

# Packet Analysis

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## 1 FTP Codes and Response Codes

We observed the following FTP response and command codes:

### 1.1 Commands

- USER : Authentication username.
- PASS : Authentication password.
- OPTS : Select options for a feature
- SYST : Return system type.
- PWD : Print working directory. Returns the current directory of the host.
- NOOP : No operation (dummy packet; used mostly on keepalives).
- CWD : Change working directory.
- LIST : Returns information of a file or directory.
- PORT : Specifies an address and port to which the server should connect.
- QUIT : Disconnect.
- FEAT : Get the feature list implemented by the server.
- TYPE : Sets the transfer mode (ASCII/Binary).
- PASV : Enter passive mode.
- SIZE : Return the size of a file.
- RETR : Retrieve a copy of the file
- STAT : Returns information on the server status, including the status of the current connection
- REST : Restart transfer from the specified point.

- MDTM : Return the last-modified time of a specified file.
- ABOR : Abort an active file transfer.
- ALLO : Allocate sufficient disk space to receive a file.
- CDUP : Change to Parent Directory.
- EPRT : Specifies an extended address and port to which the server should connect.
- EPSV : Enter extended passive mode.
- HELP : Returns usage documentation on a command if specified, else a general help document is returned.
- SITE : Sends site specific commands to remote server
- MODE B,S : Sets the transfer mode (Stream, Block, or Compressed).
- NLST : Returns a list of file names in a specified directory.
- STOR : Accept the data and to store the data as a file at the server site
- STRU : Store file uniquely.

## 1.2 Responses

- 125 : Data connection already open; transfer starting.
- 150 : File status okay; about to open data connection
- 200 : The requested action has been successfully completed.
- 202 : Command not implemented, superfluous at this site.
- 211 : System status, or system help reply.
- 213 : File status.
- 214 : Help message.
- 215 : NAME system type. Where NAME is an official system name from the registry kept by IANA.
- 220 : Service ready for new user.
- 221 : Service closing control connection.
- 225 : Data connection open; no transfer in progress.
- 226 : Closing data connection. Requested file action successful

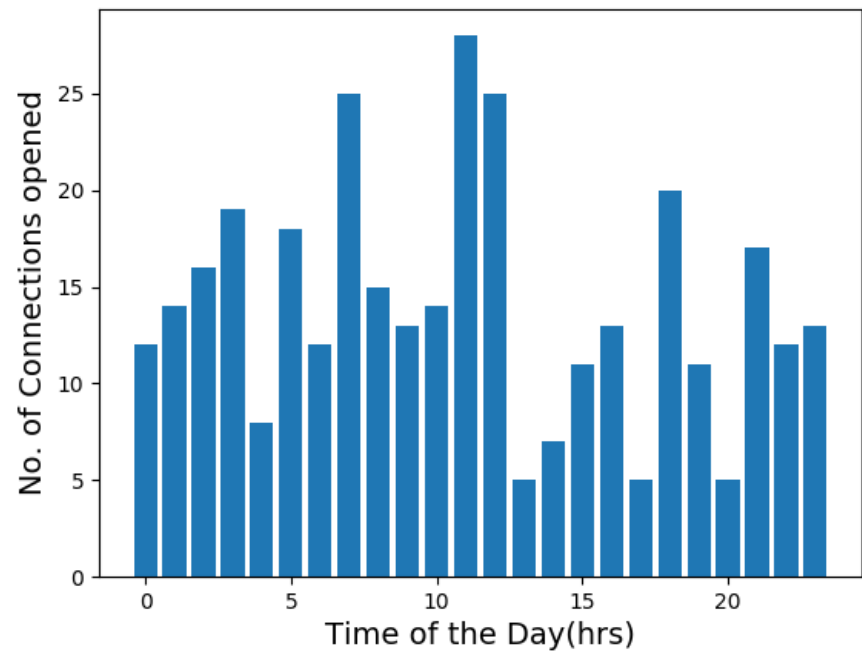
- 227 : Entering Passive Mode
- 230 : User logged in, proceed. Logged out if appropriate.
- 250 : Requested file action okay, completed.
- 257 : "PATHNAME" created.
- 331 : User name okay, need password.
- 350 : Requested file action pending further information
- 400 : The command was not accepted and the requested action did not take place, but the error condition is temporary and the action may be requested again.
- 421 : Service not available, closing control connection.
- 425 : Can't open data connection.
- 426 : Connection closed; transfer aborted.
- 451 : Requested action aborted. Local error in processing.
- 500 : Syntax error, command unrecognized and the requested action did not take place.
- 501 : Syntax error in parameters or arguments.
- 502 : Command not implemented.
- 504 : Command not implemented for that parameter.
- 530 : Not logged in.
- 550 : Requested action not taken. File unavailable
- 553 : Requested action not taken. File name not allowed.

## 2 Packet Trace Analysis

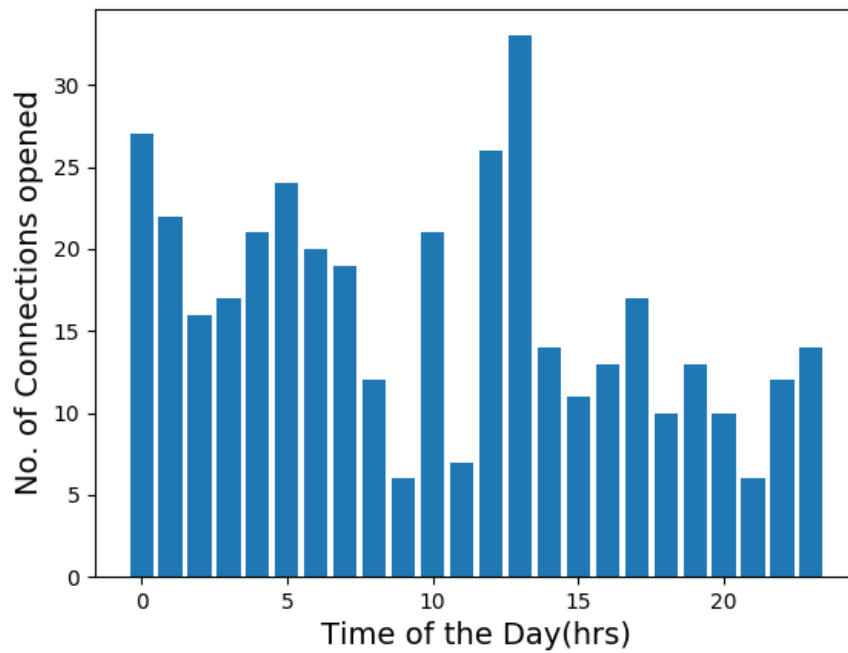
Interpretation: Counting has been done by SYN packets. May change slightly if [SYN,ACK] or other are used as incomplete connections exist. Uniqueness of TCP flow is defined as uniqueness of entire 4 tuple

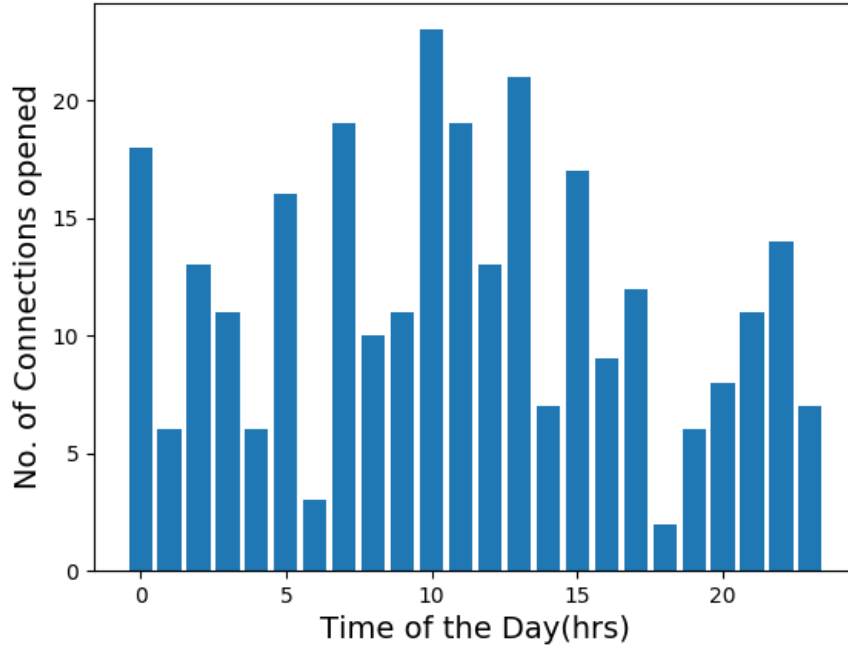
Question :	PART 1		PART 2
File1	#Servers: 45	#Clients: 526	#Flows: 3256
File2	#Servers: 50	#Clients: 945	#Flows: 5422
File3	#Servers: 89	#Clients: 519	#Flows: 3280

## 2.1 Daily Profile



Done for server:131.243.2.12

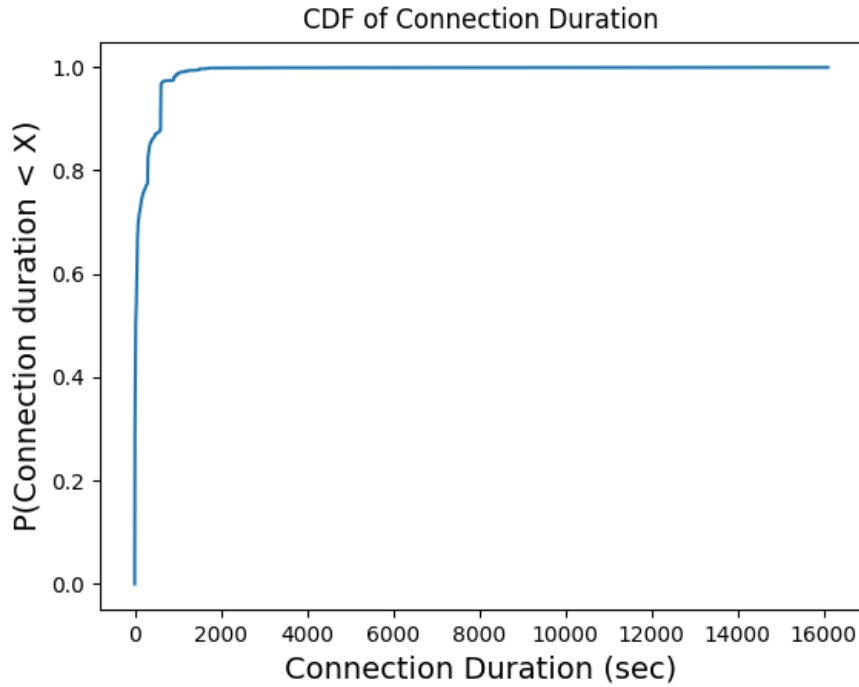




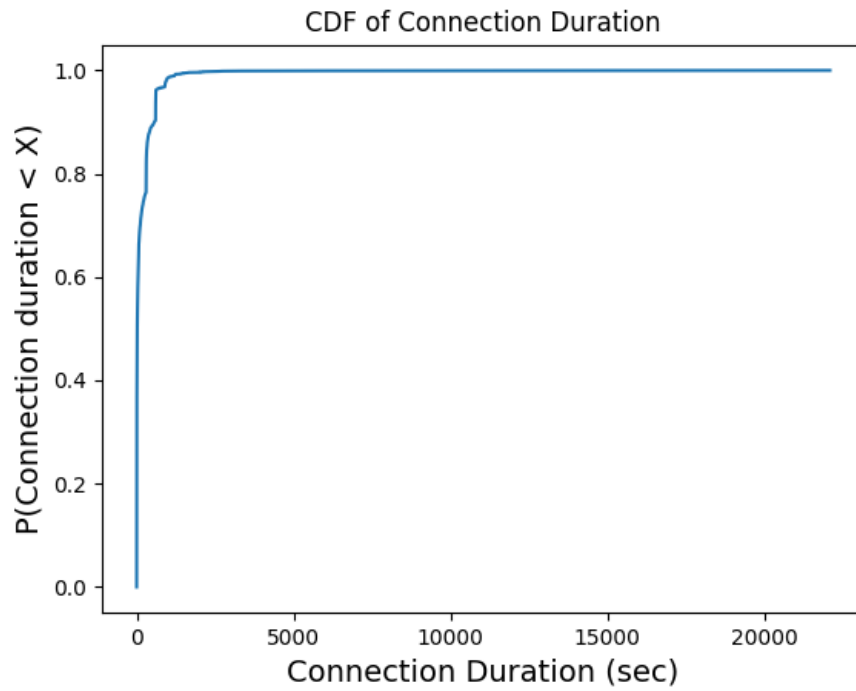
Anomally detection on this profile. DoS attack is seen as a very sharp peak in the Profile.

## 2.2 Connection Duration

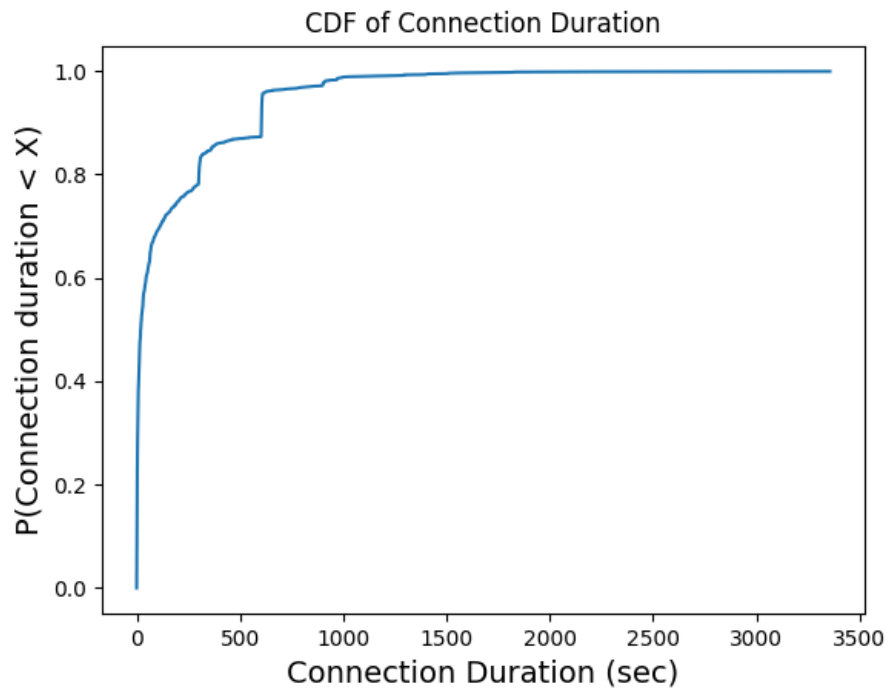
Mean = 160.02790 sec      Median = 24.12750 sec



