



# Introduction to Neural Networks

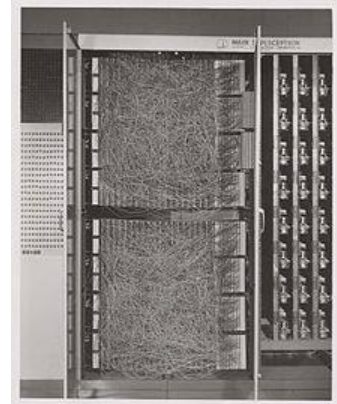
Perceptron, XOR Problem, Multi-layer Perceptron (MLP),  
Cost Functions, Activation functions, Output units

EE 5179

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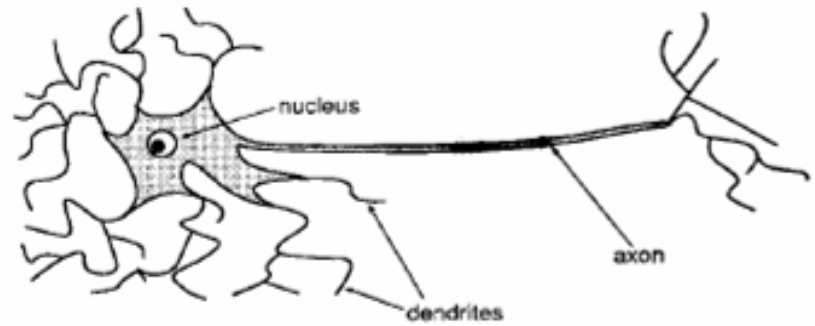
# History

- 1932 - *The Integrative Action of the Nervous System*, **Sir Charles Scott Sherrington**
  - Nervous system - interconnection of individual entities (neuron)
- 1943 - *A Logical Calculus of Ideas Immanent in Nervous Activity*, **Warren McCulloch** and **Walter Pitts**
  - McCulloch and Pitt's model
- 1949 - *The Organization of Behavior*, **Donald Hebb**
  - Hebbian learning
- 1953 - *The Perceptron*, **Rosenblatt**
- 1969 - *Limitation of Perceptrons*, **Minsky** and **Papert**
- 1980's - *Connectionism*
  - *Error Back Propagation*, **Proposed simultaneously by Many**
- 20th century Deep learning
  - CNNs - LeNet, AlexNet, VGGNet, ResNet
  - Deep LSTMs,
- The **deep saga**..... what followed is discussed in the last class

