



# COGS 119

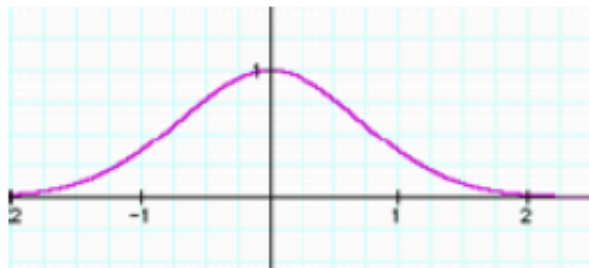
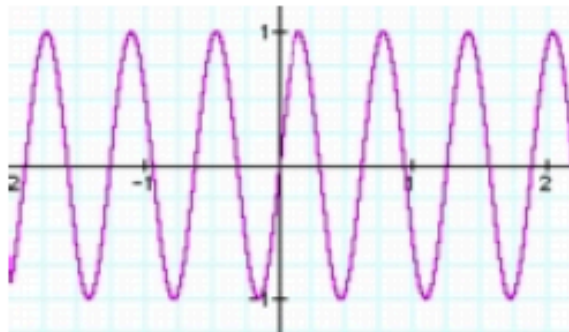
## MATLAB for Experimental Research

Fall 2014 – Week 8

Basic Vision Science with Psychtoolbox  
and Complete Experiment

# Gabor

- Simple cells in the primary visual cortex (VI) of the primate brain can be modeled using **Gabor filters**, which is a product of **sine wave** and a **Gaussian**.



# Gabor

- A gabor is characterized by several parameters:
  - Orientation ( $\theta$ )
  - Spatial frequency ( $sf$ )
  - Width ( $sd$ )
  - Size



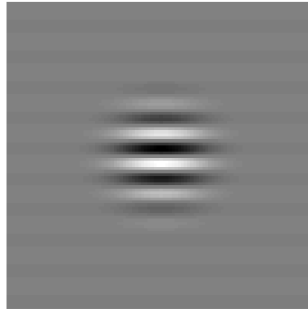
# Example gabors

theta = 90

sf = 5

sd = 0.2

size = 100;

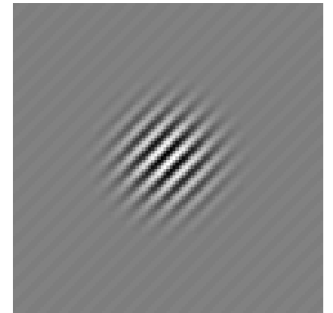


theta = 45

sf = 10

sd = 0.2

size = 100

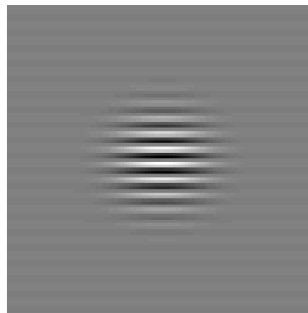


theta = 90

sf = 10

sd = 0.2

size = 100;

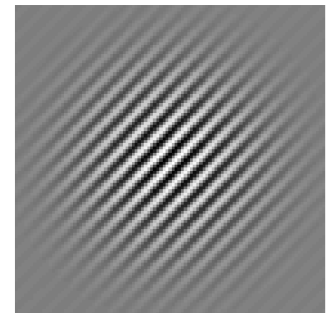


theta = 45

sf = 10

sd = 0.4

size = 100





# Creating a gabor in Matlab

Gabor = Sinewave \* Gaussian

Step 1: Create Sinewave

Step 2: Create Gaussian

Step 3: Multiply

# Creating a gabor in Matlab

```
1
2 function gabor = prep_gabor (sd, sf, theta, matsize)
3
4 % This function prepares a gabor of the input parameters to be displayed by
5 % psychtoolbox (disp_gabor.m). Input standard deviation (sd), spatial frequency (sf),
6 % orientation angle (theta) and matrix size
7
8 [x,y] = meshgrid(linspace(-1,1,matsize+1));
9 xc=0; yc=0;
10
11 ramp = cos(theta*pi/180)*(x-xc) + sin(theta*pi/180)*(y-yc);
12
13 % lets make a grating from this with the spatial frequency sf
14 grating = sin(2*pi*sf*ramp);
15
16 % make a gaussian centered at (xc,yc)
17 gauss = exp( -((x-xc).^2 + (y-yc).^2)/(2*sd^2));
18
19 % now we can combine them into a gabor
20 gabor = gauss.*grating;
21
22 % scale it from 0 to 255
23 gabor = (gabor+1)*127.5;
24
25 % just for testing, comment out after checking gabor is OK
26 figure;
27 imagesc (gabor); colormap(gray); axis off; axis square%
28
29
```