Mean = 166.68434 sec      Median = 18.58785 sec



Mean = 153.98576 sec      Median = 19.50087 sec



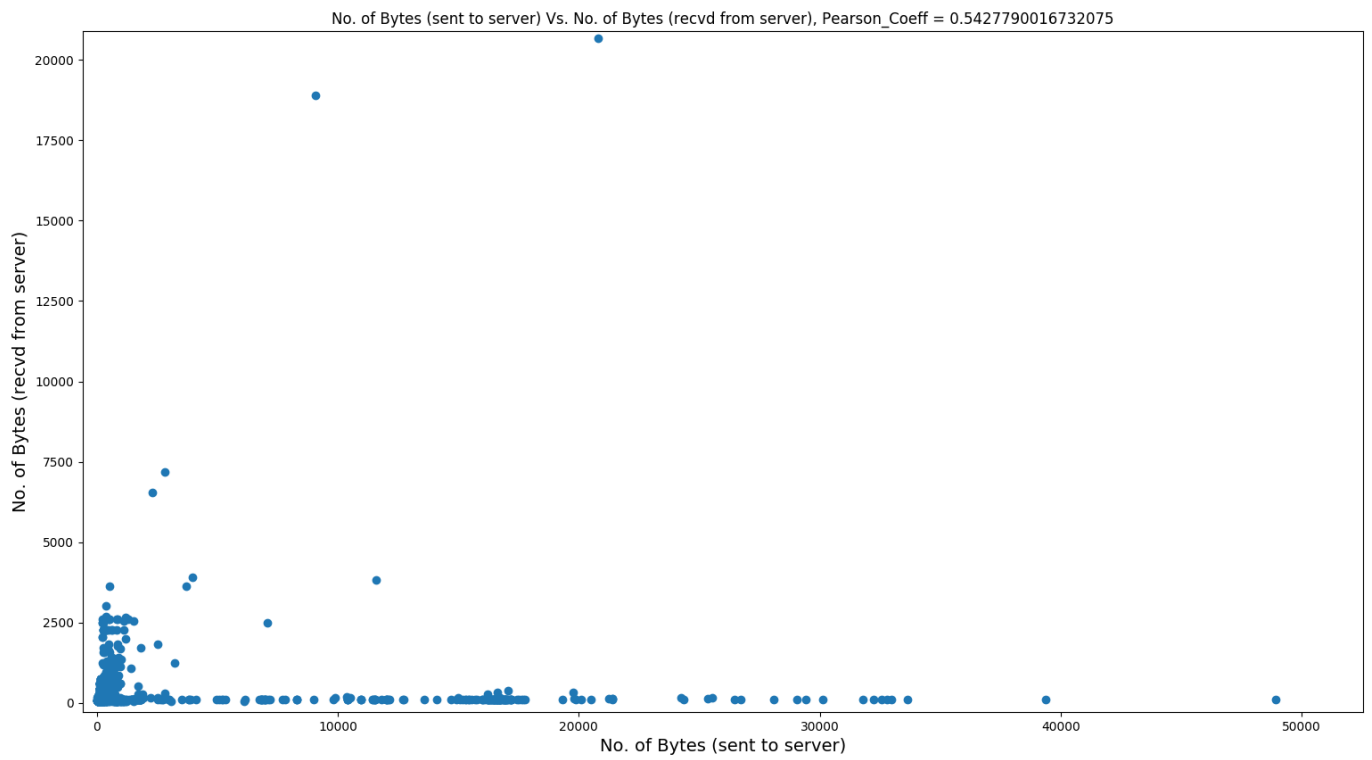
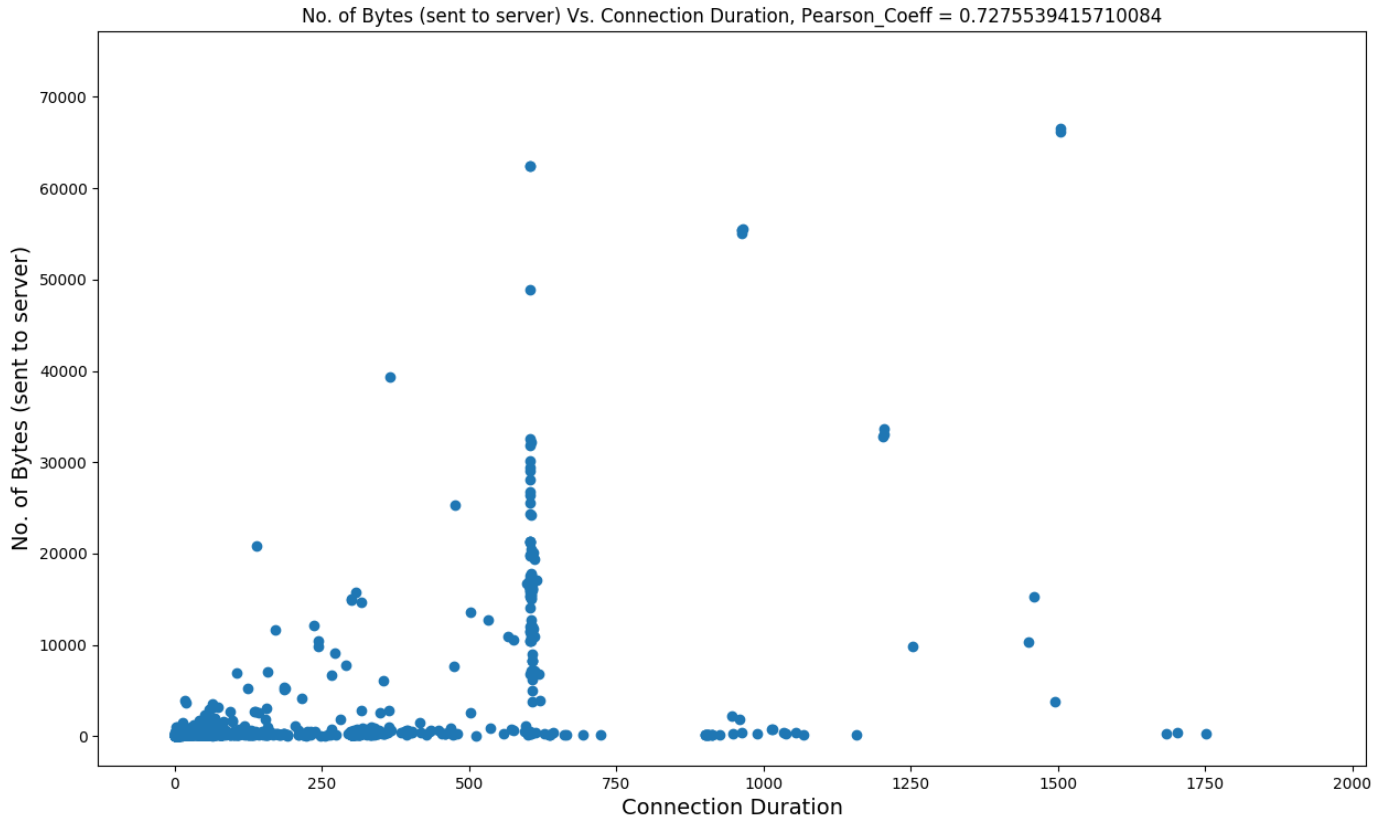
## 2.3 Data transfer Vs. Connection Duration

We have tried to correlate the :

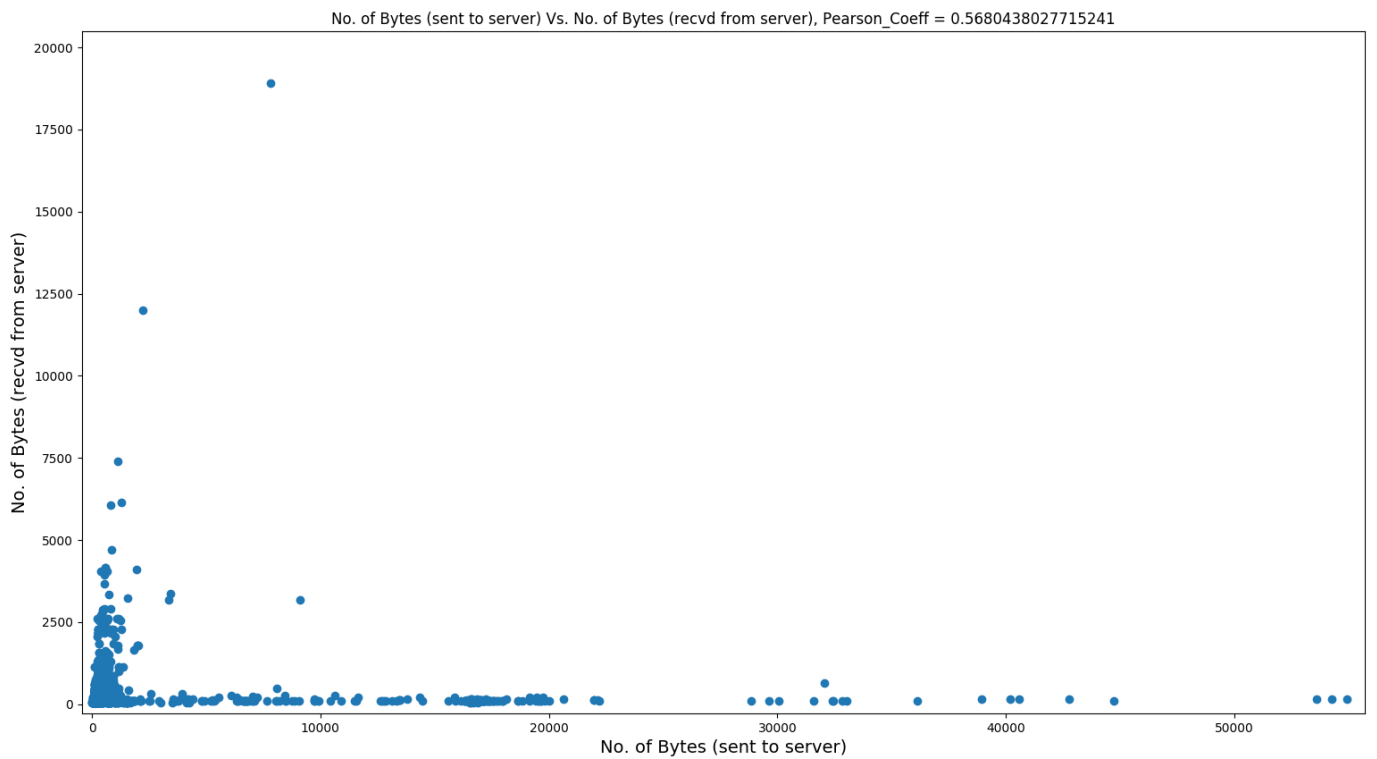
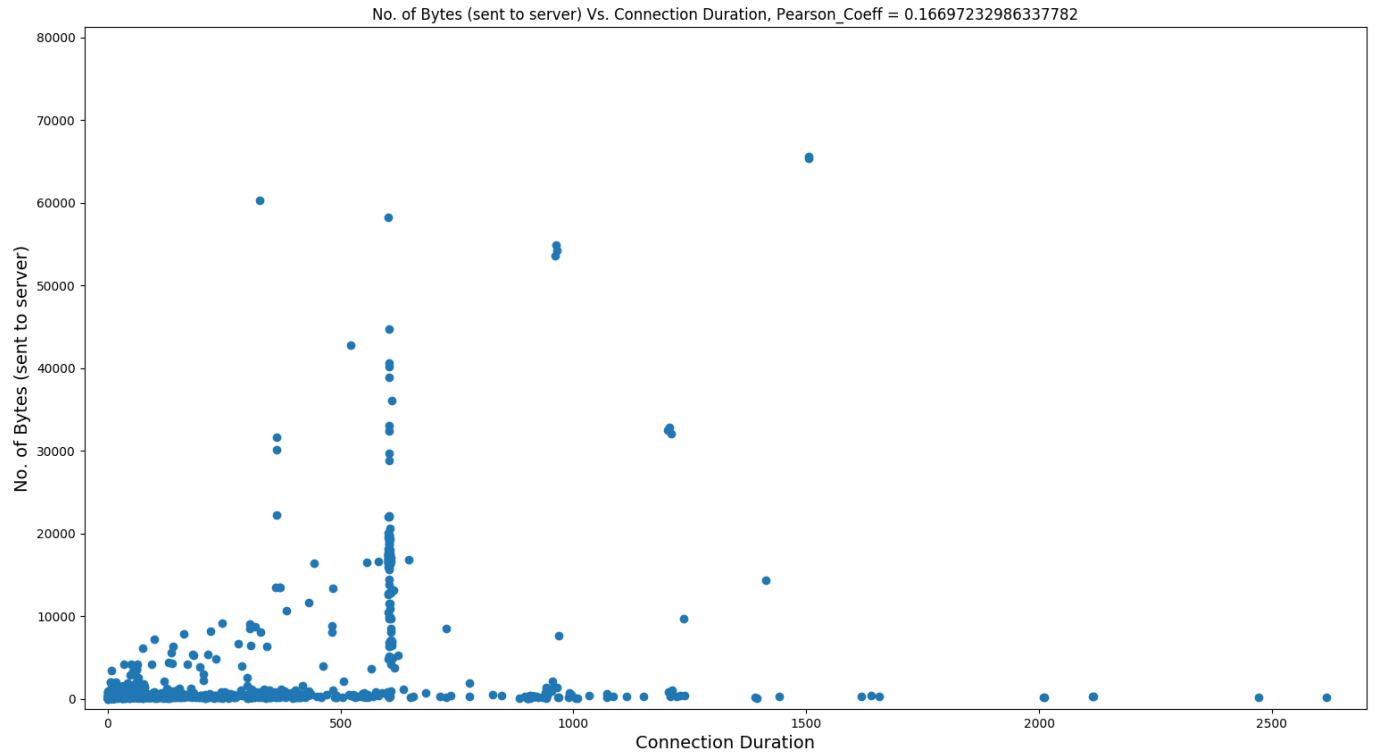
- No. of Bytes(Sent to server) Vs. Connection Duration

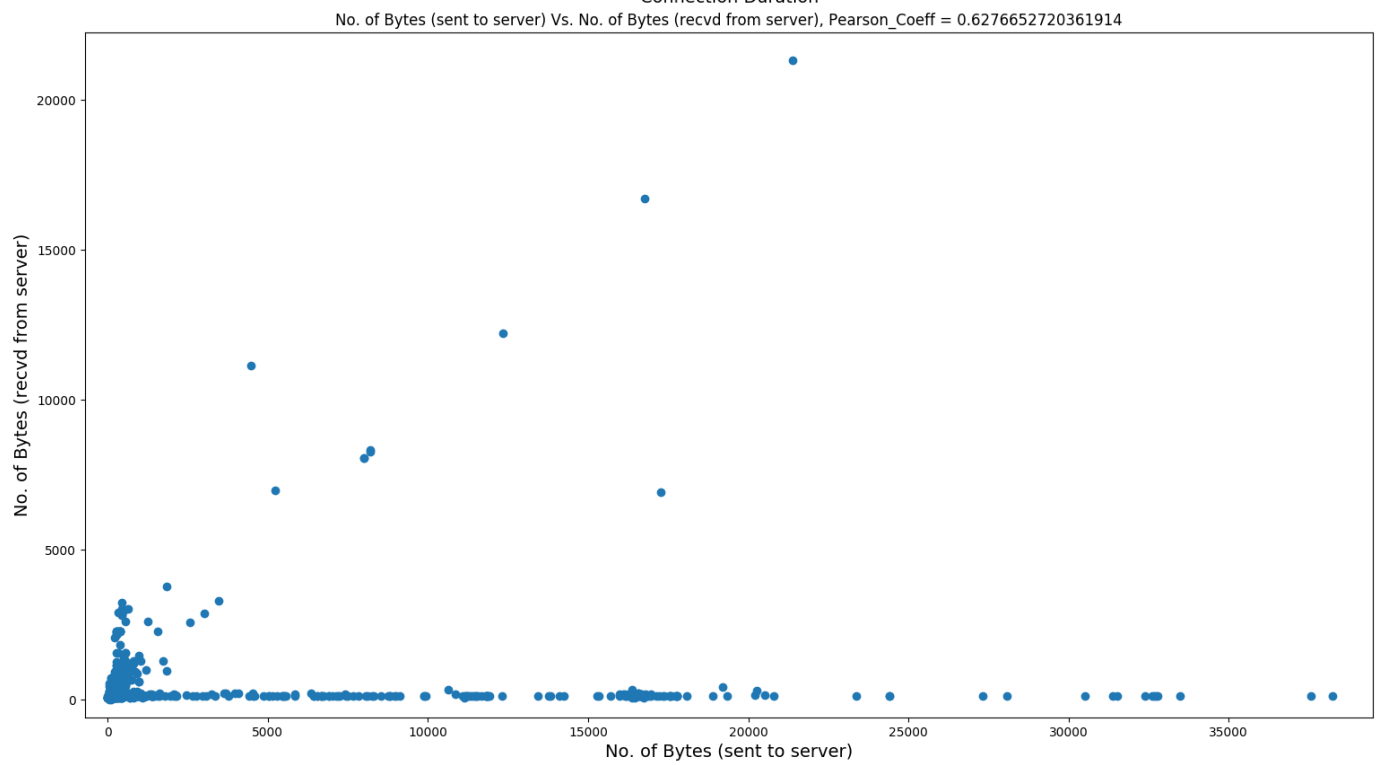
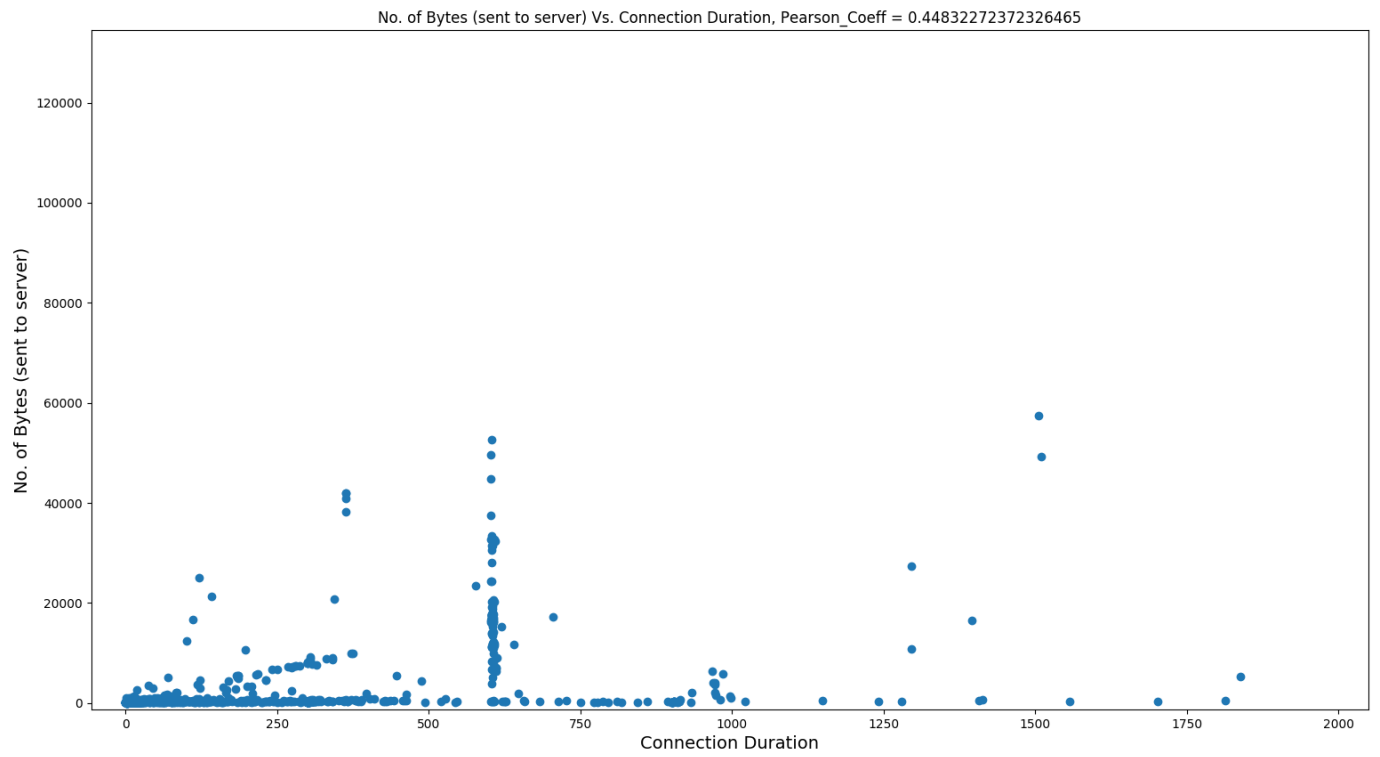
- No. of Bytes(Sent to server) Vs. No. of Bytes(Received from server)

