

4CS017

Internet Software Architecture



ISA

Lecture Week 3

Functions, DOM and Events



This week's agenda

- Functions
- Arrow Function
- Anonymous Function
- IIFE (Immediately Invoked Function Expression)
- Higher Order Function
 - Map
 - Reduce
 - Filter
- ForEach Iteration
- HTML DOM
- Events



Functions

- 1. Functions
- 1.1. Arrow Functions
- 1.2. Anonymous Functions
- 1.3. Higher Order

Functions : Array Map

1.4. Higher Order

Functions: Array Filter

1.5. Higher Order

Functions: Array Reduce

1.6. Higher Order

- Functions are the main building block of a JavaScript Program.
- A function is a procedure a set of statements to perform certain task or do a certain calculation.
- A function declaration consists of the **function** keyword, followed by:
 - The name of the function.
 - A list of parameters to the function, enclosed in a parenthesis and separated by a comma (,) in case of multiple parameters.
 - A JavaScript code statement enclosed inside a curly braces ({})



Functions

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Functions: Array ForEach

A function should always return something, be it a value, an object or a Boolean value. If the "**return**" parameter is missed or is empty the function will return a message similar to "**undefined**".

```
function myFunction(p1, p2){
    return p1 * p2;
}
myFunction(2, 4); //Returns 8
```



Arrow Functions

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- Arrow functions were introduced in ES6.
- It is also known as a "fat arrow" function
- We use arrow function to write shorter function syntax.
- Arrow functions cannot be used as constructors, meaning that they cannot be called with the new keyword to create a new object.
 hello = () => "Hello World";

```
hello = function(){
    return "Hello World";
}
```

```
const double = (x) \Rightarrow x * 3;
```



Arrow Functions

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- The Arrow function does not bind the "this" keyword.
- A regular function tends to bind "this" keyword to its preceding object.

```
const person = {
  name: "Bishal",
  greet: () => {
    console.log(`Hello, my
  name is ${this.name}`);
  }
};

person.greet();
```

```
const person = {
  name: "Bishal",
  greet: function(){
    console.log(`Hello, my
name is ${this.name}`);
  }
};

person.greet();
```



• Lets create a constructor function then create an instance of it.

```
function Counter(){
    this.num = 0;
}
var a = new Counter();
```

 As you should know, in the constructor function's instance. "this" keyword is bound to the object being created, in this case "a".

```
console.log(a.num);
// Returns 0
```

1. Functions

1.1. Arrow Functions

Functions: Array Map 1.4. Higher Order Functions: Array Filter

Functions: Array Reduce

Functions: Array ForEach

1.3. Higher Order

1.5. Higher Order

1.6. Higher Order

1.2. Anonymous Functions

That is why we get "0" when we console.log it.



• Lets create a Counter constructor function using an arrow function

```
const Counter = () =>{
    this.num = 0;
}
var a = new Counter();
```

 So, if you tried to use this arrow function as a constructor function with the new keyword, you would get a TypeError because this would not be defined as expected.

```
console.log(a.num);
// TypeError
```

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1.2. Anonymous Functions

• For this reason, arrow functions are not used as constructor functions in JavaScript.



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- 1.2. Anonymous Functions
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1. Functions

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Functions: Array ForEach

- What if we want to increase the value of "a.num" every second?
- We can use the **setInterval()** function. It is a function that calls a function after a set number of milliseconds.

```
function Counter() {
    this.num = 0;
    this.timer = setInterval(function() {
        this.num++;
        console.log(this.num);
    }, 1000);
}
var b = new Counter();
```

• The above code will return "**NaN**" every second.



• As you can see, the result was not as the expected one. So what wrong?

Lets clear the annoying interval first with clearInterval()
function.

```
clearInterval(b.timer);
```

- Our setInterval() function is being called on a declared object. It
 isn't being called with the "new" keyword. setInterval is just a
 normal function.
- The value of this in setInterval is being bound to the global object or the window object.

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Functions: Array ForEach

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It was logging in NaN every second because it was looking for a
property "num" in the global object, i.e. window.num, which does
not exist.

