

Sujay Damani

2214 Edgelow St, Victoria, BC V8N 1R5

Email: sujaydamani98@gmail.com

Website: sujaydamani.github.io/Portfolio

PROFILE

- A detail-oriented and a self-starter 4th year computer science student with a passion for coding and solving problems. Strong communication and teamwork skills. **1 year** of work experience as a coop.
- Expected Graduation **May 2021**

WORK EXPERIENCE

Data Analyst Coop - Dribbble (January 2020 – April 2020)

Producing dashboards for daily data requests. Creating and testing dbt models using Jinja and Redshift SQL.

Data Scientist- BC Ministry of Children and Family Development (May 2019 – September 2019)

Converted FoxPro code to Python while working with datasets of Children in Care. Reduced runtime for producing reports.

Data Analyst- BC Ministry of Education (January 2019 – April 2019)

Analyzing responses to the Student Learning Survey for Children and Youth in Care. Developed **SQL**, **OBIEE** and **Tableau** skills while making dashboards.

SKILLS

Programming Languages

- | | | |
|--------------|---------|-----------|
| • Java | • CSS3 | • MySQL |
| • JavaScript | • C | • Node.js |
| • Python | • HTML5 | • Jinja |

PROJECTS

- **Soccer Formation Builder** (May 2018)
Built on Java Script, CSS and HTML, where one can input a soccer formation and an output of the formation is shown on an image of a soccer pitch
- **Interactive Dashboard** (July 2020)
Built using Python libraries, dash, to explore data on a dashboard.
- **Snake Game** (July 2020)
Created classic snake game using pygame.

COMPETITIONS

- Regular participant of online competitive programming, improved my algorithms and data structure knowledge (kattis, leetcode)