for the 3 days of data that we were provided. There does not seem to be too much of a correlation, though it is not too weak either. The results(in order of date on file) are:

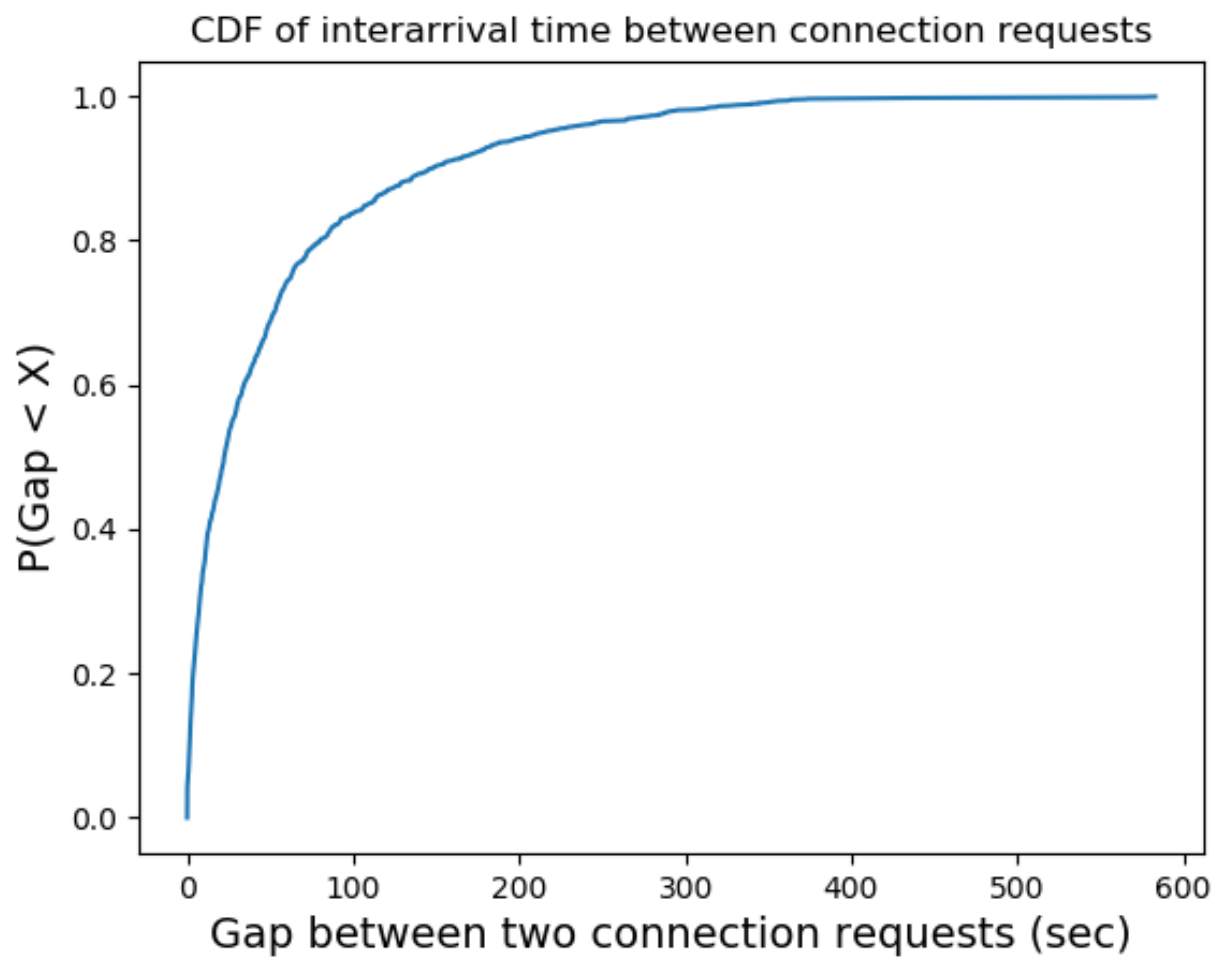






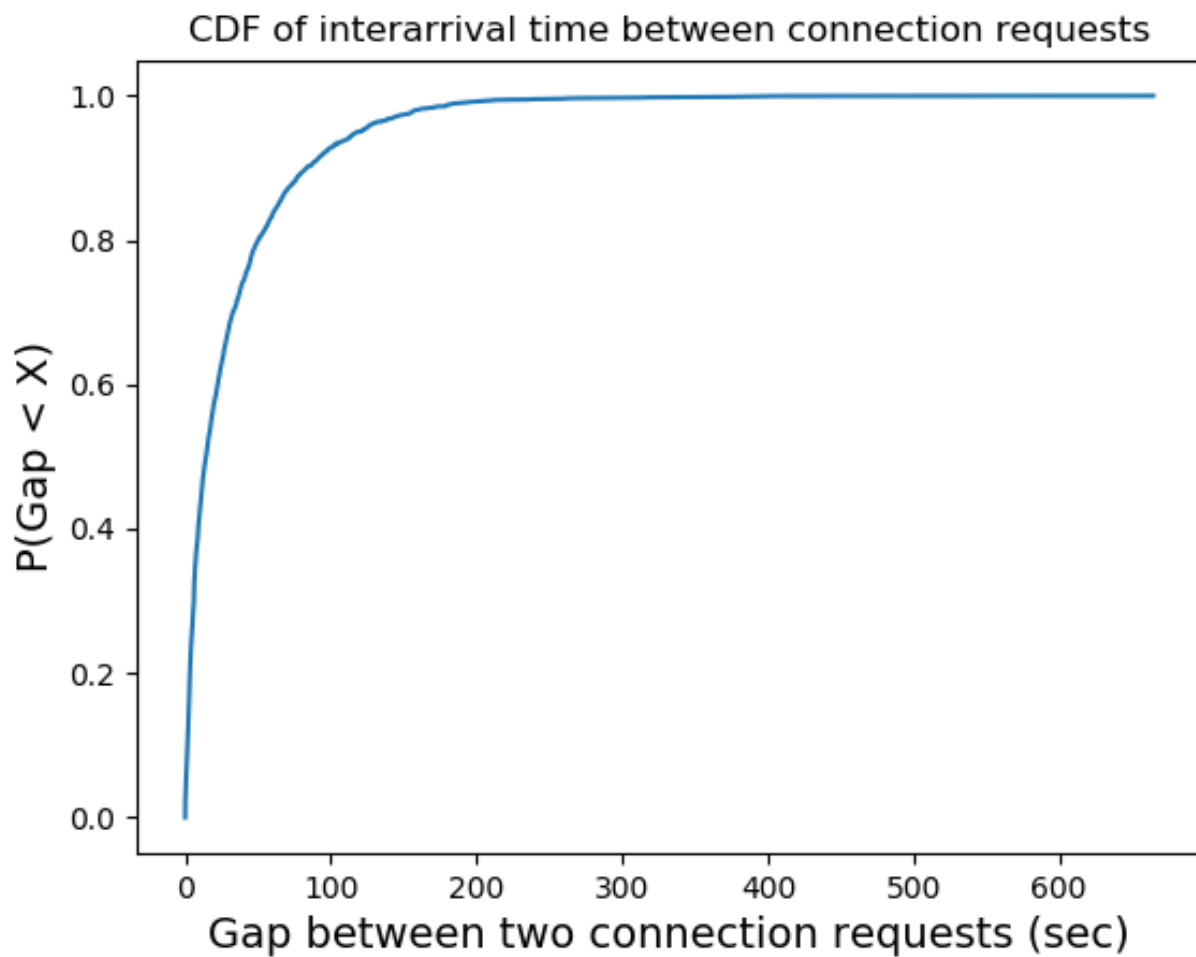


### 3 Question 6



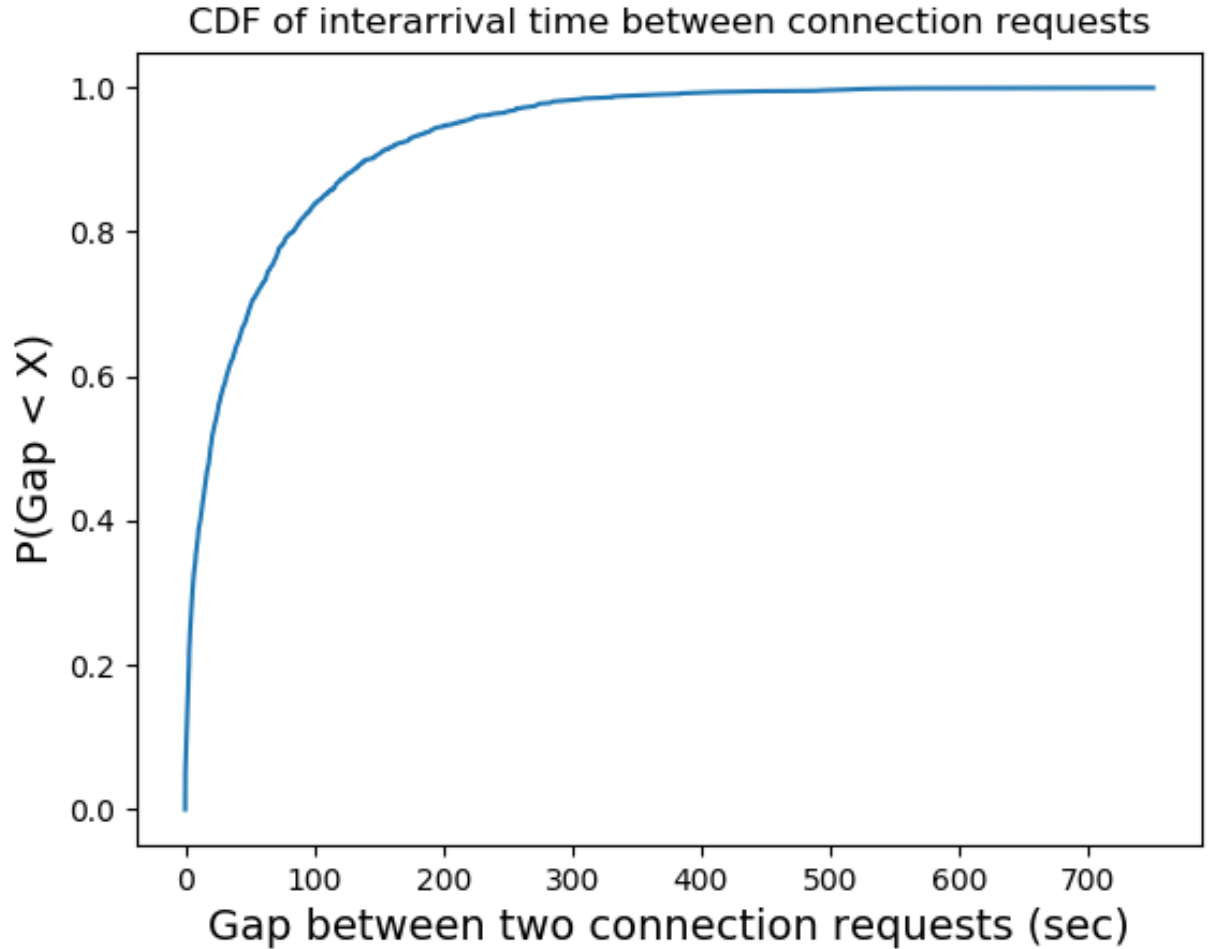
Day 1

Mean of Interarrival Time: 51.6563137835 Median of Interarrival Time: 22.2736705



Day 2

Mean of Interarrival Time: 31.3369680945 Median of Interarrival Time: 14.351235

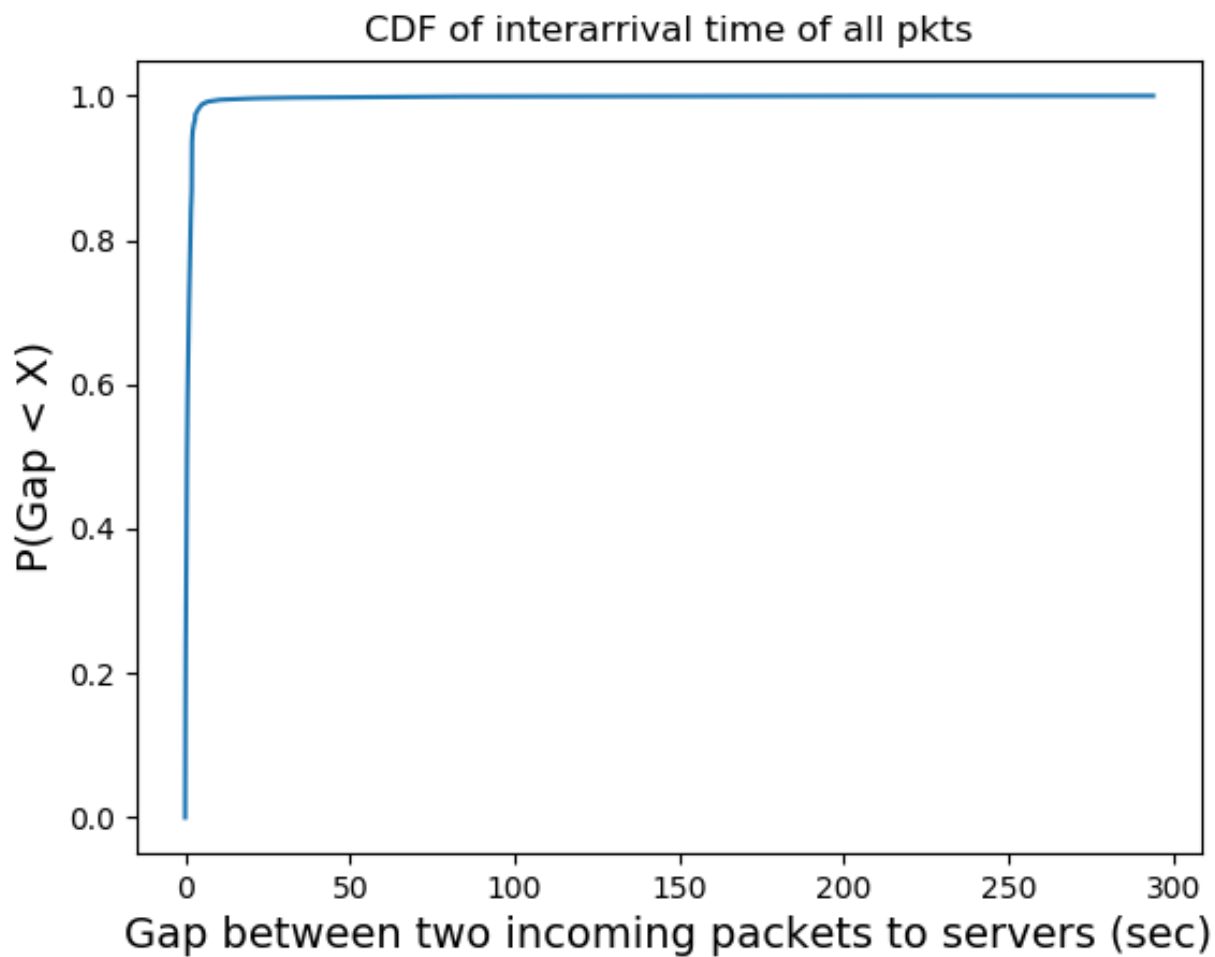


Day 3

Mean of Interarrival Time: 50.9182253282 Median of Interarrival Time: 19.582489

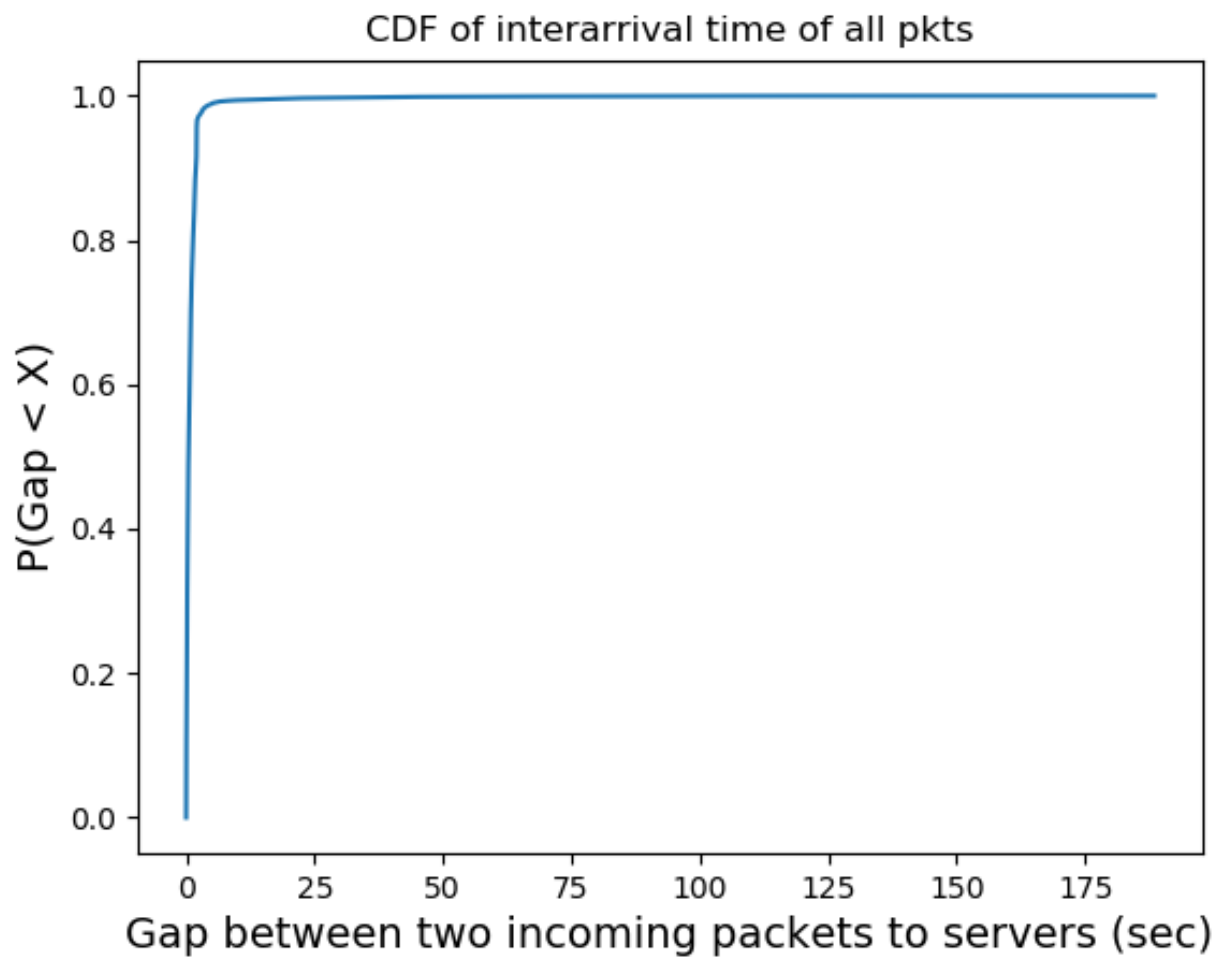
## 4 Question 7

Because this is a memoryless system. Arrival of one connection request is independent of the other and most likely follows exponential distribution. In general, servers would be receiving requests without