Course Code: UTA018

Course Name: Object Oriented Programming (Using C++)

Topics Covered:

Practice Questions

Class and objects, constructors, array of objects, array of objects with constructors, static data member, static member function, friend function, inheritance.

- Q.1 Develop a class Student for managing student records in a school. The Student class should include attributes like name (string), rollNumber (int), and marks (float array of size 5). You are required to:
- a. Implement a default constructor that initializes the name to "Unknown", rollNumber to 0, and all marks to 0.0.
- b. Implement a parameterized constructor to initialize the name, rollNumber, and marks with the provided values. The constructor should validate that marks are within the range 0-100.
- c. Implement a friend function calculateTotalMarks that takes a Student object as an argument and returns the total marks as a float.
- d. Create an array of Student objects (size 3) and dynamically allocate memory for it using new. Populate the array using the parameterized constructor and display the total marks for each student using the calculateTotalMarks function.
- e. Implement a displayDetails() function in the Student class to display the name, roll number, and total marks. Use this function to display details of all students in the array.

Write a main function that demonstrates the creation and manipulation of student records, along with proper memory deallocation using delete.

Q.2 (a) Define a class named CoffeeOrder. Declare a private static field that holds the price of a cup of coffee as \$1.25. Include private integer fields that you set to a flag value of 1 or 0 to indicate whether the order should have any of the following: cream, milk, sugar, or artificial sweetener. Include a public function receiveOrder() that takes a user's order from the keyboard and sets the values of the four fields in response to four prompts. If the user indicates both milk and cream, turn off the milk flag to allow only cream. If the user indicates both sugar and artificial sweetener, turn off the artificial sweetener flag, allowing only sugar. Include another function that displays the user's completed order. Write a main() function that declares a CoffeeOrder object and calls the data entry and display methods.

- (b) Using the CoffeeOrder class, write a main() function that continues to ask a user for an order in a loop until the user indicates the order is complete or 10 orders have been placed, whichever comes first. After the user indicates that ordering is complete, display a recap of all the coffee orders, including the cream, milk, sugar, and sweetener status of each, as well as a count of the number of coffees ordered and the total price.
- Q.3 Create a class course and its derived classes UndergraduateCourse and GraduateCourse. The Course class should have attributes courseID (int), courseName (string), and credits (int). Implement the following:
- a. Implement a constructor in the Course class that initializes the courseID, courseName, and credits. Ensure that credits are non-negative. Also implement a member function displayCourseDetails() to show the details of course.
- b. Implement an UndergraduateCourse class that adds the attribute level (string) and displayCourseDetails() function to display all course details, including the level (e.g., "Beginner", "Intermediate", "Advanced").
- c. Implement a GraduateCourse class that adds the attribute researchComponent (bool) and displayCourseDetails() function to display all course details, including whether a research component is required.
- d. Implement a friend function compareCredits (Course & c1, Course & c2) that compares the credits of two courses and returns the course with more credits. If the credits are equal, return either course.
- e. Implement a static member function <code>getTotalCourses()</code> in the <code>Course</code> class that returns the total number of courses created.

Write a main function to create multiple undergraduate and graduate courses, compare credits, display course details, and show the total number of courses created using the static function.

- **Q.4** Develop a class order that manages customer orders for an online store. The order class should have attributes like orderID (static int), customerName (string), itemList (array of strings), and totalAmount (double). Implement the following features:
- a. Implement a constructor that initializes the orderID using a static counter, customerName to the given value, and itemList using array. The totalAmount should be calculated based on the items in the itemList.
- b. Implement a friend function applyDiscount(Order& order, double discountPercentage) that reduces the totalAmount by the given discount percentage.
- d. Implement a method displayOrderDetails() that displays all details of the order, including the order ID, customer name, item list, and total amount.
- e. Implement a static member function getNextOrderID() that returns the next available order ID.

Write a main function to create and manage multiple orders, apply discounts, display order details, and show the next available order ID using the static function.

- **Q.5** Create a class Inventory that manages a store's inventory of products. Each Product object should have attributes like productID (int), name (string), quantity (int), and price (double). Implement the following:
- a. Implement a constructor in the Inventory class that initializes an array of Product objects using user input. The constructor should also take an argument for the initial capacity of the inventory.
- b. Implement a method addProduct (const Product& newProduct) that adds a new product to the inventory. If the inventory is full, generate the message the inventory is full.
- c. Implement a method removeProduct(int productID) that removes a product from the inventory by its productID. Enter the "0" in place of removed product.
- d. Implement a friend function findMostExpensiveProduct(const Inventory& inventory) that returns a pointer to the product with the highest price. If there are no products, return nullptr.
- e. Implement a method displayInventory() in the Inventory class that lists all products currently in the inventory, showing their productID, name, quantity, and price.

Write a main function to demonstrate the addition, removal, search, and display of products in the inventory. Ensure proper dynamic memory management throughout the program.

