

Kathmandu University
School of Science and Engineering
Department of Computer Science and Engineering
Log Sheet

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Task Accomplished	Task to be accomplished	Remarks
<ol style="list-style-type: none">1. Checked out on Alpha Beta Pruning Algorithm2. Listed out some required functions for the application3. Game board coded.	<ol style="list-style-type: none">1. Finding out more functions that will be required for application.2. Coding the functions.3. Implementing the MiniMax Algorithm.	<p>1.Functions list:</p> <ol style="list-style-type: none">i) drawBoardii) player Input Letteriii) who starts Firstiv) check winnerv) get Computer Move

Supervisor: