



RAJALAKSHMI ENGINEERING COLLEGE

An AUTONOMOUS Institution
Affiliated to ANNA UNIVERSITY, Chennai

DEPARTMENT OF COMPUTER SCIENCE AND DESIGN

ACADEMIC YEAR 2024-2025 ODD SEMESTER



CD23332

LAB MANUAL

SECOND YEAR

THIRD SEMESTER

2024- 2025

ODD SEMESTER

List of Experiments	
1	Design to teach mathematics to the children of 4-5 years age in school in Rural sector
2	Design to help people to sell their handmade products in metro cities
3	Design a social media website and chat
4	Design a publication that support different languages
5	Design a publication that tells comic stories
6	Design an advertisement for mobile company
7	Design an advertisement for any political party with images
8	Design an advertisement for electronic products
9	Design an advertisement for food products
10	Design an interactive website for new institution
11	Design a blog that publish educational post
12	Design an interactive website for hospital management system
13	Design an interactive website for food selling app
Requirements	
Hardware	Intel i3 or AMD processor with 64-bit support;2 GHz or faster processor with SSE 4. or later- 8 GB RAM -Windows 10 64-bit (version 1909)or later - 1.5 GB of GPU memory -4 GB of available hard-disk space
Software	Figma, Adobe Photoshop, HTML and CSS
Operating System	Windows

LAB PLAN

CD23332-DESIGN PROCESSES AND PERSPECTIVES LAB

Exercise no.	Exercise Name	Required Hours
1	Design to teach mathematics to the children of 4-5 years age in school in Rural sector	3
2	Design to help people to sell their handmade products in metro cities	6
3	Design a social media website and chat	3
4	Design a publication that support different languages	3
5	Design a publication that tells comic stories	3
6	Design an advertisement for mobile company	3
7	Design an advertisement for any political party with images	9
8	Design an advertisement for electronic products	6
9	Design an advertisement for food products	6
10	Design an interactive website for new institution	6
11	Design a blog that publish educational post	6
12	Design an interactive website for hospital management system.	3
13	Design an interactive website for food selling app.	3

Course Outcomes (COs)

Course Name: Design Processes and Perspectives

Course Code: CD19341

Outcome 1	Understand the various graphic design thinking process and phases
Outcome 2	Analyze and choose between various visual components
Outcome 3	Designing and communicating visual components
Outcome 4	Apply design concepts for media publishing and advertising
Outcome 5	Create website using different design concepts

CO-PO – PSO matrices of course

PO/PSO CO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7	PO 8	PO 9	PO 10	PO 11	PO 12	PSO 1	PSO 2	PSO 3
CD19341.1	3	1	3	2	3	2	3	2	1	1	1	3	1	3	1
CD19341.2	3	-	3	-	3	-	-	-	-	-	1	1	1	3	1
CD19341.3	3	3	3	2	3	-	-	-	-	-	-	1	1	3	2
CD19341.4	1	3	3	3	3	3	2	2	2	2	2	2	1	3	3
CD19341.5	1	3	3	3	3	3	2	2	2	2	2	2	1	3	3
Average	2.2	2.0	3.0	2.0	3.0	1.6	1.4	1.0	1.0	1.0	1.2	1.8	1.0	3.0	2.0

Note: Enter correlation levels 1,2 or 3 as defined below:

1: Slight(Low) 2: Moderate(Medium) 3: Substantial(High) If there is no correlation, put “-“

Expt. No.:1

Date:

Design to teach mathematics to the children of 4-5 years age in school in Rural sector

Aim: To design a user interface for teaching mathematics to the children of 4-5 years age in school in the rural sector.

Tools: Figma, Photoshop

Steps:

1. Create a new background layer.
2. Create containers for placing images, icons and logos.
3. Gradient color panel has to be used.
4. Buttons and attractive fonts have been used.
5. Proper navigation should be done to move from one page to another.
6. Login page has to be included.

