

# Quantum mechanics

## Law #3

- A qubit state (in general, a joint state) can be changed by any linear transformation that preserves lengths.
- Unitary transformation
  - A linear transformation  $U$  is unitary if it preserves lengths.
  - Proposition:  $U$  is unitary if and only if  $U^\dagger U = I$
  - Theorem:  $U$  is unitary if and only if  $U^\dagger = U^{-1}$  if and only if  $UU^\dagger = I$
  - Corollary: Columns of  $U$  form an orthonormal basis. Same holds for rows.
  - Theorem: Unitary transformations preserve inner products

# Examples of unitary transformations

- Unitary transformations map an orthonormal basis to another orthonormal basis

- Rotations  $R_\theta$

- Hadamard  $H$

- NOT gate

- Phase shift  $S = \begin{bmatrix} 1 & 0 \\ 0 & i \end{bmatrix}$

- Pauli-Z gate  $Z = \begin{bmatrix} 1 & 0 \\ 0 & -1 \end{bmatrix}$

- SWAP =  $\begin{bmatrix} 1 & & & \\ & 1 & & \\ & & 1 & \\ & & & 1 \end{bmatrix}$

# Square root of a unitary transformation

- Fact: For every unitary transformation  $U$ , there exists a unitary transformation  $W$  such that  $W^2 = U$ .
- Examples:  $\sqrt{Z} = S$ ,  $\sqrt{R_\theta} = R_{\theta/2}$ ,  $\sqrt{\text{NOT}} = \begin{bmatrix} (1+i)/2 & (1-i)/2 \\ (1-i)/2 & (1+i)/2 \end{bmatrix}$

# Quantum state tomography

## General question

- Given an unknown state  $|\varphi\rangle$ , you are promised that  $|\varphi\rangle \in \{|u\rangle, |v\rangle\}$
- You are asked to guess  $|\varphi\rangle$ . For simplicity, suppose that  $|u\rangle, |v\rangle \in \mathbb{R}^2$ , and the angle between them is  $\theta$ .
- Idea: Rotate and measure.
- Observation: may assume that the measurement is in standard basis (why?)
- Option 1: two-sided error algorithm
- Option 2: one-sided error algorithm
- Option 3: zero-sided error algorithm

# Option 1

## Measure in $|u'\rangle, |v'\rangle$

- Let  $|u'\rangle, |v'\rangle$  be an orthonormal basis such that their angle bisector overlaps with the angle bisector of  $|u\rangle, |v\rangle$
- Two-sided error algorithm
  - Measure  $|\varphi\rangle$  in the  $|u'\rangle, |v'\rangle$  basis
  - Guess  $|u\rangle$  when the readout is  $|u'\rangle$ , and guess  $|v\rangle$  when the readout is  $|v'\rangle$
- In either case, error probability is
$$|\langle u | v' \rangle|^2 = \cos^2(\pi/4 + \theta/2) = (1 - \sin \theta)/2$$

# Option 2

## Measure in $|u\rangle, |u^\perp\rangle$

- Let  $|u\rangle, |u^\perp\rangle$  be an orthonormal basis that contains  $|u\rangle$
- One-sided error algorithm
  - Measure in the  $|u\rangle, |u^\perp\rangle$  basis
  - Guess  $|u\rangle$  when the readout is  $|u\rangle$ , and guess  $|v\rangle$  when the readout is  $|u^\perp\rangle$
- Only in the case where  $|\varphi\rangle = |v\rangle$ , the error probability is  $|\langle u | v \rangle|^2 = \cos^2 \theta$

# Option 3

## Measure in $|u\rangle, |u^\perp\rangle$ or $|v\rangle, |v^\perp\rangle$ randomly

- Flip a coin to choose a basis from  $|u\rangle, |u^\perp\rangle$  and  $|v\rangle, |v^\perp\rangle$
- Measure in that basis
  - If the basis is  $|u\rangle, |u^\perp\rangle$ , guess  $|v\rangle$  only when the readout is  $|u^\perp\rangle$
  - If the basis is  $|v\rangle, |v^\perp\rangle$ , guess  $|u\rangle$  only when the readout is  $|v^\perp\rangle$
  - Otherwise, say “I don’t know”
- Probability of correct guess is  $(1/2)|\langle u | v^\perp \rangle|^2 = (1/2)\sin^2 \theta$
- Not optimal when  $\theta = \pi/2$

# Multi-qubit systems

## 4-dimensional quantum systems

- Two photons
- Basic states:  $|00\rangle, |01\rangle, |10\rangle, |11\rangle$

- Joint state:  $\alpha_{00}|00\rangle + \alpha_{01}|01\rangle + \alpha_{10}|10\rangle + \alpha_{11}|11\rangle = \begin{pmatrix} \alpha_{00} \\ \alpha_{01} \\ \alpha_{10} \\ \alpha_{11} \end{pmatrix}$



# Multi-qubit systems

## Three questions

- Alice  $|\psi\rangle$ , Bob  $|\varphi\rangle$
- Question 1: What is the joint 4-dimensional state?
- Question 2: How will the joint state change if Bob applies unitary  $U$  to his qubit?
- Question 3: What is the readout if Alice measures her qubit?

# What is the joint 4-dimensional state?

## Question 1

- Alice:  $|\psi\rangle = \alpha_0|0\rangle + \alpha_1|1\rangle$
- Bob:  $|\varphi\rangle = \beta_0|0\rangle + \beta_1|1\rangle$

- Joint state 
$$\begin{bmatrix} \alpha_0\beta_0 \\ \alpha_0\beta_1 \\ \alpha_1\beta_0 \\ \alpha_1\beta_1 \end{bmatrix}$$

- What happens if Alice (or Bob) measures her (or his) qubit?

# In general...

## Alice and Bob

- $a = \begin{bmatrix} \alpha_0 \\ \vdots \\ \alpha_{d-1} \end{bmatrix} \in \mathbb{C}^d, b = \begin{bmatrix} \beta_0 \\ \vdots \\ \beta_{e-1} \end{bmatrix} \in \mathbb{C}^e$

- Joint state is  $a \otimes b = ?$

- Example:

- $|0\rangle \otimes |0\rangle$

- $|0\rangle \otimes |+\rangle$

- $|+\rangle \otimes |0\rangle$

- Tensor product of two matrices

- $A = \begin{bmatrix} a_{11} & \dots & a_{1n} \\ \vdots & \ddots & \vdots \\ a_{m1} & \dots & a_{mn} \end{bmatrix}$

- $A \otimes B = ?$

# Properties of tensor products

**Distributivity, associativity, conjugate transpose and multiplication**

- $(A + B) \otimes C = A \otimes C + B \otimes C$
- $A \otimes (B + C) = A \otimes B + A \otimes C$
- $A \otimes (B \otimes C) = (A \otimes B) \otimes C =: A \otimes B \otimes C$
- $(A \otimes B)^\dagger = A^\dagger \otimes B^\dagger$
- $(A \otimes B)(C \otimes D) = (AC) \otimes (BD)$