket programming or anything like chat-bot. Our simple idea is to store and retrieve the messages and other data by executing appropriate queries which would then fetch the required data from tables stored in our database (in Oracle) and display the results. The description of the functionalities for both back-end and front-end is given as follows-

- **Login/Sign-up**: If you don't have an account then you must sign-up and if you already have an account then login by your username and password. Here, in sign-up and login there are some validations for each field and for that triggers are used in back-end database. Moreover, procedures and functions are used to execute the given functionalities.
- **View Profile**: You can view your name, password and other fields in this module. This module also provides functionality to delete your account from the application. Deleting your account will delete your friend, your stored messages and everything. To execute this we use a trigger which deletes your child record before the parent record.
- **Edit Profile**: This modules allows you to change your username, password or any other field which you want. Again for the proper validations and for updating each field, triggers and required procedures are used.
- Sending request module: Here, you can search for the people, send request to them and accept request of other people and become friends. This module also provides autocomplete functionality while searching for your friend and proper procedures are used to run this. Also, you can unfriend your friend if you wish, and this deletes all your child record (i.e. all messages of your friend and other history).
- **Friend List**: You can view all your friends in this module.
- **Chatting module**: You can chat with all your friends in this module. Simultaneously chatting is possible at a time if you run the project twice and login with different accounts.
- Chatting information: This module provides three different functionalities -
 - * **Counting total number of messages**: You can view the total number of messages between you and your friend in chat till today's date and also you have access to delete all your messages that you have send.

- * To view all the messages between given two dates: You can view all your messages with your friend between two given dates, which you have to provide.
- * To view the particular messages by providing the substring: By just providing a word/substring you can view all the messages of you and your friend which contain that substring with date and time.
- **Activity module**: This module provides history and track record of number of times you entered this application and the displays the login and logout date and time.



2. Entity-Relationship Diagram



3. Table Design

User_profile

Column Name	Data Type	Constraints	Format	Description
user_id	Varchar2 (20)	Primary Key	natasha	It is a unique username of every user signing in the application
name	Varchar2 (20)	not null	Natasha Roy	Full name of the user
password	Varchar2 (8)	not null	@Natasha	Password of length 8 with validations (trigger)
phone	Varchar2 (10)	not null	9898989898	Contact number of user

Friends

Column Name	Data Type	Constraints	Format	Description
user_id1	Varchar2 (20)	Foreign key (referred from User_profile table)	naina	This is the username of the user which is referred from user profile table
user_id2	Varchar2 (20)	Foreign key (referred from User_ profile table)	suhu	This is the another username of the user which is referred from user profile table and is friend of user_id1

Message

Column Name	Data Type	Constraints	Format	Description
user_id1	Varchar2 (20)	Foreign key (referred from friends table)	naina	This is the username of the user which is referred from user profile table
user_id2	Varchar2 (20)	Foreign key (referred from friends table)	suhu	This is the another username of the user which is referred from user profile table and is friend of user_id1
messages	Varchar2(500)	not null	Hey girl, what's up ?	This column contains messages which is send by user_id1 and received by user_id2
datetime	date	not null	14/04/2020 23:11:08 (sysdate)	This column represents the time and date at which the message was send by user_id1

Request

Column Name	Data Type	Constraints	Format	Description
sender	Varchar2 (20)	Foreign key (referred from User_profile table)	naina	This is the username of the user which sends the request to receiver and is referred from user_profile table
receiver	Varchar2 (20)	Foreign key (referred from User_profile table)	suhu	This is the another username of the user which accepts or rejects the request of sender and is referred from user_profile table
sent	NUMBER	not null	1	If a request is send
receive	NUMBER	not null	0	If a request is accepted

Column Name	Data Type	Constraints	Format	Description
user_id	Varchar2 (20)	Foreign key (referred from User_profile table)	naina	This is the username of the user which is referred from user profile table
in_time	date	not null	14/04/2020 23:11:08 (sysdate)	This column represents the time when user login or signup the chat application.
out_time	date	not null	14/04/2020 23:20:08 (sysdate)	This column represents the time when user logout the chat application.