- So how do we fix this? With an arrow function. Remember its
 property of not binding this keyword. This is where it makes
 things easy.
- With an arrow function, the "this" keyword binding keeps its original binding context.

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1.2. Anonymous Functions

1.3. Higher Order

Functions : Array Map

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1. Functions

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Functions: Array ForEach

Lets rewrite our Counter function.

```
function Counter() {
    this.num = 0;
    this.timer = setInterval(() => {
        this.num++;
        console.log(this.num);
    }, 1000);
}
var b = new Counter();
```

 As you try this code, you will notice that the console will now log an incremental number every second.







Anonymous Functions

What is an anonymous function?!



Anonymous Function

1.1. Arrow Functions
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Functions

1. Functions

- 1.3. Higher Order Functions : Array Map
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- Functions: Array ForEach

- An anonymous function is a function that is declared without any named identifier to refer to it.
- An anonymous function is usually not accessible after its initial creation.
- One common use for anonymous functions is as arguments to other functions.

```
setTimeout(function(){
    console.log("I am Anonymous!!");
});
```



Anonymous Function

It is usually defined inline as an argument to another function or assigned to a variable.

Here is another example of anonymous function.

```
var add = function(x,y){
    return x+y;
});
var result=add(4,5);
console.log(result);
```

1.1. Arrow Functions

1.2. Anonymous Functions

1.3. Higher Order Functions : Array Map

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Functions
 Arrow Functions
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 Functions

1.3. Higher Order Functions : Array Map

1.4. Higher Order Functions: Array Filter

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- An IIFE (Immediately Invoked Function Expression) is a JavaScript function that runs as soon as it is defined.
- It is a design pattern which is also known as a Self-Executing
 Anonymous Function.
- We simply want to call a function in order to get an output and never want to use it again and don't want our program to ever be able to accidentally access it.

```
Function anonymous(){
    console.log("I am
Anonymous!!");
})();

anonymous();

(function(){
    console.log("I am
    Anonymous!!");
})();

19
```







```
[♥, ∅, ♠, №].map(cook) ⇒ [♠, ♥, ७, ♦]
[♠, ♥, ७, ♦].filter(isVegetarian) ⇒ [♥, ♦]
[♠, ♥, ७, ♠].reduce(eat) ⇒ ♠
```



Higher Order Functions: Array Map

- The **map()** method creates a new array with the results of calling a function for every array element.
- The **map()** method calls the provided function once for each element in an array, in order.
- This method does not change the original array.
- map() does not execute the function for array elements without values.

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Higher Order Functions: Array Map Parameters

```
array.map(function(currentValue, index, arr),
thisValue)
```

currentValue: Required. The value of the current element index: Optional. The array index of the current element arr: Optional. The array object the current element belongs to thisValue: Optional. A value to be passed to the function to be used as its "this" value.

1.1. Arrow Functions

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1.3. Higher Order Functions : Array Map

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Higher Order Functions : Array Map Example

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Functions: Array Filter
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Functions: Array Reduce
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```

Functions: Array ForEach

1. Functions

```
var numbers = [65, 44, 12, 4];
var newarray = numbers.map(myFunction)

function myFunction(num) {
  return num * 10;
}

console.log(newarray);

left (4) [650, 440, 120, 40]
```



Higher Order Functions : Array Filter

- The **filter()** method creates an array filled with all array elements that passes a test (provided as a function).
- filter() does not execute the function for array elements without values.
- **filter()** does not change the original array.

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Higher Order Functions: Array Filter Parameters

array.filter(function(currentValue, index, arr),
thisValue)

currentValue: Required. The value of the current element
index: Optional. The array index of the current element
arr: Optional. The array object the current element belongs to
thisValue: Optional. A value to be passed to the function to be
used as its "this" value.