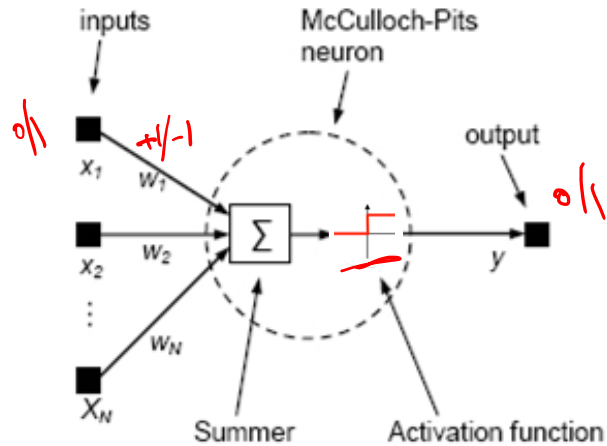


The Mark 1 Perceptron  
By Rosenblatt

# McCulloch - Pits model



Biological neuron



$$\sum_{i=1}^n w_i x_i > \mu$$

$$w_1 x_1 + w_2 x_2 + \dots + w_n x_n > \mu$$

$$\Rightarrow y = 1$$

$$w_1 x_1 + \dots < \mu$$

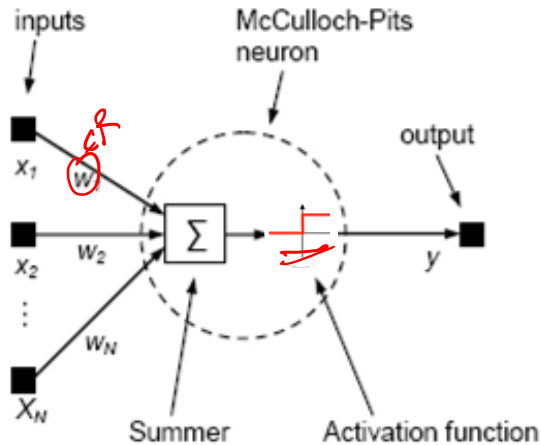
$$\Rightarrow y = 0$$

A hand-drawn graph of a step function. The horizontal axis is labeled  $x$  and the vertical axis is labeled  $y$ . The function is 0 for  $x < \mu$  and 1 for  $x \geq \mu$ . The threshold  $\mu$  is marked on the x-axis.

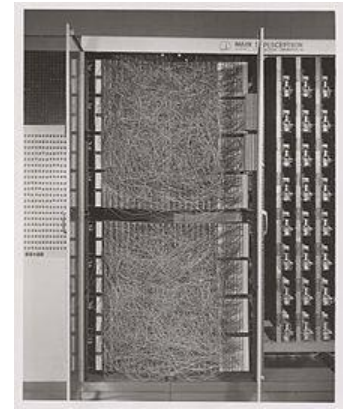
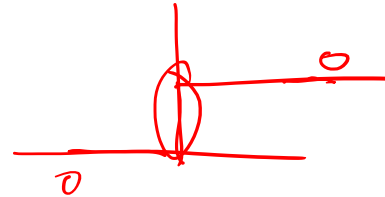
$$y = \begin{cases} 1 & \text{if } \sum w_i x_i > 0 \\ 0 & \text{otherwise} \end{cases}$$

The input and output are binary and the weights are either excitatory (+1) or inhibitory (-1).

# The Perceptron - Rosenblatt (1953)



$$\sum_{i=1}^n w_i x_i > \mu$$



\*Pic courtesy, wikipedia

The Mark 1 Perceptron  
By Rosenblatt  
for digit recognition

Weights can be any real number. He also proposed a learning algorithm for learning the weights from training data.

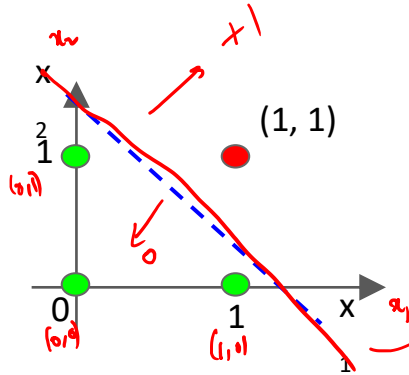
# Perceptron - geometrical interpretation

$$\sum_{i=1}^n w_i x_i > \mu$$

, What does this inequality imply in 2D case?

Half plane

X	AND
(0, 0)	0
(0, 1)	0
(1, 0)	0
(1, 1)	1

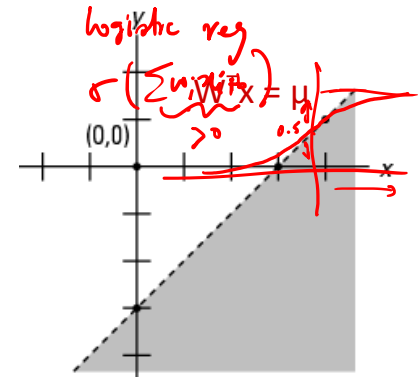
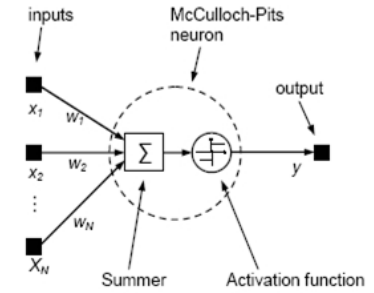


Solve for  $W, \mu$ :

$$x_1 + x_2 = 1.5$$

$$x_1 + x_2 > 1.5$$

$$w_1 = 1, w_2 = 1 \text{ and } \mu = 1.5$$



\*Pic courtesy, [cliffsnotes](#)