4. Stored Procedures

1. Signup Procedure

```
create or replace procedure signup_validation(uname IN user_profile.userID%TYPE, fullname IN
     user\_profile.name\%TYPE, pass\ IN\ user\_profile.password\%TYPE,\ ph\ IN\ user\_profile.phone\%TYPE,\ ans\ OUT
     varchar ) as
     BEGIN
             INSERT INTO user_profile VALUES (uname, fullname, pass,ph);
             ans := 'yes';
4
             exception
6
             when others then
7
             ans := 'no';
8
             rollback;
9
    END;
10
```

JAVA Query

```
CallableStatement ps = conn.prepareCall("{call signup_validation(?,?,?,?,?)}");
                 ps.setString(1, jTextField3.getText());
3
                 ps.setString(2, jTextField1.getText());
                 ps.setString(4, jTextField2.getText());
4
5
                 ps.setString(3, jPasswordField1.getText());
6
                 ps.registerOutParameter(5, java.sql.Types.VARCHAR);
                 ps.executeUpdate();
8
9
                 String confirm = ps.getString(5);
10
                 if (confirm.equals("no")) {
                     JOptionPane.showMessageDialog(null, "Trigger Fired\n Make sure that phone no is of
11
     10 digis\n Password length must be 8 \n Password must start from special character");
12
                 } else {
                     current_user = jTextField3.getText();
13
14
                     Home y = new Home(current_user);
15
                     y.setVisible(true);
16
                     this.setVisible(false);
17
                     this.dispose();
18
19
                    {\tt CallableStatement\ ps2\ =\ conn.prepareCall("\{call\ login\_activity(?,?)\}");}
20
                     ps2.setString(1, jTextField3.getText());
21
                     ps2.registerOutParameter(2, java.sql.Types.VARCHAR);
```

2. View Profile

```
create or replace procedure viewprofile(username IN user_profile.userid%TYPE, uname OUT
     user_profile.userid%TYPE, fullname OUT user_profile.name%TYPE,ph OUT user_profile.phone%TYPE, pass
     OUT user_profile.password%TYPE, result OUT varchar ) as
2
     CURSOR cu_viewprofile IS SELECT * FROM user_profile;
3
    beain
 4
        result := 'yes';
5
        FOR r_viewprofile in cu_viewprofile LOOP
        if (r_viewprofile.userid = username) then
6
           uname := r_viewprofile.userid;
8
           fullname := r_viewprofile.name;
9
           ph := r_viewprofile.phone;
           pass := r_viewprofile.password;
11
       end if:
12
        END LOOP;
13
        exception
       when others then
14
15
       result := 'no';
16
       rollback;
17
18
     end:
19
20
21
22
    declare
23
    begin
24
        viewprofile('naina');
25
     end
```

JAVA Query

```
CallableStatement ps = conn.prepareCall("{call viewprofile(?,?,?,?,?)}");
2
                 ps.setString(1,s);
3
                 ps.registerOutParameter(2, java.sql.Types.VARCHAR);
4
                 ps.registerOutParameter(3, java.sql.Types.VARCHAR);
5
                 ps.registerOutParameter(4, java.sql.Types.VARCHAR);
6
                 ps.registerOutParameter(5, java.sql.Types.VARCHAR);
7
                 ps.registerOutParameter(6, java.sql.Types.VARCHAR);
8
                 ps.executeUpdate();
9
10
                 String confirm = ps.getString(6);
11
                 System.out.println(confirm);
12
                 if (confirm.equals("no")) {
                     JOptionPane.showMessageDialog(null, "Something went wrong...");
13
14
                 } else {
                     jLabel6.setText(ps.getString(2));
16
                     jLabel7.setText(ps.getString(3));
17
                     jLabel8.setText(ps.getString(4));
18
                     jLabel9.setText(ps.getString(5));
19
```

3. Edit Profile

```
create or replace procedure editprofile(username IN user_profile.userid%TYPE,uname IN user_profile.userid%TYPE, fullname IN user_profile.name%TYPE, ph IN user_profile.phone%TYPE, pass IN user_profile.password%TYPE, ans OUT varchar) as begin

UPDATE user_profile

SET userid = uname,
name = fullname,
phone = ph,
password = pass
```

```
8  WHERE userid = username;
9  ans:='yes';
10  exception
11  when others then
12  ans := 'no';
13  rollback;
14  end;
15  /
```

```
CallableStatement ps = conn.prepareCall("{call editprofile(?,?,?,?,?)}");
2
                ps.setString(1, s);
                ps.setString(2, jTextField1.getText());
4
                ps.setString(3, jTextField2.getText());
5
                ps.setString(4, jTextField3.getText());
6
                ps.setString(5, jTextField4.getText());
                ps.registerOutParameter(6, java.sql.Types.VARCHAR);
8
                ps.executeUpdate();
9
10
                String confirm = ps.getString(6);
11
                System.out.println(confirm);
12
                if (confirm.equals("no")) {
                    JOptionPane.showMessageDialog(null, "Triggered Fired\n Make sure that phone no is
13
    of 10 digis\n password lenth must be 8 \n It must start from special character");
14
                } else {
                    JOptionPane.showMessageDialog(null,"Updated");
15
16
```

