if (command === "eightball") {

var res = [

"Yes",

"No",

"Maybe",

"Unlikely",

"Of course",

"Ask again later",

"Umm... No",

"Sure why not",

"It is decidedly so",

"Very likely",

"Probably",

"Probably not"

]

// Runs if user doesn't ask a question

if(!args[0]){

message.channel.send('Please ask a question.')

return;

}

// Creates an ambed and picks a random answer from the answer array

let embed = new Discord.MessageEmbed()

.addField("Question", args)

.addField("Answer", (res[Math.floor(Math.random() \* res.length)]))

.setColor('42c2f4')

message.channel.send(embed)

return console.log(`> 8ball command used by ${message.author.username}`);

// Displays a message in the console if the command was used

}

if (command === "delrole") {

let channel = message.guild.channels.cache.find(c => c.name === "logs")

var deletename = args.slice(0).join(' ');

deletedrole = message.guild.roles.cache.find(role => role.name === deletename).delete();

console.log(deletedrole)

const embed = new Discord.MessageEmbed()

.setAuthor(`Role deleted successfully`)

.setFooter("Powered by Ice Bot")

.setColor("GREEN")

.setDescription(`${message.author} deleted the role ${deletename}.`)

await message.channel.send(embed)

await channel.send(embed)

}