Any function that is linearly separable can be computed by a perceptron

# Perceptron - Limitations

$$y = f(\frac{w \cdot x - \mu}{\sigma})$$

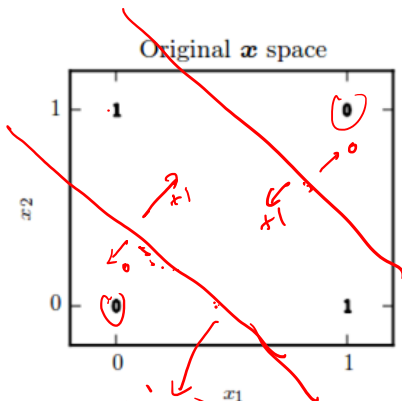
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$$\min_{w, b} L$$

**Goal:** learn the XOR function ( $f^*$ )

Task is adjust parameters  $\vartheta$ , such that  $f$  is as close as to  $f^*$

$\mathbb{X}$	$f^*$
(0, 0)	0
(0, 1)	1
(1, 0)	1
(1, 1)	0



$$y = f(x, \vartheta)$$

$$L = \sum_{\{x \in \mathbb{X}\}} (f^*(x) - f(x, \vartheta))^2$$

Lets use our perceptron for  $f$ ,  $\vartheta = \{w, b\}$

$$\sum_i (y_i - (w^T x_i + b))^2$$

$$f(x; w, b) = w^T x + b$$

Solve for  $\{w, b\}$

$w = 0$ ,  $b = 0.5$ ; output is 0.5 everywhere

**Why** this linear function can't model XOR?

How to tackle this problem?

Can we use more than one line?

Yes, but how?

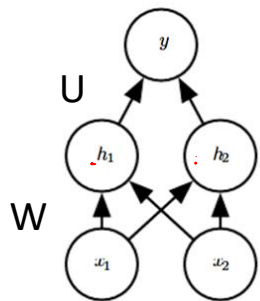
o/p network  
AND  
OR  
NAND  
hidden layer  
i/p layer

# Perceptron - Limitations

$h = 4 \otimes$   
 $y = 8 \otimes$   
 $y = 3 \otimes$   
 $y = 4 \otimes$

How to tackle this problem?

- Add a hidden layer with two units



$$y = f^{(2)}(h; U, c)$$

$$y = f^{(2)}\left(\bigcup_{k=1}^2 h_k + c_{(x)}\right)$$

$$y = f^{(2)}(f^{(1)}(x))$$

$$h = f^{(1)}(x; W, b)$$

$$\begin{pmatrix} h_1 \\ h_2 \end{pmatrix} = \tilde{f} \begin{pmatrix} w_{11}x_1 + w_{12}x_2 + b_1 \\ w_{21}x_1 + w_{22}x_2 + b_2 \end{pmatrix}$$

What should  $f^{(1)}$  compute?

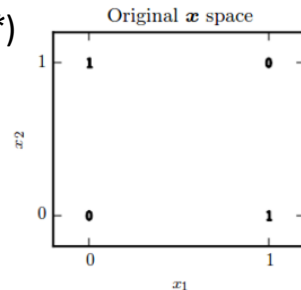
$$\begin{aligned} h_1 &= f(w_{11}x_1 + w_{12}x_2 + b_1) \\ h_2 &= f(w_{21}x_1 + w_{22}x_2 + b_2) \\ h &= f(w) \end{aligned}$$

If its linear again the composition still remains linear

$$f^{(2)}(h) = U^T h; \text{ since } h = Wx$$

$$y = U^T Wx = W'x$$

Goal: learn the XOR function ( $f^*$ )