Output:



Result:

The user interface design for teaching mathematics to 4-5-year-olds in rural schools is completed using Figma and Photoshop.

Expt. No.:2

Date:

Design to help people to sell their handmade products in metro cities

AIM: To Design an UI that can help people to sell their handmade products in metro cities

Tools: Figma, Photoshop

Steps:

1. Create a new background layer.
2. Create containers for placing images, icons and logos.
3. Gradient color panel has to be used.
4. Buttons and attractive fonts have been used.
5. Proper navigation should be done to move from one page to another.
6. Login page has to be included.

Output:



Result:

The given experiment is done.

Expt. No.:3

Date:

Design a social media website and chat

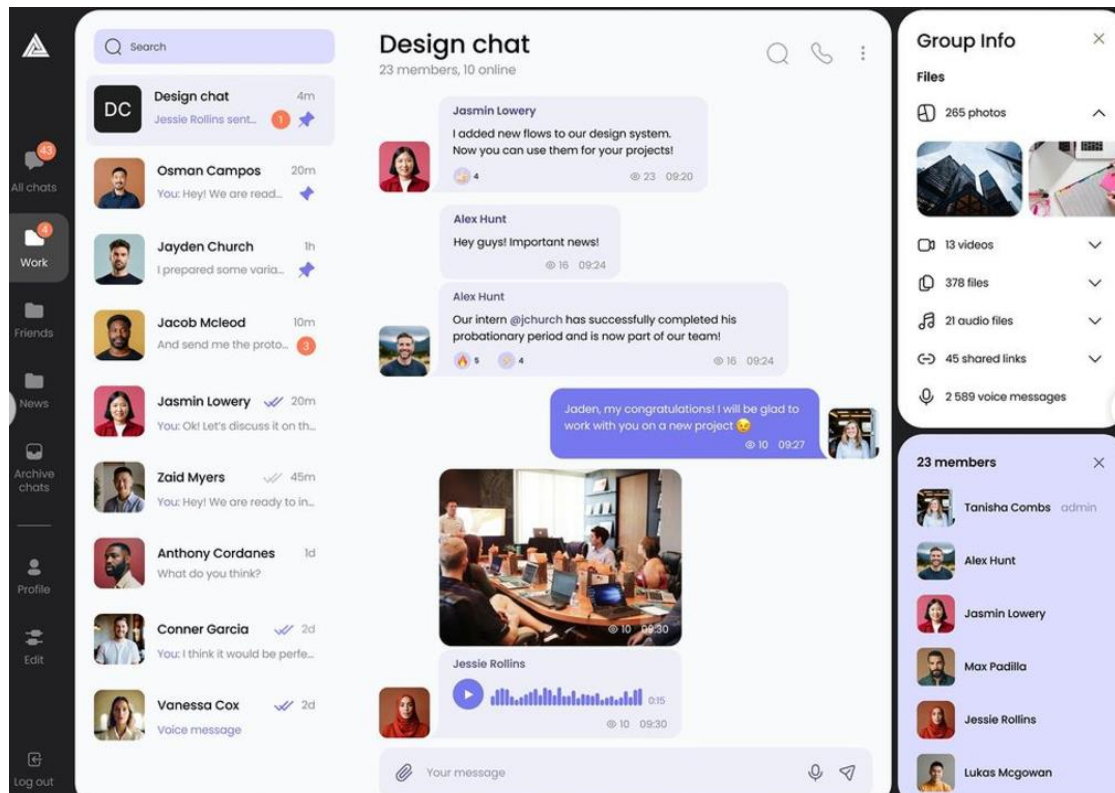
Aim: To design a user interface for teaching mathematics to the children of 4-5 years age in school in the rural sector.

Tools: Figma, Photoshop

Steps:

1. Create a new background layer.
2. Create containers for placing images, icons and logos
3. Gradient color panel has to be used
4. Buttons and attractive fonts have been used
5. Proper navigation should be done to move from one page to another
6. Login page has to be included

Output:



Result:

The given experiment is done.

Expt. No.:4

Date:

Design a publication that support different languages

Aim: To design a publication that support different language

Tools: Adobe Photoshop

Steps:

1. Create a new background layer.
2. Create containers for placing images, icons and logos
3. Gradient color panel has to be used
4. Use different languages to display the content.
5. Use images that support the content.
6. Align white spaces between the contents.

Output:



Result:

The given experiment is done.

Expt. No.:5

Date:

Design a publication that tells comic stories

Aim: To design a Publication That Tells Comic Stories

Tools: Adobe Photoshop

Steps:

1. Create a new background layer.
2. Create containers for placing images, icons and logos
3. Gradient color panel has to be used.
4. Use different languages to display the content.
5. Use images that support the content.
6. Align white spaces between the contents

Output:



Result:

The given experiment is done.

Expt. No.:6

Date:

Design an advertisement for mobile company

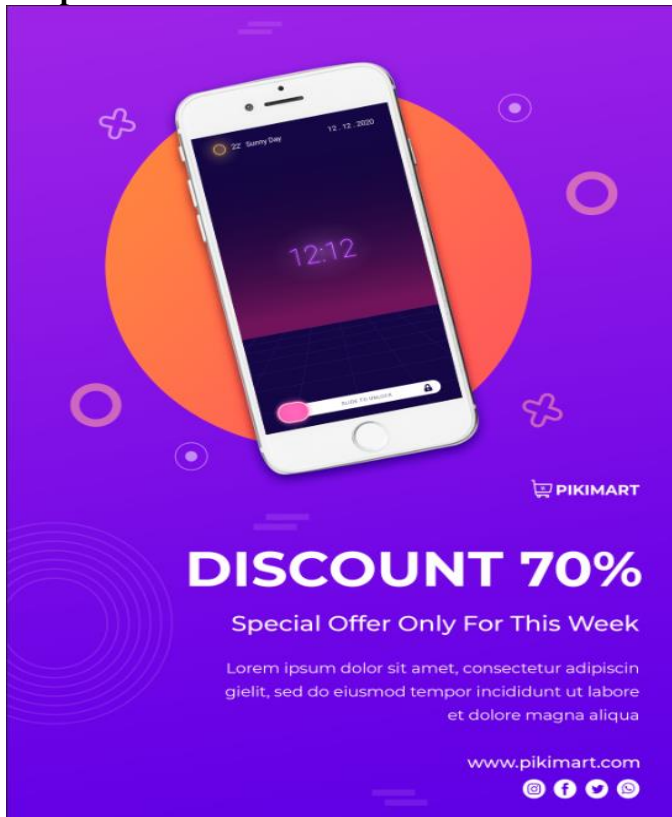
Aim: To design an advertisement for mobile company

Tools: Adobe Photoshop, Canva

Steps:

1. Create a new background layer.
2. Create containers for placing images, icons and logos
3. Gradient color panel has to be used
4. Images that support the context must be placed.
5. Written context must be emphasized.
6. Appropriate color palette must be used.

Output:



Result:

The given experiment is done.

Expt. No.:7

Date:

Design an advertisement for any political party with images

Aim: To design an advertisement for any political party with images

Tools: Adobe Photoshop, Canva.

Steps:

1. Create a new background layer.
2. Create containers for placing images, icons and logos.
3. Gradient color panel has to be used.
4. Images that support the context must be placed.
5. Written context must be emphasized.
6. Appropriate color palette must be used.

Output:



Result:

The given experiment is done.

Expt. No.:8

Date:

Design an advertisement for electronic products

Aim: To design an advertisement for electronic products

Tools: Adobe Photoshop, Canva

Steps:

1. Create a new background layer.
2. Create containers for placing images, icons and logos.
3. Gradient color panel has to be used .
4. Images that support the context must be placed.
5. Written context must be emphasized.
6. Appropriate color palette must be used

Output:



Result:

The given experiment is done.

Expt. No.:9

Date:

Design an advertisement for food products

Aim: To design an advertisement for food products

Tools: Adobe Photoshop, Canva

Steps:

1. Create a new background layer.
2. Create containers for placing images, icons and logos.
3. Gradient color panel has to be used .
4. Images that support the context must be placed.
5. Written context must be emphasized.
6. Appropriate color palette must be used.

Output:



Result:

The given experiment is done.

Expt. No.:10

Date:

Design an interactive website for new institution

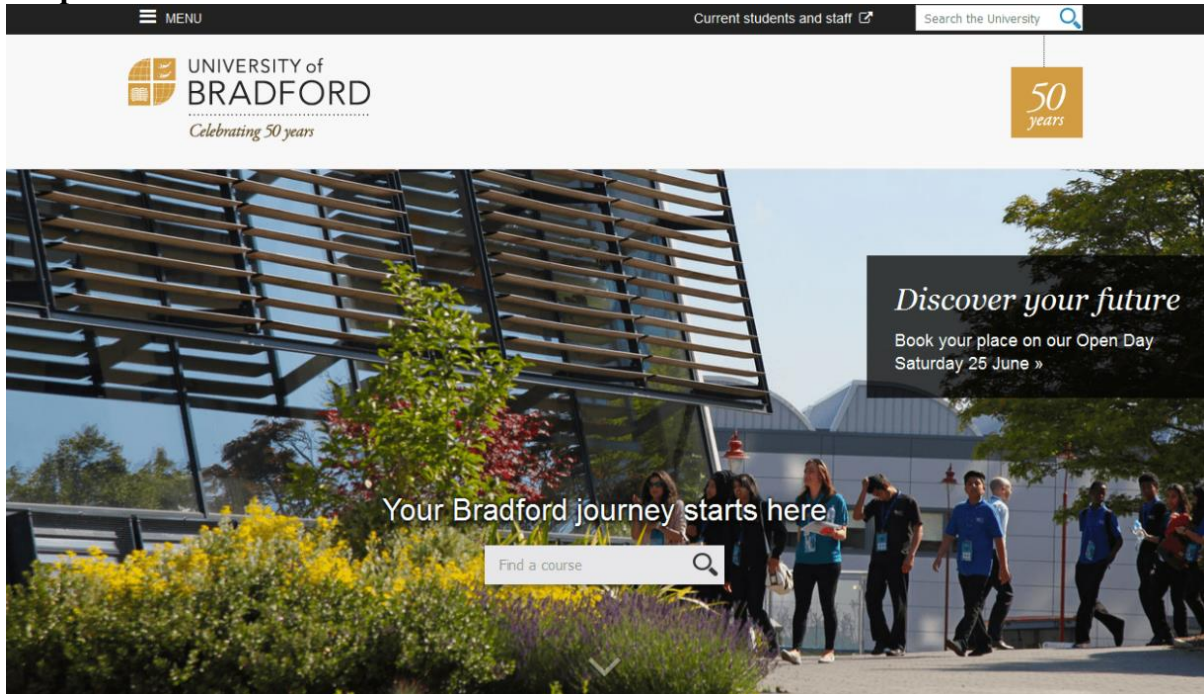
Aim: To design interactive website for new institution

Tools: HTML, CSS

Steps:

1. Create a document of type HTML.
2. Craft a style sheet for better design.
3. Include the link of the stylesheet to the HTML file.
4. Assign a title for each page.
5. Add the required styles and attributes for the HTML tags.
6. Include action tag to navigate from one page to another.

Output:



Result:

The given experiment is done.

Expt. No.:11

Date:

Design A Blog That Publish Educational Post

Aim: To design a blog that publishes educational post

Tools: HTML, CSS

Steps:

1. Create a document of type HTML.
2. Craft a style sheet for better design.
3. Include the link of the stylesheet to the HTML file.
4. Assign a title for each page.
5. Add the required styles and attributes for the HTML tags.
6. Include action tag to navigate from one page to another.