prep\_gabor.m

# Creating a gabor in Matlab

```
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2 function gabor = prep_gabor (sd, sf, theta, matsize)
3
4 % This function prepares a gabor of the input parameters to be displayed by
5 % psychtoolbox (disp_gabor.m). Input standard deviation (sd), spatial frequency (sf),
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23 % gabor = (gabor+1)*127.5;
24
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26 figure;
27 imagesc (gabor); colormap(gray); axis off; axis square%
28
29
```

inputs

sinewave

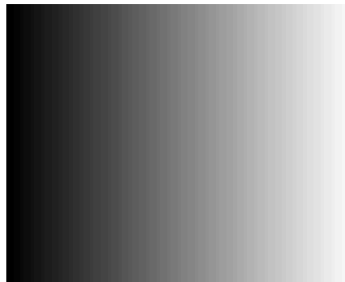
gaussian

multiply sinewave and gaussian

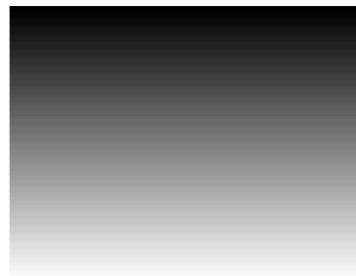
prep\_gabor.m

# Meshgrid

```
sd = 0.4  sf = 10  theta = 45  matsize = 100  
>> [x,y] = meshgrid(linspace(-1,1,matsize+1));  
  
>> imagesc(x); axis off; colormap('gray');
```



```
>> imagesc(y); axis off;
```