- Q.6 Design a class vehicle and its derived classes Car, Bike, and Truck. The Vehicle class should have attributes make (string), model (string), and year (int). Implement the following features:
- a. Implement a constructor in the Vehicle class that initializes the make, model, and year attributes.
- b. Implement a Car class that adds the attribute numberOfDoors (int) and a showDetails() function that displays all the details of the car, including the number of doors.
- c. Implement a Bike class that adds the attribute type (string) and a showDetails() function that displays all the details of the bike, including its type. Example of type is "petrol", "CNG", "EV" etc.
- d. Implement a Truck class that adds the attribute loadCapacity (double) and a showDetails() function that displays all the details of the truck, including its load capacity.
- e. Implement a static data member in the Vehicle class to keep track of the total number of vehicles created. Implement a static member function to return the total number of vehicles.

Write a main function to create multiple Car, Bike, and Truck objects, display their details, and show the total number of vehicles created using the static function.

- Q.7 Create a class Rectangle that represents a rectangle in a 2D space. The class should include attributes length (double) and width (double). Implement the following functionalities:
- a. Implement a default constructor that initializes <code>length</code> and <code>width</code> to 1.0. Implement a parameterized constructor that allows setting custom <code>length</code> and <code>width</code>. Ensure that both dimensions are positive.
- b. Implement a friend function calculateArea(Rectangle& rect) that calculates and returns the area of the rectangle.
- c. Implement a friend function calculatePerimeter (Rectangle& rect) that calculates and returns the perimeter of the rectangle.
- d. Create an array of Rectangle objects (size 3) using dynamic initialization. Use a loop to input the dimensions for each rectangle from the user.
- e. Implement a static member function compareArea (Rectangle& rect1, Rectangle& rect2) that compares the area of two rectangles and returns the rectangle with the larger area. If the areas are equal, return either rectangle.

Write a main function that demonstrates the creation of rectangle objects, calculation of area and perimeter, comparison of areas, and dynamic memory management.

- **Q.8** Design a class **Department** that manages a department in a university, and a Faculty class representing faculty members within that department. Implement the following:
- a. Implement a constructor in the Department class that initializes the department's name (string) and numberOfFaculty (int). bonus points if "Use dynamic memory allocation to create an array of Faculty objects".
- b. Implement a method addFaculty(const Faculty& newFaculty) in the Department class that adds a new faculty member to the department. If the department is full, dynamically increase its capacity.
- c. Implement a method removeFaculty(int facultyID) that removes a faculty member based on their facultyID and adjusts the array accordingly.
- d. Implement a friend class University that has access to the Department class's private members. The University class should be able to change the name of the department and list all faculty members in a department.
- e. Implement a method displayDepartmentDetails() in the Department class that displays the department's name and lists all faculty members.

Write a main function to create and manage departments and faculty members, add and remove faculty, and demonstrate the use of the University class to manage department details.

- **Q.9** Develop a class **Employee** that manages employee records for a company. The Employee class should include attributes like name (string), employeeID (int), department (string), and salary (double). Implement the following features:
- a. Implement a constructor that initializes name, employeeID, department, and salary. Ensure that salary is a non-negative value.
- b. Implement a friend function giveRaise (Employee& emp, double percentage) that increases the employee's salary by a given percentage.
- c. Implement a static data member totalEmployees in the Employee class that keeps track of the total number of employees. Implement a static member function getTotalEmployees() to return this count.
- d. Implement a displayEmployeeDetails() function that displays all details of the employee, including name, employeeID, department, and salary.

Write a main function to create multiple Employee objects, give raises, update departments, terminate employees, and display employee details. Also, display the total number of employees using the static function.

- Q.10 Develop a class ConstructionProject that manages a construction project, and a Contractor class representing contractors involved in the project. Implement the following:
- a. Implement a constructor in the ConstructionProject class that initializes the project name (string) and budget (double). Ensure that the budget is non-negative.
- b. Implement a Contractor class that includes attributes contractorID (int), name (string), and projectCost (double). Implement a method displayContractorDetails() in the Contractor class that displays the contractor's details.
- c. Implement a method assignContractor(const Contractor& newContractor) in the ConstructionProject class that adds a contractor to the project. Ensure that the total project cost does not exceed the budget.
- d. Implement a friend function calculateTotalCost(const ConstructionProject&project) that returns the total cost of all contractors assigned to the project.
- e. Implement a method displayProjectDetails() in the ConstructionProject class that displays the project details, including the name, budget, and all assigned contractors.

Write a main function to create and manage construction projects and contractors, assign contractors, calculate total costs, display project and contractor details, and ensure that the project stays within budget.

Q.11 Create a class Patient and its derived classes Inpatient and Outpatient. The Patient class should have attributes patientID (int), name (string), age (int), and disease (string). Implement the following:

- a. Implement a constructor in the Patient class that initializes the patientID, name, age, and disease. Ensure that age is non-negative.
- b. Implement an Inpatient class that adds attributes roomNumber (int) and daysAdmitted (int). Implement a displayPatientDetails() function that displays all patient details, including the room number and days admitted.
- c. Implement an Outpatient class that adds an attribute visitDate (string). Implement a displayPatientDetails() function that displays all patient details, including the visit date.
- d. Implement a static data member totalPatients in the Patient class that keeps track of the total number of patients (both inpatient and outpatient). Implement a static member function getTotalPatients() to return this count.
- e. Implement a friend function compareDaysAdmitted(Inpatient& p1, Inpatient& p2) that compares the days admitted for two inpatients and returns the one with more days. If the days are equal, return either patient.

Write a main function to create and manage inpatients and outpatients, compare days admitted, display patient details, and show the total number of patients using the static function.