

Basics of Convolutional Neural Network (CNN)

EE 5179: Deep learning for Imaging
Instructor: Kaushik Mitra

2. Convolutional Neural Networks (CNNs)

CNNs vs MLPs

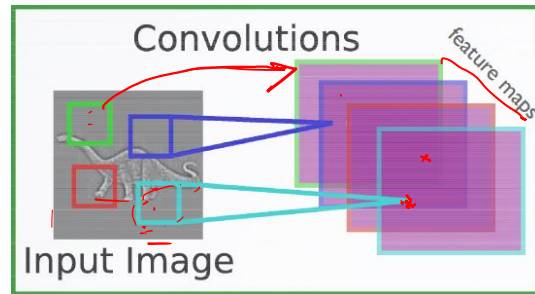
- Naively using MLP to classify $224 \times 224 \times 3$ ($\sim 3 \times 40,000$) typical ImageNet image \rightarrow parameter explosion
 - ❑ Doesn't exploit local spatial information
- Can we build special neural nets for images exploiting
 - ❑ 2D topology of pixels
 - ❑ Achieve invariance to translation?

Convolutional networks leverage these ideas,

- ❑ Local connectivity
- ❑ Parameter sharing
- ❑ Pooling/ Subsampling
- ❑ ReLu (rectifier) nonlinearity



Category: tiger
ImageNet



Topics

General and biological motivation.

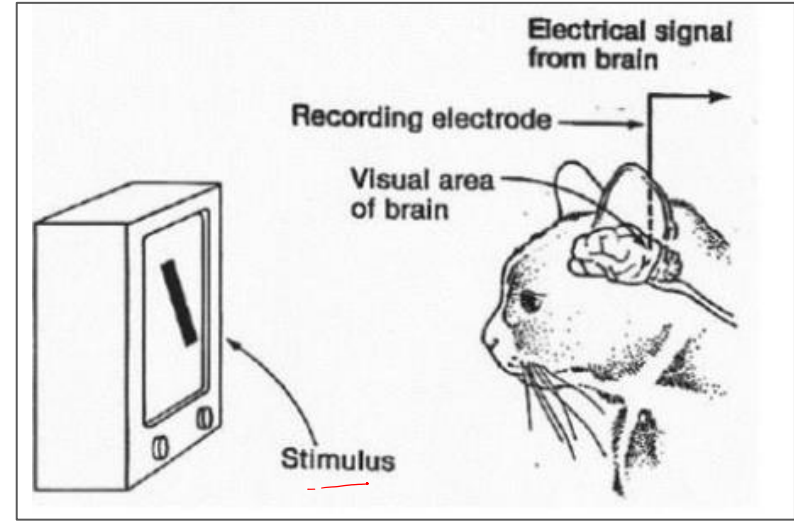
CNNs over fully connected networks.

Different layers in architecture (pooling, relu, etc.)

Biological motivation - Mammalian vision system.



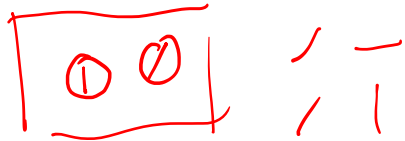
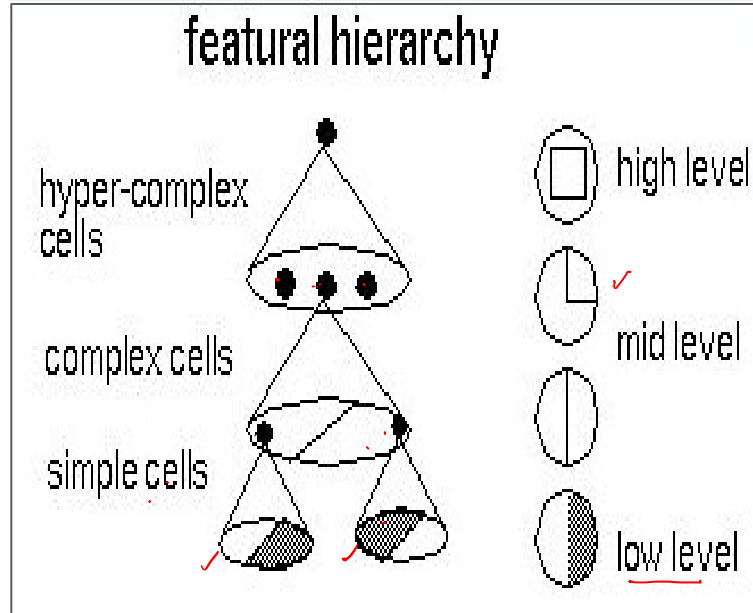
Hubel and Wiesel (1959)



Experimental setup

Suggested a 'hierarchy' of feature detectors in the mammalian visual cortex.

Biological motivation - Mammalian vision system.



Simple cells:

1. Activity characterized by a linear function of the image.
2. Operates in a spatially localized (SL) receptive field.
3. Each set responds to edges of different orientation.

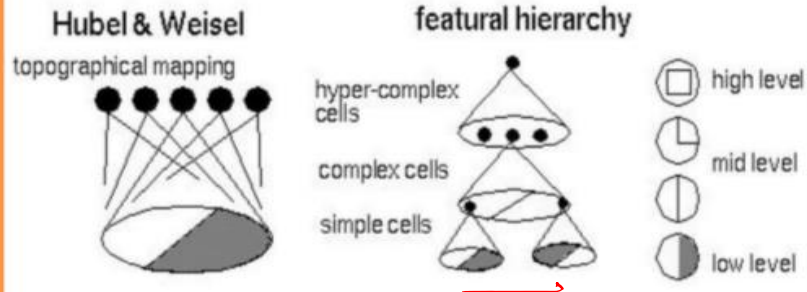
Complex cells:

1. Operates in large SL receptive field
2. Receive input from lower level simple cells.
3. Acts as motion detectors

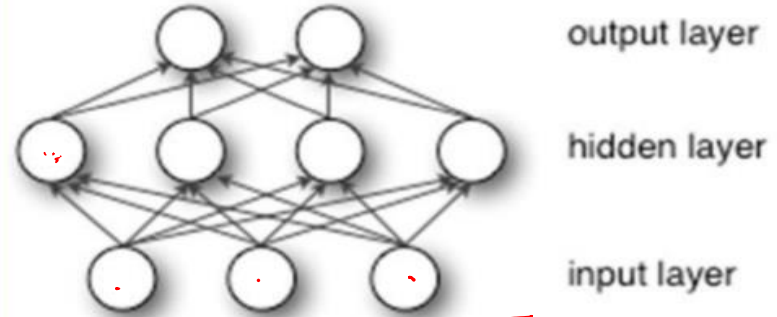
Hyper-complex cells:

1. Larger receptive field
2. Receive input from lower level complex cells.
3. Acts as angle detectors

Biological motivation - Mammalian vision system.



Hubel and Weisel's architecture



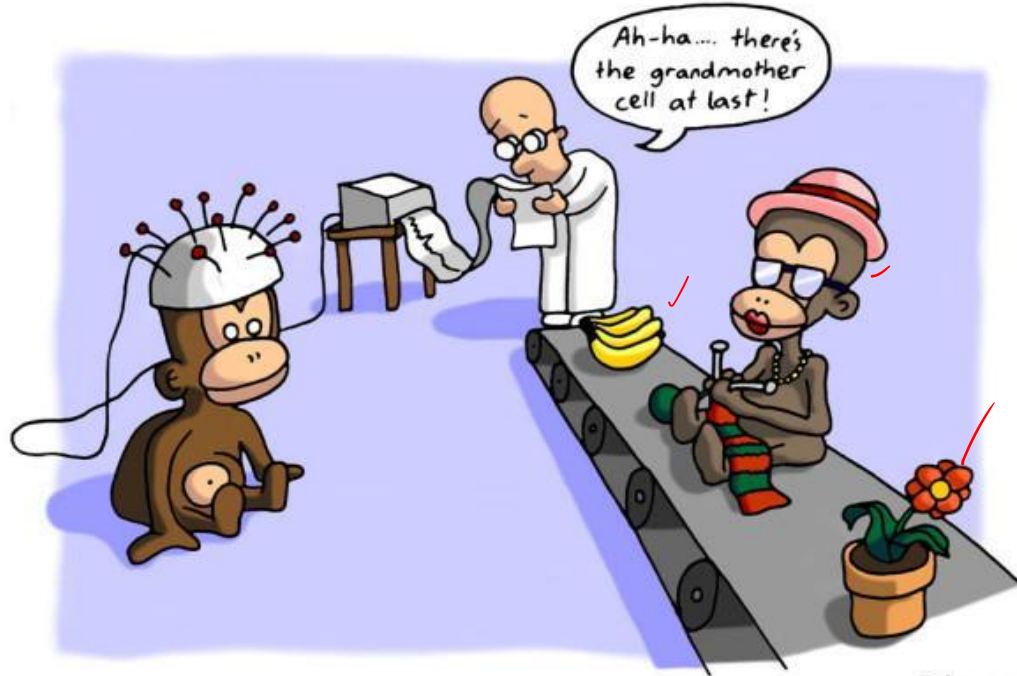
Multi-layer Neural Network
- A *non-linear* classifier



Biological motivation - Grandmother cell

The grandmother cell is a hypothetical neuron that represents a complex but specific concept or object proposed by cognitive scientist Jerry Letvin in 1969.

But this hypothesis is currently being doubted since the number of objects/concepts is larger than number of neurons.



