

**ZEAL EDUCATION SOCIETY'S
ZEAL COLLEGE OF ENGINEERING
AND RESEARCH**

Department of Computer Engineering

**Data Structures and
Algorithms Laboratory**

ASSIGNMENT NO: 2

NAME: PAWAR SUJEET

UDDHAV

CLASS: SE-C

ROLL NO: S213009

Group A: Assignment No:03

Problem Statement:

For given set of elements create skip list. Find the element in the set that is closest to some given value. (note: Decide the level of element in the list Randomly with some upper limit)

Program:

```
import random

class
Node(object):
    def __init__(self, key, level):
        self.key= key
        self.forward=[None]*(level+1
        )
class Skiplist(object):
    def __init
        ____(self, max_lvl, P):
        self.MaxLvl= max_lvl
        self.P=P
        self.header=self.createNode(self.MaxLvl,-
        1) self.level=0
    #create new node
    def
        createNode(self, lvl, key):
        n=Node(key, lvl)
        return n

    # create random level for
    node def random_event(self):
        lvl=0
```

```
while random.random()<self.P and
```

```
    lvl<self.MaxLvl: lvl+=1
```

```
return lvl
```

```
# insert given key in skip
```

```
list def
```

```
insertElement(self,key):
```

```
    update=
```

```
    [None]*(self.MaxLvl+1) current
```

```
    = self.header
```

```
    for i in range(self.level,-1,-1):
```

```
        while current.forward[i] and current.forward[i].key
```

```
            <key: current=current.forward[i]
```

```
        update[i]=current
```

```
    current=
```

```
    current.forward[0]
```

```
    if current == None or
```

```
        current.key!=key: rlevel =
```

```
        self.random_event()
```

```
    if rlevel>self.level:
```

```
        for i in
```

```
            range(self.level+1,rlevel+1):
```

```
                update[i]=self.header
```

```
        self.level=rlevel
```

```
    n= self.createNode(rlevel,key)
```

```
    # insert node by rearranging
```

```
    ref for i in range(rlevel+1):
```

```
        n.forward[i]=
```

```
        update[i].forward[i]
```

```
        update[i].forward[i]=n
```

```

        print("Successfully Inserted Key
{}".format(key)) def
deleteElement(self,search_key):
    update=[None]*(self.MaxLvl+1)
    # insert given key in skip
    list def
insertElement(self,key):
    update=
    [None]*(self.MaxLvl+1) current
    = self.header
    for i in range(self.level,-1,-1):

        while current.forward[i] and current.forward[i].key
            <key: current=current.forward[i]
        update[i]=current
    current=
    current.forward[0]
    if current == None or
        current.key!=key: rlevel =
        self.random_event()
    if rlevel>self.level:

        for i in
            range(self.level+1,rlevel+1):
                update[i]=self.header
        self.level=rlevel

    n= self.createNode(rlevel,key)
    # insert node by rearranging
    ref for i in range(rlevel+1):
        n.forward[i]=
        update[i].forward[i]
        update[i].forward[i]=n

```

```

        print("Successfully Inserted Key
{}".format(key)) def
deleteElement(self,search_key):
    update=[None]*(self.MaxLvl+1)
    current= self.header
    for i in range(self.level,-1,-1):
        while (current.forward[i]and
            current.forward[i].key<search_key):
            current=current.forward[i]
        update[i]= current

# insert given key in skip
list def
insertElement(self,key):
    update=
    [None]*(self.MaxLvl+1) current
    = self.header
    for i in range(self.level,-1,-1):
        while current.forward[i] and current.forward[i].key
            <key: current=current.forward[i]
        update[i]=current
    current=
    current.forward[0]
    if current == None or
        current.key!=key: rlevel =
        self.random_event()
    if rlevel>self.level:
        for i in
            range(self.level+1,rlevel+1):
                update[i]=self.header