too much gap but some times there would be large gaps also. This would not happen a lot though. Such a distribution leads to comparatively larger means but very small medians.



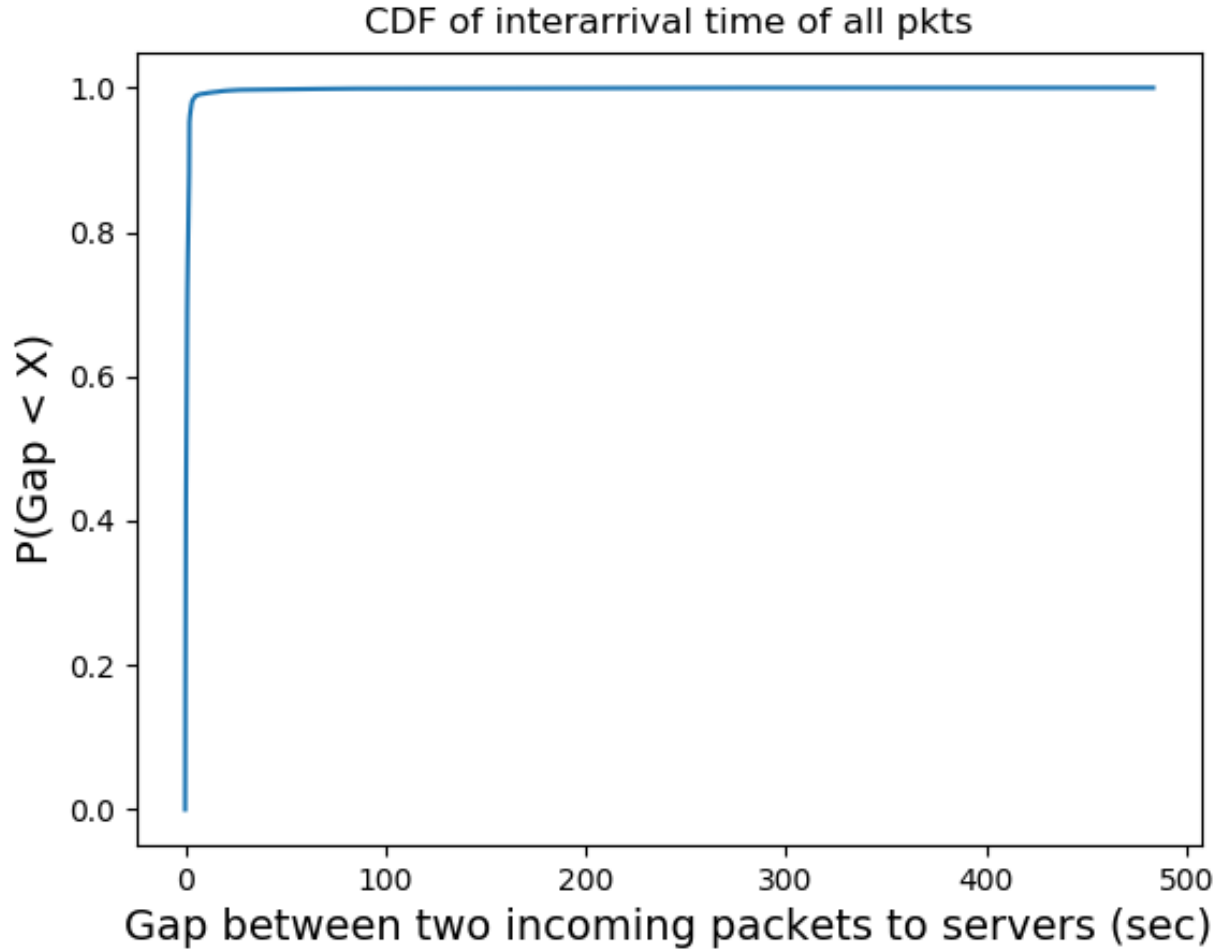
Day 1

Mean of Interarrival Time incoming packets to server: 1.1328663752065466 Median of Inter-arrival Time incoming packets to server: 0.5502000000033149



Day2

Mean of Interarrival Time incoming packets to server: 0.9471976691783004 Median of Inter-arrival Time incoming packets to server: 0.45764300000155345



Day 3

Mean of Interarrival Time incoming packets to server: 1.17464847025686 Median of Interarrival Time incoming packets to server: 0.553568000004816

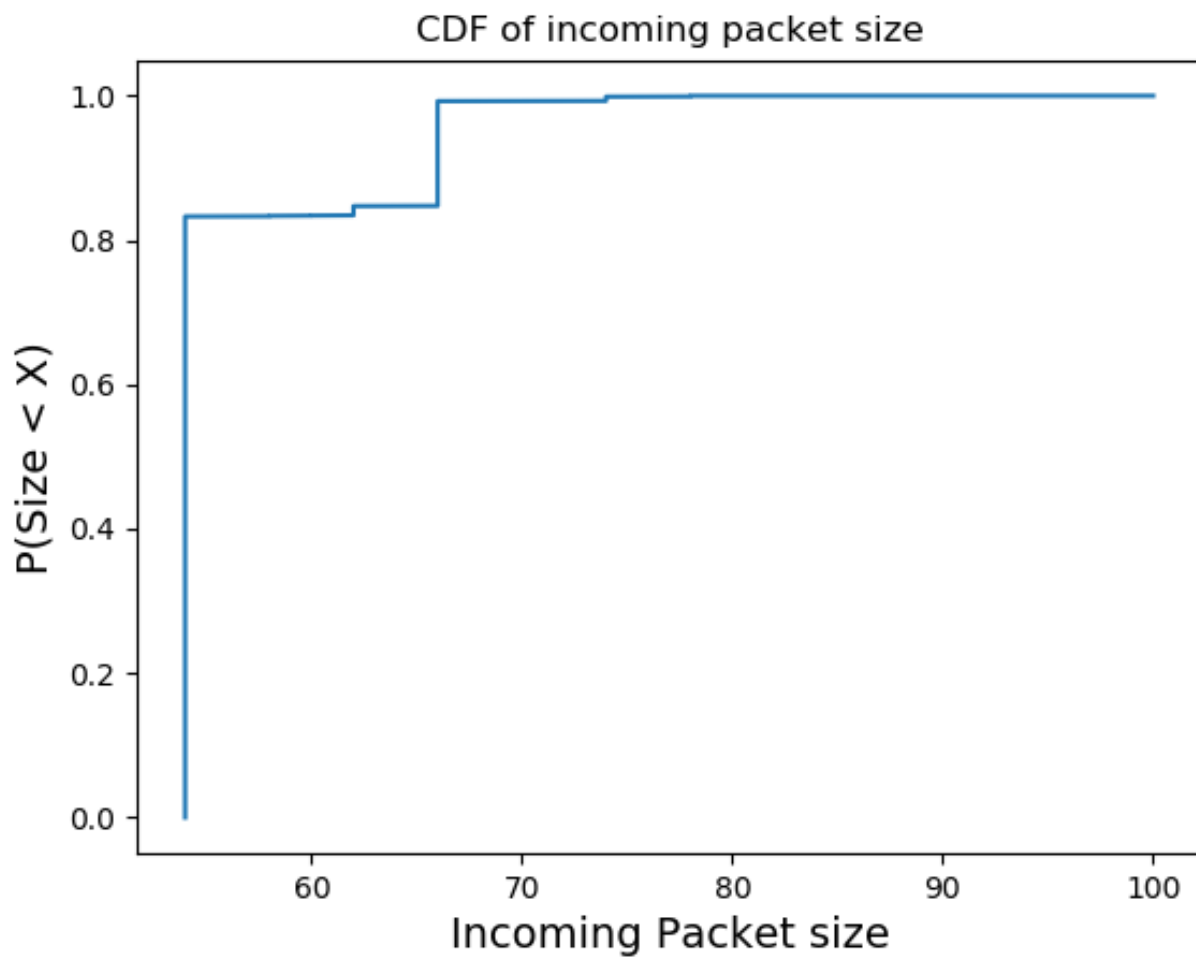
## 5 Question 8

The CDF is probably clustered because the packets sizes are probably fixed to be some discrete values and not the entire range of continuous integers.