Biological motivation - Biological NN to Artificial NN.

Neocognitron [Fukushima, Biological Cybernetics 1980]

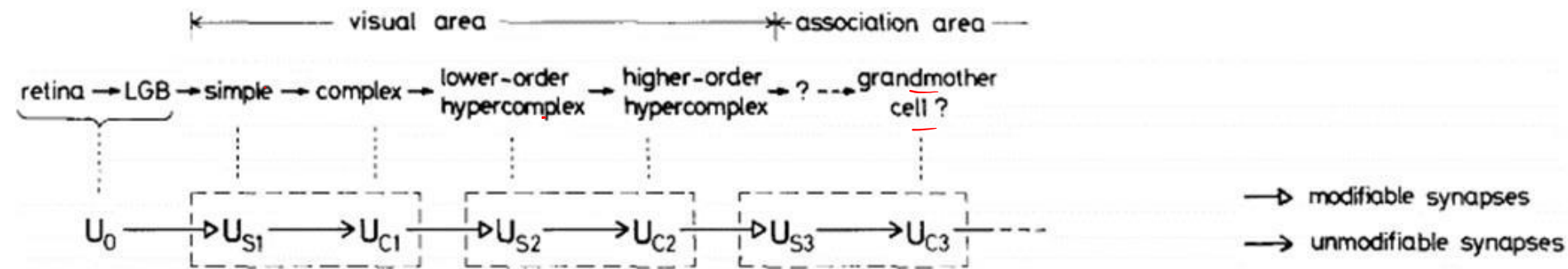
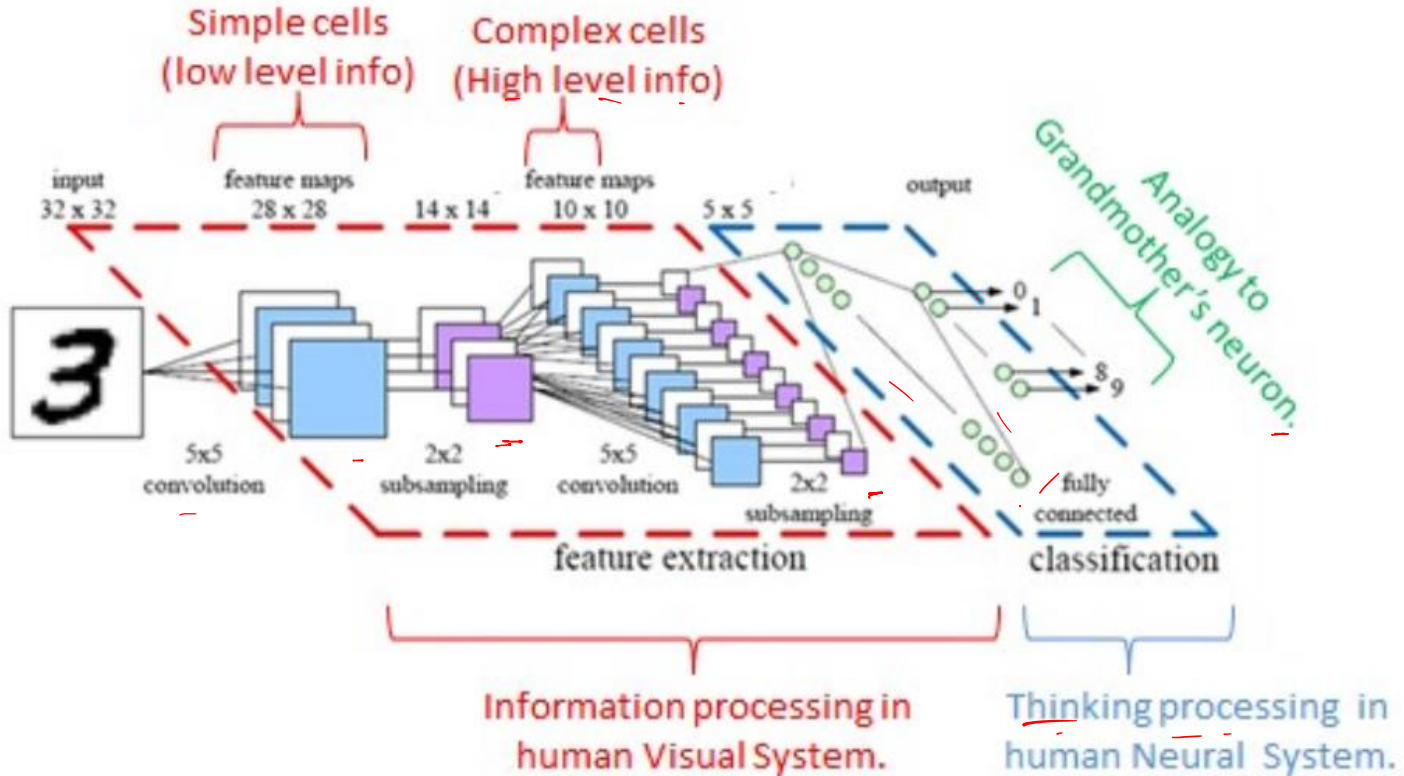


Fig. 1. Correspondence between the hierarchy model by Hubel and Wiesel, and the neural network of the neocognitron

1. But neuroscience has told us relatively less about how to train networks.
2. Neocognitron used layer-wise unsupervised pretraining algorithm.

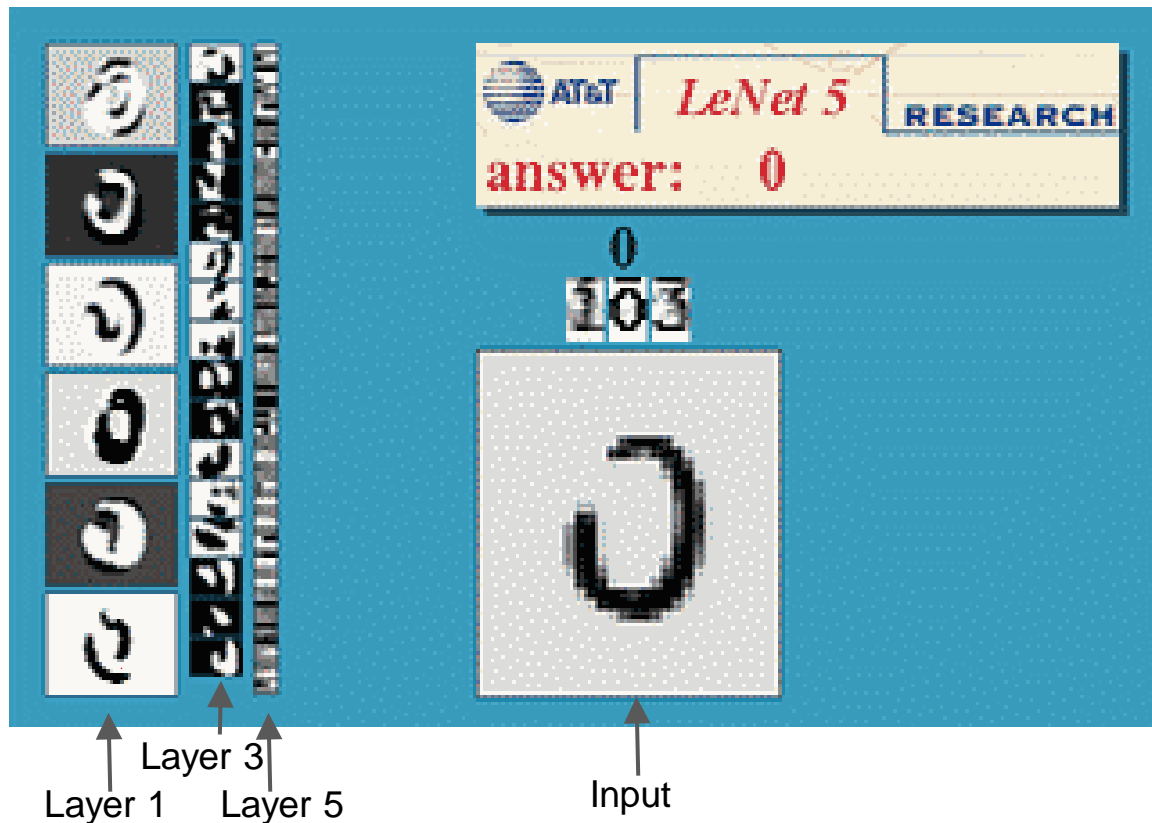
Biological motivation - CNN.

Back-propagation [Lang and Hinton, 1988], and modern CNN [LeCun *et al.*, 1989]



CNN proposed by LeCun *et al.* for document recognition.

CNN for document recognition [LeCun *et al.*, 1989].



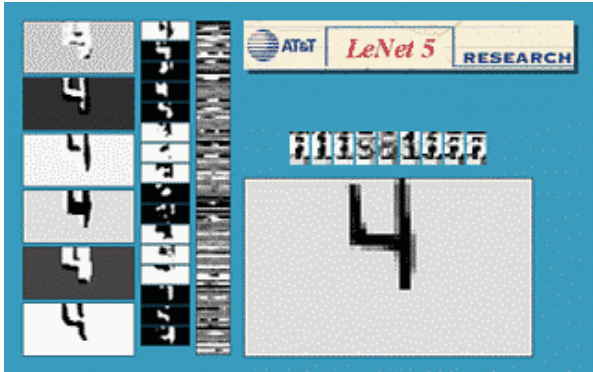
All images are 28x28 grayscale.

