

# Sci-Fi Furniture and Props

V1.4

## Product requirements:

1. Change Project Settings->Player->Color Space=Linear
2. Import Post Processing from the Package Manager

## Version history:

- 1.0 – Initial version
- 1.1 – Fixed some secondary UVmaps, added speakers, mirrors, wall lights
- 1.2 – Added one skin
- 1.3 – Added two teleports, 1 table, 2 light boxes, 1 display, 2 display stands
- 1.4 – Added 2 displays, 4 chairs, 1 vase, 2 speakers, 1 statue, URP upgrade package

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