

Coding for Development and Social Change, Oct 2014

Basic Coding Concepts

Modern coding languages,
and just enough Ruby

Time to learn Ruby

- ❖ Learning:
 - ❖ Enough Ruby and programming concepts to get you started
- ❖ Not learning:
 - ❖ All of Ruby
 - ❖ All of programming language theory

Prerequisites

- ❖ Ruby installed
- ❖ Terminal window
- ❖ Text editor
- ❖ Directory to put code into
- ❖ Git installed

Strings, Printing & your first program

- ❖ Create a directory to put your Ruby code in.
- ❖ Open a terminal window, and use “cd” to move to that directory.
- ❖ Open your editor, and type this in the editor:

puts “Hello World!”

- ❖ Save to file “helloworld.rb” in your Ruby code directory
- ❖ Go into your terminal window again, and type:

ruby helloworld.rb

That was your first program...

- ❖ Ruby filenames end in “.rb”
- ❖ “Hello World!” is a “string”
- ❖ **puts** “Hello World!” prints “Hello World!” to your terminal
- ❖ **print** “Hello World!” also prints to your terminal - but doesn’t add a “newline”

Try this...

puts “String1”

puts “String2”

print “String1”

print “String2”

Comments

- ❖ Add a line starting with “#” to your helloworld.rb file, e.g.

#This is a comment

- ❖ And add text starting with “#” to the end of your “puts” line, e.g.

puts “Hello World!” #English

Magic Comments

`#!/usr/bin/ruby`

`#encoding: utf-8`

- ❖ “Shebang” at start of every Ruby program
- ❖ See http://en.wikibooks.org/wiki/Ruby_Programming/Encoding

Variables

```
my_string = “Hello World!”
```

```
puts my_string
```

```
my_boolean = true
```

```
my_number = 10
```

```
puts my_number
```

```
my_number = 15.5
```

```
puts “My number is #{my_number}”
```

❖ Note: If you cut and paste the above code, you might see this error message:

```
variables.rb:3:in `<main>': undefined local variable or method `"' for main:Object (NameError)
```

❖ This happens because the symbols “ and ” above aren’t the same as the ones in your code editor. It’s annoying, but easily fixed: just delete them and type “ and ” in the right places in the editor. And if you’re in sublimetext, notice how the code changes color when you do this...

String formatting

puts “My number is #{my_number}”

IRB (Interactive Ruby)

- ❖ Type “irb” in your terminal window
- ❖ Try out some Ruby commands
- ❖ Type “exit” to leave IRB

2.1.3 :001 > **print “Give me text”**

Getting Input from the User

```
print “Give me some text”
```

```
user_text = gets.chomp
```

```
lower_text = user_text.downcase
```

```
text_length = user_text.length
```

```
puts “Your text is #{user_text}, its length is #{text_length}”
```

```
puts “In lowercase, that’s #{lower_text}”
```

```
user_text.downcase!
```

```
puts “Your text is now #{user_text}”
```

Collections : Hash

- ❖ You'll meet two types of collection in Ruby: Hash and Array
- ❖ Hash:

iso3166 = {

SLE: “Sierra Leone”,

NGA: “Nigeria”,

LBR: “Liberia”

}

iso3166[:LBR]

iso3166.keys

Collections: *Array*

❖ Array:

rowvals = [1, 3, 5, 6, 4, 7, 3, 1, 3]

rowvals[3]

rowvals.max

rowvals.sort!

rowcols = [['a','b','c'], ['d','e',1]]

rowcols[0][2]

Getting input from a file

- ❖ Libraries are your friends!

require 'csv'

rows = CSV.read('ebola-data-db-format.csv')

- ❖ You just read in a CSV file. Now take a look at it:

puts rows.length

puts rows[0].inspect

puts rows[1].inspect

- ❖ You used the csv library here; function File.read is also useful, e.g.

myfilecontents = File.read('myfile.txt')

Iterators

❖ Iterators allow you to use every item in a list, in turn

```
iso3.each do |code, name|
```

```
  puts “the code for #{name} is #{code}”
```

```
end
```

Conditionals

```
#!/usr/bin/ruby
require 'csv'
rows = CSV.read('ebola-data-db-format.csv')
#Find all the rows about Liberia
rows.each do |row|
  if row[1] == "Liberia"
    puts row
  end
end
```

- ❖ You might need to convert from strings to other data types. Conversion methods include `to_i`, `to_s` and `to_a`

Objects and Classes

```
class Vehicle
```

```
  attr_reader :colour, :model
```

```
  def initialize(colour, model)
```

```
    @colour = colour
```

```
    @model = model
```

```
  end
```

```
  def repaint (newcolour)
```

```
    @colour = newcolour
```

```
  end
```

```
end
```

Objects and Classes

```
mytruck = Vehicle.new("Black", "Ram3000")
```

```
puts "My #{mytruck.model} truck is #{mytruck.colour}"
```

```
mytruck.repaint("Red")
```

```
puts "My #{mytruck.model} truck is #{mytruck.colour}"
```

Class Inheritance

```
class Rig < Vehicle  
  def add_load (load)  
    @load = load  
  
  end  
  
end
```

Libraries

- ❖ Libraries are pieces of code that somebody else wrote to do something you need
- ❖ In Ruby, they're called "gems"
- ❖ You already used one when you typed **require 'csv'**
- ❖ Places to look for gems include:
 - ❖ <http://blog.teamtreehouse.com/10-must-have-ruby-gems>
 - ❖ https://www.ruby-toolbox.com/categories/by_name
 - ❖ <https://rubygems.org/gems>

NB: Rails is a Ruby gem

That's enough Ruby for now

- ❖ For more, see sites including:
 - ❖ tryruby.org
 - ❖ <http://ruby.learncodethehardway.org/book/ex0.html>
 - ❖ http://en.wikibooks.org/wiki/Ruby_Programming
 - ❖ ruby-doc.org
 - ❖ <https://rubygems.org/gems>
 - ❖ Codecademy Ruby course