

Homework #2

- Design an AI audio system for a car which:
 - Is required to keep occupants entertained by:
 - accepting requests from the occupants,
 - interfacing with sensors to detect human emotions and,
 - providing satellite- and radio-based content based on mood.
 - Becomes more aware of user preferences over time
 - Both for specific occupants and
 - for classes of occupants based on relevant attributes.
- Deliverable requirements:
 - 1. Draw a context model showing the system and its partners
 - 2. Specify (with diagrams, narrative, etc.) H-C-I protocols to support each of the above relationships
 - 3. Use pseudocode to show the automated detection and handling of a partner failure (choose one)
- Submit to Blackboard by Sept. 30th