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Higher Order Functions: Array Filter Example

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Functions: Array Filter
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Functions: Array Reduce
1.6. Higher Order
Functions: Array
ForEach
```

```
> var numbers = [65,44,12,4];
var newarray = numbers.filter(myFunction)

function myFunction(num){
    return num > 40;
}
console.log(newarray);

    \( \big( 2) \) [65, 44]
```



Higher Order Functions : Array Reduce

- The **reduce()** method reduces the array to a single value.
- The **reduce()** method executes a provided function for each value of the array (from left-to-right).
- The return value of the function is stored in an accumulator (result/total).
- reduce() does not execute the function for array elements without values.
- this method does not change the original array.

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Higher Order Functions: Array Reduce Parameters

array.reduce(function(total, currentValue, currentIndex, arr),
initialValue)

• **total:** Required. The initialValue, or the previously returned value of the function

currentValue: Required. The value of the current element

currentIndex: Optional. The array index of the current

element

arr: Optional. The array object the current element belongs to

initialValue: Optional. A value to be passed to the function as

the initial value

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Higher Order Functions: Array Reduce Example

```
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    Higher Order
    Higher Order
```

```
> var numbers = [175, 50, 25];
var val = numbers.reduce(myFunc);
function myFunc(total, num) {
   return total - num;
}
console.log(val);
```



Higher Order Functions : Array ForEach

- The **forEach()** method calls a function once for each element in an array, in order.
- The function is not executed for array elements without values.
- The provided function may perform any kind of operation on the elements of the given array.
- The return value of this function is always undefined. This
 function may or may not change the original array provided as
 it depends upon the functionality of the argument function.

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1.3. Higher Order

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Higher Order Functions: Array ForEach Parameters

array.forEach(function(currentValue, index, arr),
thisValue)

currentValue: Required. The value of the current element
index: Optional. The array index of the current element
arr: Optional. The array object the current element belongs
to

thisValue: Optional. A value to be passed to the function to be used as its "this" value.

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Higher Order Functions: Array ForEach Example

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    Higher Order
```

```
> const items = [1, 29, 47];
const copy = [];

items.forEach(function(item){
   copy.push(item*item);
});
console.log(copy);

> (3) [1, 841, 2209]
```







Understanding DOM...

- DOM stands for **Document Object Model**.
- It is the data representation of the objects that comprise the structure and content of a document on the web.
- It is a programming interface for valid HTML and well structured XML documents.
- It defines the logical structure of documents and the way a document is accessed and manipulated.
- DOM is a way to represent the webpage in the structured hierarchical way.

2. HTML DOM 2.1. Understanding DOM



Understanding DOM...

- DOM can be thought of as a Tree of different html elements, its properties, methods and events.
- It is called an "Object Model", because the document is modeled using objects. The model not only includes the structure but also the behavior of a document.
- JavaScript uses this Object Model to interact, manipulate and communicate with the structure of an html page.

2. HTML DOM **2.1. Understanding DOM**



Understanding DOM

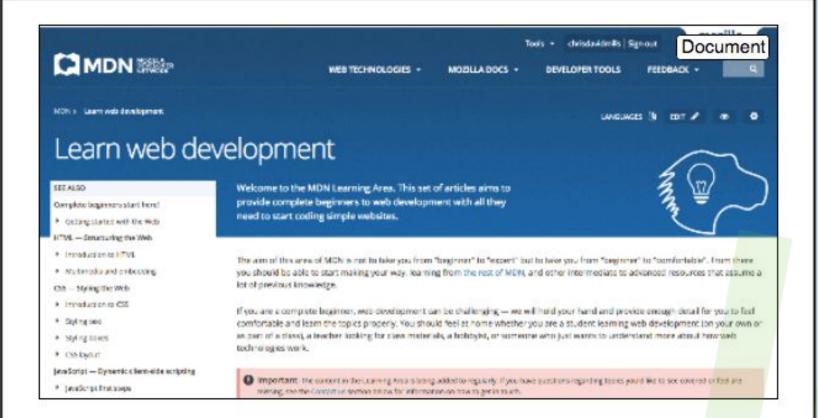
```
2. HTML DOM
2.1. Understanding DOM
```

```
<!DOCTYPE html>
<html>
      <head>
            <title>My Title</title>
      </head>
      <body>
            <a href="#">My Link</a>
            <h1>My Header</h1>
                                                     Document
      </body>
</html>
                                                    Root element:
                                                      <html>
                              Element:
                                                                    Element:
                              <head>
                                                                     <body>
                                             Attribute:
                                                             Element:
                                                                            Element:
                              Element:
                                               "href"
                               <title>
                                                                             <h1>
                                                               <a>>
                                Text:
                                                              Text:
                                                                             Text:
                              "My title"
                                                            "My link"
                                                                           "My header"
```





Window





Stream Tree

VIRTUAL DOM

Differe

The old value is stored in the tree for quick comparisons 4(



Virtual DOM...

