

GLS University
Faculty of Computer Application & IT
TyIMSc-IT, Sem-V
221601507 Practicals on PHP
“Class and Object” Lab Session Exercise

1. Employee Management (Class & Objects)

Create a class Employee with attributes name, id, salary.

- Create methods to set and get details.
 - Create objects for 3 employees and display their details.
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2. Bank Account System (Constructors & Methods)

Create a BankAccount class with attributes accountNumber, balance.

- Constructor initializes account with balance.
 - Methods: deposit(), withdraw(), and getBalance().
 - Create 2 accounts and perform transactions.
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3. Product Inventory (Static & Constants)

Create a class Product with attributes name, price.

- Add a static property count to track number of products created.
 - Define a constant DISCOUNT = 0.1.
 - Method to calculate final price after discount.
 - Show total number of products created.
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4. Student Grade System (Inheritance)

Create a class Student with attributes name, rollNo, and marks.

- Create a subclass Result that calculates grade (A, B, C, Fail) using marks.
 - Display details and grade.
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5. Vehicle Showroom (Polymorphism & Inheritance)

Create a base class Vehicle with method displayInfo().

- Subclasses: Car, Bike, Truck overriding the method.
 - Store all objects in an array and display details using a loop.
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6. Library Management (Abstract Class)

Create an abstract class `LibraryItem` with methods `getDetails()` and `borrowItem()`.

- Subclasses: Book and Magazine implementing methods.
 - Demonstrate borrowing items.
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7. Online Payment System (Interface)

Create an interface `PaymentGateway` with method `processPayment($amount)`.

- Implement it in classes `PayPal` and `CreditCard`.
 - Create objects and process payments.
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8. College Management (Final Keyword)

Create a base class `Department` with method `displayDept()`.

- Use final keyword on method to prevent overriding.
 - Create subclass `CSEDepartment` and attempt overriding (should show restriction).
 - Demonstrate usage.
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9. E-Commerce Cart System

Create a class `CartItem` with name, price, quantity.

- Add a method `getTotalPrice()`.
 - Create multiple cart items and calculate grand total.
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10. Shape Area Calculator (Abstract + Interface)

- Abstract class `Shape` with abstract method `area()`.
- Interface `Printable` with method `printDetails()`.
- Implement `Circle`, `Square`, `Triangle`.
- Demonstrate with multiple shapes in an array, showing polymorphism.