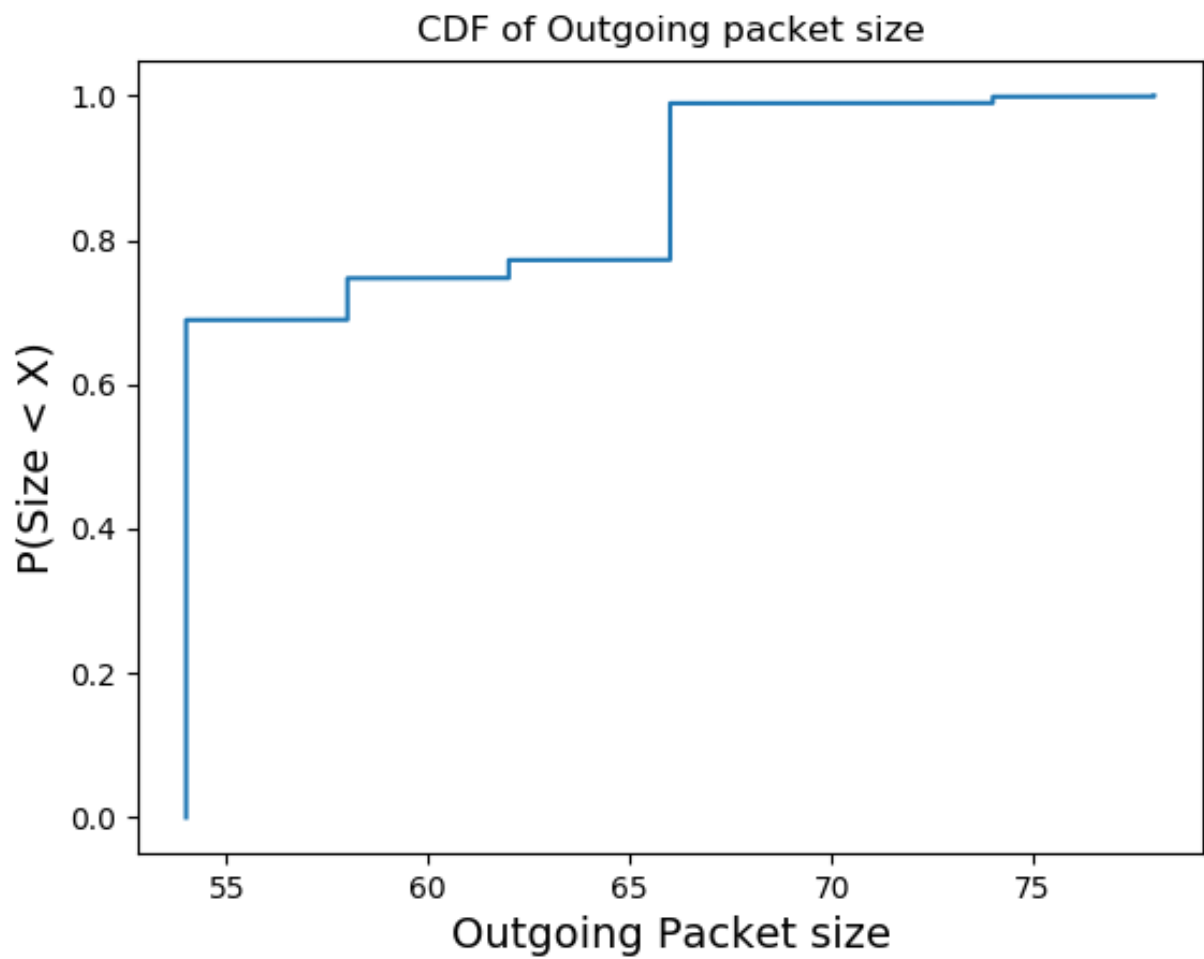
### 5.1 Day 1

Incoming Packet Size CDF



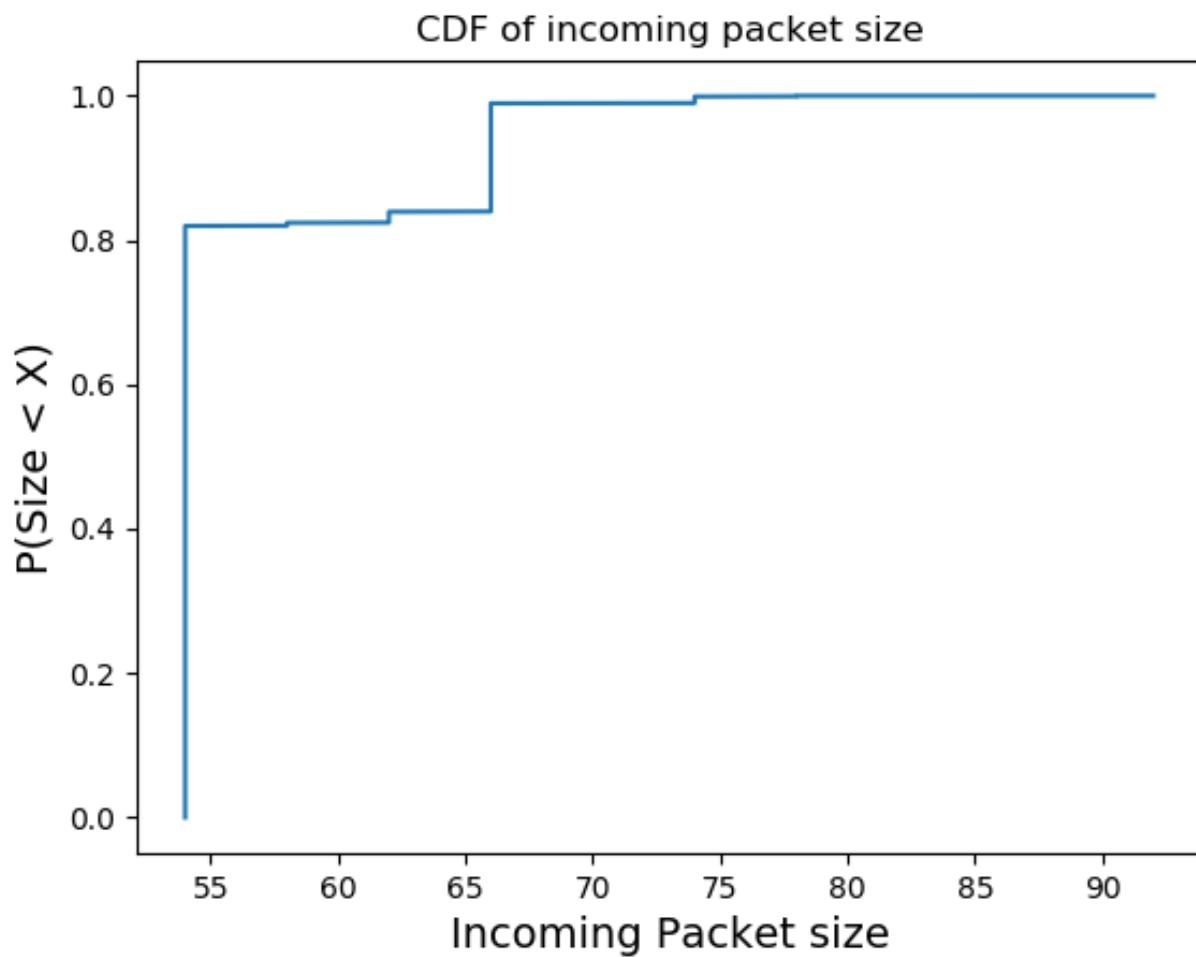


Outgoing Packet Size CDF

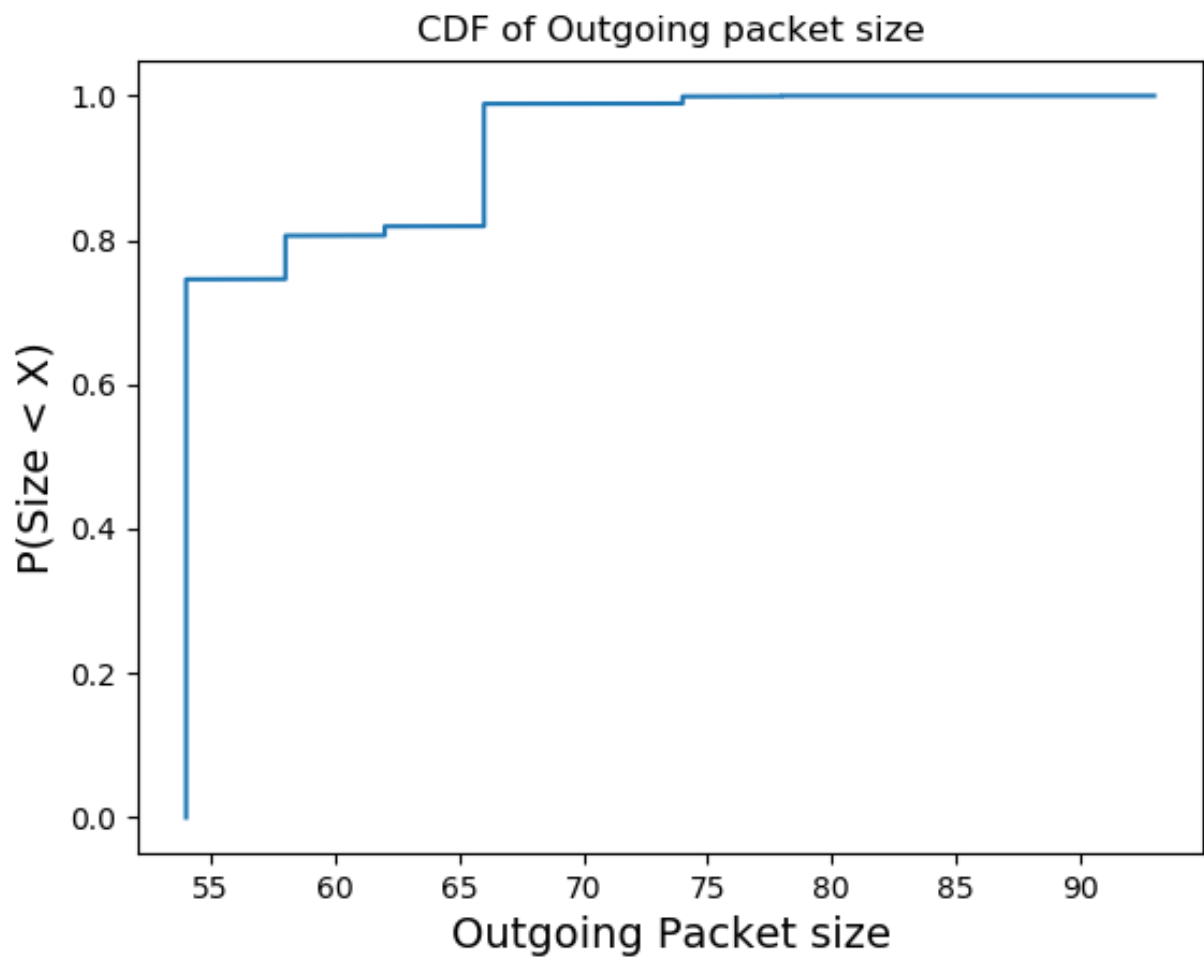


## 5.2 Day 2

Incoming Packet Size CDF

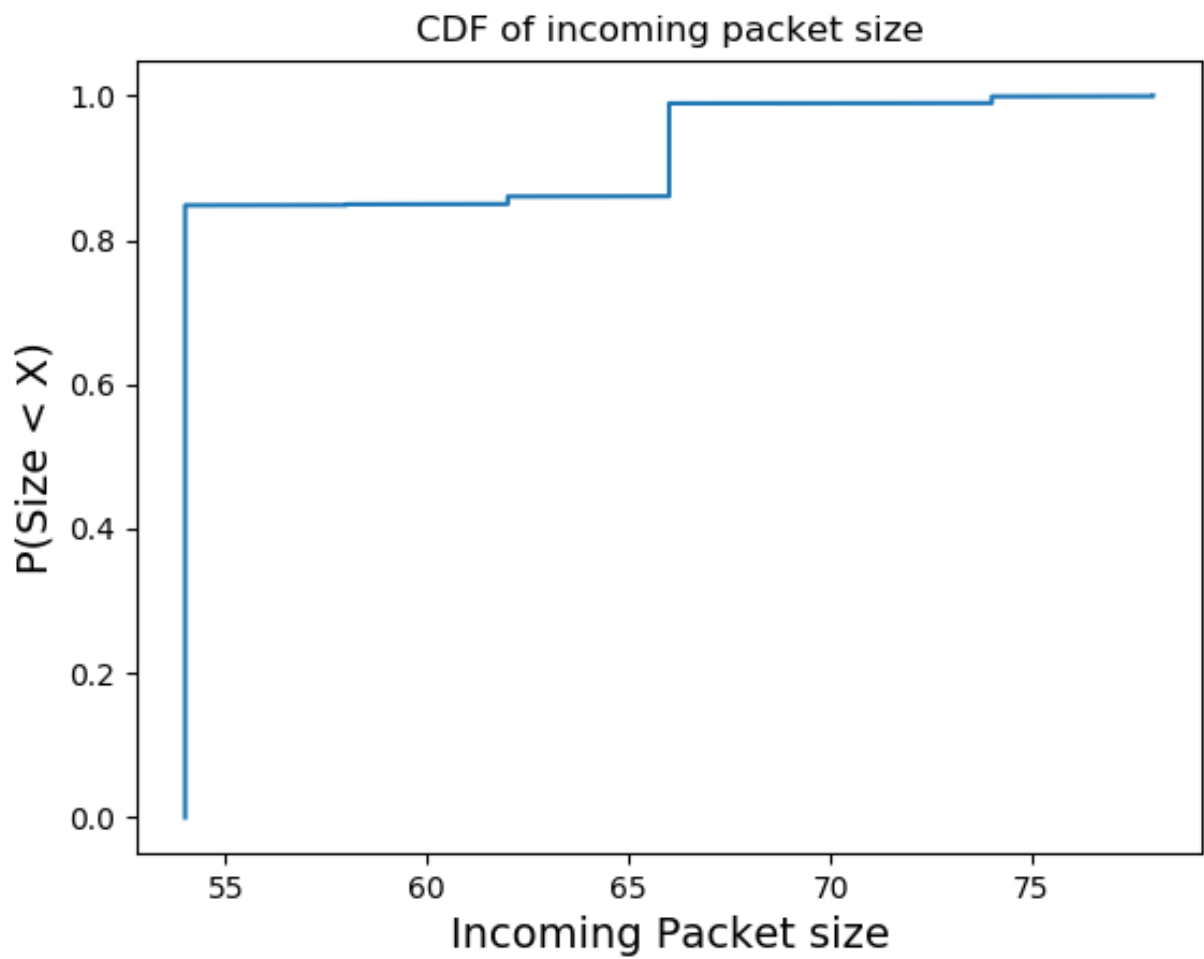


Outgoing Packet Size CDF