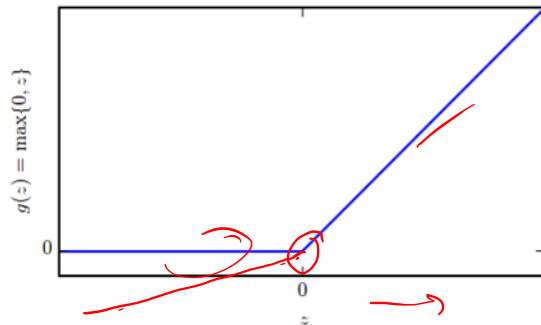
- $f^{(1)}$  should be nonlinear to extract useful features

$$h = f^{(1)}(x; W, b) = g(Wx + b)$$

- $g$  is referred as activation function commonly

- We will use ReLU here

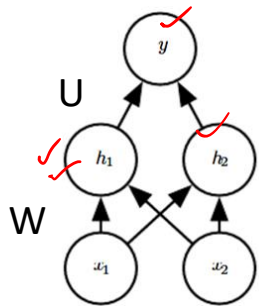
- ☐ Rectified Linear Unit (widely used)
- ☐  $g(z) = \max\{0, z\}$



# Perceptron - Limitations

How to tackle this problem?

- Add a hidden layer with two units
- Use ReLU activation in 1<sup>st</sup> layer



Let,

$$W = \begin{bmatrix} w_{11} & w_{12} \\ w_{21} & w_{22} \end{bmatrix} = \begin{bmatrix} 1 & 1 \\ 1 & 1 \end{bmatrix}$$

$$b = \begin{bmatrix} 0 \\ -1 \end{bmatrix}, \quad U = \begin{bmatrix} 1 \\ -2 \end{bmatrix}$$

$$c = 0$$

$$y = U^T h + c; \quad y = U^T \max\{0, Wx + b\} + c$$

ReLU

$$h = g(Wx + b)$$

$$h_1 = \text{ReLU}(w_{11}x_1 + w_{12}x_2 + b_1)$$

$$h_1 = (x_1 + x_2 + 0)$$

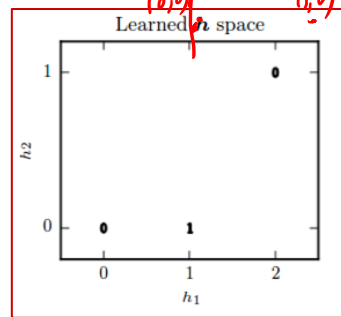
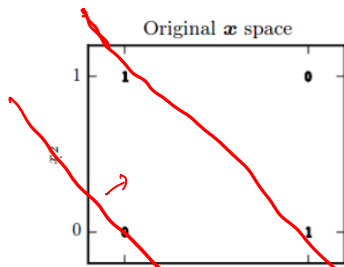
$$h_2 = \text{ReLU}(w_{21}x_1 + w_{22}x_2 + b_2)$$

$$h_2 = (x_1 + x_2 - 1)$$

$$y = (h_1 - 2h_2)$$

$$h_1 - 2h_2 = 0 \quad h_2 = 1 \quad h_1$$

Goal: learn the XOR function ( $f^*$ )



$$X = \begin{bmatrix} 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & 1 \end{bmatrix}$$

$$WX = \begin{bmatrix} 0 & 1 & 1 & 2 \\ 0 & 1 & 1 & 2 \end{bmatrix}$$

$$WX + b = \begin{bmatrix} 0 & 1 & 1 & 2 \\ -1 & 0 & 0 & 1 \end{bmatrix}$$

$$h = \begin{bmatrix} 0 & 1 & 1 & 2 \\ 0 & 0 & 0 & 1 \end{bmatrix}$$

Upon ReLU

$$U^T h + c$$

After layer2

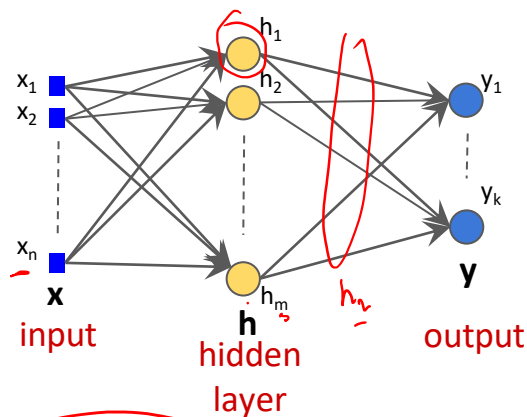
$$\begin{bmatrix} 0 & 1 & 1 & 0 \end{bmatrix}$$

$$\begin{aligned} (0, 0) &\rightarrow 0 & 0 &\rightarrow 0 \\ (1, 0) &\rightarrow 1 & 0 &\rightarrow 1 \\ (0, 1) &\rightarrow 1 & 0 &\rightarrow 1 \\ (1, 1) &\rightarrow 2 & 1 &\rightarrow 0 \end{aligned}$$