4. Counting Messages

```
create or replace procedure countingmessage (user IN user_profile.userid%TYPE, friend IN
    user_profile.userid%TYPE, total OUT int, you OUT int, yourfriend OUT INT) as
2
     CURSOR cu_message IS SELECT * FROM message;
     BEGIN
4
        total := 0;
        you := 0;
5
6
        yourfriend := 0;
        FOR r_message in cu_message LOOP
8
           if(r_{message.userID1} = user and r_{message.userID2} = friend) then
9
                    total := total + 1;
10
                    you := you + 1;
11
            end if;
12
            if (r_{message.userID2} = user  and r_{message.userID1} = friend ) then
13
                    total := total + 1;
14
                    yourfriend := yourfriend + 1;
15
16
        END LOOP;
17
        exception
18
        when others then
19
        total := 0;
20
        rollback;
21
    END
```

JAVA Query

```
1
    CallableStatement ps = conn.prepareCall("{call countingmessage(?,?,?,?,?)}");
                     ps.setString(1, s);
3
                     ps.setString(2, friend);
4
                     ps.registerOutParameter(3, java.sql.Types.INTEGER);
5
                     ps.registerOutParameter(4, java.sql.Types.INTEGER);
                     ps.registerOutParameter(5, java.sql.Types.INTEGER);
6
7
                     ps.executeUpdate();
8
                    String total = ps.getString(3);
9
10
                     String you = ps.getString(4);
11
                     String yourfriend = ps.getString(5);
```

5. Delete Profile

```
create or replace procedure deleteprofile (username IN user_profile.userid%TYPE, ans OUT varchar)
as
begin
ans := 'yes';
DELETE from user_profile where userid = username;
exception
when others then
ans := 'no';
rollback;
end;
```

JAVA Query

6. Delete Messages

```
create or replace procedure deletemessages (username IN user_profile.userid%TYPE, friend IN
   user_profile.userid%TYPE, ans OUT varchar) as
   begin
3
   ans := 'yes';
4
      DELETE from message where userid1 = username and userid2 = friend;
5
   exception
6
      when others then
      ans := 'no';
8
      rollback;
9
   end:
```

JAVA Query

```
String f = jComboBox1.getSelectedItem().toString();
                CallableStatement ps = conn.prepareCall("{call deletemessages(?,?,?)}");
2
                ps.setString(1, s);
3
4
                ps.setString(2, f);
5
                ps.registerOutParameter(3, java.sql.Types.VARCHAR);
6
                ps.executeUpdate();
7
                String confirm = ps.getString(3);
8
                if (confirm.equals("yes")) {
                    JOptionPane.showMessageDialog(null, "The messages that you sended to your friend
9
    has been deleted");
10
                }
```

7. History

```
create or replace procedure track_activity(username IN user_profile.userid%TYPE, time OUT varchar,
    n OUT int ) as
     CURSOR cu_history IS SELECT * FROM history;
     BEGIN
 4
         n := 0;
 5
         FOR r_history IN cu_history LOOP
 6
              if (r_history.userid = username and r_history.outtime IS NOT NULL) then
 8
                 time := CONCAT(time, TO_CHAR(r_history.intime));
9
                 time := CONCAT(time, '%');
10
                 time := CONCAT(time,TO_CHAR(r_history.intime, 'HH24:MI:SS'));
11
                 time := CONCAT(time,',');
                 time := CONCAT(time,TO_CHAR(r_history.outtime, 'HH24:MI:SS'));
12
13
                 time := CONCAT(time, '$');
14
              end if;
15
         END LOOP;
16
        exception
17
       when others then
       time := 'no';
18
19
       rollback;
20
    END;
```

JAVA Query

```
CallableStatement ps = conn.prepareCall("{call track_activity(?,?,?)}");
                 ps.setString(1, s);
3
                 ps.registerOutParameter(2, java.sql.Types.VARCHAR);
4
                 ps.registerOutParameter(3, java.sql.Types.INTEGER);
5
                 ps.executeUpdate();
6
7
                 String time = ps.getString(2);
8
                 int n = ps.getInt(3);
9
10
                 jLabel1.setText("Total number of times logged and logged out: "+n);
11
12
                 char t[] = time.toCharArray();
13
14
                 String temp = "Date: ";
15
16
                 for (int i = 0; i < t.length-1; i++) {
17
                     if(t[i] == '$'){
                        temp = temp.concat("\n \n \nDate: ");
18
19
                     }else if(t[i] == ','){
                         temp = temp.concat("\t Logged out Time: ");
20
21
                     }else if(t[i] == '%'){
22
                         temp = temp.concat("\nLogged in Time: ");
                     }else{
23
24
                         temp = temp + t[i];
25
26
```