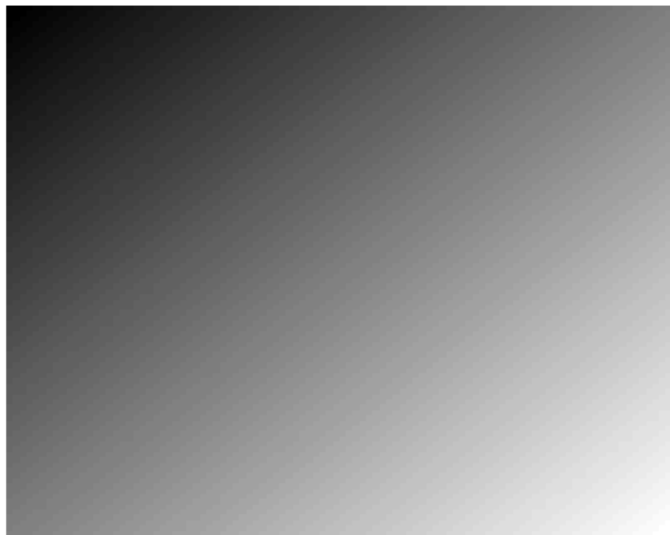




# ramp

```
>> ramp = cos(theta*pi/180)*(x-xc) + sin(theta*pi/180)*(y-yc);
```

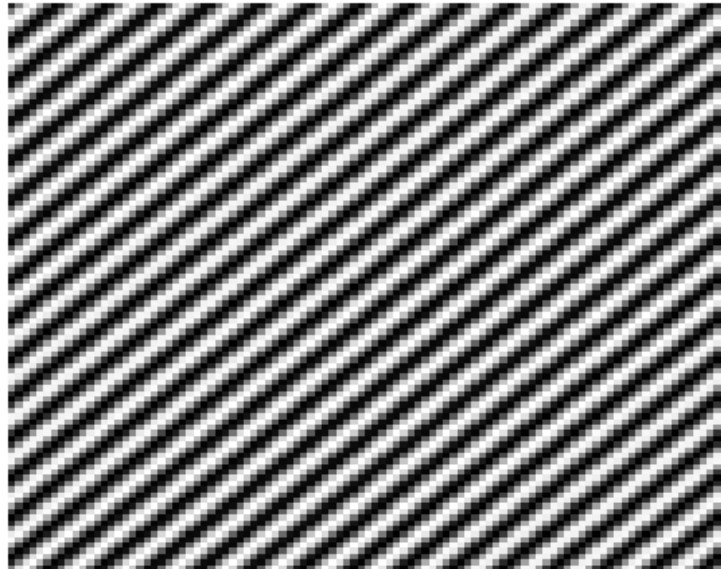
```
>> imagesc(ramp); axis off;
```



# Sinewave (grating)

```
>> grating = sin(2*pi*sf*ramp);
```

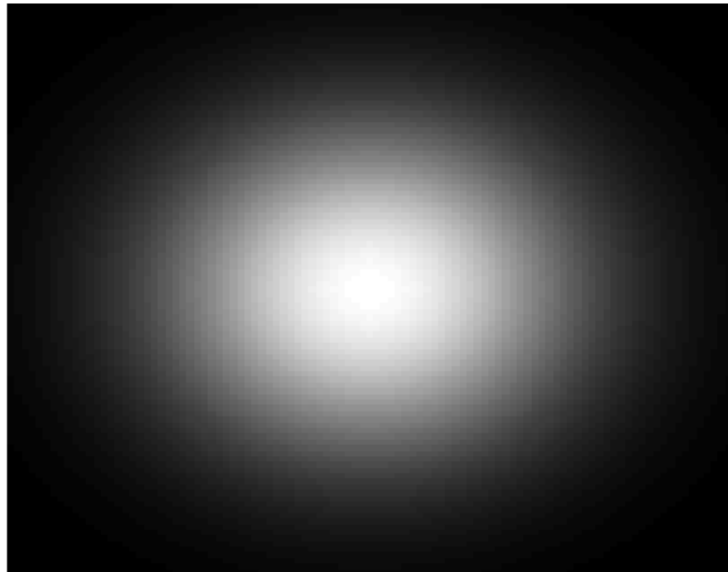
```
>> imagesc(grating); axis off;
```



# Gaussian

```
>> gauss = exp( -((x-xc).^2 + (y-yc).^2)/(2*sd^2));
```

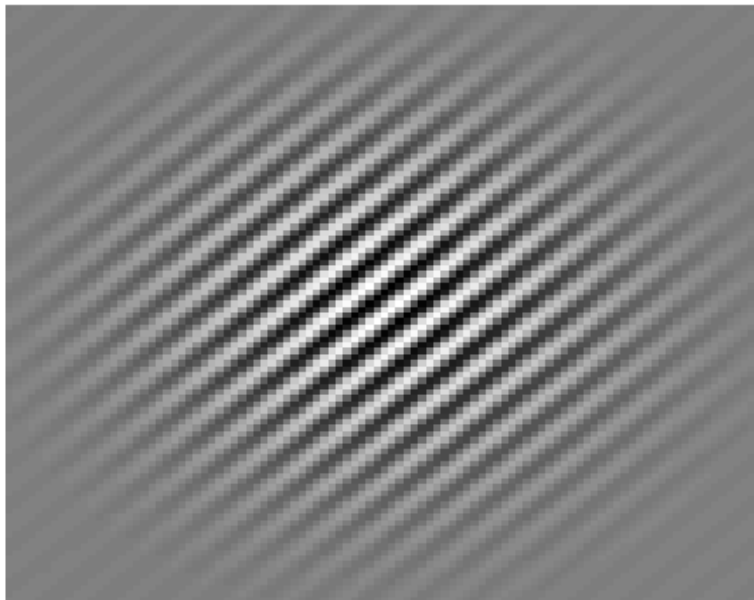
```
>> imagesc(gauss); axis off;
```



# Gabor

```
>> gabor = gauss.*grating;
```

```
>> imagesc(gabor); axis off;
```





# Orienting gabor

- Download **gabor\_sweep\_orient.m** from the class website and run it.
- Now, let's look at the code closely to understand how the gabor changes orientation.

# Displaying gabor in PTB

- Download **disp\_gabor.m** from the class website and run it.
- **disp\_gabor.m** prepares a gabor (calling **prep\_gabor.m**) and displays it in Psychtoolbox.
- Inputs:
  - sd, sf, theta (gabor parameters)
  - offx, offy (offset from the center of the screen)

