

...

...

## MEMORY TRANSFER

```
#include <reg51.h>
```

```
void delay(int count) {  
    int i, j;  
    for (i = 0; i < count; i++) {  
        for (j = 0; j < 200; j++) {  
            }  
        }  
    }  
}
```

```
void main() {  
    while (1) {  
        P0 = 0xFF;  
        delay(250);  
        P0 = 0x00;  
        delay(250);  
    }  
}  
...  
...
```

## LED INTERFACING

```
#include <reg51.h>
```

```
void main(void) {  
    unsigned char array[5] = {0x11, 0x22, 0x33, 0x44, 0x55};  
    unsigned char newarray[5];  
    int i;  
  
    for (i = 0; i < 5; i++) {  
        newarray[i] = array[i];  
    }  
  
    while (1);  
}  
...  
...
```

## INTERFACE STEPPER MOTOR

```
#include <reg51.h>
```

```
void delay();
```

```
sbit SW = P0^1;
```

```
void main() {
```

```
    while (1) {
```

```
        SW = 1;
```

```
        if (SW == 1) {
```

```
            P1 = 0x08;
```

```
            delay();
```

```
            P1 = 0x04;
```

```
            delay();
```

```
            P1 = 0x02;
```

```
            delay();
```

```
            P1 = 0x01;
```

```
            delay();
```

```
        } else {
```

```
            P1 = 0x01;
```

```
            delay();
```

```
            P1 = 0x02;
```

```
            delay();
```

```
            P1 = 0x04;
```

```
            delay();
```

```
            P1 = 0x08;
```

```
            delay();
```

```
        }
```

```
    }
```

```
}
```

```
void delay() {
```

```
    TMOD = 0x01;
```

```
    TL0 = 0x00;
```

```
    TH0 = 0xDC;
```

```
    TR0 = 1;
```

```
    while (TF0 == 0);
```

```
    TR0 = 0;
```

```
    TF0 = 0;
```

```
}
```

```
...
```

```
...  
...  
...
```

INTERFACE LED RELAY BUZZER

```
#include <p18f4550.h>
```

```
extern void _startup(void);
```

```
#pragma code _RESET_INTERRUPT_VECTOR = 0x1000
```

```
void _reset(void) {  
    _asm goto _startup _endasm  
}
```

```
#pragma code
```

```
#pragma code _HIGH_INTERRUPT_VECTOR = 0x1008
```

```
void high_ISR(void) {  
}
```

```
#pragma code
```

```
#pragma code _LOW_INTERRUPT_VECTOR = 0x1018
```

```
void low_ISR (void) {  
}
```

```
#pragma code
```

```
void MsDelay (unsigned int time) {
```

```
    unsigned int i, j;  
    for (i = 0; i < time; i++)  
        for (j = 0; j < 700; j++);  
}
```

```
#define lrbits PORTBbits.RB0
```

```
#define rlbit PORTBbits.RB1
```

```
#define buzzer PORTCbits.RC0
```

```
#define relay PORTCbits.RC1
```

```
void main() {
```

```
    unsigned char val=0;  
    unsigned int k;
```

```
    INTCON2bits.RBPU=0;
```

```
    ADCON1 = 0x0F;
```

```
TRISBbits.TRISB0=1;
TRISBbits.TRISB1=1;
TRISCbits.TRISC0=0;
TRISCbits.TRISC1=0;
```

```
TRISB = 0x03;
PORTB = 0x10;
buzzer = 0;
```

```
relay = 0;
```

```
while (1) {
    if (!Irbit)
        val = 1;
    if (!rlbit)
        val = 0;

    if (val) {
        buzzer = 1;
        relay = 1;
        LATB = LATB >>1;
        MsDelay(250);
        if (LATB == 0x10 | LATB == 0x00) {
            LATB = 0x80;
            MsDelay(250);
        }

    } else {
        buzzer = 0;
        relay = 0;
        LATB = LATB <<1;
        MsDelay(250);
        if (LATB == 0x80 | LATB == 0x00) {
            LATB = 0x10;
            MsDelay(250);
        }
    }
}

'''
''''
```

INTERFACE LCD

#include <p18f4550.h>

#define LCD\_DATA PORTD

#define ctrl PORTE

#define en PORTEbits.RE2

#define rw PORTEbits.RE1

#define rs PORTEbits.RE0

#define BUSY PORTDbits.RD7

void LCD\_BUSY(void);

void LCD\_cmd(unsigned char cmd);

void init\_LCD(void);

void LCD\_write(unsigned char data);

void LCD\_write\_string(static char \*str);

extern void \_startup(void);

#pragma code \_RESET\_INTERRUPT\_VECTOR = 0x1000

void \_reset(void) {

    \_asm goto \_startup \_endasm

}

#pragma code

#pragma code \_HIGH\_INTERRUPT\_VECTOR = 0x1008

void high\_ISR(void) {

}

#pragma code

#pragma code \_LOW\_INTERRUPT\_VECTOR = 0x1018

void low\_ISR(void) {

}

#pragma code

void myMsDelay(unsigned int time) {

    unsigned int i, j;

    for (i = 0; i < time; i++)

        for (j = 0; j < 710; j++);

}

void init\_LCD(void) {

    LCD\_cmd(0x38);

    myMsDelay(15);

```

LCD_cmd(0x01);
myMsDelay(15);

LCD_cmd(0x0C);
myMsDelay(15);

LCD_cmd(0x80);
myMsDelay(15);
return;
}