8. Login Activity

```
create or replace procedure login_activity(username IN user_profile.userid%TYPE, ans OUT varchar)
as
begin

INSERT INTO history VALUES (username, sysdate, null);
ans := 'yes';
exception
when others then
ans := 'no';
rollback;
end;
```

9. Logout Activity

```
create or replace procedure logout_activity(username IN user_profile.userid%TYPE, ans OUT varchar)
as

begin

UPDATE history set outtime = sysdate where userid = username;
ans := 'yes';
exception
when others then
ans := 'no';
rollback;
end;
```

JAVA Query

10. Unfriend

```
create or replace procedure unfriend (username IN user_profile.userid%TYPE, friend IN
    user_profile.userid%TYPE, ans OUT varchar) as
2
    begin
    ans := 'yes';
3
4
        DELETE from friends where userID1 = username and userID2 = friend;
        DELETE from friends where userID2 = username and userID1 = friend;
6
    exception
7
       when others then
8
       ans := 'no';
9
       rollback;
10
    end;
```

JAVA Query

```
CallableStatement ps = conn.prepareCall("{call unfriend(?,?,?)}");

ps.setString(1, curn);

ps.setString(2, f);

ps.registerOutParameter(3, java.sql.Types.VARCHAR);

ps.executeUpdate();

String confirm = ps.getString(3);
```

5. Functions

1. Login Function

```
CREATE OR REPLACE FUNCTION login(name varchar,password varchar)
RETURN varchar AS ans varchar(5);
CURSOR cu_login IS SELECT * FROM user_profile;
```

```
4
     BEGIN
         ans := 'no';
5
         FOR r_login IN cu_login LOOP
6
            IF(name = r_login.userID) THEN
8
                 IF(password = r_login.password)THEN
9
                    ans := 'yes';
10
                 END IF;
11
            END IF;
12
          END LOOP;
13
          RETURN ans;
14
    END:
15
```

```
String query = "select login('" + jTextField1.getText() + "','" + jPasswordField1.getText() + "')
     from dual";
                 PreparedStatement stmt = conn.prepareStatement(query);
                 ResultSet rs = stmt.executeQuery();
4
                 String check = null;
5
                 while (rs.next()) {
6
                     check = rs.getString(1);
7
8
9
                 if (check.equals("no")) {
10
                     JOptionPane.showMessageDialog(null, "Invalid username/password");
11
                 } else {
12
                     current_user = jTextField1.getText();
13
                     Home y = new Home(current_user);
14
                     y.setVisible(true);
15
                     this.setVisible(false);
16
                     this.dispose();
17
18
                CallableStatement ps = conn.prepareCall("{call login_activity(?,?)}");
                     ps.setString(1, jTextField1.getText());
19
20
                     ps.registerOutParameter(2, java.sql.Types.VARCHAR);
21
                     ps.executeUpdate();
22
23
                 }
```