```

```

        self.level=rlevel

n= self.createNode(rlevel,key)
# insert node by rearranging
ref for i in range(rlevel+1):
    n.forward[i]=
    update[i].forward[i]
    update[i].forward[i]=n
print("Successfully Inserted Key
{}".format(key))
def
deleteElement(self,search_key):
    update=[None]*(self.MaxLvl+1)
    current= self.header
    for i in range(self.level,-1,-1):

        while (current.forward[i]and
            current.forward[i].key<search_key):
            current=current.forward[i]
        update[i]= current

    current=current.forward[0]
    # if current node is targeted node
    if current!= None and current.key ==
        search_key: for i in range(self.level+1):
            if
                update[i].forward[i]!=current
            : break
            update[i].forward[i]=current.forward[i]
    ] # remove level having no elements
    while (self.level>0 and
        self.header.forward[self.level]==None): self.level-=1
    print("Successfully delete {}".format(key))

```

```

".format(search_key)) def searchElement(self,key):
    current = self.header

    for i in range(self.level,-1,-1):
        while (current.forward[i] and
            current.forward[i].key<key): current=
            current.forward[i]
        current = current.forward[0]

    # if current node have key equal to search
    key if current and current.key ==key:
        print("Found key ",
key) # display skip list
def displayList(self):
    print("\n*****Skip
List*****") head= self.header
    for lvl in range(self.level+1):
        print("Level {}: ".format(lvl),end="
") node = head.forward[lvl]
        while (node != None):

            print(node.key,end=" ")
            node =
            node.forward[lvl]
        print("")
) def main():
    lst =
    Skiplist(3,0.5)
    start= 0
    while start!=5:

        opr= input("\nPlease Select operation from the Following\n 1. To Insert
Element \n 2. To Delete Element \n 3. To display the Skip List \n 4. To Search
the Element\n 5. To Exit \n")

```

```
if opr=="1":
    element = int(input("Enter The element:
    ")) lst.insertElement(element)
elif opr == "2":
    element = int(input("Enter The element:
    ")) lst.deleteElement(element)
elif opr=="3":
    lst.displayList(
    )
elif opr=="4":
    element = int(input("Enter The element:
    ")) lst.searchElement(element)
elif
    opr=="4":
    start=5
else:
    print("Select Correct Operation!")
main()
```



```
main (1) × skiplist ×
C:\Users\sgpaw\PycharmProjects\p\venv\Scripts\python.exe

Please Select opration from the Following
1. To Insert Element
2. To Delete Element
3. To display the Skip List
4. To Search the Element
5. To Exit
1
Enter The element: 10
Successfully Inserted Key 10

Please Select opration from the Following
1. To Insert Element
2. To Delete Element
3. To display the Skip List
4. To Search the Element
5. To Exit
1
Enter The element: 20
Successfully Inserted Key 20

Please Select opration from the Following
1. To Insert Element
2. To Delete Element
3. To display the Skip List
4. To Search the Element
5. To Exit
2
Enter The element: 20
```

```
main (1) × skiplist ×
Enter The element: 20
Successfully delete 20

Please Select opration from the Following
1. To Insert Element
2. To Delete Element
3. To display the Skip List
4. To Search the Element
5. To Exit
3

*****Skip List*****
Level 0: 10
Level 1: 10
Level 2: 10

Please Select opration from the Following
1. To Insert Element
2. To Delete Element
3. To display the Skip List
4. To Search the Element
5. To Exit
4
Enter The element: 10
Found key 10

Please Select opration from the Following
1. To Insert Element
2. To Delete Element
3. To display the Skip List
```

Level 0: 10

Level 1: 10

Level 2: 10

Please Select opration from the Following

1. To Insert Element
2. To Delete Element
3. To display the Skip List
4. To Search the Element
5. To Exit

4

Enter The element: 10

Found key 10

Please Select opration from the Following

1. To Insert Element
2. To Delete Element
3. To display the Skip List
4. To Search the Element
5. To Exit

5

Select Correct Operation!

Please Select opration from the Following

1. To Insert Element
2. To Delete Element
3. To display the Skip List
4. To Search the Element
5. To Exit

