SUJESH NAIR

CHARACTER ARTIST

SUMMARY

Experienced 3D Modeler and Texture Artist with 16+ years of expertise in organic and hard-surface modeling, sculpting, texturing, and shading. Proven track record of delivering high-quality assets for film, AR, VR collectibles, and games. Adept in both high and low poly modeling, combining artistic vision with technical precision. Effective collaborator in team settings, skilled in mentorship, and known for adaptability and discipline. Strong communicator with a passion for achieving top-tier results.

SKILLS

- AAA quality Characters & Assets
- Cinematics Characters & Assets
- Scanned Data Processing
- Anatomy & Proportions
- Functionality & Design
- Unreal Engine Skill

SOFTWARE PROFICIENCY

Maya, Zbrush, Photoshop, Substance Painter, Mari,Unreal Engine and Marvelous Designer.

CONTACT

E-mail   : sujeshnair8984@gmail.com
Phone   :+91 7760930088
Website   :https://sujesh.artstation.com/projects

EXPERIENCE

MAR 2021 - PRESENT

FREELANCE SENIOR ARTIST
Mold3D STUDIO CA, United States
CBS VFX Los Angeles, United States
SHARE CREATORS CA, United States
FBFX UK Feltham, United Kingdom

JUN 2016 - MAR 2021

ARTIST, SUPERVISOR
POD 8 STUDIOS Hyderabad, India

Projects
Collectible-
- Kong vs Skull Crawler Collectible
- Evil Dead Collectible
- Aquaman
- Niffler

VR-
- Roddenberry Nexus
- Monstercat Call of the Wild Experience
- Hello Kitty's Birthday Bash

AR-
- Apollo 11 Mission AR Project
- Game Cinematic-
- Unreal Engine 5 Demo

Series-
- The Mandalorian season 1
- The Mandalorian season 2

AUG 2014 - MAY 2016

PRINCIPAL ARTIST
ROCKSTAR INDIA Bangalore, India

Projects
Games-
- Red Dead Redemption 2

JUL 2008 - AUG-2014

MODELLING TD
RHYTHM & HUES Hyderabad, India

Projects
Movies-
- The Seventh Son (2013)
- Percy Jackson sea of monsters(2013)
- RIPD (2013)
- Hunger Games (2012)
- Snow White and Huntsman (2012)
- Life of Pi (2012)
- Big Miracle (2011)
- Hop(2011)
- Moneyball(2011)
- Yogi Bear(2010)
- Charlie St. Cloud(2010)
- The Cabin in the Woods (2010)
- Marmaduke (2009)
- Alvin and the Chipmunks:The Squeakquel(2009)
- Land of the Lost (2009)
- Night at the Museum: Battle of the Smithsonian (2009)

APR 2008 - JUL 2008

3D MODELLER
GEL MEDIA Mumbai, India

Projects
- Internal projects

NOV 2006 - FEB 2008

3D MODELLER
CAE SIMULATION TECHNOLOGIES Pvt. Ltd Bangalore, India

Projects
- Creating 3D Environment for Flight Simulators

JUN 2006 - NOV 2006

MENTOR
ANIMASTER- Bangalore, India

Projects
- Trainer & Production Support