# Multi-layer Perceptrons (MLP)

A typical feed forward neural network

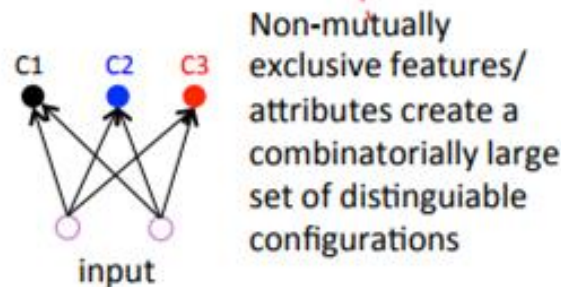
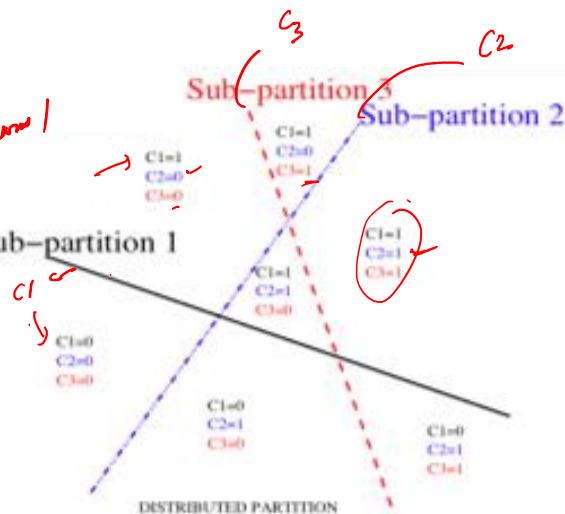
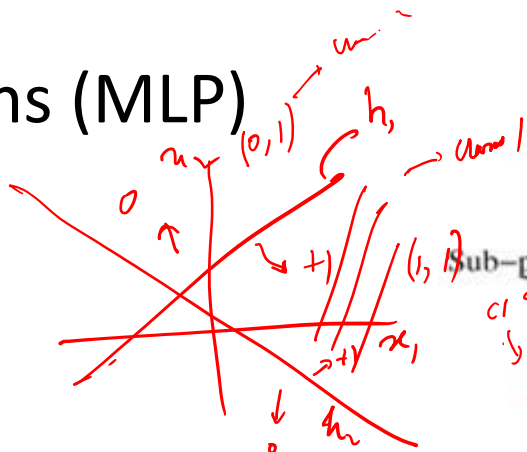


$$\mathbf{h} = f(\mathbf{W}\mathbf{x} + \mathbf{b}_1); \quad \mathbf{y} = g(\mathbf{U}\mathbf{h} + \mathbf{b}_2)$$

With more hidden units network is more expressible

$$\begin{pmatrix} h_1 \\ h_2 \\ \vdots \\ h_m \end{pmatrix} = f \left( \begin{pmatrix} w_{11}x_1 + w_{12}x_2 + \dots + b_{11} \\ w_{m1}x_1 + \dots + b_{m1} \end{pmatrix} \right)$$

$$h_i = f(W'_i h + b'_i)$$



# Feedforward Neural Networks - Cost functions

$$\underline{x} \rightarrow \underline{y} = \begin{pmatrix} 1 \\ 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix} \text{ (class 1)}$$

