

```
//testing1.cpp
```

```
#include <iostream>
```

```
using namespace std;
```

```
/*Positive + Positive
```

```
Zero + Zero
```

```
Positive + Zero
```

```
Negative + Zero
```

```
Positive + Negative
```

```
Negative + Positive
```

```
Negative + Negative*
```

```
Large numbers*/
```

```
bool additionTest();
```

```
int addition(int a, int b);
```

```
int main ( )
```

```
{
```

```
    if( additionTest()==true) // all the test must pass to be true
```

```
        cout << "passed";
```

```
    else
```

```
        cout << "failed";
```

```
}
```

```
int addition(int a, int b)
```

```
{
```

```
    int sum = a + b;
```

```
    return sum;
```

```
}
```

```
bool additionTest()
```

```
{
```

```
    if(addition(1, 1) != 2)
```

```
        return (false);
```

```
    if(addition(0, 0) != 0)
```

```
        return (false);
```

```
    if(addition(2, 0) != 2)
```

```
        return (false);
```

```
    if(addition(-2, 0) != -2)
```

```
        return (false);
```

```

    if(addition(1, -2)!= -1)
        return (false);
    if(addition(-2, 1)!= -1)
        return (false);
    if(addition(-2, -1)!= -3)
        return (false);
    if(addition(1234, 988)!= 2222)
        return (false);
    if(addition(-1234,-988)!= -2222)
        return (false);
    return (true);

```

Output

passed

//testing2.cpp

```

#include <iostream>
using namespace std;

```

```

/*Positive + Positive
Zero + Zero
Positive + Zero
Negative + Zero
Positive + Negative
Negative + Positive
Negative + Negative*
Large numbers*/

```

```

bool additionTest();

```

```

int addition(int a, int b);

```

```

int main ( )
{
    if( additionTest()==true) // all the test must pass to be true
        cout << "passed";
    else
        cout << "failed";
}

```

```
int addition(int a, int b)
{
    int sum = a + b;
    return sum;
}
```

```
bool additionTest()
{
    if(addition(1, 1) != 2)
        return (false);
    if(addition(0, 0) != 0)
        return (false);
    if(addition(2, 0) != 2)
        return (false);
    if(addition(-2, 0) != -2)
        return (false);
    if(addition(1, -2) != -1)
        return (false);
    if(addition(-2, 1) != -1)
        return (false);
    if(addition(-2, -1) != -3)
        return (false);
    if(addition(1234, 988) != 2222)
        return (false);
    if(addition(-1234, -988) != -333333) // failed
        return (false);
    return (true);
}
```

```
}
Output
failed
}
```

```
// testing3
```

```
#include <iostream>
using namespace std;
```

```
/*Positive + Positive
Zero + Zero
Positive + Zero
Negative + Zero
Positive + Negative
Negative + Positive
Negative + Negative*
Large numbers*/
```

```
bool additionPropertiesTest(); // prototype
```

```
int addition(int a, int b);
```

```
int main ( )
{
    if( additionPropertiesTest()==true) // all the test must pass to be true
        cout << "passed";
    else
        cout << "failed";
}
```

```
int addition(int a, int b)
{
    int sum = a + b;
    return sum;
}
```

```
bool additionPropertiesTest()
{
    // commutative:  $a + b = b + a$ 
    if ( addition(1, 2) != addition(2, 1) )
        return (false);

    // associative:  $a + (b + c) = (a + b) + c$ 
    if ( addition(1, addition(2, 3)) != addition(addition(1, 2), 3) )
        return (false);
}
```

```
// neutral element: a + NEUTRAL = a
```

```
if ( addition(10, 0) != 10 )
```

```
    return (false);
```

```
// inverse element: a + INVERSE = NEUTRAL
```

```
if ( addition(10, -10) != 0 )
```

```
    return (false);
```

```
    return (true);
```

```
}
```

Output

Passed

```
// testing4
```

```
#include <iostream>
using namespace std;
```

```
/*Positive + Positive
```

```
Zero + Zero
```

```
Positive + Zero
```

```
Negative + Zero
```

```
Positive + Negative
```

```
Negative + Positive
```

```
Negative + Negative*
```

```
Large numbers*/
```

```
bool additionPropertiesTest(); // prototype
```

```
int addition(int a, int b); // prototype
```

```
int main ( )
```

```
{
```

```
    if( additionPropertiesTest()==true)
```

```
        cout << "passed";
```

```
    else
```

```
        cout << "failed";
```

```
}
```

```
int addition(int a, int b)
```

```
{  
    int sum = a + b;  
    return sum;  
}
```

```
bool additionPropertiesTest()  
{  
    // commutative:  $a + b = b + a$   
    if ( addition(1, 2) != addition(2, 1) )  
        return (false);  
  
    // asociative:  $a + (b + c) = (a + b) + c$   
    if ( addition(1, addition(2, 3)) != addition(addition(1, 2), 3) )  
        return (false);  
  
    // neutral element:  $a + \text{NEUTRAL} = a$   
    if ( addition(10, 0) != 10 )  
        return (false);  
  
    // inverse element:  $a + \text{INVERSE} = \text{NEUTRAL}$   
    if ( addition(10, -10) != 5 ) // failed  
        return (false);  
  
    return (true);  
}
```

Output

Failed

```
//testing5.cpp
```

```
class addClass
{
public :
    int adder ( int first , int second ) ;
private :
    int      firstNumber ;
    int      secondNumber ;
};

int addClass::adder( int first , int second )
{
    firstNumber = first ;
    secondNumber = second ;
    int sum = firstNumber+ secondNumber;
    return sum;
}
```

```
#include <iostream>
#include <cassert>
using namespace std;
```

```
/*Positive + Positive
Zero + Zero
Positive + Zero
Negative + Zero
Positive + Negative
Negative + Positive
Negative + Negative*
Large numbers*/
```

```
int main ( )
{
    addClass mySum;
    assert(mySum.adder(1, 1) == 2);
    assert(mySum.adder(0, 0) == 0);
    assert(mySum.adder(2, 0) == 2);
    assert(mySum.adder(-2, 0) == -2);
    assert(mySum.adder(1, -2) == -1);
}
```

```
assert(mySum.adder(-2, 1) == -1);  
assert(mySum.adder(-2, -1) == -3);  
assert(mySum.adder(1234, 988) == 2222);  
assert(mySum.adder(-1234,-988) == -2222);  
assert(mySum.adder(1, 1) == 222);
```

```
}
```

Output

Assertion failed: mySum.adder(1, 1) == 222, file ..\testing5.cpp, line 44

This application has requested the Runtime to terminate it in an unusual way.

Please contact the application's support team for more information.