60k training examples.

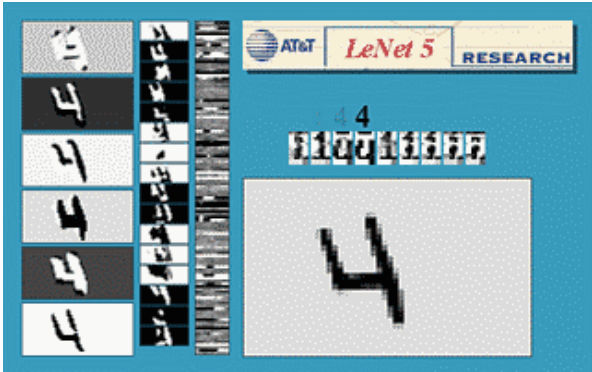
10k test examples

Output value is integer from 0-9

CNN for document recognition [LeCun et al., 1989]. *LeNet*



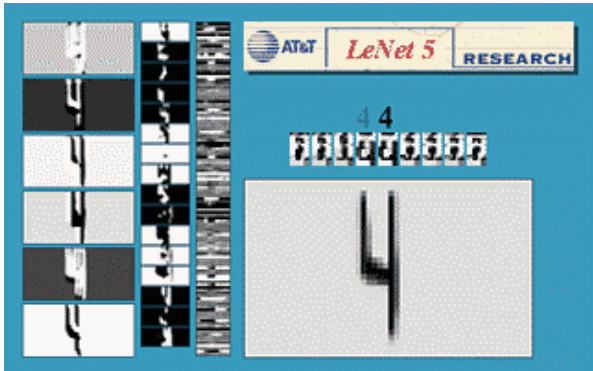
Translation invariance



Rotation invariance



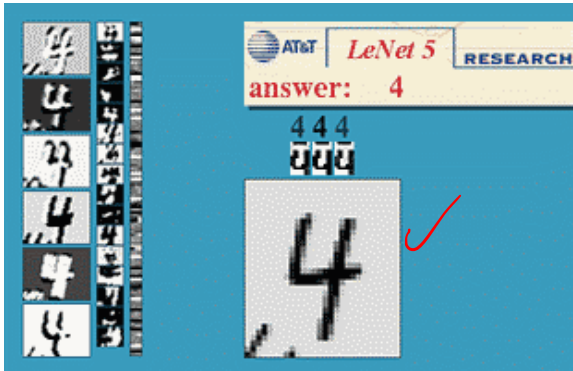
Scale invariance



Squeeze invariance

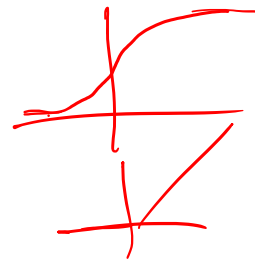


Stroke-width invariance



Noise invariance

Then why DL didn't take-off in 90's?



1. **Limited** *big data availability*
2. **Limited** *computational power to crunch data*

Why DL is trending now?

Big data availability



One trillion images.



350 million images uploaded **per day**.



100 hrs of video uploaded **per minute**.

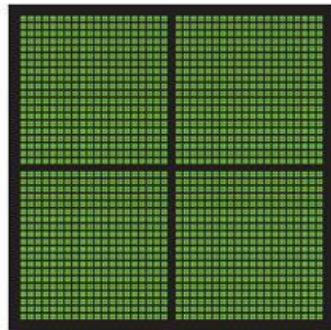


2.5 Petabytes data **every minute**.

Computational power to crunch data



CPU
MULTIPLE CORES



GPU
THOUSANDS OF CORES



Parallel processing units - GPUs

When/how was deep-learning reclaimed?

IMAGENET

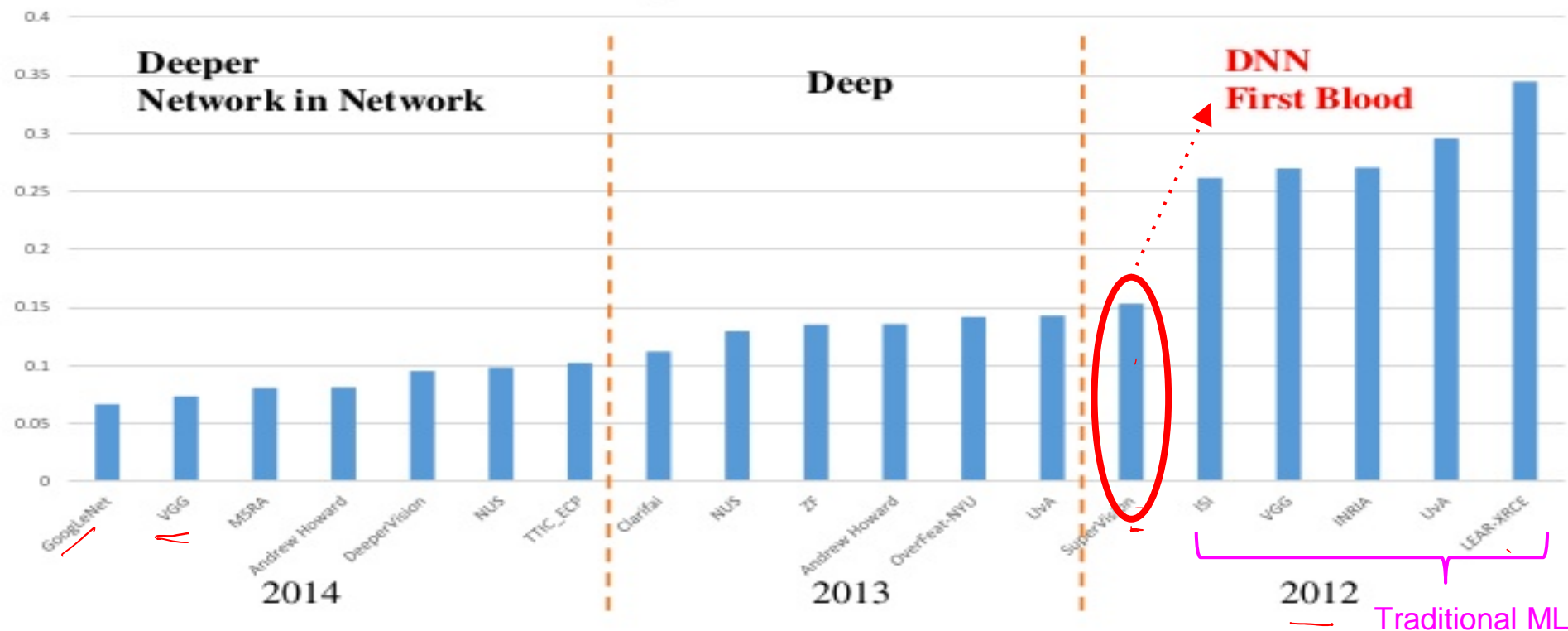
- 1,000 object classes (categories).
- Images:
 - 1.2 M train
 - 100k test.



ImageNet Classification

- 1000 categories and 1.2 million training images

ImageNet Classification Error



Topics

General and biological motivation.

CNNs over fully connected networks.

Different layers in architecture (pooling, relu, etc.)

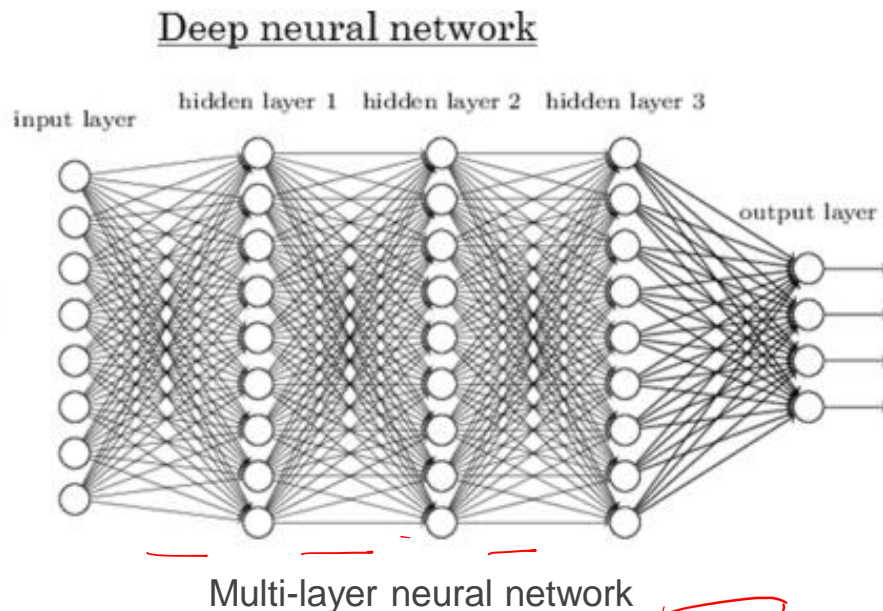
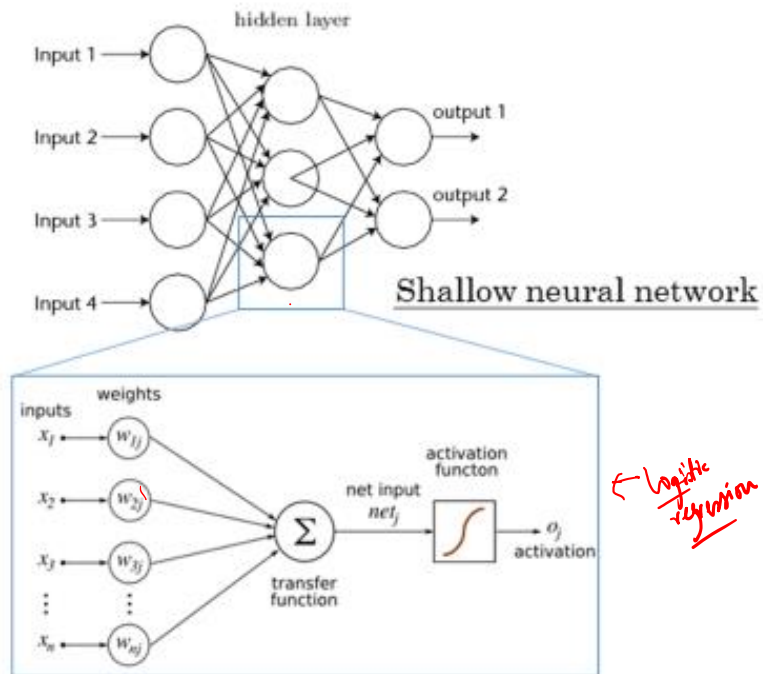
Topics

General and biological motivation.

