Assignment 4

Aim:

Design a user-friendly AI storytelling app UI that helps users create, customize, and share interactive stories using AI-generated content.

Procedure:

- 1. **Research**: Identify user needs for storytelling, analyze competitors, and explore features like AI story generation, customization, and sharing.
- 2. **Wireframe**: Create basic layouts and user flows for story creation, editing, and viewing.

3. Design in Figma:

- Set up artboards for various devices (mobile, tablet, desktop).
- Design screens: Welcome, Story Creation, AI Suggestions, Edit, Preview, and Share.
- Develop a style guide: Colors, typography, icons, and UI components.
- Prototype with interactive links to demonstrate user flow and interactions.
- 4. **Feedback**: Share designs for user feedback, iterate based on input to enhance usability and functionality.

Result:

Deliver high-fidelity mockups, an interactive prototype, and a comprehensive style guide, all ready for development to create an engaging AI-powered storytelling app.