2. Message form Date

```
create or replace function MessagesFromDates(from_d varchar, to_d varchar, username varchar,
     friend varchar)
     RETURN varchar AS ans varchar(2000);
     CURSOR cu_message IS SELECT * FROM message ORDER BY DANDT;
3
     flag int;
5
     BEGIN
6
     flag := 0;
     FOR r_message in cu_message LOOP
         if(((r_message.userid1 = username) \ and (r_message.userid2 = friend)) \ or ((r_message.userid2 = friend)))
     username) and (r_{message.userid1} = friend))) then
9
             \label{eq:char_message_delta} \mbox{if ( (to\_char(r\_message.DandT) > from\_d) and (to\_char(r\_message.DandT) < to\_d) ) then} \\
10
                flag := 1;
11
                ans := CONCAT(ans,to_char(r_message.DandT));
               ans := CONCAT(ans,'$');
13
               dbms_output.Put_line(r_message.DandT);
14
               if(r_message.userid1 = username) then
                   ans := CONCAT(ans, 'You to ');
16
                   ans := CONCAT(ans, r_message.userid2);
                  ans := CONCAT(ans,': ');
17
18
                   ans := CONCAT(ans,r_message.msg);
19
                   ans := CONCAT(ans,'%');
20
                else
21
                   ans := CONCAT(ans,r_message.userid1);
22
                   ans := CONCAT(ans, ' to you: ');
23
                   ans := CONCAT(ans,r_message.msg);
24
                   ans := CONCAT(ans,'%');
```

```
25
             end if;
26
             end if:
27
        end if;
28
    END LOOP;
29
        if (flag =0)then
           ans := CONCAT(ans,'No messages found');
30
31
        end if:
32
    RETURN ans;
33
    END;
34
```

```
string query = "select MessagesFromDates('"+ f_date +"','"+t_date +"','"+s+"','"+f+"') from dual";
2
                 System.out.println(query);
3
                 PreparedStatement stmt = conn.prepareStatement(query);
4
                 ResultSet rs = stmt.executeQuery();
                 String check = null;
6
                 while (rs.next()) {
7
                     check = rs.getString(1);
8
9
                 char c[] = check.toCharArray();
                 String temp = "";
11
12
                 for (int i = 0; i < c.length-1; i++) {
13
                     if(c[i] == '$'){
14
                        temp = temp.concat("\n");
                     }else if(c[i] == '%'){
15
16
                         temp = temp.concat("\n \n");
17
                     }else{
18
                         temp = temp + c[i];
19
20
21
                 jTextArea1.setText(temp);
```

3. Search Message from given Substring

```
create or replace function message_subs(message varchar, username varchar, friend varchar)
    RETURN varchar AS ans varchar(200);
3
    CURSOR cu_message IS SELECT * FROM message ORDER BY DANDT;
4
    position int;
    flag int;
     BEGIN
     flag := 0;
     FOR r_message in cu_message LOOP
8
9
        if( ((r_message.userid1 = username) and (r_message.userid2 = friend)) or ((r_message.userid2 =
     username) and (r_message.userid1 = friend)) ) then
10
          position := INSTR(LOWER(r_message.msg),LOWER(message));
          if (position != 0) then
11
12
              flag := 1;
              ans := CONCAT(ans,to_char(r_message.DandT));
13
14
              ans := CONCAT(ans,'$');
15
              dbms_output.Put_line(r_message.DandT);
16
              if(r_message.userid1 = username) then
17
                 ans := CONCAT(ans, 'You to ');
18
                 ans := CONCAT(ans, r_message.userid2);
19
                 ans := CONCAT(ans,': ');
20
                 ans := CONCAT(ans,r_message.msg);
21
                  ans := CONCAT(ans, '%');
23
                 ans := CONCAT(ans,r_message.userid1);
                 ans := CONCAT(ans, ' to you: ');
24
25
                 ans := CONCAT(ans,r_message.msg);
26
                 ans := CONCAT(ans, '%');
27
              end if:
28
           end if;
29
         end if;
30
    END LOOP:
        if (flag =0)then
31
```

```
ans := CONCAT(ans,'No such message found');
end if;
RETURN ans;
END;
// Page 12. Page 12
```

```
String query = "select message_subs('" + substring + "','"+s+"','"+f+"') from dual";
1
                 PreparedStatement stmt = conn.prepareStatement(query);
3
                 ResultSet rs = stmt.executeQuery();
4
                 String check = null;
5
                 while (rs.next()) {
6
                     check = rs.getString(1);
7
8
                 char c[] = check.toCharArray();
9
                 String temp = "";
10
11
                 for (int i = 0; i < c.length-1; i++) {
12
                     if(c[i] == '$'){
13
                        temp = temp.concat("\n");
14
                     }else if(c[i] == '%'){
15
                        temp = temp.concat("\n \n");
                     }else{
16
17
                         temp = temp + c[i];
18
                 }
19
```

6. Triggers

1. Account Detail Validation

```
CREATE OR REPLACE TRIGGER check_signup
2
    BEFORE INSERT ON user_profile
3
    FOR EACH ROW
    DECLARE
4
         prefix VARCHAR2(1);
6
         CURSOR cu_signup IS SELECT * FROM user_profile;
7
    BEGIN
8
    FOR r_signup in cu_signup LOOP
9
            IF(r_signup.userID = :new.userID) THEN
10
                dbms_output.Put_line('Username already exists....Try another one.');
                Raise_Application_Error (-20001, 'Duplicate username found');
12
            END IF:
13
    END LOOP;
14
    prefix := substr(:new.password,1,1);
    if(LENGTH(:new.password) != 8) then
16
         dbms_output.Put_line('The length of the password must be 8 characters');
17
18
         Raise_Application_Error (-20002, 'Password Length must be 8');
    end if;
19
    if(LENGTH(:new.phone) != 10) then
20
        dbms_output.Put_line('The length of the phone number must be 10');
21
22
        Raise_Application_Error (-20003, 'Phone number must be size of 10');
    end if;
23
24
    if( (REGEXP_LIKE(prefix, '[a-z]')) or (REGEXP_LIKE(prefix, '[0-9]')) or (REGEXP_LIKE(prefix, '[A-
    z]'))) then
25
        dbms_output.Put_line('The first letter of the password must be special character');
        Raise_Application_Error (-20004, 'first letter of the password must be special character');
26
27
    end if;
28
    END;
29
```