CNNs over multi-layer neural networks.

Different layers in architecture (pooling, relu, etc.)

CNNs over Multi-layer neural networks (MLNN)



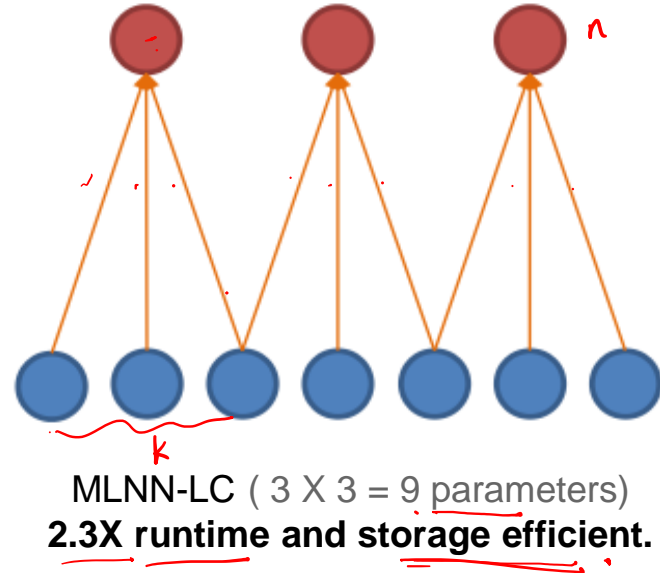
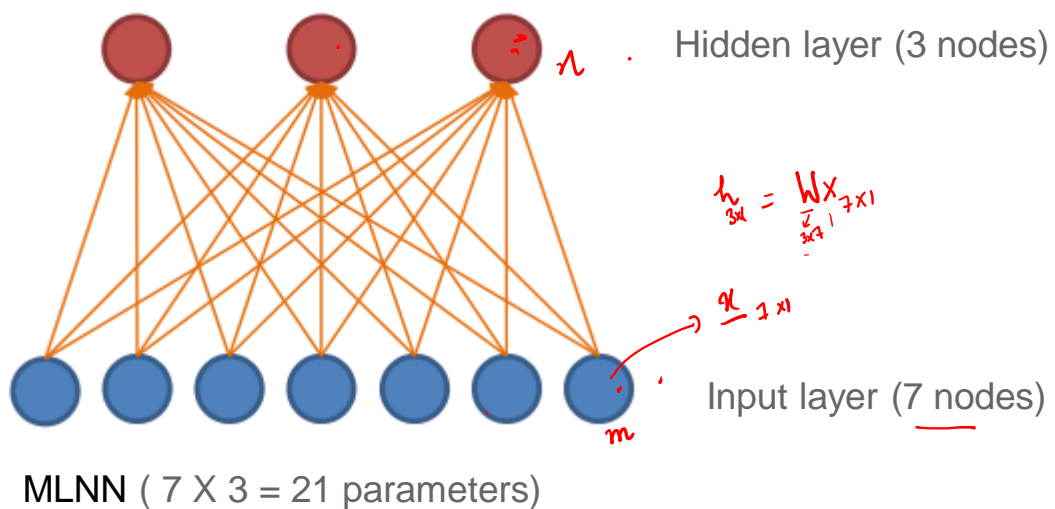
CNNs are **multi-layer neural network with two constraints**:

1. Local connectivity ✓
2. Parameter sharing ✓ \Rightarrow spatial invariance

$$\begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} * \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix} = \begin{bmatrix} 0 & 0 \\ 0 & 0 \end{bmatrix}$$

$$\begin{bmatrix} \boxtimes & \boxtimes \\ \boxtimes & \boxtimes \end{bmatrix} = \begin{bmatrix} - & - \\ - & - \end{bmatrix}$$

CNN: Local connectivity (LC)



In general for a level with m input and n output nodes and CNN-local connectivity of k nodes ($k < m$):

MLNN have

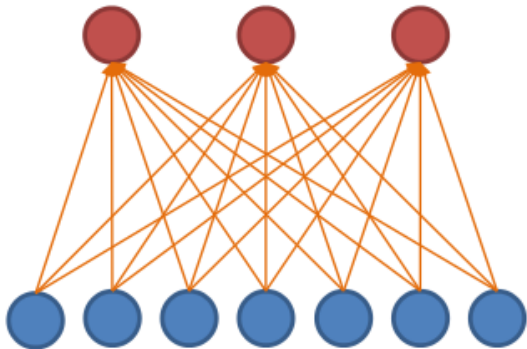
1. $m \times n$ parameters to store.
2. $O(m \times n)$ runtime

$$G_{min} = \frac{m}{k}$$

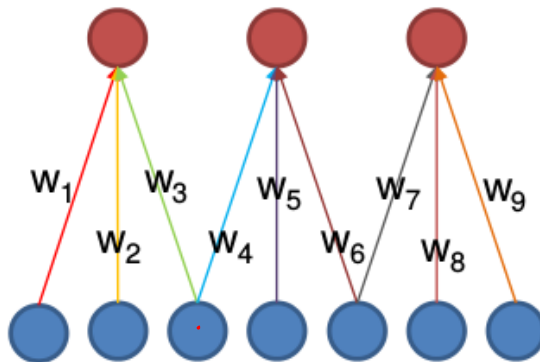
MLNN-LC have:

1. $k \times n$ parameters to store.
2. $O(k \times n)$ runtime

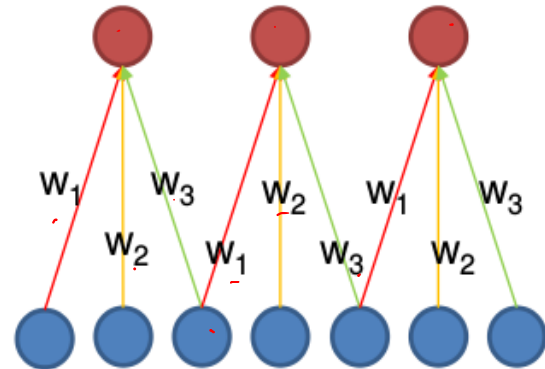
CNN: Parameter sharing (PS)



MLNN (21 parameters)



MLNN-LC ($3 \times 3 = 9$ parameters)
2.3X runtime and storage efficient.



MLNN-LC-PS (3 parameters)
**2.3X faster,
& 7X storage efficient.**

In general for a level with m input and n output nodes and CNN-local connectivity of k nodes ($k < m$):

MLNN have

1. $m \times n$ parameters to store.
2. $O(m \times n)$ runtime

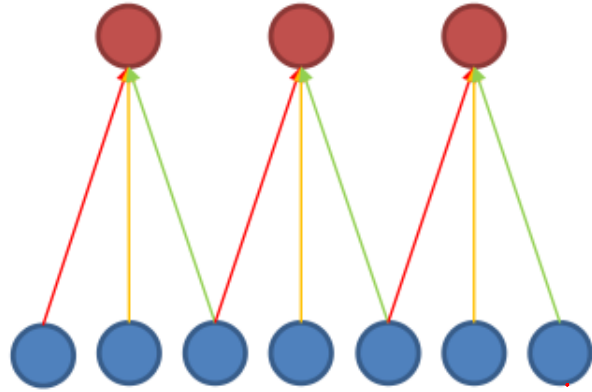
MLNN-LC have:

1. $k \times n$ parameters to store.
2. $O(k \times n)$ runtime

MLNN-LC-PS have:

