

Experiment no. :- 05

Aim :- : To apply navigation, routing and gestures in Flutter.

Theory :-

In Flutter, navigation, routing, and gestures are essential concepts for creating interactive and navigable user interfaces.

Navigation: Navigation refers to the process of moving between different screens or pages within a Flutter app. Flutter provides the Navigator widget for managing navigation and routing.

Routing: Routing is the mechanism used to define the paths or routes between different screens in your app. Each route typically corresponds to a different widget or screen in your app.

Gesture Detection: Gestures allow users to interact with the app by tapping, dragging, swiping, or performing other touch-based actions. Flutter provides various gesture detection widgets to handle user input.

```
GestureDetector(  
  onTap: () {  
    print('Container tapped');  
  },  
  child: Container(  
    width: 200,  
    height: 200,  
    color: Colors.blue,  
    child: Center(  
      child: Text('Tap Me'),  
    ),  
  ),  
)
```

Code :-

```
import 'package:flutter/material.dart';
import 'package:telegram_clone_flutter/screens/dark_mode/drawer_dark.dart';
import 'package:telegram_clone_flutter/screens/models/chat_model.dart';

import 'chatting.dart';

class HomeScreenDark extends StatefulWidget {
  @override
  _HomeScreenDarkState createState() => _HomeScreenDarkState();
}

class _HomeScreenDarkState extends State<HomeScreenDark> {
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      backgroundColor: Color(0xff1d2733),
      appBar: AppBar(

        backgroundColor: Color(0xff212d3b),
        title: Text('Telegram'),
        actions: <Widget>[
          Padding(
            padding: const EdgeInsets.all(8.0),
            child: Icon(Icons.search),
          )
        ],
      ),
      drawer: Theme(
        data: Theme.of(context).copyWith(
          canvasColor: Color(0xff1d2733),
          //This will change the drawer background to blue.
          //other styles
        ),
        child: DrawerScreenDark(),
      ),

      body: Padding(
        padding: const EdgeInsets.only(top: 10),
        child: ListView.separated(
          itemBuilder: (ctx, i) {
            return InkWell(
              onTap: (){
                Navigator.push(
                  context,
                  MaterialPageRoute(builder: (context) => ChatScreenDark()),
                );
              },
              child: ListTile(
                leading: CircleAvatar(
                  radius: 28,
                  backgroundImage: AssetImage(items[i].imgPath),
                ),
                title: items[i].status ?
                Text(items[i].name,style: TextStyle(fontWeight: FontWeight.bold,color: Colors.white),):
                Row(children: [
                  Text(items[i].name,style: TextStyle(fontWeight: FontWeight.bold,color: Colors.white),),
                  Icon(Icons.volume_mute,size: 18,color: Color(0xff7d8b98),)
```

```

    ),
    subtitle: Text(items[i].message, style: TextStyle(color: Color(0xff7d8b98))),

    trailing: items[i].messNum != null ?

    Column(
      crossAxisAlignment: CrossAxisAlignment.end,
      children: [

        Text(items[i].time, style: TextStyle(color: Colors.grey)),

        SizedBox(height: 7,),

        Container(
          decoration: BoxDecoration(
            color: items[i].status ? Color(0xff64b4ef) : Color(0xff3e5263),
            borderRadius: BorderRadius.circular(30)
          ),
          child: Padding(
            padding: const EdgeInsets.all(8.0),
            child: Text('${items[i].messNum}', style: TextStyle(color: Colors.white, fontWeight:
FontWeight.bold)),
          ),
        ],
      ),

    Column(
      crossAxisAlignment: CrossAxisAlignment.end,
      children: [

        Text(items[i].time, style: TextStyle(color: Colors.grey)),

        SizedBox(height: 7,),

        ],
      ),

    ),
  );
},
separatorBuilder: (ctx, i) {
  return Divider();
},
itemCount: items.length,
),
floatingActionButton: FloatingActionButton(
  child: Icon(Icons.create, color: Colors.white),
  backgroundColor: Color(0xFF65a9e0),
  onPressed: () {},
);
}
}

```

Output :-