Output:



Result:

The given experiment is done.

Expt. No.:12

Date:

Design An Interactive Website For Hospital Management System

Aim: To design interactive website for hospital management system

Tools: HTML, CSS

Steps:

1. Create a document of type HTML.
2. Craft a style sheet for better design.
3. Include the link of the stylesheet to the HTML file.
4. Assign a title for each page.
5. Add the required styles and attributes for the HTML tags.
6. Include action tag to navigate from one page to another.

Output:

Hospital Management System

- [Home](#)
- [About Us](#)
- [Services](#)
- [Contact](#)

Welcome to Our Hospital

Your health is our priority. We offer a wide range of medical services.

About Us

We are committed to providing high-quality healthcare services to our patients.

Our Services

- Emergency Care
- Surgery
- Outpatient Services
- Laboratory Services
- Pharmacy

Contact Us

Name: Email: Message

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Result:

The given experiment is done.

Expt. No.:13

Date:

Design An Interactive Website For Food Selling App

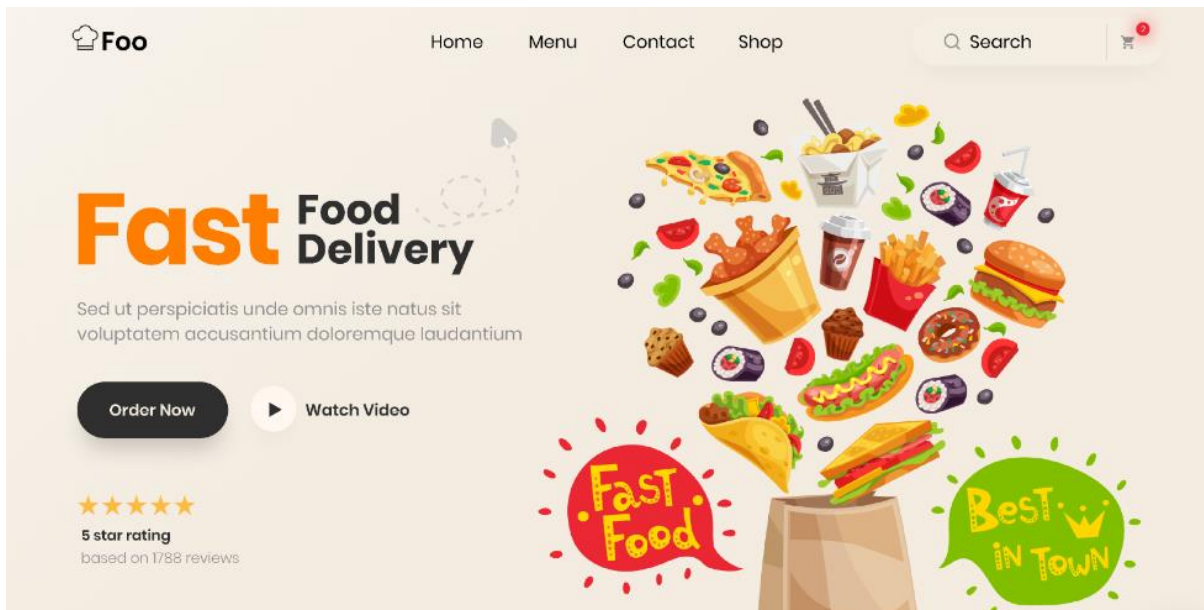
Aim: To design a interactive website for food selling app

Tools: HTML, CSS

Steps:

1. Create a document of type HTML.
2. Craft a style sheet for better design.
3. Include the link of the stylesheet to the HTML file.
4. Assign a title for each page.
5. Add the required styles and attributes for the HTML tags.
6. Include action tag to navigate from one page to another.

Output:



Result:

The given experiment is done.