- It is a virtual tree which is kept in the browser's memory and updated in runtime.
- It is an object which is very similar to the JavaScript Object.
- Virtual DOM is simply a representation of JavaScript DOM object.
- It has the same methods, properties and events like the original DOM.
- It is simple a concept used by many JavaScript frameworks and libraries, one of which is React JS.

3. Virtual DOM



Virtual DOM

- While the DOM re-renders every node even when there is a small change in it. Virtual DOM looks for the node diff.
- The VDOM looks for the node diff and only changes the required DOM nodes, resulting in better performance and fast load of the page.

3. Virtual DOM





document.querySelector(); document.querySelectorAll();



JavaScript Selectors...

- JavaScript uses the CSS syntax to select and manipulate HTML elements in a DOM.
- Selectors are used to "find" (select) HTML elements based on their tag name, id, classes, types, attributes, values of attributes and much more.
- In JavaScript, we can select elements in multiple ways as follows:
 getElementById(), getElementsByClassName(),
 getElementsByTagName(), querySelector(), querySelectorAll()
- We also need to tell JavaScript from where to select these elements. In most cases it is always the "document" object.

4. JavaScript Selectors



JavaScript Selectors...

- **getElementById()** and **querySelector()** returns (selects) a single DOM.
- Where as other selectors either returns an HTML collection or an Array of Node Lists, depending upon which selector type you use.
- Depending upon which value the selectors return, we can manipulate the HTML DOM.
- querySelector() and querySelectorAll() are the most preferred JS selector to use while programming.

4. JavaScript Selectors











Understanding Events in JavaScript...

- HTML events are things that happens to an HTML element.
- JavaScript's interaction with HTML is handled through events that occur when the user or the browser manipulates a page.
- When the page loads, it is called an event. When the user clicks a button, that click too is an event.
- We can use these events to execute JavaScript coded responses, which cause buttons to close windows, messages to be displayed to users, data to be validated, and virtually any other type of response imaginable.



Exploring JavaScript Events with Event Handlers...

- Events in JavaScript are handled by an Event Handlers.
- They are JavaScript code that are not added inside the **<script>** tags, but rather, inside the html tags, that execute JavaScript when something happens, such as pressing a button, moving your mouse over a link, submitting a form etc.

```
<a href="http://google.com"
onClick="alert('hello!')">Google</a>
```

- Here, onClick is the JavaScript event handler.
- While this is a good example of getting to know how events work,
 JavaScript also has a method called "Event Listener". Lets Explore.



Exploring JavaScript Events with Event Handlers...

- An event listener is a method that attaches an event handler to a specific element.
- This way we do not always have to rely on writing our codes in HTML itself.
- The best way to work around with events is using an event listener method.
- To use an event listener, we must first select an element on which to attach the event.



Exploring JavaScript Events with Event Handlers

• Now that we know how to select an element, lets look at the following example:

```
<a href="f" id="myBtn">Show
Alert
```

```
document.getElementById("myBtn").addEventListener("click", () =>
alert("hello!"));
```

- We created an <a> element and assigned an ID to it. We then selected that
 element using the getElementById() method in JavaScript. Finally we attached
 an event handler (click) to alert "hello!".
- Now, whenever a user clicks the button, it will show an alert with the message "hello!".



JavaScript Events: Most used event handlers

- There are numerous event handlers for you to explore. Below are listed some of the most used handlers for you too look into:
 - onClick

- ondblclick
- onkeypress
- onkeyup
- onmousein
- onmouseout
- onsubmit







Before you come for Lab, Research!!

- JavaScript Functions
- Higher Order Functions
- HTML DOM Events
- HTML DOM Elements

Learn more



