Robotic Process Automation Design & Development Question bank for II IA

Module 3 (chapter 2)

- 1. Discuss different types of project supported by UiPath Studio
- 2. Describe the following panels: Output, Variable, Argument, Activities, and Outline panel available with UiPath
- 3. Explain the following panels: Ribbon, Quick Acess toolbar, designer panel, properties and project panel available with UiPath
- 4. Describe four basic types of recordings in UiPath Studio.
- 5. Discuss manual and automatic recording in UiPath.
- 6. Explain input and output methods available in UI interactions
- 7. Explain the process of emptying Recycle Bin with process flow diagram and activities
- 8. Discuss emptying of spam folder in Gmail with process flow diagram and activities

Module 4(chapter 3 and 4)

- 1. Define Sequence. Explain simple project with help of Sequence that asks for the name of the user and then displays his or her response.
- 2. Discuss following control flow activities with suitable examples: Assign, While, For Each
- 3. Explain the following control flow activities with suitable examples: Delay, Do While, and if
- 4. Consider an array of names, illustrate with steps in UiPath to find out how many of them start with the letter 'r'.
- 5. Illustrate the steps in UiPath to increase the integer variable from 5 to 50 in increments of 5 using While control flow activity
- 6. Illustrate the steps in UiPath to enter two numbers and check whether their sum is less than 20
- 7. Define Variable. Explain types of Variables and Scope of a variable in UiPath
- 8. Discuss Collections in UiPath. Write with steps in UiPath to create array of integers, initialize it, and then iterate through all the elements of the array.
- 9. Define data table? Illustrate the steps to build a data table using data scraping(dynamically) with UiPath
- 10. Explain with help of an example the use of Excel file operations in UiPath
- 11. Illustrate the steps in UiPath to check the given number is odd or even (by reading number from user) using Switch activity
- 12. Illustrate with steps in UiPath for reading an Excel file and creating a data table using data from the Excel file
- 13. Illustrate with steps in UiPath to create a data table and then write its data to an Excel file.