For regression,

$$J(\theta) = \frac{1}{2} \mathbb{E}_{\mathbf{x}, \mathbf{y} \sim \hat{p}_{\text{data}}} \|\underline{\mathbf{y}} - f(\mathbf{x}; \theta)\|^2$$

$$\frac{1}{2} \sum_{\{x_i, y_i\}} \|y_i - f(x_i, \theta)\|^2$$

training data  
(x<sub>i</sub>, y<sub>i</sub>)

$$\min_{\theta} J(\theta)$$

$$\theta = \{w, b\}$$

Cross entropy



$$y_i = \begin{pmatrix} 1 \\ 0 \\ 0 \\ \vdots \\ 0 \end{pmatrix} = p(x_i)$$

$$y_i =$$

$$\sum_n p(x) \ln \frac{1}{q(x)}$$

$$\text{entropy} = \sum_n p(x) \ln \frac{1}{p(x)}$$

$$\begin{matrix} 0 & \rightarrow & 0.5 & \rightarrow & p(a) \\ 1 & \rightarrow & 0.2 & \rightarrow & p(b) \\ 2 & \rightarrow & 0.2 & \rightarrow & p(c) \\ 3 & \rightarrow & 0.1 & \rightarrow & p(d) \end{matrix}$$

$$\begin{pmatrix} 0 \\ 0 \\ 1 \\ 0 \\ 1 \\ 1 \end{pmatrix}$$

$$D_{KL}(p(x) || q(x)) = \sum_{x \in X} p(x) \ln \frac{p(x)}{q(x)} = \sum p(x) \ln \frac{1}{p(x)} - \sum p(x) \ln \frac{1}{q(x)}$$

Cross-entropy

$$= \sum p(x) \ln p(x) - p(x) \ln q(x)$$

$$= -H(p) + H(p, q)$$

entropy      cross-entropy

$$\min_{\theta} J(\theta) = \sum_{x_i, y_i} H(p(x_i), q(x_i))$$

For classification,

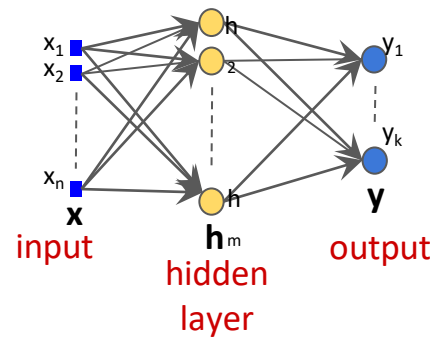
$$q(x) = f(x, \theta)$$

- Typically outputs a probability vector  $q(c = k | x) \forall k$
- How do you compare two distributions?
  - KL divergence,  $KL(p || q)$

$$H(p)$$

$$w, b$$

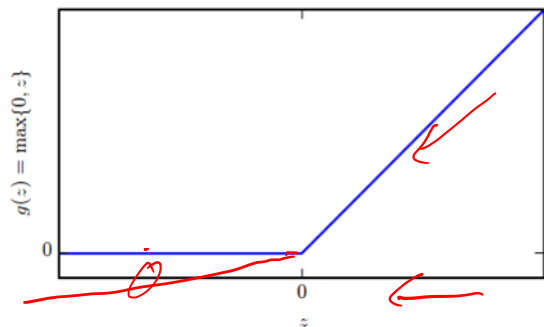
# Activation functions



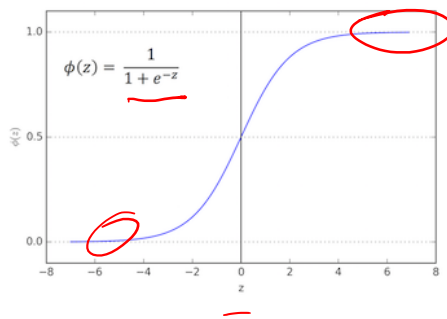
$h = \underline{g}(Wx+b)$ ; Affine transformation followed by activation function,  $g$