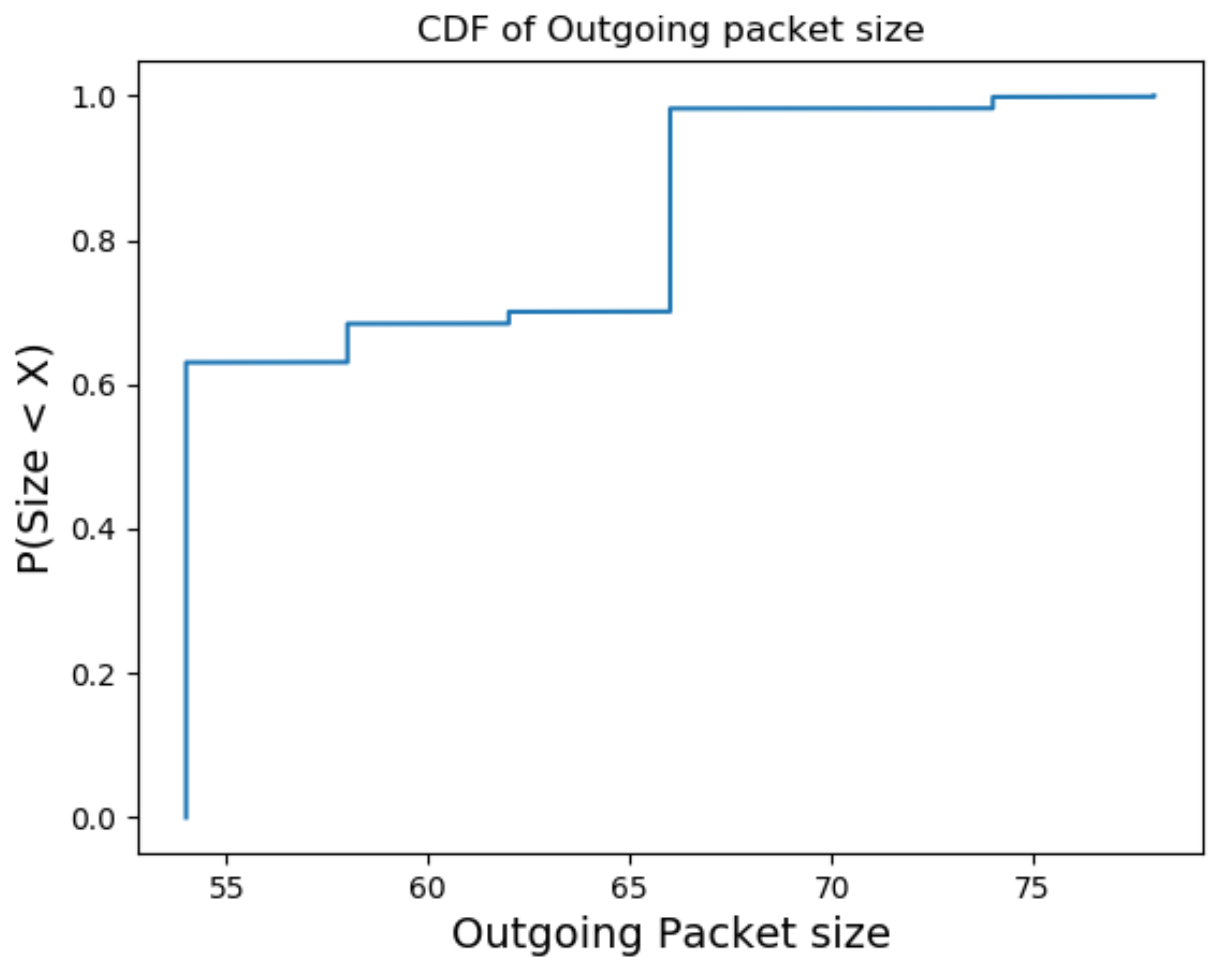


### 5.3 Day 3

Incoming Packet Size CDF

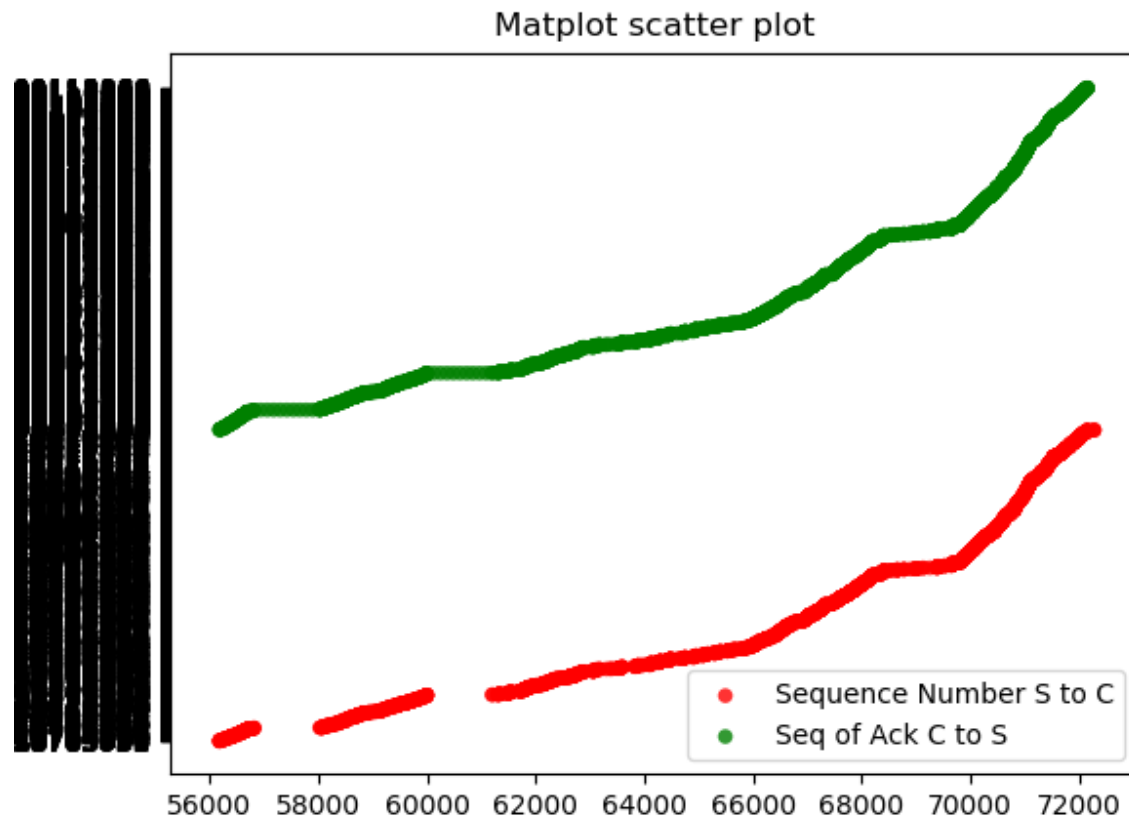


Outgoing Packet Size CDF

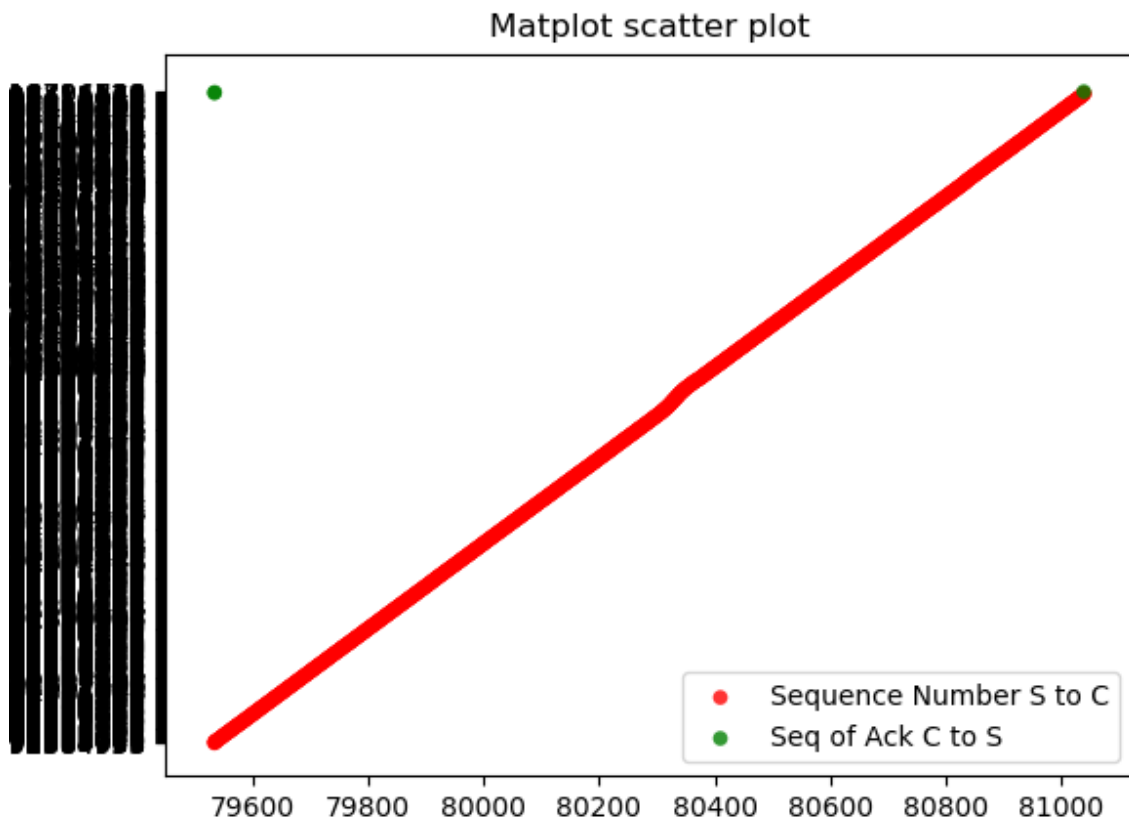


## 6 Question 9

### 6.1 Data Intensive Connections



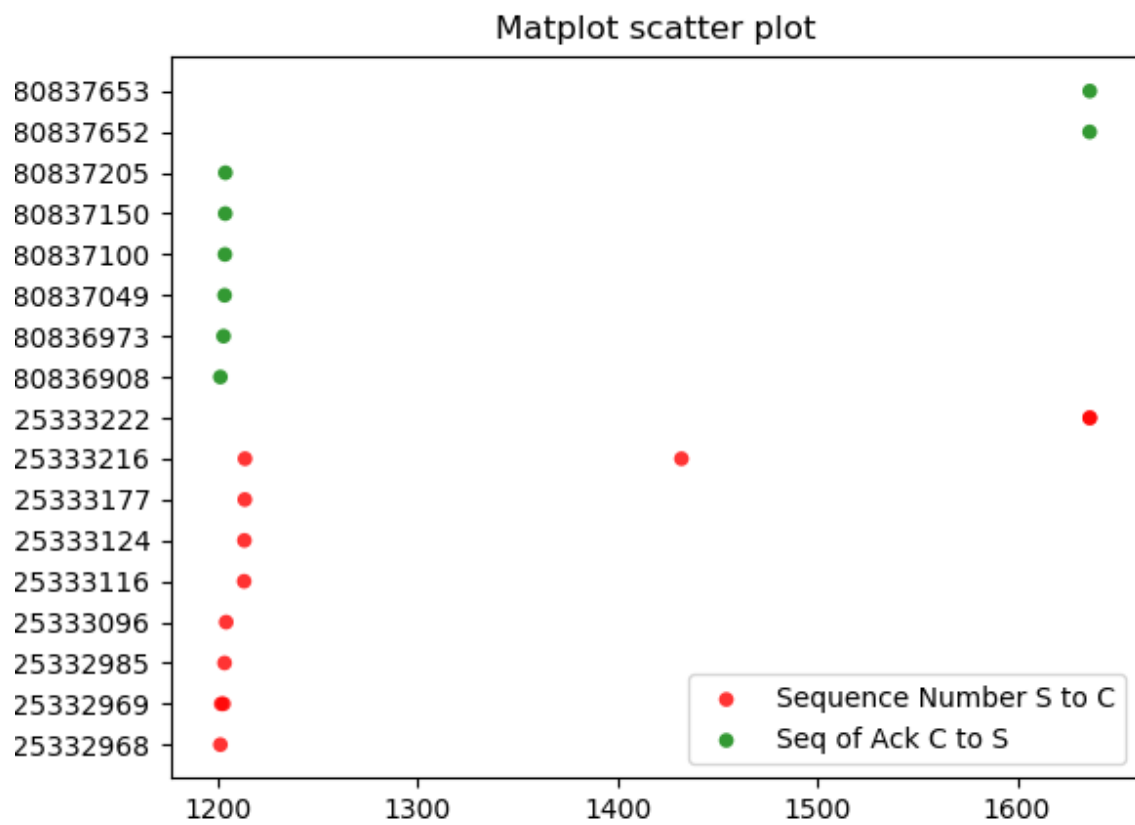
Probably a large file was requested.

