main.py

```
from karel.stanfordkarel import *
 1
 2
 3
    # File: shelter.py
 4
   # The warmup program defines a "main"
 5
 6
   # function which should make Karel
 7
   # move to the beeper, pick it up, and
    # return home.
 8
 9
10 - def main():
         for i in range (3):
11 -
12
             turn_left()
         move()
13
         turn left()
14
15 -
         for i in range (3):
16
             move()
         pick_beeper()
17
         for i in range (2):
18 -
19
            turn_left()
         for i in range (3):
20 -
21
             move()
         turn_left()
22
23
         turn_left()
24
         turn_left()
         move()
25
         turn_left()
26
         turn_left()
27
         turn_left()
28
29
30
31
32
33
34
35
         # add your code here
36
37
38
39
    # don't edit these next two lines
40
    # they tell python to run your main function
41
    if __name__ == '__main__':
42 -
43
         main()
```