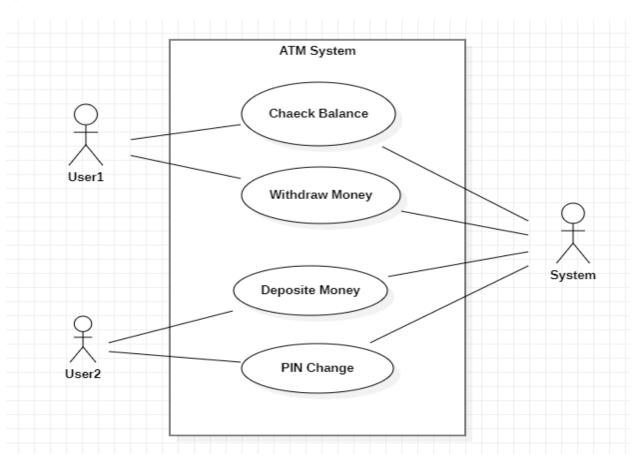
WITHDRAW\_MONEY Use Case Description: Main Flow

User Action	System Response
User types in PIN into main screen	System checks validity of PIN and presents options to user on another screen
2. User selects type of account (ex checking/saving/retirement) from which he/ she wants to withdraw money.	2. System presents the options to enter the amount
3. User enter the amount and press enter	3. System provides cash if there is enough balance in the account otherwise show message that account has no enough balance. System also asks for receipt.
4. User press yes/no for receipt request	4. If yes then system provide a receipt and return the card otherwise system only returns the card

## 2.



## Project Feature Release +ProjectId: int +FeatureId: int +Releaseld:int +ProjectName : String +FeatureDescription : String +Feature : Feature +Features : Feature +Project : Project +ReleaseDate : Date +ReleaseDate : Date +Status : Boolean +Status : Boolean +GetFeatures() +GetReleaseDate : Date() +GetProjects() Project Manager Developer +ProjectManagerId: int +DeveloperId: int +Name : String +SSN : long +Name : String +SSN : long +HireDate :Date +Project : Project +HireDate : Date +Feature : Feature +Developer : Developer +ChangeFeatureDevelopmentStatus() +DetermineFeatureAndReleaseDate() +AssignFeatureToDevelopers() 4. Condominium Tailer House +Address : String +TrailerParkAddress: String +Address : String +LotSize : int +NumberOfFloors: int +CalculateRent() +CalculateRent() +CalculateRent() Admin Land Owner +AdminId: int +LandOwnerId: int +AdminName : String +LandOwnerName : String +Property : Property +CalculateTotalRent() +FindAllPropertiesInASpecificCity()