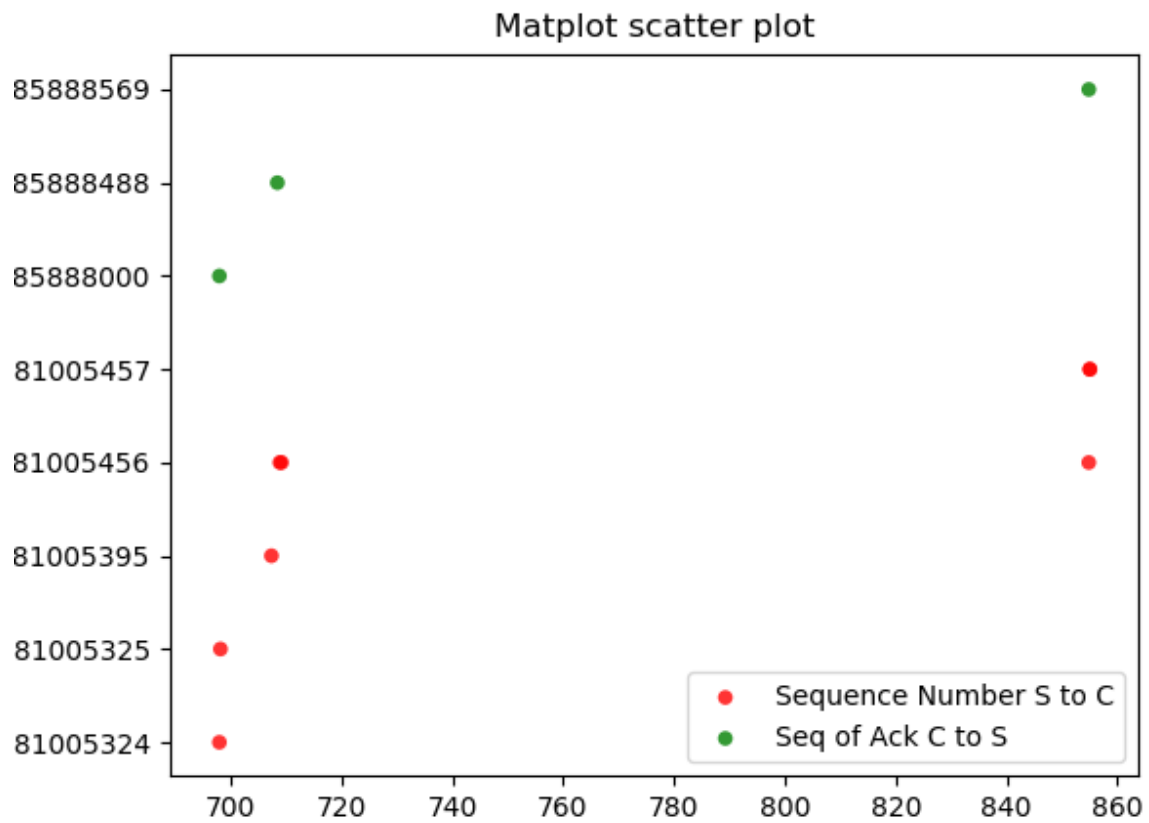


## 6.2 Retransmission

Same sequence number is seen multiple times: two data points at the same y

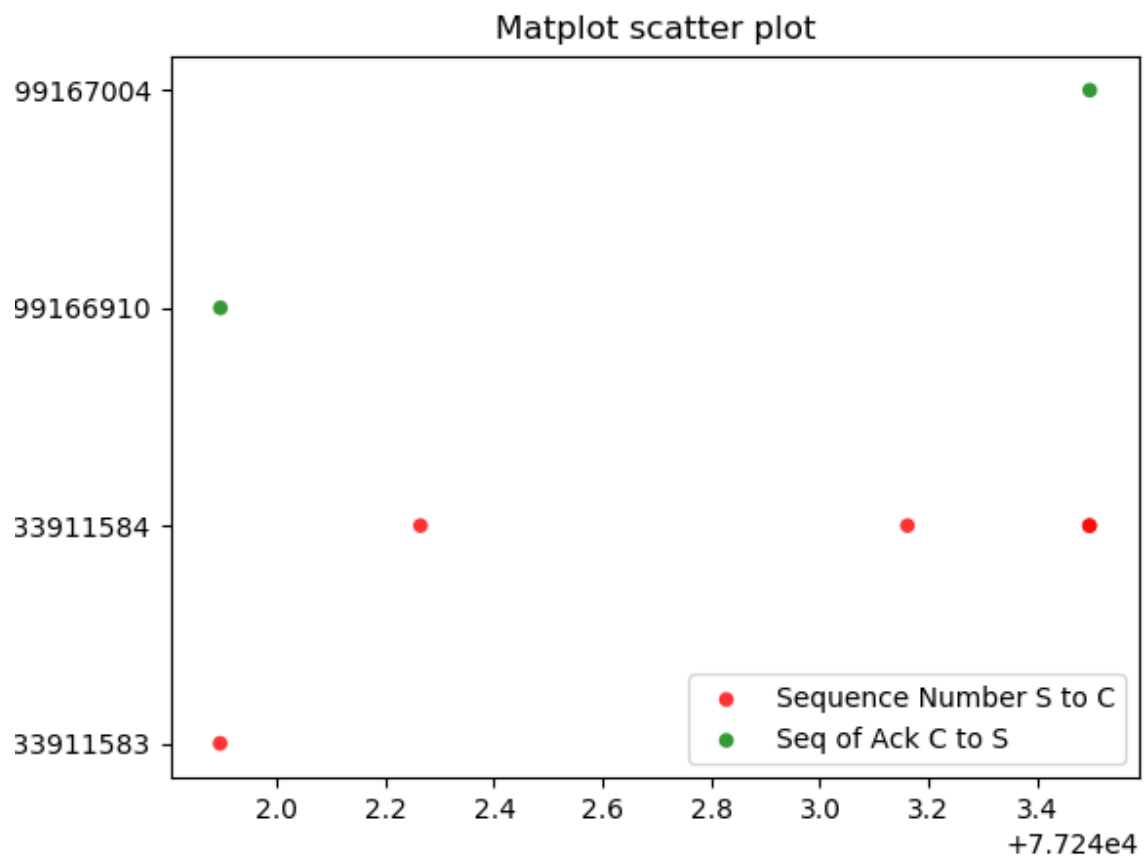




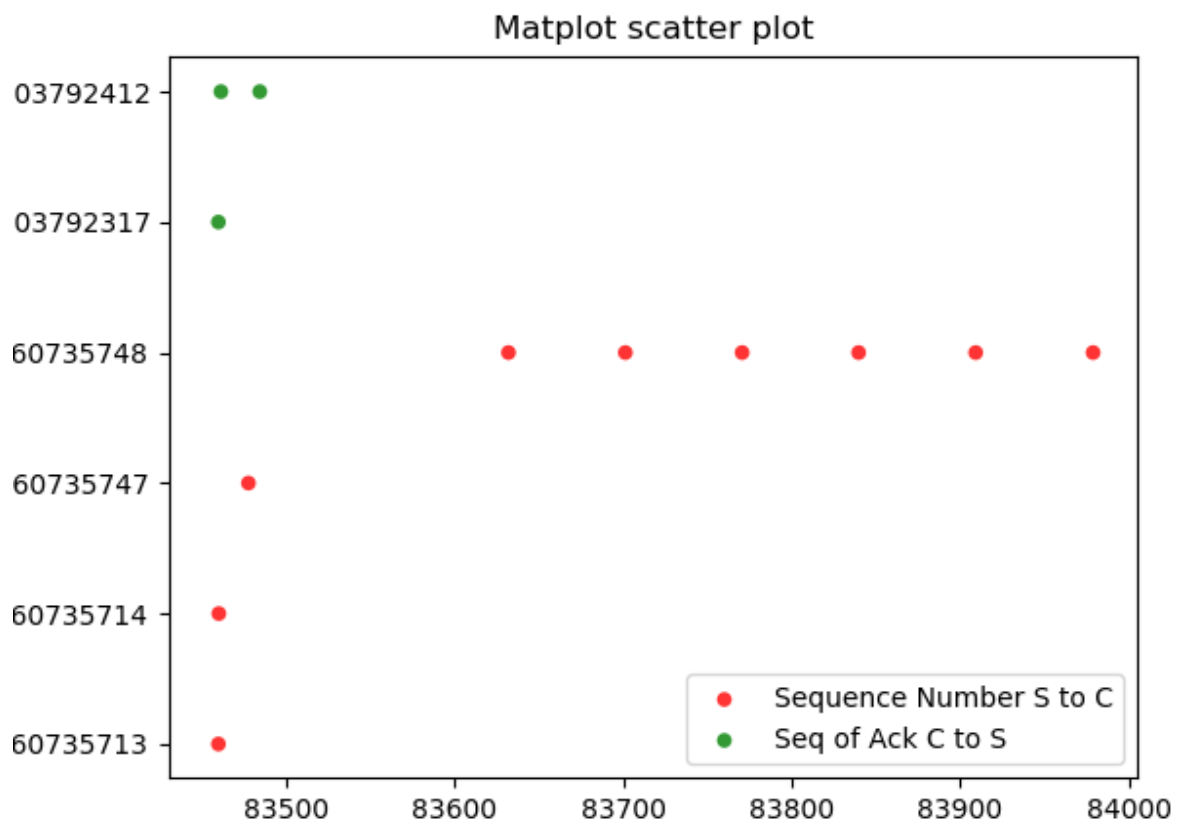


### 6.3 Spurious Retransmission

Probably the Ack was received almost at the same time as the timeout.

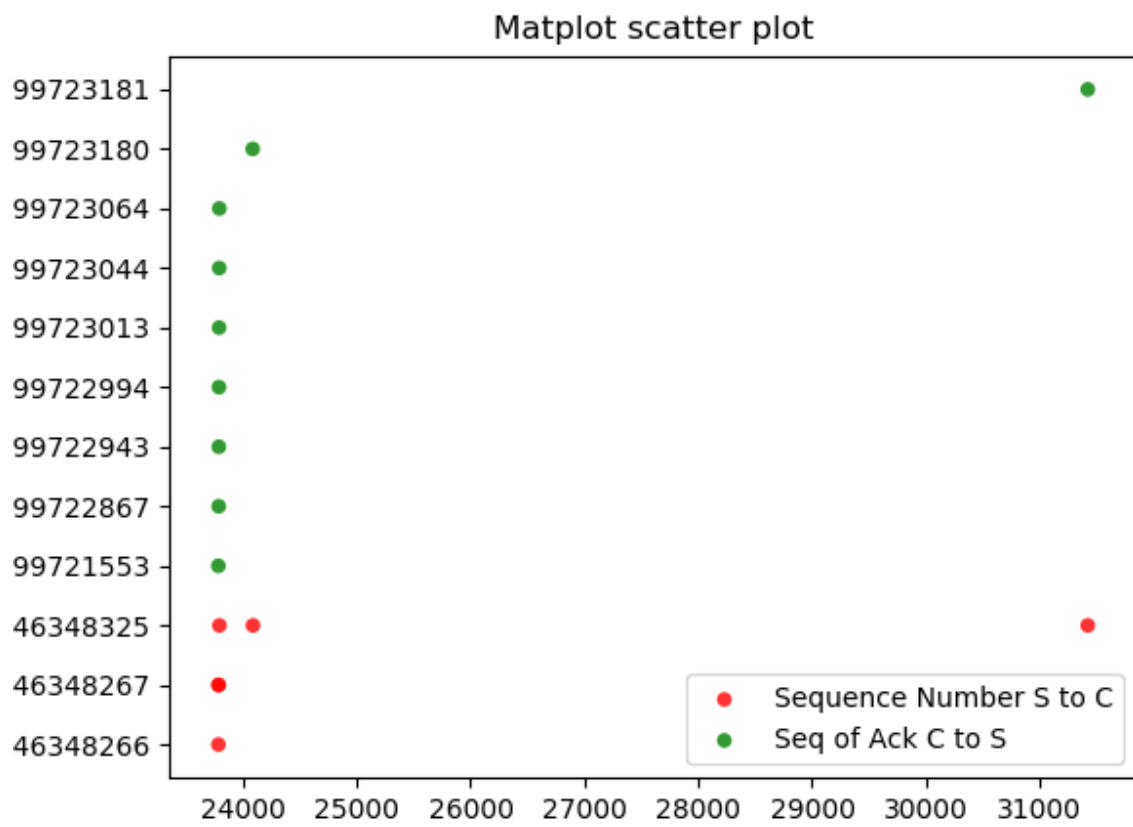


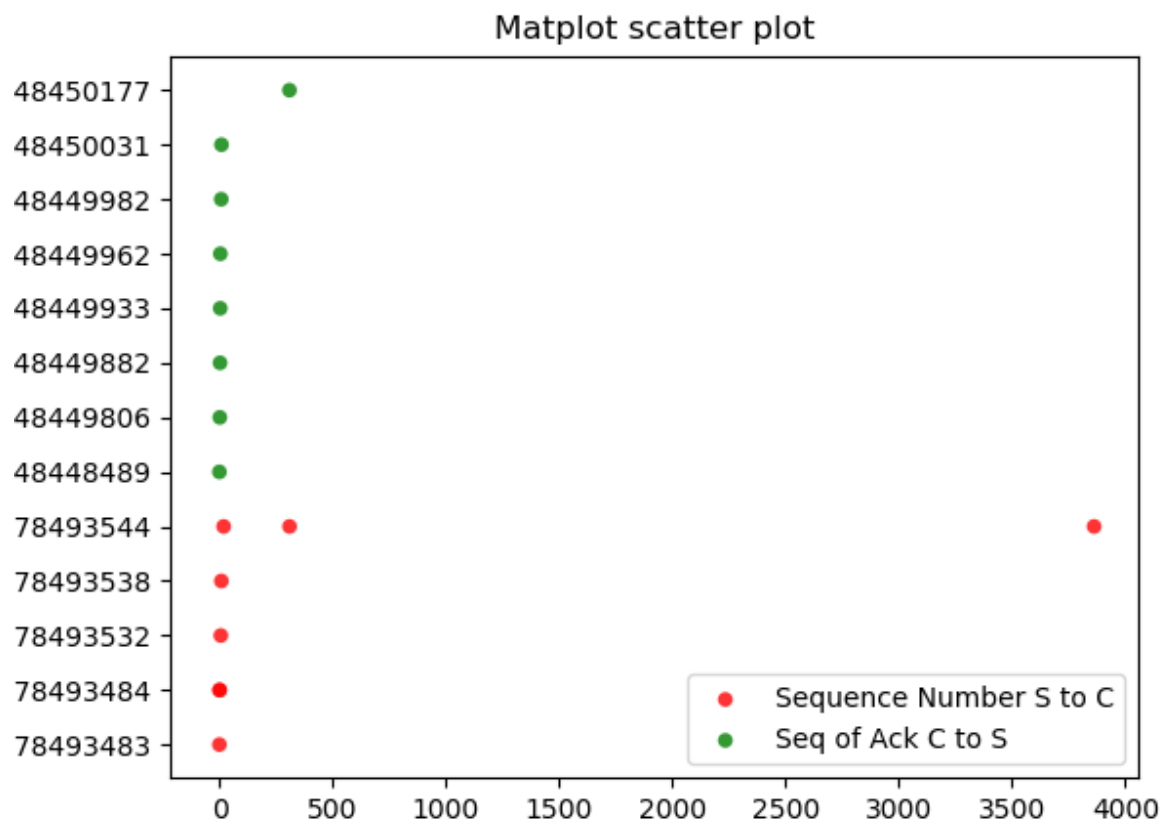
Probably the Ack was corrupted and a data point is missing.



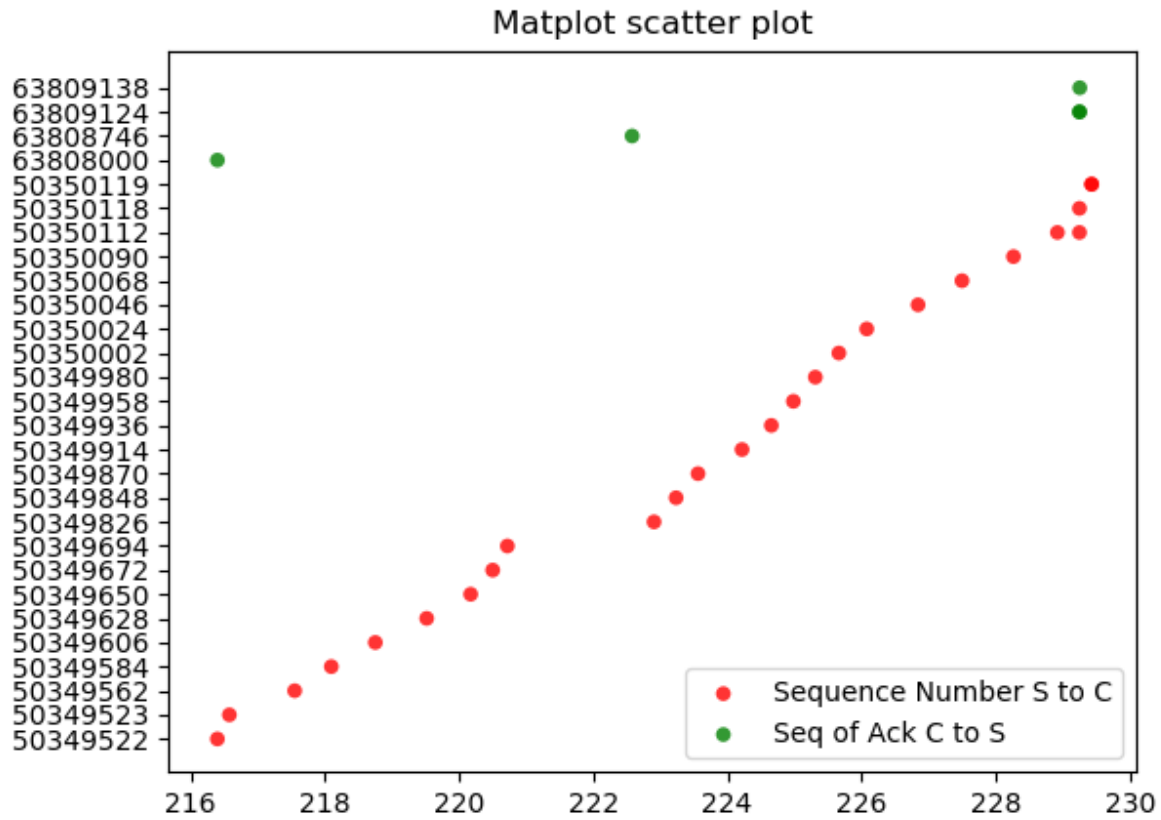
## 6.4 Duplicate Acks

Probably client wants to send more data packets to the server



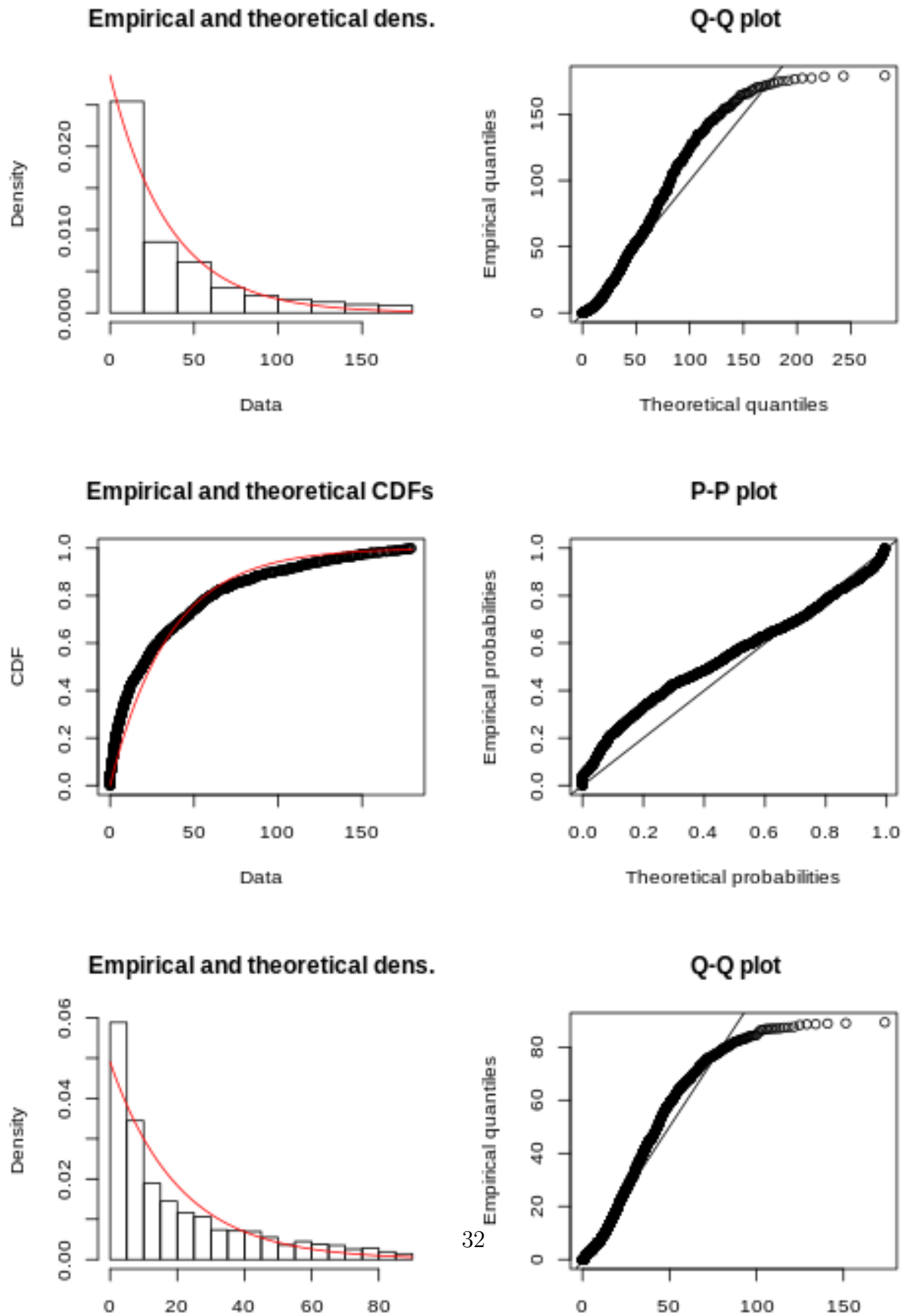


## 6.5 Out of Order Delivery



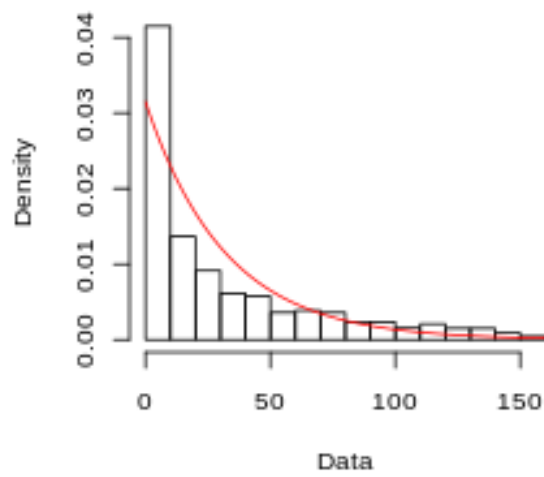
## 6.6 Distribution of Inter-Arrival Times :

