Suhit Agarwal

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GITHUB: github.com/SuhitAgarwal
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BEHANCE: behance.net/SuhitAgarwal

EDUCATION -

University of Southern California: B.Sc. in Computer Engineering and Science

January 2020-May 2023

Major GPA: 3.8, Cumulative GPA: 3.85

Arizona State University: Coursework - CS(Software Engineering)

August 2019-December 2020

- Major GPA: 4.0, Cumulative GPA: 3.81
- Honors: Dean's List (2), New American Scholarship

SKILLS -

- Spoken Languages: English (Fluent), Hindi (Fluent), Bengali (Fluent), Spanish (Intermediate)
- Computer Languages: Dart, Java, C, C++, Python, SQL, JavaScript, TypeScript, Linux Shell, HTML5, CSS3
- Web/Mobile Development Frameworks: Flutter, React, Bootstrap, React Native, Firebase
- Design Tools: Adobe (Ps, Ai, Ae, Pr, Dn, Xd), Figma, Framer, Rive (Lottie alternative), Canva
- Other: Google Suite, Microsoft Office

WORK EXPERIENCE

Data Intern, University of Southern California

January 2022-Present

- Maintained internal database 12Twenty, including the establishment of database standards and protocols and management of source data
- Used Python and Excel to audit data quality, constructed dashboards using Tableau to visualize outcome trends

SWE + Design Intern, ReveryLab

May 2021-August 2021

- Worked on developing the product website from scratch using Flutter
- Took ownership of a product feature and designed over 100 assets for the feature using Adobe Illustrator and Figma
- Added customizability and animations to the vector assets using Rive

Head of Web Development, The Code Café

- Managed web development at a non-profit aiming to introduce students in middle school to Computer Science via online workshops in association with schools
- Hosted workshops for over 400 middle school students so far
- Created content to be displayed in virtual workshops in school
- Conceptualized website from scratch with HTML, CSS, JavaScript, and Firebase; live at thecodecafe.dev

Communications and Security Assistant, Radhika Express Pvt. Ltd.

August 2017-May 2019

- Helped communicate client grievances about existing contracts
- Brought on new clients to utilize the company's services
- Set up new devices on the company's network and updated them with the latest software and security measures

Tutor, Self Employed

August 2017-Present

- Taught fifteen students through high school and university to achieve higher grades in various science and math-related curricula
- Grade increase ranged from a minimum of 15% to a highest of 32%

PROJECTS -

Founding Developer, Redlino

November 2021-Present

- Worked on the design and development of a celebrity meet and greet app using Figma, Flutter, and Firebase.
- Had a successful launch on the App Store (TestFlight) and <u>Play Store</u> with 150+ people joining to meet their favorite content creators.

Creator, streamwithfriends.online

February 2021-Present

- Singlehandedly created, designed, and currently developing, a web app that lets users make video calls and watch YouTube videos in sync with each other for **HackSC 2021**.
- Designed, developed, and deployed the app for Web using TypeScript, React, Next.js, node.js, Rust, and socket.io, with latest recommended security measures implemented; live at stream.suhit.me

- Created a game using C# and WebGL in Unity and presentation website alongside a group of five people
- Presented the game at NASA Space Apps and Ludum Dare simultaneously; live at founding-hackers.github.io

Co-Founder, Voc-AB June 2020-Present

- Worked on an Android mobile app aimed at improving the user's vocabulary
- Developed in a team of five utilizing **React Native** and **Firebase** with real-time sync between all devices
- Updating, adding new features to, and currently marketing the app; live at voc-ab.com with over 75 active users
- Prototyping and wireframing using FramerX

LEADERSHIP AND INVOLVEMENT

- Engineering Lead at HackSC, USC's premier hackathon
- Social media and tutoring volunteer at schoolhouse.world, a voluntary peer-tutoring website
- Member of Developers Student Club (DSC), Linux User Group, and Electric Car club at USC and ASU

HONORS AND AWARDS -

- Google Fundamentals of Digital Marketing Course Completion Certificate
- **Devils Invent:** Runners-up for the June 2020 of a hackathon at Arizona State University for constructing a crowd detection solution to curb the impact of the COVID-19 virus powered by crowd-sourced information
- LinkedIn Assessments: Certified in ML, React.js, Python, Java, C, C++, MySQL, Git, Bash, HTML
- CS50 Puzzle Day 2020 September: Solved entire packet of 8 puzzles developed by Facebook and presented by Harvard University; credential here