1. k parameters to store.
2. $O(k \times n)$ runtime

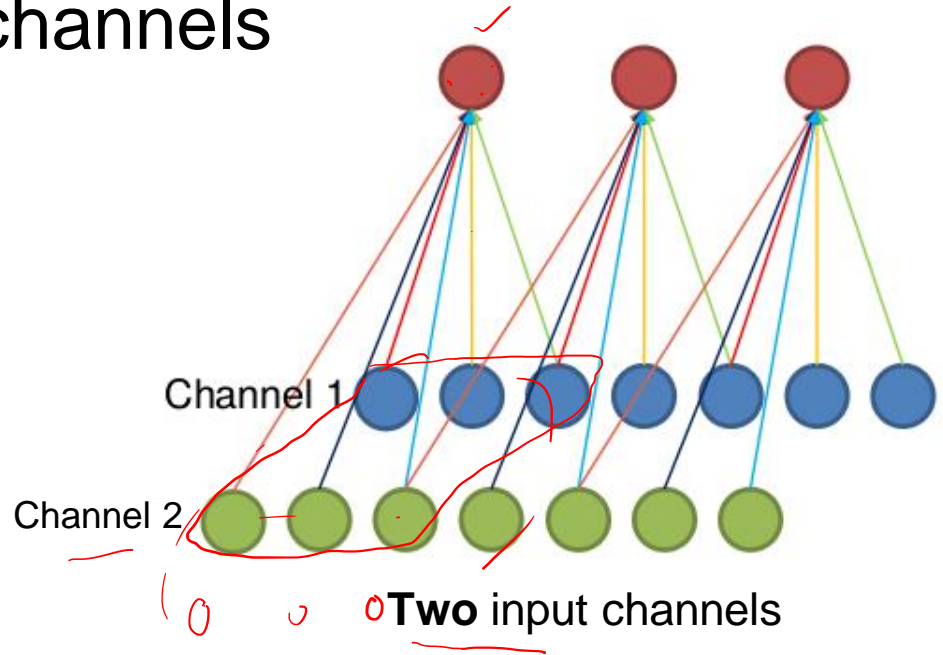
CNN with multiple input channels



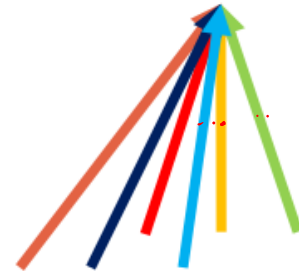
Single input channel



Filter weights

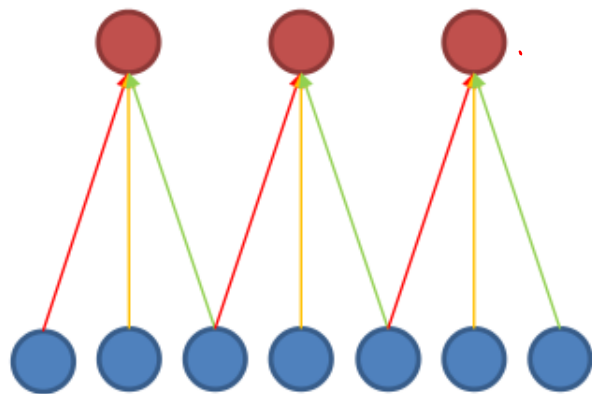


Two input channels



Filter weights

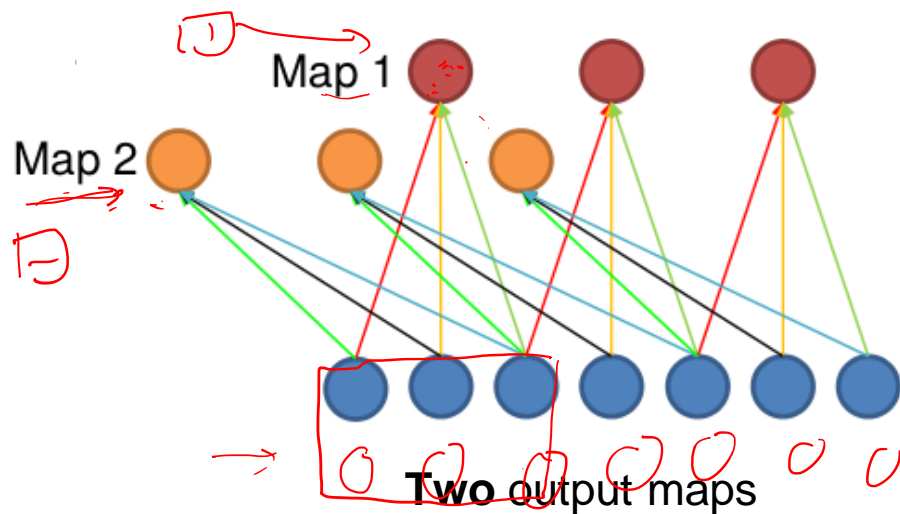
CNN with multiple output maps



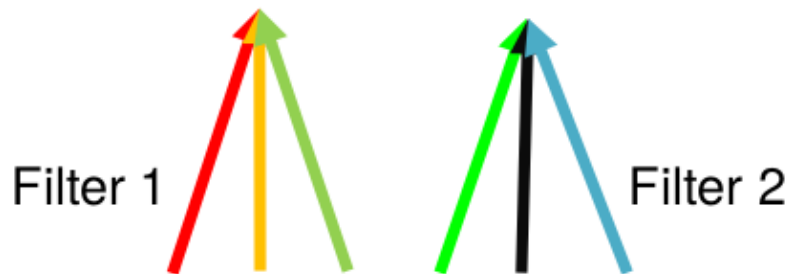
Single output map



Filter weights

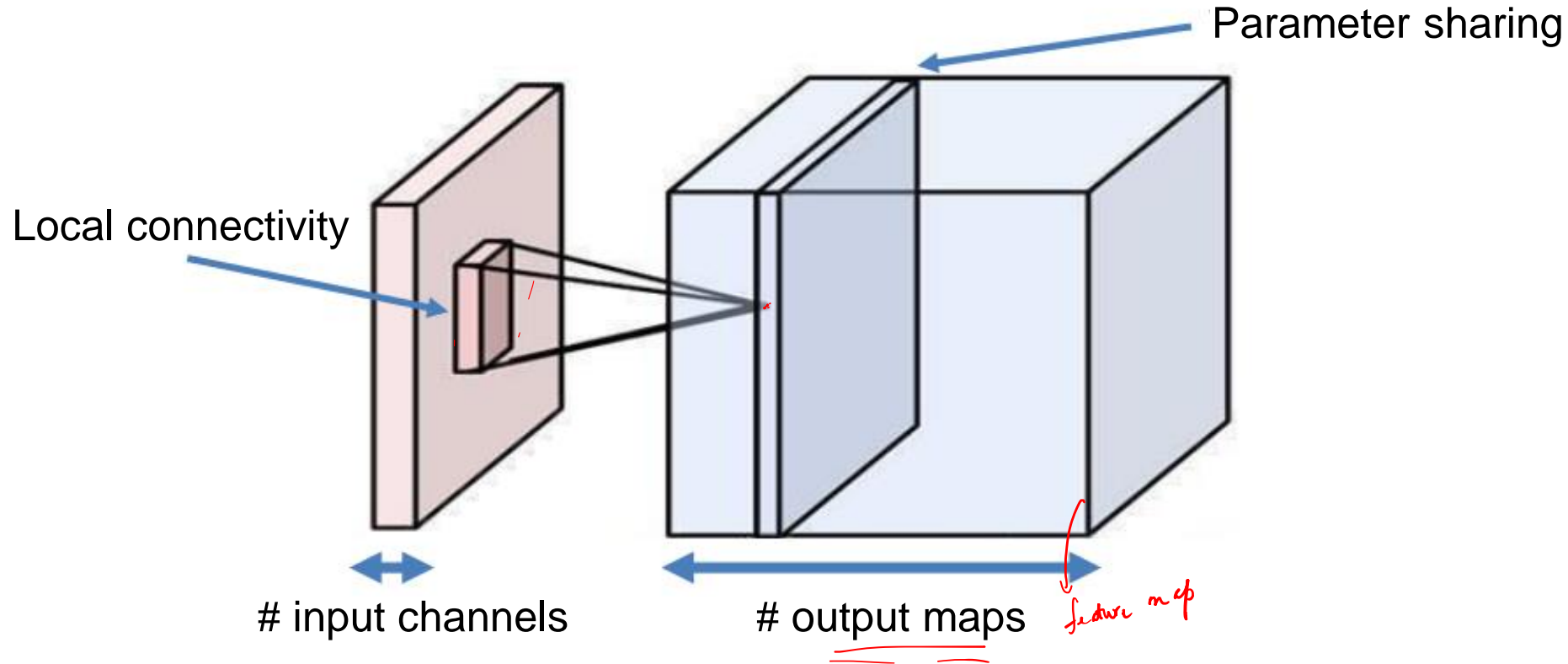


Two output maps



Filter weights

A generic level of CNN



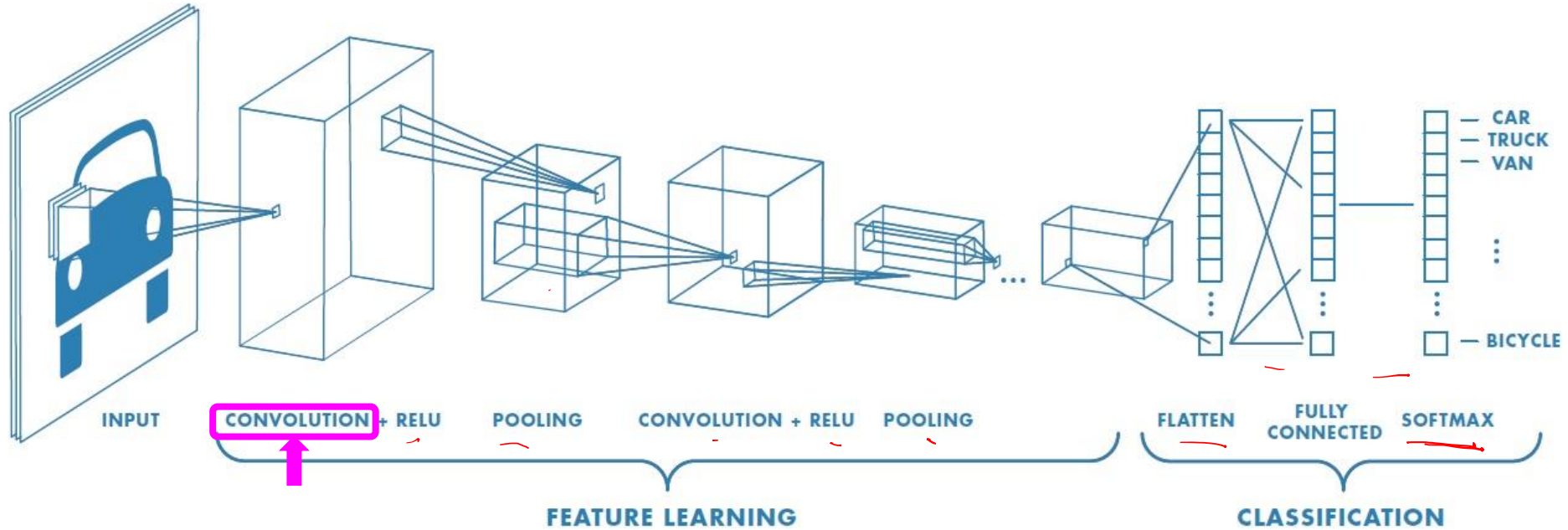
Topics

General and biological motivation.

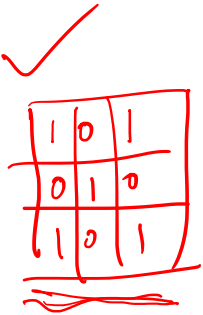