### 6.6.1 Two consecutive connections being opened

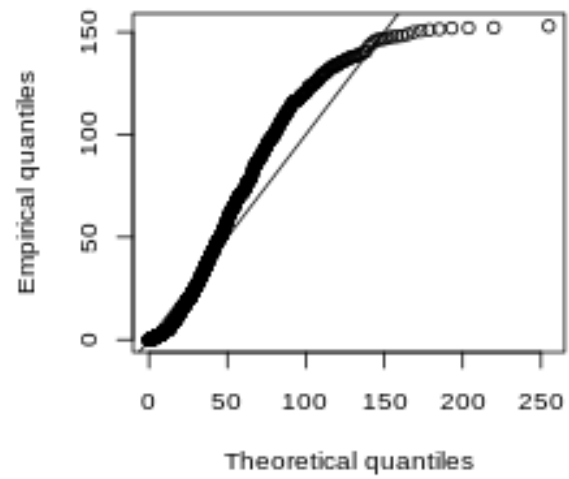




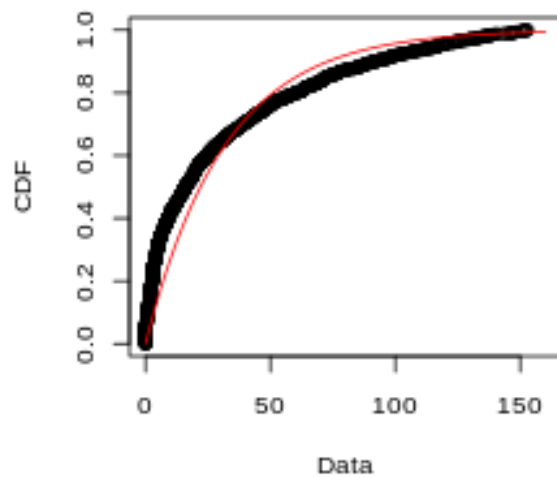
**Empirical and theoretical dens.**



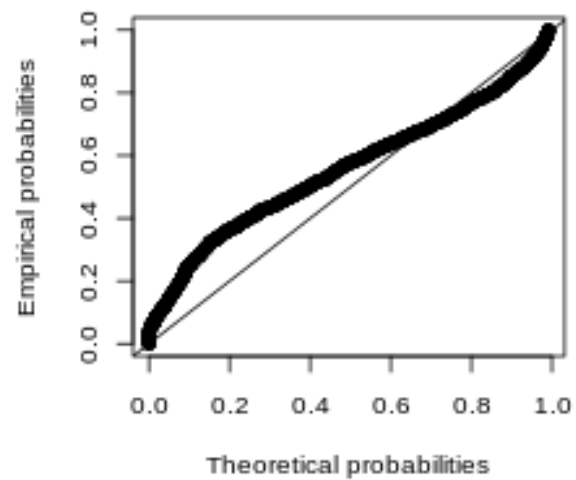
**Q-Q plot**



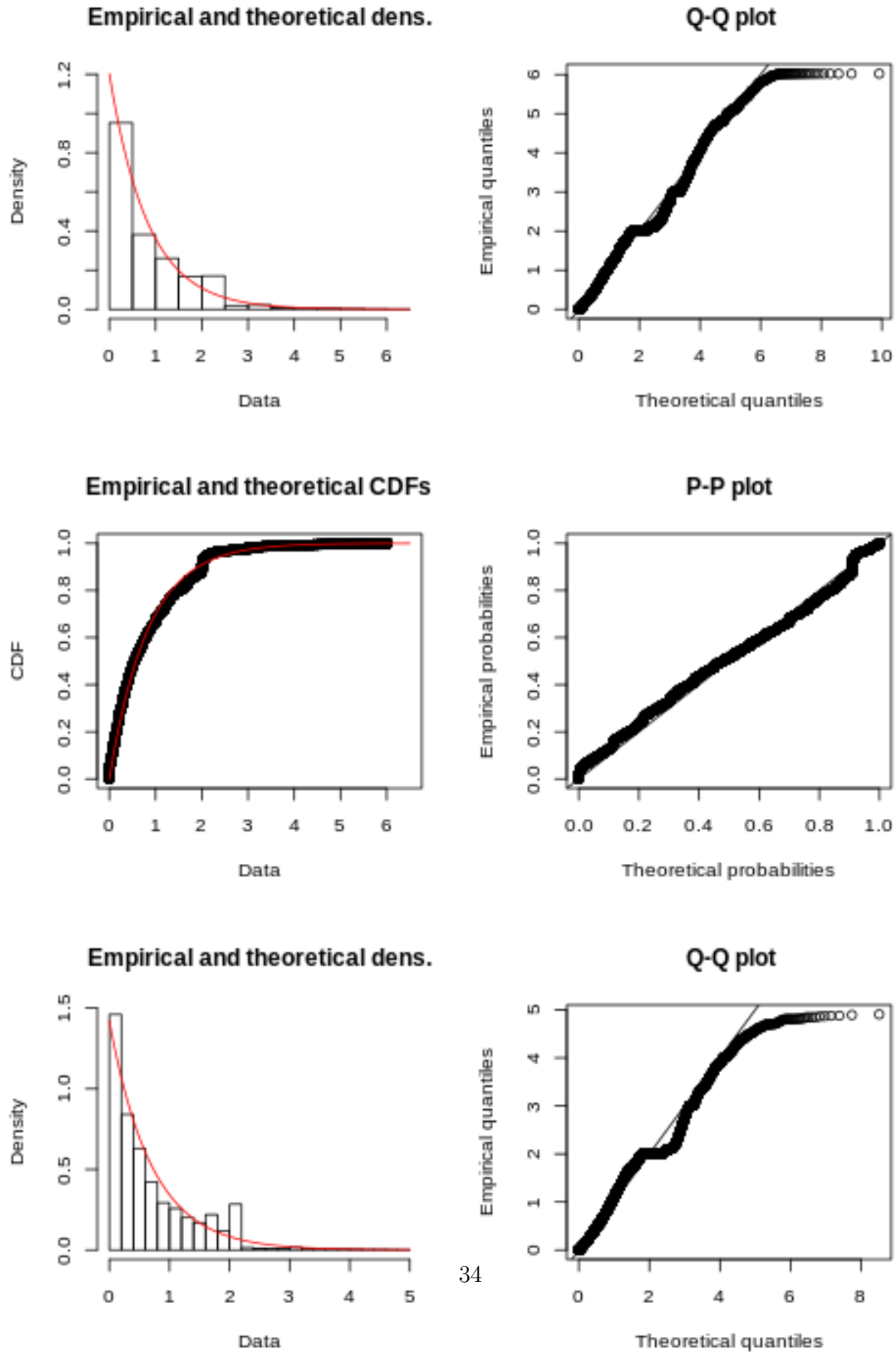
**Empirical and theoretical CDFs**

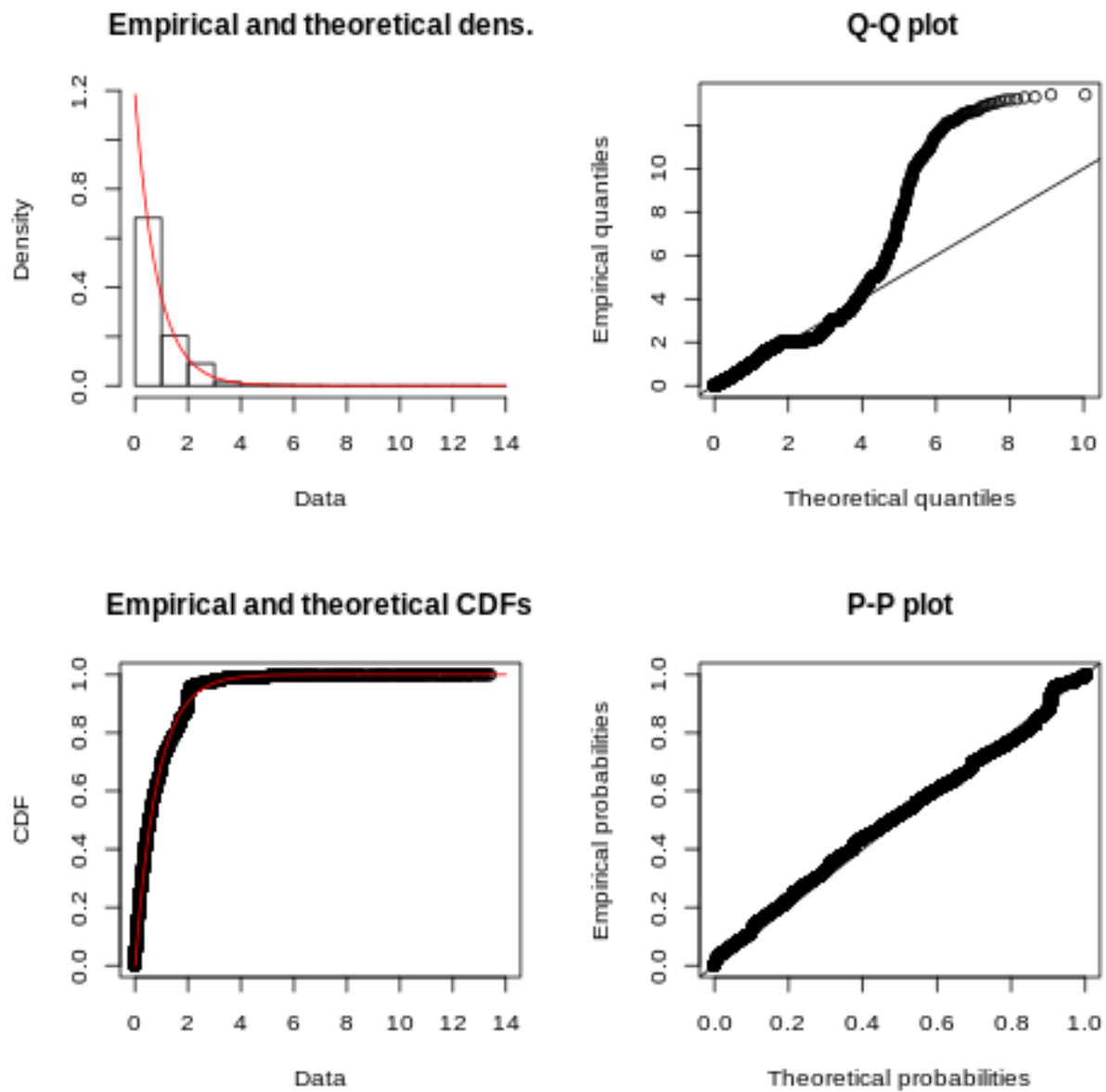


**P-P plot**



### 6.6.2 Two consecutive incoming packets to the servers





Rate (Expected No. of packets per second ) Parameter of the Exponential Function Fitting:

Rate :	PART 6	PART 7
File1	0.03404845	1.118508
File2	0.04576802	1.337741
File3	0.03390657	1.183119

## 7 Question 11

Interarrival Time between Packets

Rate :	PART 6	PART 7
File1	29.37	0.894
File2	21.85	0.747
File3	29.50	0.845

Mean packet size=56byte

Value of  $\mu$  = 285 packets per second

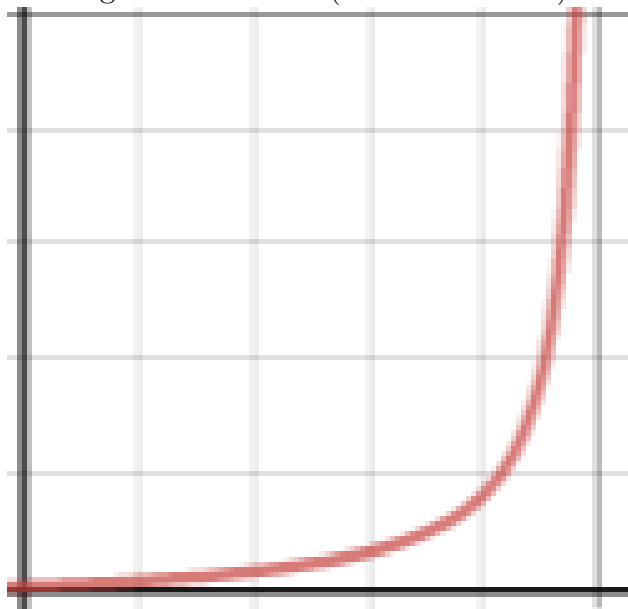
Utilization factor  $\rho$  on the 3 days:

F1=0.0039 F2=0.0047 F3=0.0041

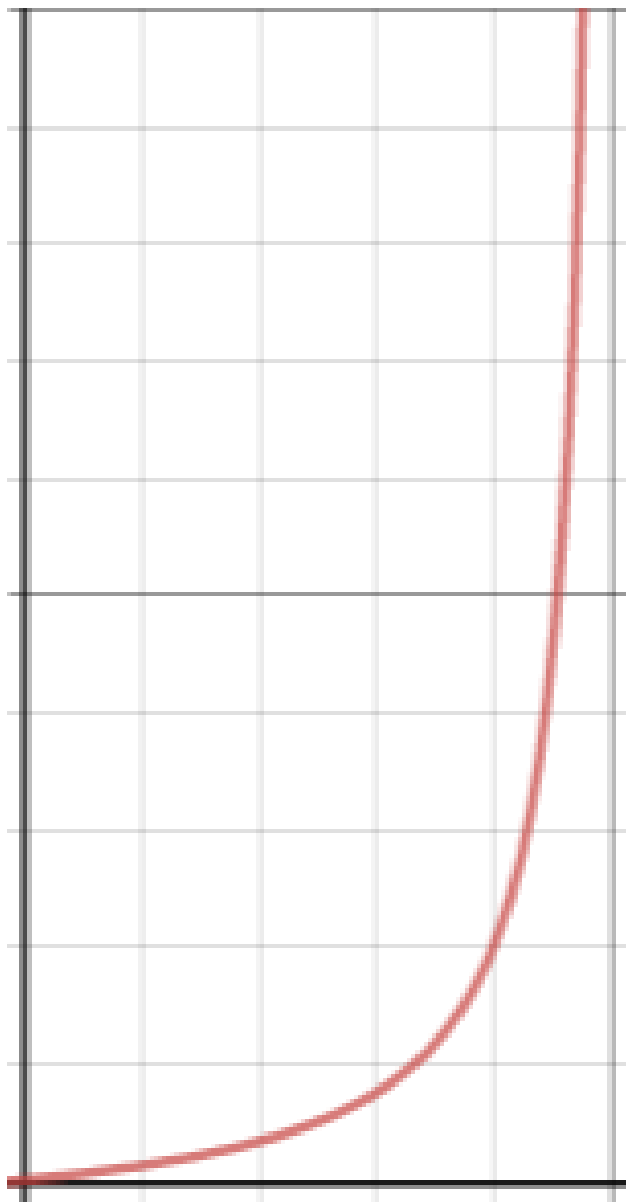
Average Queue Size: F1=0.0039 F2=0.0047 F3=0.0041

Average Waiting Time: F1=13 microseconds F2=16 microseconds F3=14 microseconds

Waiting time vs  $\lambda$  (for constant  $\mu$ )



As can be seen the waiting time and the queue shoot up exponentially as  $\lambda$  (arrival rate of packets) gets closer to  $\mu$



Average Queue Size vs Lambda