2. Account Edit Details

```
CREATE OR REPLACE TRIGGER check_updation
    BEFORE UPDATE ON user_profile
    FOR EACH ROW
3
    DECLARE
5
         prefix VARCHAR2(1);
6
    BEGIN
7
    prefix := substr(:new.password,1,1);
8
    if(LENGTH(:new.password) != 8) then
9
        dbms_output.Put_line('The length of the password must be 8 characters');
        Raise_Application_Error (-20002, 'Password Length must be 8');
10
11
    end if:
12
    if(LENGTH(:new.phone) != 10) then
13
        dbms_output.Put_line('The length of the phone number must be 10');
        Raise_Application_Error (-20003, 'Phone number must be size of 10');
14
15
    end if:
16
    if( (REGEXP_LIKE(prefix, '[a-z]')) or (REGEXP_LIKE(prefix, '[0-9]')) or (REGEXP_LIKE(prefix, '[A-
    z]'))) then
17
        dbms_output.Put_line('The first letter of the password must be special character');
18
        Raise_Application_Error (-20004, 'first letter of the password must be special character');
19
   end if:
20
   END;
21 /
```

3. Delete Profile

```
create or replace trigger Delete_Profile before delete on user_profile
for each row
begin

delete from message where userID1 = :old.userid or userID2 = :old.userid;
delete from friends where userID1 = :old.userid or userID2 = :old.userid;
delete from request where sender = :old.userid or accepter = :old.userid;
delete from history where userID=:old.userid;
end;
```

4. Unfriend

```
create or replace trigger Delete_friends before delete on friends
    for each row
4
    CURSOR cu_message IS SELECT * FROM message;
    CURSOR cu_request IS SELECT * FROM request;
5
6
    beain
7
         FOR r_message in cu_message LOOP
8
              if ((r_message.userid1 = :old.userID1) and r_message.userid2 = :old.userID2)) then
9
                 delete from message where userid1 = :old.userID1 and userid2 = :old.userID2 ;
10
               elsif ( (r_message.userid1 = :old.userID2) and r_message.userid2 = :old.userID1) ) then
                 delete from message where userid1 = :old.userID2 and userid2 = :old.userID1 ;
11
12
               end if;
         END LOOP;
13
14
         FOR r_request in cu_request LOOP
16
               if ( (r_request.sender = :old.userID1) and r_request.accepter = :old.userID2) ) then
17
                 delete from request where sender = :old.userID1 and accepter = :old.userID2 ;
18
               elsif ( (r_request.sender = :old.userID2 and r_request.accepter = :old.userID1) ) then
19
                 delete from request where sender = :old.userID2 and accepter = :old.userID1 ;
               end if:
21
         END LOOP;
   end;
```

7. Screenshots

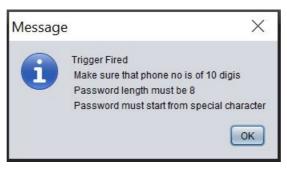
• Login Page: It has simple validation function for matching the password, wrong username/password will deny access. Signup to create a new account.



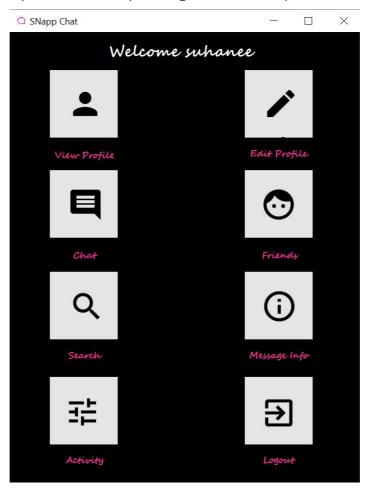
• Signup Page: It has a signup procedure and 3 validations, first to check the correctness of phone number (10 digits), second to check the strength of password (minimum 1 special character and 8 characters in total), and third will not allow duplicate user IDs.