CNNs over multi-layer neural networks.

Different layers in CNN architecture (pooling, relu, etc.)

Different layers of CNN architecture



CNN: Convolutional layer

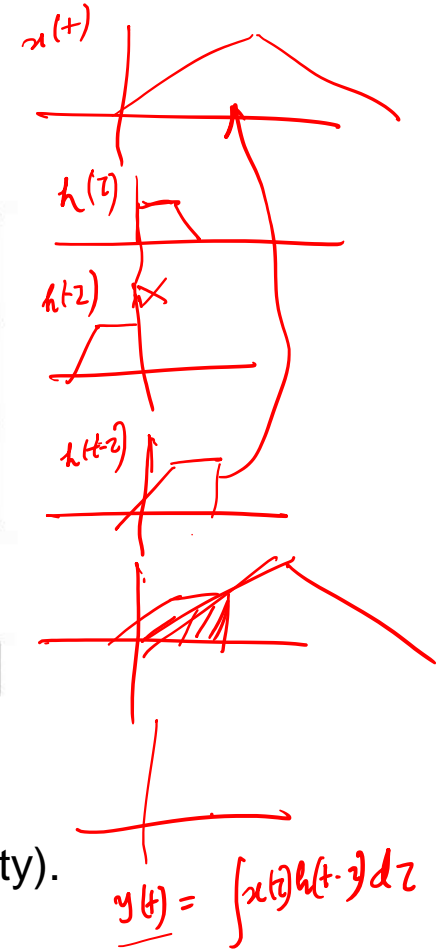


1 _{x1}	1 _{x0}	1 _{x1}	0	0
0 _{x0}	1 _{x1}	1 _{x0}	1	0
0 _{x1}	0 _{x0}	1 _{x1}	1	1
0	0	1	1	0
0	1	1	0	0

Image

4		

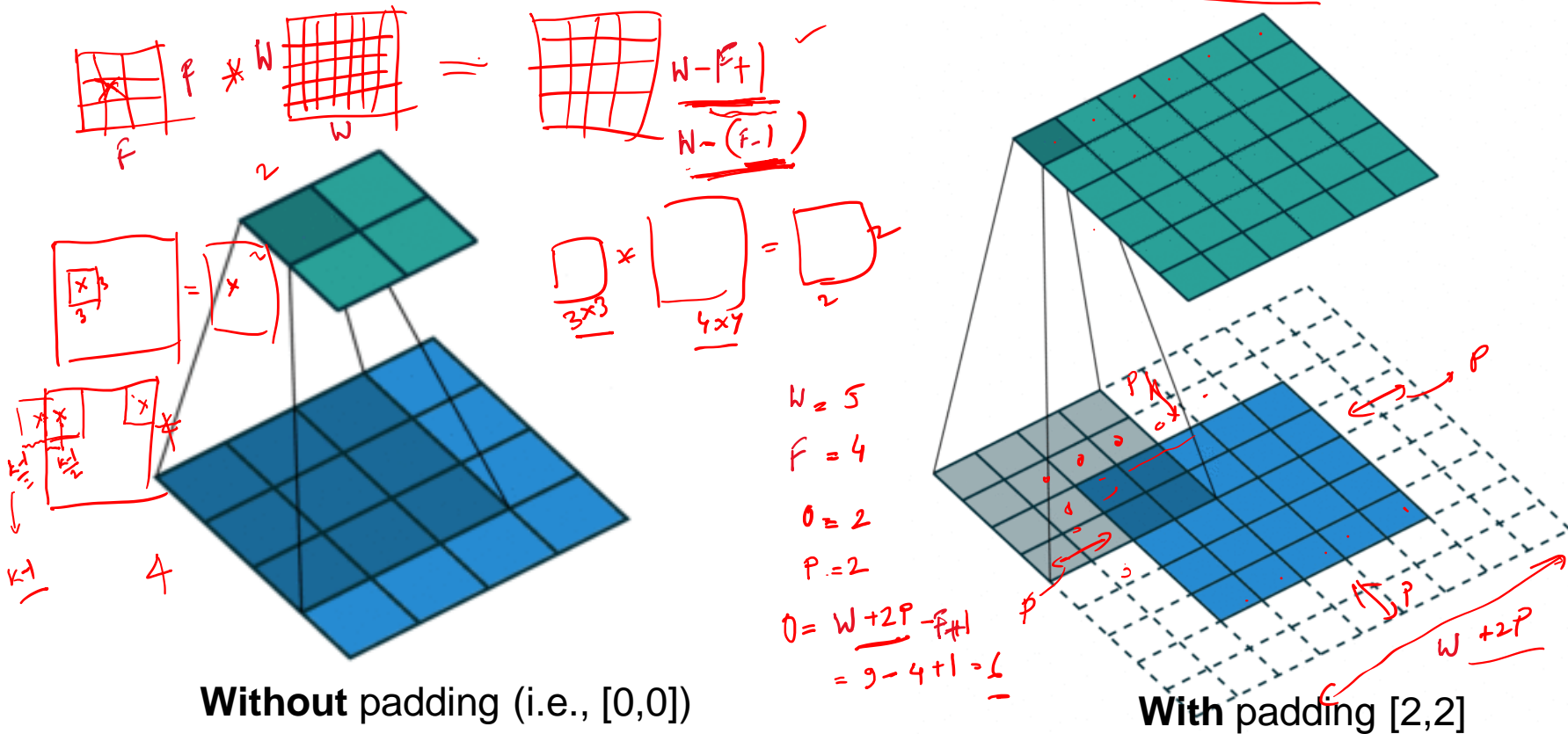
Convolved
Feature



1. To reduce the number of weights (through local connectivity).
2. To provide spatial invariance (through parameter sharing).

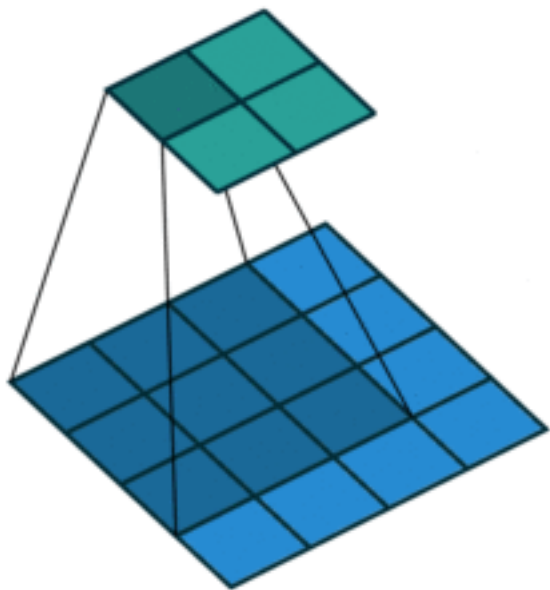
Hyper parameters for convolutional layer.

1. Zero padding (to control input size spatially.)



Hyper parameters for convolutional layer.

