

Numerical Methods Lab 4

Hermite and Newton's Divided Difference Interpolation [C02]

- i. Open the colab file shared in BUX.
- ii. Create a copy of that shared file in your drive.
- iii. Rename the colab filename using the format **Name-ID-Lab Section**

Lab Introduction

Part 1: Hermite Interpolation

For the case of Hermite Interpolation, we look for a polynomial that matches both $f'(x_i)$ and $f(x_i)$ at the nodes $x_i = x_0, \dots, x_n$. Say you have $n+1$ data points, $(x_0, y_0), (x_1, y_1), (x_2, y_2), \dots, (x_n, y_n)$ and you happen to know the first-order derivative at all of these points, namely, $(x_0, y'_0), (x_1, y'_1), (x_2, y'_2), \dots, (x_n, y'_n)$. According to Hermite interpolation, since there are $2n+2$ conditions; $n+1$ for $f(x_i)$ plus $n+1$ for $f'(x_i)$; you can fit a polynomial of order $2n+1$.

General form of a $2n + 1$ degree Hermite polynomial:

$$p_{2n+1} = \sum_{k=0}^n \left(f(x_k) h_k(x) + f'(x_k) \hat{h}_k(x) \right),$$

where h_k and \hat{h}_k are defined using Lagrange basis functions by the following equations:

$$h_k(x) = (1 - 2(x - x_k)l'_k(x_k))l_k^2(x_k),$$

and

$$\hat{h}_k(x) = (x - x_k)l_k^2(x_k),$$

where the Lagrange basis function being:

$$l_k(x) = \prod_{j=0, j \neq k}^n \frac{x - x_j}{x_k - x_j}.$$

Part 2: Newton's Divided Difference Interpolation

Newton form of a n degree polynomial:

$$p_n(x) = \sum_{k=0}^n a_k n_k(x),$$

where the basis is:

$$n_k(x) = \prod_{j=0}^{k-1} (x - x_j),$$
$$n_0(x) = 1,$$

and the coefficients are:

$$a_k = f[x_0, x_1, \dots, x_k],$$

where the notation $f[x_0, x_1, \dots, x_k]$ denotes the divided difference.

By expanding the Newton form, we get:

$$p(x) = f[x_0] + (x - x_0)f[x_0, x_1] + (x - x_0)(x - x_1)f[x_0, x_1, x_2] + \dots + (x - x_0)(x - x_1) \dots (x - x_{k-1})f[x_0, x_1, \dots, x_k]$$

[Task 1] – 4 marks

Function $l(k, x)$ has already been defined for you.

You have to implement the functions: **$h(k, x)$ and $h_hat(k, x)$ and $hermit(x, y, y_prime)$** First two methods implement the Hermit Basis to be used for interpolation using Hermite Polynomials and third method calculates the Hermite polynomial from a set of given nodes and their corresponding derivatives.

You will have to remove the “raise NotImplementedError()”.

[Task 2] – 3 marks

1. You have to implement the **$calc_div_diff(x, y)$** function which takes input x and y , and calculates all the divided differences. You may use the lambda function `difference()` inside the `calc_div_diff(x, y)` function to calculate the divided differences.
2. You have to implement the **`__call__()`** function which takes an input x , and calculates y using all the difference coefficients. x can be a single value or a numpy. In this case, it is a numpy array. You will have to remove the “raise NotImplementedError()”.

[Task 3]- 1.5 marks

Problem related Newton's Divided Difference interpolation:

Suppose, you have three nodes $(-1, 3.5)$, $(0, 1.2)$, $(1, 2.8)$. Using Newton's

Divided Difference method, print out the value of the interpolating polynomial at $x = 0.5$.

You have to solve the given problem using **Newton's_Divided_Differences class**.

[Task 4]- 1.5 marks

Problem related Hermite interpolation:

Suppose, consider the following data set:

x	$f(x)$	$f'(x)$
0	2	1
1	4	-1
3	5	-2

Using Hermit basis, print out the interpolating polynomial and find the value at $x = [0.75, 1.65, 2.50]$.

You have to solve the given problem using **hermit function**.