```

```

void LCD_cmd(unsigned char cmd) {
    LCD_DATA = cmd;
    rs = 0;
    rw = 0;
    en = 1;
    myMsDelay(15);
    en = 0;
    myMsDelay(15);
}

```

```

void LCD_write(unsigned char data) {
    LCD_DATA = data;
    rs = 1;
    rw = 0;
    en = 1;
    myMsDelay(15);
    en = 0;
    myMsDelay(15);
    return ;
}

```

```

void LCD_write_string(static char *str) {
    int i = 0;
    while (str[i] != 0) {
        LCD_write(str[i]);
        myMsDelay(15);
        i++;
    }
    return;
}

```

```

void main(void) {

```

```

char var1[] = "WELCOME";
ADCON1 = 0x0F;
TRISD = 0x00;
TRISE = 0x00;

init_LCD();
myMsDelay(50);
LCD_write_string(var1);
while (1);
}
...
...

```

## SQUARE WAVE USING TIMER INTERRUPT

```

#include <p18f4550.h>
#include <stdlib.h>
void timer_isr(void);
extern void _startup(void);

#pragma code _RESET_INTERRUPT_VECTOR = 0x1000
void _reset(void) {
    _asm goto _startup _endasm
}
#pragma code

#pragma code _HIGH_INTERRUPT_VECTOR = 0x1008
void high_ISR(void) {
    _asm goto timer_isr _endasm
}
//
#pragma code
//

#pragma code _LOW_INTERRUPT_VECTOR = 0x1018
void low_ISR(void)
{
}
#pragma code

#pragma interrupt timer_isr
void timer_isr(void) {
    TMR0H = 0xFF;
    TMR0L = 0x00;
}

```

```

    PORTB = ~PORTB;
    INTCONbits.TMR0IF = 0;
}

```

```

void main() {
    ADCON1 = 0x0F;
    TRISB = 0;
    PORTB = 0xFF;
    T0CON = 0x00;
    TMR0H = 0xFF;
    TMR0L = 0x00;
    INTCONbits.TMR0IF = 0;
    INTCONbits.TMR0IE = 1;
    T0CONbits.TMR0ON = 1;
    INTCONbits.GIE = 1;
    while(1);
}
...
...

```

## SERIAL PORT COMMUNICATION

```
#include <p18f4550.h>
```

```
#pragma udata
```

```
#pragma idata
```

```
unsigned char String[] = {"WELCOME\n\rPress any key from PC\n\r"};
```

```
unsigned char String1[] = {"\n\rUART Tested \n\r"};
```

```
extern void _startup(void);
```

```
void High_ISR(void);
```

```
void Low_ISR(void);
```

```
#pragma code _RESET_INTERRUPT_VECTOR = 0x1000
```

```
void _reset(void) {
```

```
    _asm goto _startup _endasm
```

```
}
```

```
#pragma code _HIGH_INTERRUPT_VECTOR = 0x1008
```

```
void _high_ISR(void) {
```

```
}
```



```
#pragma code _LOW_INTERRUPT_VECTOR = 0x1018
void _low_ISR(void) {
}
```

```
#pragma code
```

```
void TXbyte(char data) {
    while (TXSTAbits.TRMT == 0);
    TXREG = data;
}
```

```
void main() {
    unsigned char temp;
    unsigned char i = 0;

    SSPCON1 = 0;
    TRISCbits.TRISC7 = 1;
    TRISCbits.TRISC6 = 0;
    SPBRG = 0x71;
    SPBRGH = 0x02;
    TXSTA = 0x24;
    RCSTA = 0x90;
    BAUDCON = 0x88;

    temp = RCREG;
    temp = RCREG;

    for (i = 0; String[i] != '\0'; i++) {
        TXbyte(String[i]);
    }

    while (PIR1bits.RCIF == 0);

    for (i = 0; String1[i] != '\0'; i++) {
        TXbyte(String1[i]);
    }

    while (1);
}
...
...
```

## DC MOTOR PWM

```
#include<p18f4550.h>

void myMsDelay(unsigned int time);
extern void _startup(void);
#pragma code _RESET_INTERRUPT_VECTOR=0x1000
void _reset(void)
{
    _asm goto _startup _endasm
}
#pragma code
#pragma code _HIGH_INTERRUPT_VECTOR=0x1008
void _high_ISR(void)
{
}
#pragma code _LOW_INTERRUPT_VECTOR=0x1018
void _low_ISR(void)
{
}
#pragma code
#pragma code
void main()
{
    TRISCbits.TRISC2=0;
    TRISCbits.TRISC6=0;
    TRISCbits.TRISC7=0;
    PR2=0x4A;
    CCPR1L=0x12;
    CCP1CON=0x3C;
    T2CON=0x07;
    PORTCbits.RC6=1;
    PORTCbits.RC7=0;
    while(1)
    {
        PR2=0x00;
        myMsDelay(1000);
        PR2=0x3F;
        myMsDelay(1000);
        PR2=0xBF;
        myMsDelay(1000);
        PR2=0xFF;
        myMsDelay(1000);
    }
}

void myMsDelay(unsigned int time)
```

```
{  
    unsigned int i,j;  
    for(i=0;i<time;i++)  
        for(j=0;j<710;j++);  
}  
...
```