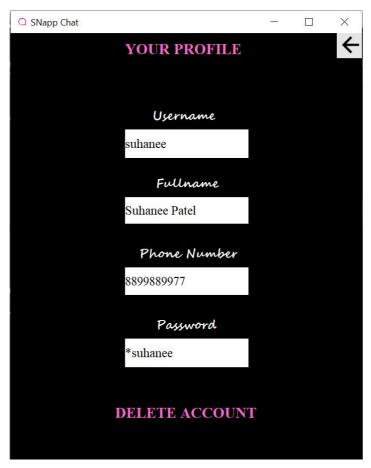
If any of the above condition is violated the user wont be allowed to create and account and the trigger for same will raise and error.



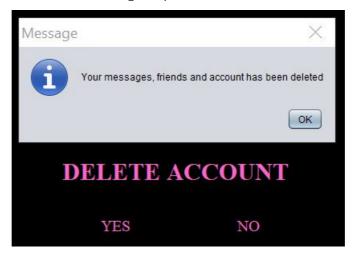
• Home Page: Once login/signup is done successfully, the user will land on the home page which has 8 main options and each option might contain sub options.



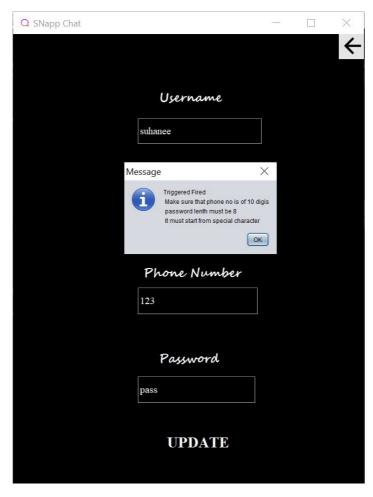
• View Profile: User can view his/her profile here. It has a "Delete Account" option at the bottom which will allow the user to delete his/her account.



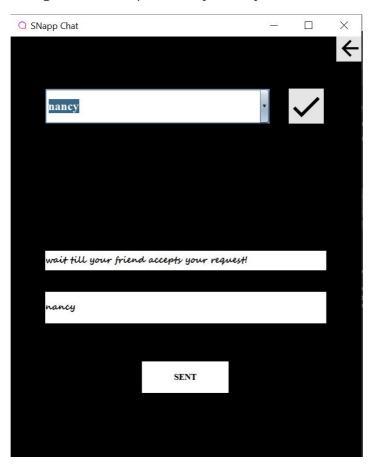
All the details related with his/her messages, friends and history will also be deleted. And a trigger for the same will be fired during this procedure.



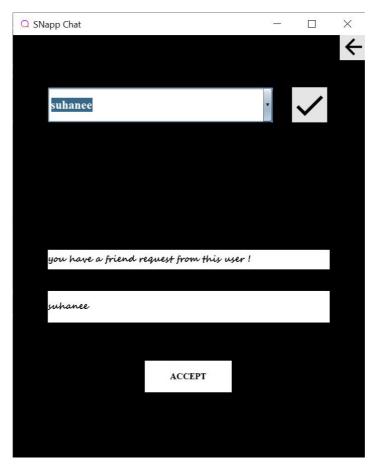
• Edit Profile: User can edit his/her profile here. All the validations will be checked during updating the profile details and if any condition is violated trigger will be fired.



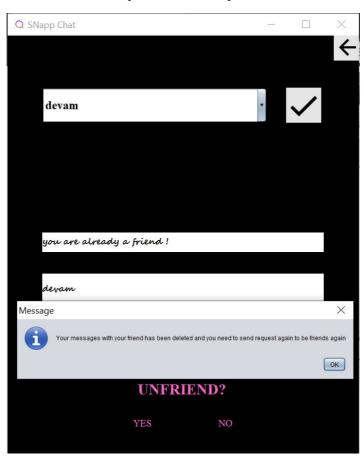
• Search for Friends: User can search for other users and send/accept request to make connections. Once the connections are made the user can chat with his/her friends. The drop down box along with autocomplete facility allows you to search and make new friends.



Once the you send a friend request to anyone you can wait until he/she accepts it.