2. Stride (to produce smaller output volumes spatially.)



Without stride (i.e., [1,1])

$$W = 5$$

$$F = 3$$

$$S = 2$$

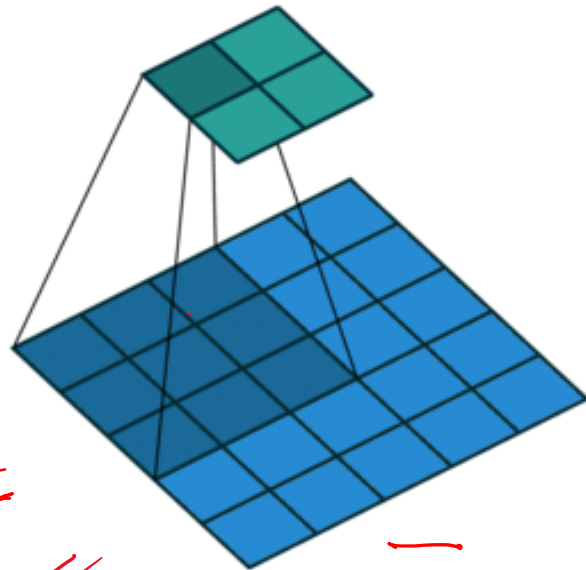
$$O = 2$$

-

$$O = \frac{W - F + 1}{S}$$

$$\frac{5 - 3 + 1}{2} = 1.5$$

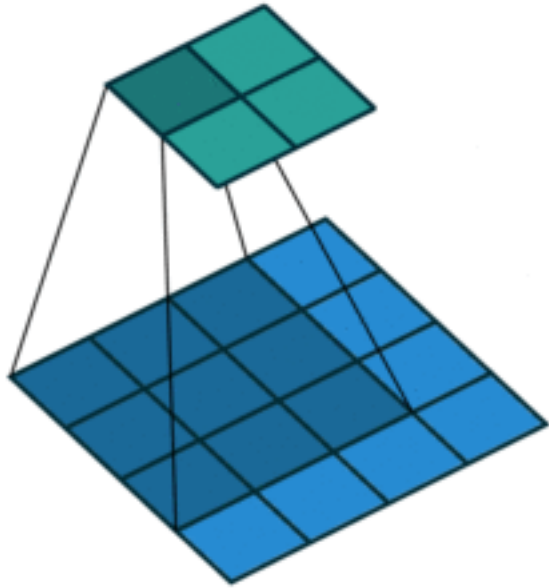
$$O = \left(\frac{W - F}{S} \right) + 1$$



With stride [2,2]

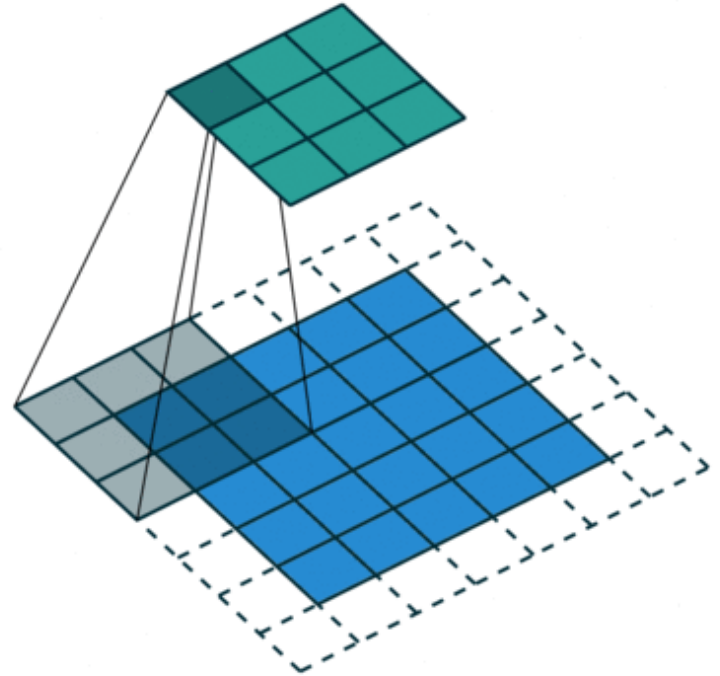
Hyper parameters for convolutional layer.

Both padding and stride



Without padding and stride

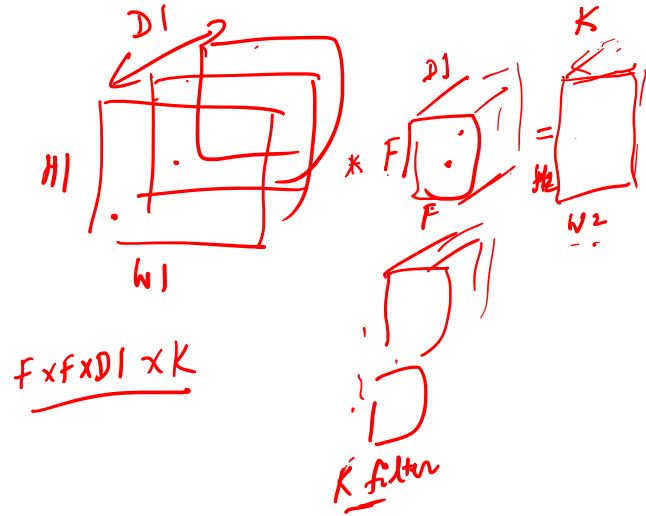
$$N \rightarrow 1/p \text{ width}$$
$$F \rightarrow \text{kernel size}$$
$$P \rightarrow \text{padding}$$
$$S \rightarrow \text{stride}$$
$$O = \frac{W + 2P - F}{S} + 1$$



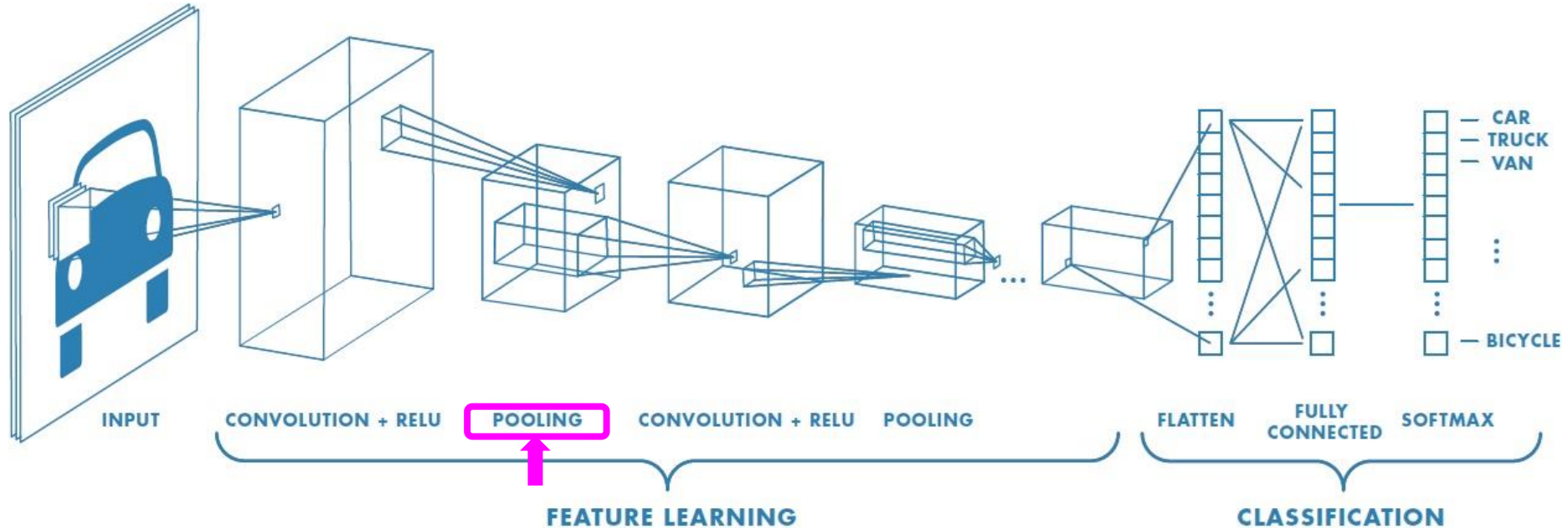
With padding [1,1] & stride [2,2]

CONVOLUTIONAL LAYER

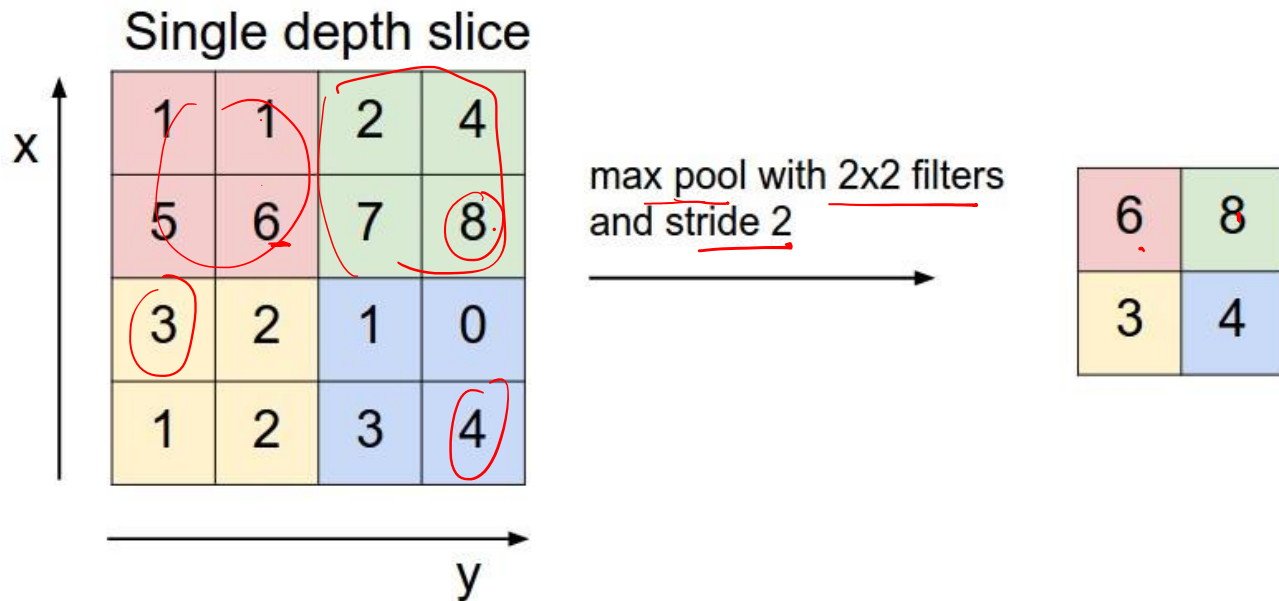
1. Accepts a volume of size $W1 \times H1 \times D1$.
2. Requires four hyperparameters:
 - a. Number of filters K
 - b. their spatial extent F
 - c. their stride S
 - d. the amount of zero padding P
3. Produces an output volume of size $W2 \times H2 \times D2$ where:
 $W2 = (W1 - F + 2P) / S + 1$, $H2 = (H1 - F + 2P) / S + 1$, $D2 = K$
 1. With parameter sharing, it introduces $F \cdot F \cdot D1$ weights per filter, for a total of $(F \cdot F \cdot D1) \cdot K$ weights and K biases.
 2. In the output volume, the d -th depth slice (of size $W2 \times H2$) is the result of performing a valid convolution of the d -th filter over the input volume with a stride of S , and then offset by d -th bias.