# Displaying gabor in PTB

```
2 function disp_gabor (sd, sf, theta, offx, offy)
3 % This function displays a gabor of the input parameters to be displayed by
4 % psychtoolbox. Input standard deviation (sd), spatial frequency (sf),
5 % orientation angle (theta) and offset from center of screen in offx and
6 % offy
7 - Screen('Preference', 'SkipSyncTests', 1);
8 - screenNum=0;
9 - res=[800 600];
10 - matsize = 200; % size of gabor
11
12 - [w,rect] = Screen('OpenWindow', screenNum, 0, [0 0 res(1) res(2)]);
13 - [xc,yc] = RectCenter(rect);
14
15 % Retrieves color codes for black and white and gray.
16 - black = BlackIndex(w); % Retrieves the CLUT color code for black.
17 - white = WhiteIndex(w); % Retrieves the CLUT color code for white.
18 - grey = (black + white) / 2; % Computes the CLUT color code for gray.
19
20 % Taking the absolute value of the difference between white and gray will
21 % help keep the grating consistent regardless of whether the CLUT color
22 % code for white is less or greater than the CLUT color code for black.
23 - inc = abs (white - grey);
24
25 % prepare gabor
26 - gabor = prep_gabor (sd, sf, theta, matsize);
27 - gabor = grey + inc * gabor + 1;
28 - [gw, gh] = size (gabor); % width and height of image
29 - gabortex = Screen('MakeTexture', w, gabor, [], [], []);
30 - location = [xc - gw/2 + offx, yc - gh/2 + offy, xc + gw/2 + offx, yc + gh/2 + offy];
31 % rightlocation = [3*xc/2 - imgwidth/2, yc - imgheight/2, 3*xc/2 + imgwidth/2, yc + imgheight/2];
32
33 % put it on screen
34 - Screen(w, 'FillRect', grey);
35 - Screen(w, 'Flip');
36 - pause(1);
37 - Screen(w, 'FillRect', grey);
38 - Screen (w, 'DrawTexture', gabortex, [], location);
39 - Screen(w, 'Flip');
40 - pause(2);
41
42 - Screen('CloseAll');
```

disp\_gabor.m

# Displaying gabor in PTB

inputs

```
2 function disp_gabor(sd, sf, theta, offx, offy)
3 % This function displays a gabor of the input parameters to be displayed by
4 % psychtoolbox. Input standard deviation (sd), spatial frequency (sf),
5 % orientation angle (theta) and offset from center of screen in offx and
6 % offy
7 - Screen('Preference', 'SkipSyncTests', 1);
8 - screenNum=0;
9 - res=[800 600];
10 - matsize = 200; % size of gabor
11
12 - [w,rect] = Screen('OpenWindow', screenNum, 0, [0 0 res(1) res(2)]);
13 - [xc,yc] = RectCenter(rect);
14
15 % Retrieves color codes for black and white and gray.
16 - black = BlackIndex(w); % Retrieves the CLUT color code for black.
17 - white = WhiteIndex(w); % Retrieves the CLUT color code for white.
18 - grey = (black + white) / 2; % Computes the CLUT color code for gray.
19
20 % Taking the absolute value of the difference between white and gray will
21 % help keep the grating consistent regardless of whether the CLUT color
22 % code for white is less or greater than the CLUT color code for black.
23 - inc = abs (white - grey);
24
25 % prepare gabor
26 - gabor = prep_gabor (sd, sf, theta, matsize);
27 - gabor = grey + inc * gabor + 1;
28 - [gw, gh] = size (gabor); % width and height of image
29 - gabortex = Screen('MakeTexture', w, gabor, [], [], []);
30 - location = [xc - gw/2 + offx, yc - gh/2 + offy, xc + gw/2 + offx, yc + gh/2 + offy];
31 % rightlocation = [3*xc/2 - imgwidth/2, yc - imgheight/2, 3*xc/2 + imgwidth/2, yc + imgheight/2];
32
33 % put it on screen
34 - Screen(w, 'FillRect', grey);
35 - Screen(w, 'Flip');
36 - pause(1);
37 - Screen(w, 'FillRect', grey);
38 - Screen (w, 'DrawTexture', gabortex, [], location);
39 - Screen(w, 'Flip');
40 - pause(2);
41
42 - Screen('CloseAll');
```

Call prep\_gabor.m

Make gabor texture

Draw gabor texture

disp\_gabor.m





# Experiment with gabors

- Let's display multiple gabors with various properties (sd, sf, theta) on various locations on the screen.
- Download **gabor\_experiment.m** from the class website and run it.
- Let's look at the code closely to understand how it displays gabors.



