

# SUJAL SAMAI

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Projects: [github.com/SujalSamai](https://github.com/SujalSamai) Portfolio: [sujalsamai.netlify.app](https://sujalsamai.netlify.app) +917000691858

## EDUCATION:

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### Medi-Caps University, Indore

2020-2024

Bachelor of Technology (B.Tech) in Computer Science and Engineering

CGPA: 9.55

### National Public School, Indore

Grad. May 2020

Central Board of Secondary Examination

Percentage: 82.2

## SKILLS:

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- **Languages:** Java, C++, JavaScript
- **Library/Frameworks:** Bootstrap, jQuery
- **Tools:** SASS, Git and GitHub
- **Databases:** MySQL
- **Personal:** Problem Solving, Team Man

## WORK EXPERIENCE & OPEN SOURCE CONTRIBUTION:

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### CSCult

Head of Operations

- Established and managed a community of over **600** people.
- Increased the participation rates of community in various CSCult clubs and live interactive learning sessions by **50%**.
- Actively participated in the planning and establishment of CSCult as **Indore's biggest** EdTech community.

Div Head - Game Development

- Guided 5+ students to create their first Game Development Project.
- Made them familiar with Open Source Contribution through Live Sessions.
- Introduced them to Git and GitHub and taught them how to deploy the project.

## PROJECTS:

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### Super Mario Game

**Technologies Used-** JavaScript, HTML Canvas API

- Developed a replica of Super Mario Game running in the browser.
- Added physics, collision and other required concepts of the game.
- Implemented Game Loop, and rendered game in HTML Canvas at each frame.

### Uno Card Game

**Technologies Used-** Python

- Created a total UNO Card Game that runs in the command line interface.
- Completed all the required cards like Reverse, Draw 4 etc. works