Different layers of CNN architecture



CNN: Pooling layer

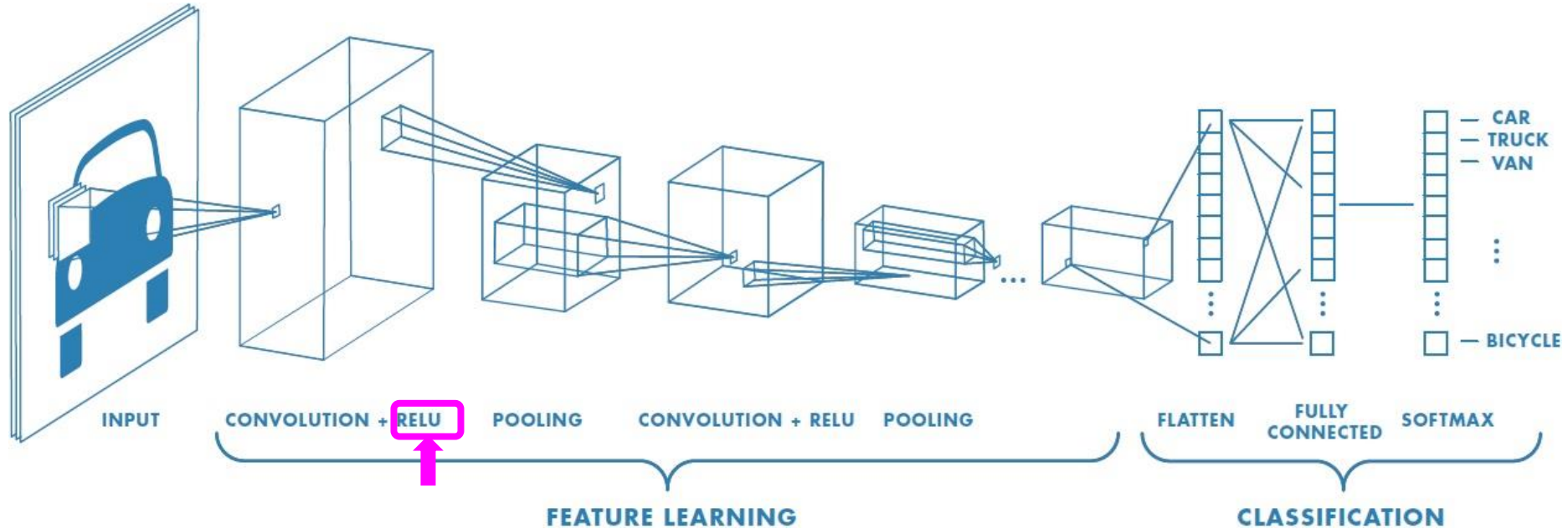


1. To reduce the spatial size of the representation to reduce the amount of parameters and computation in the network.
2. Average pooling or L2 pooling can also be used, but not popular like max pooling.

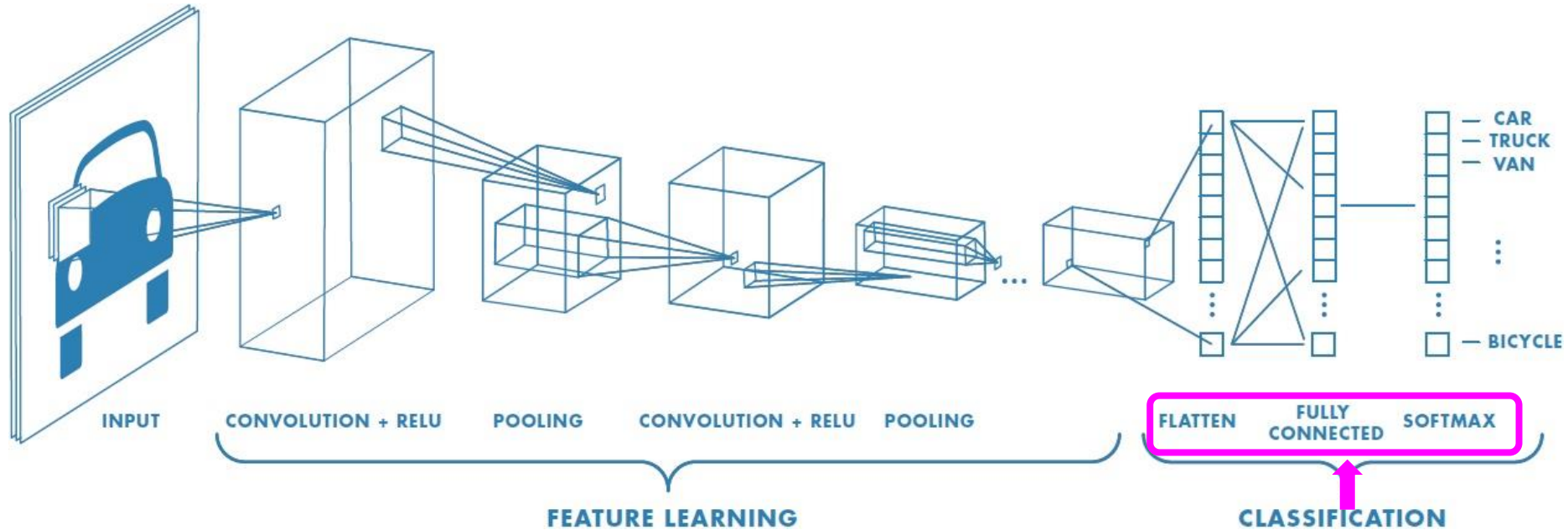
POOLING LAYER

1. Accepts a volume of size **$W1 \times H1 \times D1$** .
 2. Requires two hyperparameters:
 - a. their spatial extent **F**
 - b. their stride **S**
 - c. the amount of zero padding **P** (commonly **$P = 0$**).
 3. Produces an output volume of size **$W2 \times H2 \times D2$** where:
 $W2=(W1-F+2P)/S+1$, $H2=(H1-F+2P)/S+1$, $D2=D1$
1. Introduces **zero** parameters since it computes a fixed function of the input.

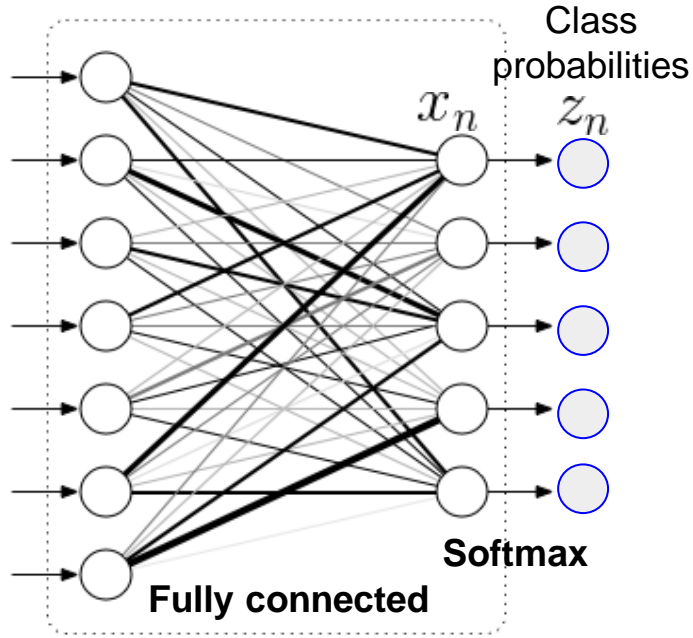
Different layers of CNN architecture



Different layers of CNN architecture



Flattening, fully connected (FC) layer and softmax



Flattening

1. Vectorization (converting $M \times N \times D$ tensor to a $MND \times 1$ vector).

FC layer

1. Multilayer perceptron.
2. Generally used in final layers to classify the object.
3. Role of a classifier.

Softmax layer

1. Normalize output as discrete class probabilities.

$$z_n = \frac{e^{x_n}}{\sum_{i=1}^K e^{x_i}}$$