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Class: SY B2

Assignment 5

Aim: Implement Hash table and perform collision resolution using Linear Probing method

Code:

```
import java.io.*;
import java.util.*;
import java.util.Scanner;
class LinearProbingHashTable {
    private int currentSize, maxSize;
    private String[] keys;
    private String[] vals;
    public LinearProbingHashTable(int capacity)
    {
        currentSize = 0;
        maxSize = capacity;
        keys = new String[maxSize];
        vals = new String[maxSize];
    }
    public void makeEmpty()
    {
        currentSize = 0;
        keys = new String[maxSize];
        vals = new String[maxSize];
    }
    public int getSize()
    {
        return currentSize;
    }
    public boolean isFull()
    {
        return currentSize == maxSize;
    }
    public boolean isEmpty()
    {
        return getSize() == 0;
    }
}
```

```

public boolean contains(String key)
{
    return get(key) != null;
}
private int hash(String key)
{
    return key.hashCode() % maxSize;
}
public void insert(String key, String val)
{
    int tmp = hash(key);
    int i = tmp;
    do {
        if (keys[i] == null) {
            keys[i] = key;
            vals[i] = val;
            currentSize++;
            return;
        }
        if (keys[i].equals(key)) {
            vals[i] = val;
            return;
        }
        i = (i + 1) % maxSize;
    }
    while (i != tmp);
}
public String get(String key)
{
    int i = hash(key);
    while (keys[i] != null) {
        if (keys[i].equals(key))
            return vals[i];
        i = (i + 1) % maxSize;
    }
    return null;
}
public void remove(String key)
{
    if (!contains(key))
        return;
    int i = hash(key);
    while (!key.equals(keys[i]))
        i = (i + 1) % maxSize;
    keys[i] = vals[i] = null;
    for (i = (i + 1) % maxSize; keys[i] != null;
        i = (i + 1) % maxSize) {
        String tmp1 = keys[i], tmp2 = vals[i];

```

```

        keys[i] = vals[i] = null;
        currentSize--;
        insert(tmp1, tmp2);
    }
    currentSize--;
}

public void printHashTable()
{
    System.out.println("\nHash Table: ");
    for (int i = 0; i < maxSize; i++)
        if (keys[i] != null)
            System.out.println(keys[i] + " " + vals[i]);
    System.out.println();
}
}

public class Main {
    public static void main(String[] args)
    {
        Scanner scan = new Scanner(System.in);
        System.out.println("Hash Table Test\n\n");
        System.out.println("Enter size");
        LinearProbingHashTable lpht = new
LinearProbingHashTable(scan.nextInt());
        char ch;
        do
        {
            System.out.println("\n-----Hash Table Operations-----\n");
            System.out.println("1. Insert ");
            System.out.println("2. Remove");
            System.out.println("3. Get");
            System.out.println("4. Clear");
            System.out.println("5. Size");
            System.out.println("Enter your choice: ");
            int choice = scan.nextInt();
            switch (choice) {
                case 1:
                    System.out.println("Enter key and value");
                    lpht.insert(scan.next(), scan.next());
                    break;
                case 2:
                    System.out.println("Enter key");
                    lpht.remove(scan.next());
                    break;
                case 3:
                    System.out.println("Enter key");
                    System.out.println("Value = " + lpht.get(scan.next()));
                    break;
            }
        } while (ch != 'q');
    }
}

```

```

        case 4:
            lpht.makeEmpty();
            System.out.println("Hash Table Cleared\n");
            break;
        case 5:
            System.out.println("Size = " + lpht.getSize());
            break;
        default:
            System.out.println("Wrong Entry \n ");
            break;
    }
    lpht.printHashTable();
    System.out.println(
        "\nDo you want to continue (Type y or n) \n");
    ch = scan.next().charAt(0);
} while (ch == 'Y' || ch == 'y');
}
}

```

Output:

```

Hash Table Test

Enter size
3

-----Hash Table Operations-----

1. Insert
2. Remove
3. Get
4. Clear
5. Size
Enter your choice:
1
Enter key and value
1
56

Hash Table:
1 56

Do you want to continue (Type y or n)
y

```

```
-----Hash Table Operations-----
1. Insert
2. Remove
3. Get
4. Clear
5. Size
Enter your choice:
3
Enter key
1
Value = 56

Hash Table:
1 56

Do you want to continue (Type y or n)
y
-----Hash Table Operations-----
1. Insert
2. Remove
3. Get
4. Clear
5. Size
Enter your choice:
5
Size = 1

Hash Table:
1 56
```

Conclusion: Thus, we successfully created hash table and perform linear probing hashing