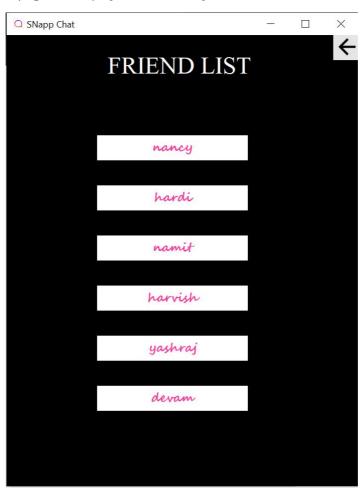


If the other person accepts your friend request then you are now friends and can now enjoy the chatting experience. You can make many friends similarly and can also "Unfriend" your friends.

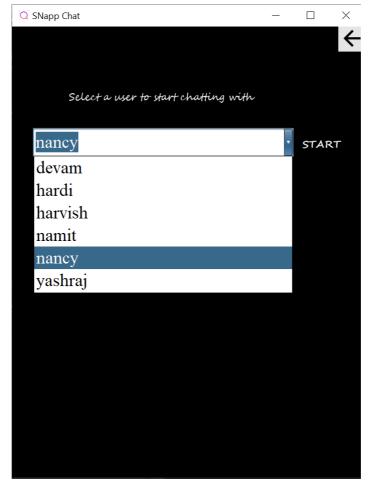


All the messages from your side to that person will be deleted when you unfriend him/her. Trigger for the same will be executed and you will receive a pop up using the same.

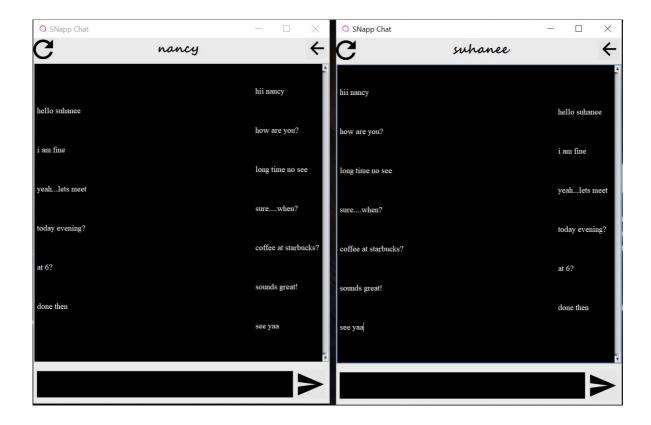
• Friend List: This page will display userIDs of all your friends.



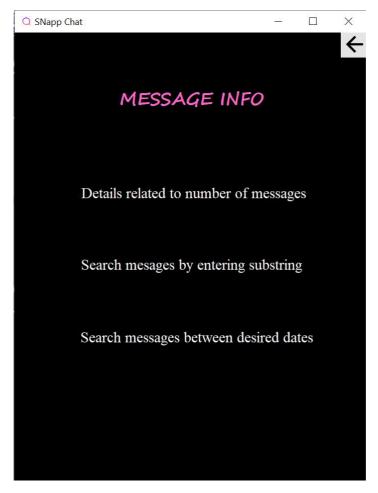
• Message: You can select anyone from your friend list to start chatting with.



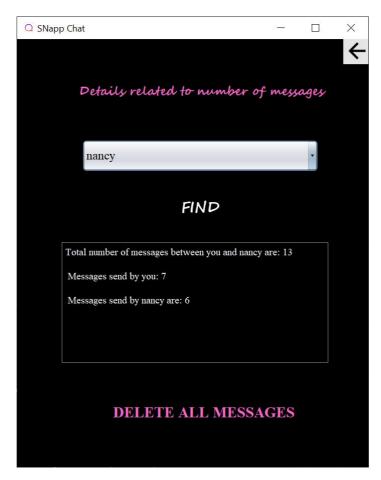
• Chatting: You can send and receive messages.



• Message Info: This page will provide you with three functionalities.

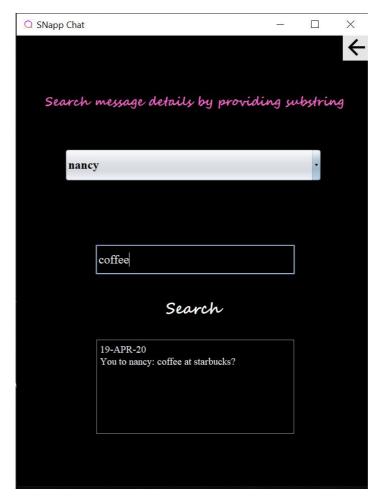


• Count Messages: First is you can count the total number of messages that is shared with any of your selected friend.



This page also has the functionality to delete all the messages from your side.

• Search for message: You can search for the message by providing a substring of it.



• Activity: This page will display the total number of timed you have logged in/logged out in the application along with the date and time.

