

Experiment no. :- 06

Aim: To connect firebase database with flutter ui

Theory:

Firebase is a great backend solution for anyone that wants to use authentication, databases, cloud functions, ads, and countless other features within an app.

Prerequisites

To complete this tutorial, you will need:

- A Google account to use Firebase.
- Developing for iOS will require XCode.
- To download and install Flutter.
- To download and install Android Studio and Visual Studio Code.
- It is recommended to install plugins for your code editor:
 - Flutter and Dart plugins installed for Android Studio.
 - Flutter extension installed for Visual Studio Code

This tutorial was verified with Flutter v2.0.6, Android SDK v31.0.2, and Android Studio v4.1.

Creating a New Flutter Project

This tutorial will require the creation of an example Flutter app.

Once you have your environment set up for Flutter, you can run the following to create a new application:

```
flutter create flutterfirebaseexample
```

Using flutter create will produce a demo application that will display the number of times a button is clicked.

Now that we've got a Flutter project up and running, we can add Firebase.

Creating a New Firebase Project

First, log in with your Google account to manage your Firebase projects. From within the Firebase dashboard, select the Create new project button and give it a name

Code:

```
import 'dart:convert';

import 'package:flutter/material.dart';
import 'package:http/http.dart' as http;

class ChatScreen extends StatefulWidget {
  @override
  _ChatScreenState createState() => _ChatScreenState();
}

class _ChatScreenState extends State<ChatScreen> {
  List<Message> messages = [];
  TextEditingController _textEditingController = TextEditingController();

  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        title: Text('Chat'),
      ),
      body: Column(
        children: <Widget>[
          Expanded(
            child: ListView.builder(
              itemCount: messages.length,
              itemBuilder: (context, index) {
                return _buildMessage(messages[index]);
              },
            ),
          ),
          _buildMessageInputArea(),
        ],
      ),
    );
  }

  Widget _buildMessage(Message message) {
    return Align(
      alignment: message.isUserMessage ? Alignment.centerRight : Alignment.centerLeft,
      child: Padding(
        padding: const EdgeInsets.all(8.0),
        child: Container(
          padding: EdgeInsets.all(12),
          decoration: BoxDecoration(
            color: message.isUserMessage ? Colors.blue : Colors.grey[300],
            borderRadius: BorderRadius.circular(12),
          ),
          child: Text(message.text),
        ),
      ),
    );
  }
}
```

```

    ),
  );
}

```

```

Widget _buildMessageInputArea() {
  return Padding(
    padding: const EdgeInsets.all(8.0),
    child: Row(
      children: <Widget>[
        Expanded(
          child: TextField(
            controller: _textEditingController,
            decoration: InputDecoration(
              hintText: 'Type a message...',
              border: OutlineInputBorder(),
            ),
          ),
        ),
        SizedBox(width: 8),
        FloatingActionButton(
          onPressed: () {
            _sendMessage(_textEditingController.text);
          },
          child: Icon(Icons.send),
        ),
      ],
    ),
  );
}

```

```

void _sendMessage(String message) async {
  setState(() {
    messages.add(Message(message, true)); // Add user's message
    _textEditingController.clear(); // Clear text field
  });
}

```

```

// Define the API endpoint URL
var apiUrl = 'https://generativelanguage.googleapis.com/v1/models/gemini-
pro:streamGenerateContent?key=AlzaSyBUA19PoTh7qUmJPnPdiow5n7R2lvIHCKM';

```

```

// Define the request body
var requestBody = json.encode({
  "contents": [
    {
      "role": "user",
      "parts": [{"text": message}]
    }
  ]
});

```

```

// Make the HTTP POST request
var response = await http.post(
  Uri.parse(apiUrl),
  headers: {'Content-Type': 'application/json'},
  body: requestBody,
);