- Very important factor in learning features

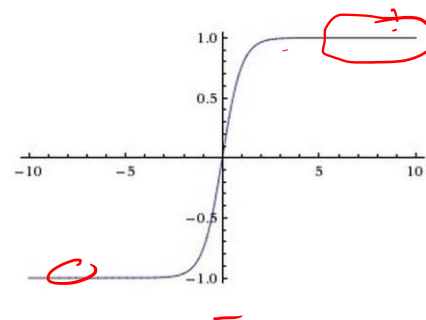
$$g(z) = \max\{0, z\}, \text{ ReLU}$$



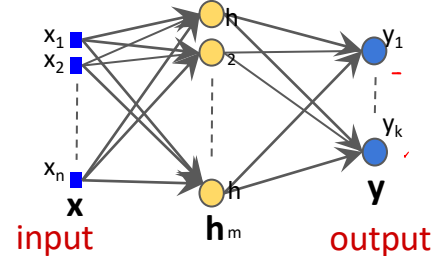
$$g(z) = \sigma(z), \text{ sigmoid}$$



$$\underline{\tanh(z)} = 2\underline{\sigma(2z)} - 1$$



# Output units



## – Linear units for real valued outputs

- ❑ Activation function is left to be linear
- ❑ Given features  $h$ ,

$$\underline{y'} = \underline{Wh+b}$$

- ❑ Most commonly used with regression tasks

## – Say you want to do binary classification

- ❑ What kind of distribution describes output?

**Bernouli**

- ❑ How to constrain the output - valid probability?

Can you use linear activation?

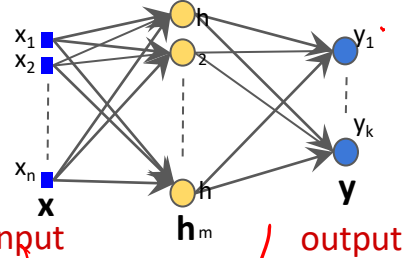
$$P(y = 1 | \underline{x}) = \max \left\{ 0, \min \left\{ 1, \underline{w^\top h + b} \right\} \right\} . \quad \in [0, 1]$$

- ❑ What is the problem? *Not amenable for gradient based learning*

- ❑ Instead, use sigmoid unit - output  $\in [0,1]$

$$\hat{y} = \sigma(\underline{w^\top h + b})$$

# Output units



- Now, say we want to do multi-class classification (K classes)

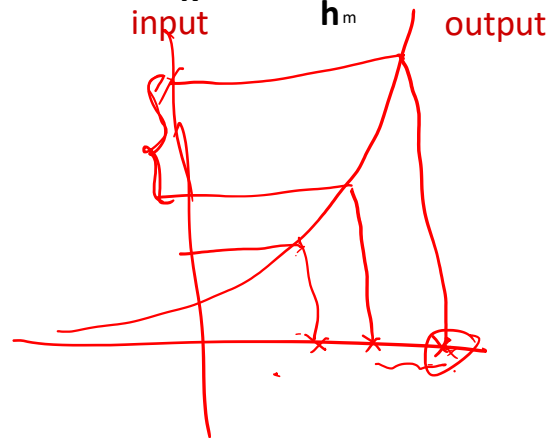
- Output should be K probabilities,  
 $p_k = p(\text{class} = k | \mathbf{x}) \quad \forall k = 1 \text{ to } K$

- Can we use K sigmoid units?

Won't be sufficient, since probabilities are not constrained to sum to 1

$$\sum_k p_k = 1$$

- We will look at softmax unit for this  
 Idea is to convert a vector of real values to valid probabilities,  
How? Make all the elements positive  
 □ Normalize the values



- Let,  $\mathbf{z} = [z_1, \dots, z_K]^T$ ;  $\mathbf{z} = \mathbf{W}\mathbf{h} + \mathbf{b}$

$$\text{softmax}(\mathbf{z})_i = \frac{\exp(z_i)}{\sum_j \exp(z_j)}$$

$$\sum \frac{\exp(z_i)}{\sum \exp(z_j)} = 1$$

$$\frac{\sigma(z_i)}{\sum_j \sigma(z_j)} = 1$$

Handwritten notes and calculations for the softmax function:

- $\sigma(z_i) = \frac{1}{1 + e^{-z_i}}$
- $\frac{\sigma(z_i)}{\sum_j \sigma(z_j)} = \frac{\frac{1}{1 + e^{-z_i}}}{\sum_j \frac{1}{1 + e^{-z_j}}}$
- $\frac{e^{z_i}}{e^{z_i} + e^{-z_i}} = \frac{e^{z_i}}{e^{z_i} + e^{-z_i}}$
- $\frac{e^{z_i}}{e^{z_i} + e^{-z_i}}$
- $\frac{1}{1 + e^{-z_i}}$