Mrinal Tak

Software Engineer



10 November 1994



Bangalore, India



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Courses Completed

- Intelligent Systems & Interfaces (NLP)
- · Data Mining
- · Computer Vision using Machine Learning
- Data structures
- Algorithmic Game Theory
- Computer Networks
- · Operating System
- Theory of Computation
- Artificial Intelligence
- · Algorithms
- Probability
- Software Engineering
- Database Management System

Skills -

- · Programming Languages: C, Python, SQL, C++, JAVA, C#
- Platforms/Operating Systems: Linux(Ubuntu), Windows
- Document Writing: MS-Office Suite, Latex editor
- Tools and IDE: Apache spark, MATLAB, Android Studio, Visual Studio, Wireshark, Unity 3D

Interests

Data Structures, Natural Language Processing, Machine Learning

[Education]

2013-2017	B.Tech	Computer Science and Engineering	8.72/10
	Indiar	n Institute of Technology Guwahati	

March, 2013 Senior Secondary

92%

MDS Sr. Sec. School, Udaipur

March, 2011 Secondary

10/10

St. Pauls Sr. Sec. School, Udaipur

Experience

2019-current Compliance Division Bangalore

Senior Analyst

- Working on topic modeling and building a search engine.
- 2017-18 Advanced Tech. Lab, Samsung Research Bangalore
 - Working on Anti Counterfeit Engine, built an end to end system for fact checking and Question Answering.
 - Created Calendar-360, a smart calendar based on Conversational Intelligence, using NLP techniques.
- 2016 Data Analytics, Samsung Research Bangalore Internship Created an App Recommendation System using Pyspark Technology.
- 2015 Real Yagu Zone, Seoul, South Korea Worked on Game Development in UNITY 3D using C# language and

integrated it with User Skills

2015 Hanyang University, Seoul, South Korea Research Assistant

Research Project on General Type 2 Fuzzy Logic in Pattern recogni-

Achievements

2013	IIT-JEE Advanced All India Rank- 954
2016	LEAN SIX SIGMA: Green Belt Certified
2010	NSTSE (National Level Science Talent Search Exam) AIR- 32
2012	KVPY Scholarship exam All India Rank- 268
2015	National Runner-up in Business Plan (Brain Child, Corporate Module IITG)

[MAJOR PROJECTS]

2017	Payment Mechanism in Knapsack Auctions				
	As a Bachelor Thesis Project, designed a payment mechanism for				

Knapsack Auctions which does not overpays the agents.

2017 Entropy: Language Model Based Readability Metric

Used Language Modeling approach to predict readability of text

which is unsupervised and generic.

2016 Convolutional Neural Networks based Video Surveillance System

> Used Hierarchical Convolutional features and Multi-Domain net, to build an object tracker.

2016 Use of Big Data to Enhance performance in Manufacturing

> Used online learning approach to generate scores for categorical features and combined them with numerical features, and applied SVM on the stacked data.

Positions of Responsibility

SENIOR EXECUTIVE. EDC The Entrepreneurial Development Cell-IIT-Guwahati The IIT Guwahati Entrepreneurship Summit ORGANIZER, UDGAM ORGANIZER, TECHNOTHLON The International School Championship