```

```

// Check if the request was successful
if (response.statusCode == 200) {
  // Parse the response JSON
  var responseBody = json.decode(response.body);

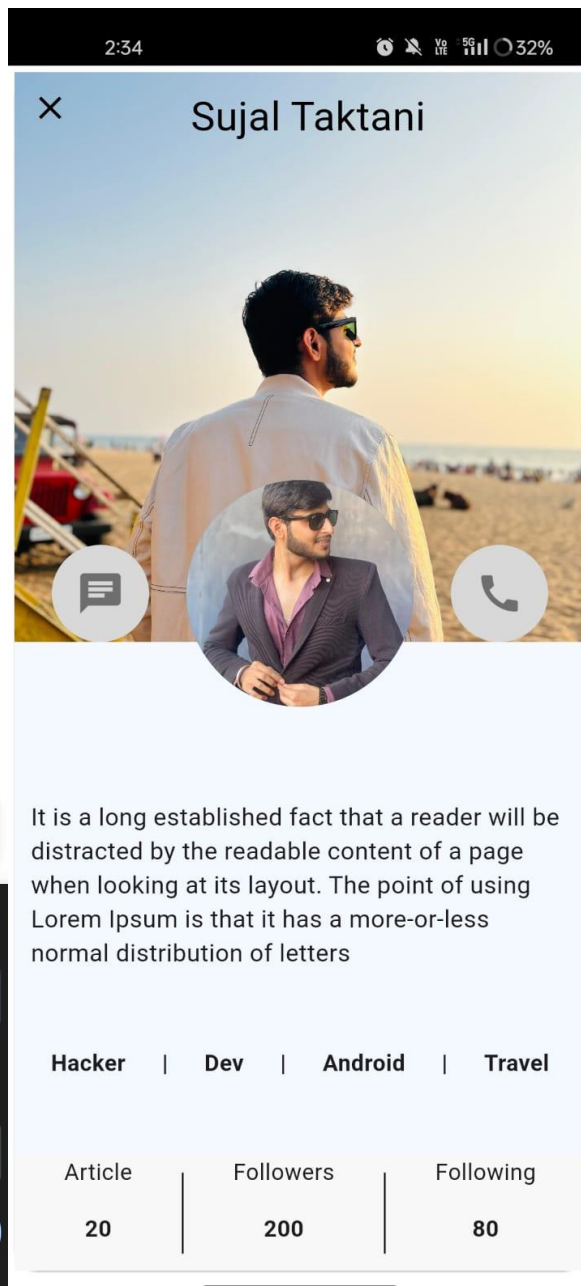
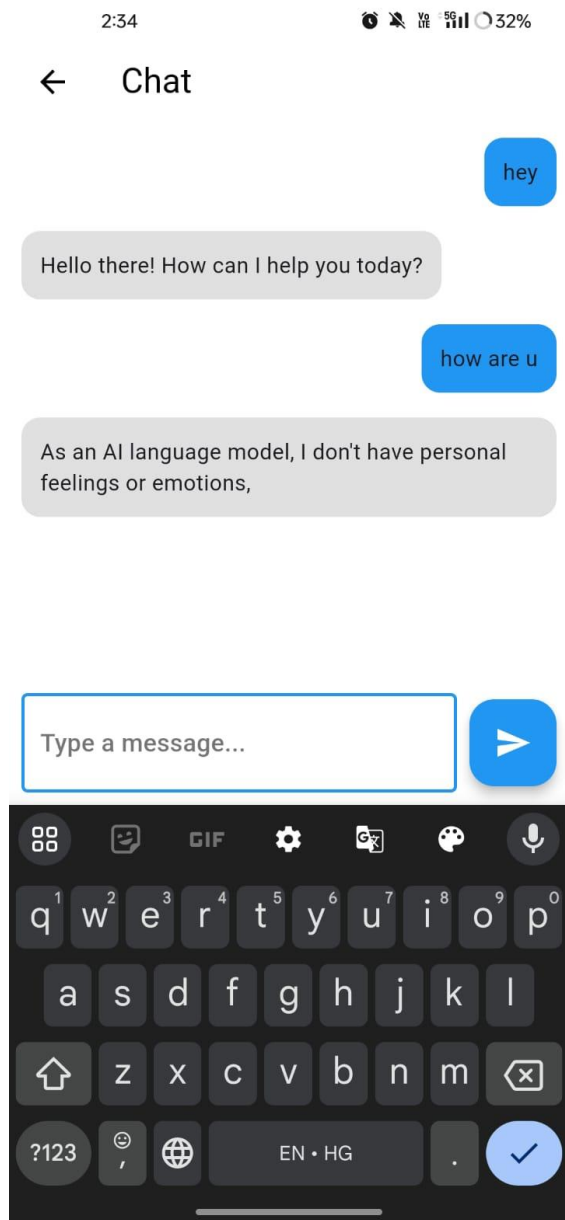
  // Extract the API response text from the JSON and add it to the messages list
  if (responseBody is List && responseBody.isNotEmpty) {
    var candidates = responseBody[0]['candidates'] as List;
    if (candidates.isNotEmpty) {
      var content = candidates[0]['content'];
      var parts = content['parts'] as List;
      if (parts.isNotEmpty) {
        var apiResponseText = parts[0]['text'];
        setState(() {
          messages.add(Message(apiResponseText, false)); // Add API response
        });
      }
    }
  }
} else {
  // Handle the error if the request fails
  print('Error: ${response.statusCode}');
}
}

class Message {
  final String text;
  final bool isUserMessage;

  Message(this.text, this.isUserMessage);
}

```

Implementation:




```
dependencies:  
  any_link_preview: ^3.0.1  
  cloud_firestore: ^4.14.0  
  cupertino_icons: ^1.0.2  
  dotted_border: ^2.1.0  
  file_picker: ^6.1.1  
  firebase_auth: ^4.16.0  
  firebase_core: ^2.24.2  
  firebase_storage: ^11.6.0  
  flutter:  
    sdk: flutter  
  flutter_riverpod: ^2.4.9  
  fpdart: ^1.1.0  
  google_sign_in: ^6.2.1  
  routemaster: ^1.0.1  
  shared_preferences: ^2.2.2  
  uuid: ^4.3.3
```

flutter-firebase-todo

Spark plan



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+ Add app