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# Sujal Uprety

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## Objective

Passionate Unity Developer with strong skills in game development and interactive applications. Seeking a Unity Developer role to apply my technical knowledge and creativity, while growing and contributing to innovative projects.

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## Education

### Institute of Science and Technology, Tribhuvan Univeristy

BSc. CSIT • Bharatpur, Bagmati

12/2026

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## Projects

- **Game Development Projects**
    - Developed multiple 2d and 3d games using Unity
    - Created games like: FPS shooter, Endless Runner, etc.
    - Experienced with Steamworks multiplayer tool
    - Knowledge about game design patterns
    - Used tools like particle system, cinemachine, unity animator
    - Visit my Game Development Portfolio to see my Game Development Projects: <https://sujalisdead.itch.io>
  - [Ehhlang](#)
    - **Designed and Developed:** Created Ehhlang, a domain-specific language for defining and manipulating graphic elements in images.
    - **Object-Oriented Syntax:** Implemented objects like rectangle, ellipse, and text with customizable properties.
    - **Property Customization:** Enabled detailed customization for size, position, color, font scale, thickness, etc.
    - **Open Source:** Released as open source on GitHub, fostering community collaboration and contributions.
  - [Text Ehhditor](#)
    - Simple text editor with basic features like: write, save, open, etc.
    - Added multiple selective themes to make it beautiful and select the theme that user likes
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## Technical Skills

Unity, C#, Java

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## Soft Skills

Observation, Communication, Decision Making, Problem Solving

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## Languages

English, Hindi, Nepali