# `gabor_experiment.m`

Experiment has the following trial types:

- gabor with  $sd = 0.1$ ,  $sf = 10$ ,  $\theta = 5$ ;
- gabor with  $sd = 0.1$ ,  $sf = 10$ ,  $\theta = 355$ ;
- gabor with  $sd = 0.1$ ,  $sf = 16$ ,  $\theta = 5$ ;
- gabor with  $sd = 0.1$ ,  $sf = 16$ ,  $\theta = 355$ ;

# gabor\_experiment.m (trial set-up)

```
1 function data = gabor_experiment
2 % call prep_gabor.m to prepare the gabor and display it similar to what we
3 % did in display_gabor.m
4 KbName('UnifyKeyNames');
5 Screen('Preference', 'SkipSyncTests', 1);
6 screenNum=0;
7 res=[800 600]; % screen resolution
8 matsize = 200; % size of gabor
9 offx = 0; offy = 0;
10 Trialtime = 2;
11 isi = 0.5; % inter stimulus interval
12 matsize = 200; % size of gabor
13
14 disp ['Welcome to the gabor experiment'];
15 data.Subnum = input(['Enter subject number: ']);
16 data.Date = date;
17 data.Data = [];
18
19 [fid message] = fopen('gabor_output.txt', 'w');
20 if fid == -1
21     fprintf('Couldn't open output file.\n%s\n', message);
22 end
23 fprintf(fid, 'Subject no: %d', data.Subnum);
24 fprintf(fid, 'trial\tresponse\tRT\taccuracy\r\n');
25
26 % experiment has the following trial types:
27 % gabor with sd = 0.1, sf = 10, theta = 5;
28 % gabor with sd = 0.1, sf = 10, theta = 355;
29 % gabor with sd = 0.1, sf = 16, theta = 5;
30 % gabor with sd = 0.1, sf = 16, theta = 355;
31 rng('shuffle');
32 trials = [0.1 10 5; 0.1 10 355; 0.1 16 5; 0.1 16 355];
33 % trials has the order sd, sf, theta
34
35 offsets = [100 100; -120 100; 100 -50; -100 -100];
36 % offsets has the order x offset and y offset
37
38 % creating a new random order of the trials
39 trials = Shuffle(trials); offsets = Shuffle(offsets);
40 % Shuffle is a psychtoolbox function, read help
41 % trials and offsets are randomized separately - make sure this is what
```

Open a file to write

Set-up the trials – gabor parameters

>> help rng



## rng

`rng('shuffle')`: seeds the random number generator based on the current time so that `RAND`, `RANDI`, and `RANDN` produce a different sequence of numbers after each time you call `rng`.

# gabor\_experiment.m (open window and set screen parameters)

```
43
44 - while KbCheck; end
45
46
47 - [w,rect] = Screen('OpenWindow', screenNum, 0, [0 0 res(1) res(2)]);
48 % define window w and open screen
49 - [xc,yc] = RectCenter(rect);
50
51 - black = BlackIndex(w); % Retrieves the CLUT color code for black.
52 - white = WhiteIndex(w); % Retrieves the CLUT color code for white.
53 - grey = (black + white) / 2; % Computes the CLUT color code for gray.
54 - inc = abs (white - grey);
55
```

# gabor\_experiment.m (prepare and display gabors)

Call prep\_gabor.m

```
56 - for t = 1: size (trials,1)
57 -
58 -     gabor = prep_gabor (trials (t,1), trials (t,2), trials(t,3), matsize);
59 -     gabor = grey + inc * gabor + 1;
60 -     [gw, gh] = size (gabor); % width and height of gabor
61 -     gabortex = Screen('MakeTexture', w, gabor, [], [], []); % make gabor texture
62 -     location = [xc - gw/2 + offsets(t,1), yc - gh/2 + offsets(t,2), xc + gw/2 + offsets(t,1), yc + gh/2 + offsets(t,2)];
63 -
64 -     % Get key press
65 -     Starttime = GetSecs;
66 -     while GetSecs < Starttime + Trialtime
67 -         % put it on screen
68 -         Screen(w, 'FillRect', grey);
69 -         Screen (w, 'DrawTexture', gabortex, [], location); % draw gabor
70 -         Screen(w, 'Flip'); % display gabor by flipping
71 -         [keyIsDown, secs, keycode] = KbCheck;
72 -         if keyIsDown
73 -             response = KbName(keycode);
74 -             resptime = secs - Starttime;
75 -             break
76 -         else
77 -             response = 'none';
78 -             resptime = 999;
79 -         end
80 -
81 -     end
82 -
83 -     % record reaction time data into data
84 -     data.Data = [data.Data resptime];
85 -
86 -     % Write the trial information to the text file
87 -     fprintf (fid, '%d\t%s\t%f\r\n', t, response, resptime);
88 -
89 -     Screen(w, 'FillRect', grey);
90 -     Screen(w, 'Flip');
91 -     WaitSecs(isi);
92 - end
93 -
94 -
95 - Screen('CloseAll');
```

Make a texture for the gabor and then draw it as in disp\_gabor.m

Get user response and rt

Write into a file



# Exercise

- Read Fine and Boynton chapter 5 and do the exercises there in Matlab.